

Problem Set 4

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Problem 4-1: Longest Path

Solution

We are given a DAG G . First, perform a topological sort on G . The topological sort orders the nodes from 1 to n where 1 is leftmost node and n is rightmost node.

If vertex u does not have any incident edges then $path-length(u) = 0$. If vertex u has multiple incident edges from vertexes v_1, v_2, \dots, v_m the the maximum $path-length(u) = 1 + \max(path-length(v_1), path-length(v_2), \dots, path-length(v_m))$ The maximum path length for a graph G is thus $\max(path-length(v_1), path-length(v_2) \dots, path-length(v_n))$

Algorithm

The algorithm for finding the longest path of a DAG is based on memoization. It prints the path from the last vertex to start of the path and returns the length of the longest path

Algorithm 1 LONGEST PATH

```
1: procedure LONGEST-PATH( $G = (V, E)$ )  $\triangleright G$  is a DAG
2:   TOPOLOGICAL-SORT( $G$ )
3:   Array  $M[1 \dots n]$ 
4:   Initialize  $M[i] = 0$  for each  $i = 1, 2, \dots, n$ 
5:   for  $i = 1 \dots n$  do
6:     if  $n_i$  has an incoming edge then
7:        $nopt_{max} \leftarrow 0$ 
8:       for all immediate predecessors  $p_i$  of  $n_i$  do
9:         if  $M[p_i] > nopt_{max}$  then
10:           $nopt_{max} \leftarrow M[p_i]$ 
11:        end if
12:      end for
13:       $M[i] \leftarrow nopt_{max} + 1$ 
14:    end if
15:  end for
16:   $j \leftarrow$  index of  $M$  with maximum value
17:  PRINT-PATH( $G, M, j$ )
18:  return  $max(M[i])$  for  $i$  in  $1 \dots n$ 
19: end procedure
```

Algorithm 2 PRINT PATH

```
1: procedure PRINT-PATH( $G = (V, E), M, j$ )  $\triangleright G$  is a DAG,  $M$  is the
   longest paths for each vertex,  $j$  is a vertex
2:   if  $M[j] = 0$  then
3:     return
4:   else
5:     PRINT( $j$ )
6:     Find vertex  $i$  from where an edge is incident on  $j$  such that its path
     length =  $M[j] - 1$ 
7:     PRINT-PATH( $G, M, i$ )
8:     return
9:   end if
10: end procedure
```

Complexity

Let $n = |V|$ and $m = |E|$ for DAG $G = (V, E)$

An optimal topological sort has the complexity of $O(n + m)$.

The initialization of array M has the complexity $O(n)$.

The outer for loop will execute $O(n)$ times, yet the overall execution of the innermost loop is at most $O(m)$.

Therefore, the overall complexity of the loops is at most $O(n + m)$.

Therefore, the overall complexity of the algorithm is $O(n + m)$.

Correctness

Lemma 0.1. *The algorithm $LONGEST-PATH(j)$ correctly computes longest path for each vertex $j = 1, 2, \dots, n$.*

Proof. By definition, $M(1) = 0$ as index 1 hosts the node with no incident edges. Now, take some $j > 0$, and suppose by way of induction that $LONGEST-PATH(i)$ correctly computes $M(i)$ for all $i < j$. For the induction step, for vertex j , we identify a node k for which there is an edge from k to j such that k has the maximum path length among all the nodes that have a edge incident to j . Based on ordering of topological sort $k < j$ and thus holds the maximum path lengths from one of the nodes without any incident edge to k . Thus, the path length to j would be 1 more than the path length to k . Thus, the path length to j is the longest path. This completes the proof. \square