

# Cuong Minh Vu

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## EDUCATION

### QUEENSLAND UNIVERSITY OF TECHNOLOGIES

BRISBANE, QLD

#### BACHELOR OF GAMES AND INTERACTIVE ENVIRONMENTS

Graduated January 2022

Major in Software Technologies, Minor in Advanced Software Technologies

Relevant Coursework: Data Structures and Algorithms, Cloud Computing, Software Development

#### DIPLOMA IN INFORMATION TECHNOLOGY

Graduated January 2018

Relevant Coursework: IT Systems Modelling, Designing for IT, Programming Principles

## PROJECTS

### LANDMARK | *HTML, CSS, ReactJS, Typescript, PostgreSQL, ASP.NET, Azure, Git* WEB DEVELOPER

July 2022 - Present

[GitHub](#) ↗

- Developed and deployed a single-page web application which displays and stores user generated texts over their geolocation
- Utilised modern JavaScript, React hooks & React components to modularise the website contents
- Implemented a RESTFUL API to perform CRUD operations to application data from an ASP.NET webserver hosted on MS Azure
- Designed the website mobile-friendly using HTML/CSS to support dynamic screen sizes allowing a responsive webpage

### CUONGMINHVU.XYZ | *HTML, CSS, NextJS, ReactJS, Typescript, Git* WEB DEVELOPER

April 2022 - Present

[GitHub](#) ↗

- Built a full stack portfolio website using modern NextJS framework that showcases multiple personal projects such as daily reminder, to-do list, appointment booking and integrating Youtube Data API for playlists
- Designed the front-end website from scratch using React Typescript with HTML, CSS hosted on Vercel
- Implemented tracking of important analytics from visiting users to better analyse website performance and SEO ranking
- Utilised core microservices from the cloud provider with adherence to web development standards and best practices

### INTERACTIVE SURVEY EXPERIENCE | *Unity Engine (C#/.NET), Git* SOFTWARE PROGRAMMER, COURSEWORK

April 2021 - November 2021

[GitHub](#) ↗

- Collaborated in a high-achieving team to deliver an experimental desktop application for the Pyjama Foundation which used to survey more than 300 clients using Unity Engine and C#/.NET framework
- Designed a dedicated REST API for the project to perform queries to a third-party survey tool Qualtrics
- Trained designers in the team on Git version control; resolved and reviewed Git conflicts and dependencies
- Communicated with the project supervisor to ensure intended features were compromised and their deadlines met

### WHATSCAT | *HTML, CSS, ExpressJS, NodeJS, PostgreSQL, AWS, Git* SOFTWARE PROGRAMMER, COURSEWORK

August 2020 - November 2020

[GitHub](#) ↗

- Built a NodeJS web application that displays the common locations for more than 70 breeds of felines all around the world along with photos and miscellaneous details about their traits
- Implemented and utilised a custom PostgreSQL database to access queries data retrieved from a third-party REST API endpoint
- Built and designed the entire website using HTML, CSS to display pinpoints on an embedded world map matched the geodata
- Implemented algorithms for URL fetching and resolving, and sorting of similar photos on the site for any selected breed

## SKILLS

### TECHNICAL SKILLS

**Languages** • OOP • C# • C++ • Java • JavaScript (ES6+) • Typescript • HTML5 • CSS/SCSS • SQL (Postgre)  
**Frameworks** • ASP/.NET • React • NodeJS • ExpressJS  
**Technologies** • Docker • Linux • Azure • AWS  
**Tools** • Git • Bash/Shell • Visual Studio • Photoshop

### SOFT SKILLS

Analytical Skills, Googling and Research Skills  
Professional Communication  
Time Management  
Teamwork, Collaborative Skills