LAPORAN TUGAS KECIL IF2211 STRATEGI ALGORITMA

Penyelesaian Permainan Kartu 24 dengan Algoritma Brute Force



Disusun oleh

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BAB I IMPLEMENTASI ALGORITMA BRUTE FORCE

1.1 Deskripsi Algoritma Brute Force

Dalam program ini, algoritma brute force diimplementasikan pada method findsolutions() yang terdapat pada class Game di file Game. java. Pada method ini, pertamatama ditampilkan nila-nilai numerik yang merupakan representasi kartu input dari user. Nilai-nilai numerik ini berupa bilangan bulat yang akan dioperasikan untuk mencari semua solusi yang mungkin. Selanjutnya, dibuat ArrayList baru yang kosong untuk menyimpan semua solusi yang ditemukan dalam bentuk String. Lalu, disimpan nilai dari nilai dari high-resolution time source dari Java Virtual Machine (JVM) yang sedang berjalan. Nilai ini disimpan pertama kali sesaat sebelum algoritma brute force dieksekusi. Nilai ini disimpan untuk menghitung waktu eksekusi dari algoritma brute force yang diimplementasikan.

Selanjutnya, *method* mengeksekusi algoritma *brute force* dengan cara membuat empat *nested for loops* yang digunakan untuk mencari semua permutasi yang mungkin dari empat bilangan bulat yang merupakan nilai numerik representasi kartu-kartu input. Selanjutnya, di dalam *for loop* terdalam, setiap bilangan bulat tersebut disimpan nilainya dalam sebuah variabel untuk memudahkan pembuatan String dari solusi. Selain itu, setiap bilangan bulat tersebut juga disimpan nilainya dalam sebuah variabel, tetapi kali ini tipe variabelnya adalah double. Variabel-variabel dengan tipe double ini, dibuat untuk memudahkan proses evaluasi ekspresi matematika, khususnya operasi *real division* yang dilakukan oleh operator /.

Setelah itu, terdapat banya *if block* untuk mengecek setiap permutasi *operator* dan permutasi tanda kurung yang signifikan. Terdapat 64 permutasi *operator* yang mungkin, yaitu sebagai berikut.

+++	+*+	-++	-*+	*++	**+	/++	/*+
++-	+*-	-+-	-*-	*+-	**-	/+-	/*-
++*	+**	-+*	-**	*+*	***	/+*	/**
++/	+*/	-+/	-*/	*+/	**/	/+/	/*/
+-+	+/+	+	-/+	*-+	*/+	/-+	//+
+	+/-		-/-	*	*/-	/	//-
+-*	+/*	*	-/*	*-*	*/*	/-*	//*
+-/	+//	/	-//	*-/	*//	/-/	///

Untuk tanda kurung, hanya ada 5 permutasi signifikan yang dicek dalam *if block*. Berikut adalah permutasi-permutasi tersebut, dengan a, b, c, dan d melambangkan bilangan yang diperasikan, serta op melambangkan *operator*.

((a op b) op c) op d
(a op (b op c)) op d
a op ((b op c) op d)
a op (b op (c op d))
(a op b) op (c op d)

Perhatikan bahwa operator / adalah real division bukan integer division.

Alasan mengapa semua permutasi yang mungkin dengan tanpa tanda kurung dan sepasang tanda kurung tidak dicek adalah karena makna dari ekspresi matematikanya akan mirip dengan solusi lainnya. Sebagai contoh, diberikan empat bilangan bulat 4, 2, 1, dan 4, ekspresi-ekspresi berikut memiliki makna yang mirip.

$$(4 + 2) * 1 * 4$$

 $(1 * 4) * (2 + 4)$

Contoh lain dari dua ekspresi dengan makna yang mirip adalah sebagai berikut.

Jadi, semua permutasi yang mungkin dengan tanpa tanda kurung dan sepasang tanda kurung tidak dikalkulasi untuk meminimalkan jumlah ekspresi dengan makna yang sama.

Dalam setiap *if block*, sebuah ekspresi matematika dicek apakah hasilnya sama dengan 24. Jika iya, sebuah String yang berisi ekspresi matematika tersebut akan ditambahkan ke dalam ArrayList di awalan *method* tadi. Setelah semua pengecekan selesai, ArrayList tersebut akan berisi semua solusi dari permainan. Jika, tidak ditemukan solusi, ArrayList tersebut akan tetap kosong.

Alasan mengapa metode *brute force* menggunakan banyak *if block* dipilih adalah karena metode ini jauh lebih mudah dimengerti dibandingkan dengan metode yang menggunakan rekursi atau metode-metode lainnya karena metode-metode tersebut lebih sulit untuk dipahami.

BAB II SOURCE CODE

2.1 Game.java

```
package com.solver;
import java.io.FileWriter;
import java.io.PrintWriter;
import java.util.*;
 * The {@code Game} class implements user input, input validation, solution finding, and file
public class Game {
    private static final String[] VALID_INPUTS = {
    private static final String[] DECK_OF_CARDS = {
              "A", "2", "3", "4", "5", "6", "7", "8", "9", "10", "J", "Q", "K", "A", "2", "3", "4", "5", "6", "7", "8", "9", "10", "J", "Q", "K", "A", "2", "3", "4", "5", "6", "7", "8", "9", "10", "J", "Q", "K", "A", "2", "3", "4", "5", "6", "7", "8", "9", "10", "J", "Q", "K",
    private static final double TARGET = 24.0;
    private int[] cards;
    private ArrayList<String> solutions;
    private double executionTime;
      * Handles user input for the cards, validates it, and determines the numeric value for
      * Sets {@code this.cards} to be an array of integers containing the corresponding numeric
     void inputCardsFromUser() {
         String finalCardString = "";
         Scanner cardScanner = new Scanner(System.in);
         while (true) {
              System.out.println("Valid cards are A, 2, 3, 4, 5, 6, 7, 8, 9, 10, J, Q, and K");
              System.out.println("Input your cards seperated by a space, e.g. \"A 10 K 3\".");
              System.out.print(">>> ");
              try {
                   String cardsInput = cardScanner.nextLine();
                   String[] arrayOfCards = cardsInput.split("\\s+");
```

```
(arrayOfCards.length != 4) {
                    throw new InputMismatchException();
                for (int i = 0; i < arrayOfCards.length; i++) {</pre>
                    if (Arrays.asList(VALID_INPUTS).contains(arrayOfCards[i])) {
                        if (i == 3) {
                            arrayOfCards[i] = convertCards(arrayOfCards[i]);
                            finalCardString += String.format("%s", arrayOfCards[i]);
                            throw new NoSuchElementException();
                        else {
                            arrayOfCards[i] = convertCards(arrayOfCards[i]);
                            finalCardString += String.format("%s ", arrayOfCards[i]);
                    else {
                        throw new InputMismatchException();
            catch (InputMismatchException e) {
                System.out.print("Invalid input.\n\n");
            catch (NoSuchElementException e) {
               break;
       String[] finalCardStringArray = finalCardString.split("\\s+");
user-inputted cards
        this.cards = new int[4];
        for (int i = 0; i < this.cards.length; i++) {</pre>
            this.cards[i] = Integer.parseInt(finalCardStringArray[i]);
    * Shuffles a deck of cards, takes four cards from it, and determines the numeric value
for each card.
    * Sets {@code this.cards} to be an array of integers containing the corresponding numeric
   void generateCards() {
       List<String> newDeck = new ArrayList<>(Arrays.asList(DECK_OF_CARDS));
       Collections.shuffle(newDeck);
        // Draw four cards from the shuffled deck
       List<String> drawnCardsList = newDeck.subList(0, 4);
       String[] drawnCardsArray = drawnCardsList.toArray(new String[0]);
       System.out.print("Drawn four cards: ");
        for (int i = 0; i < drawnCardsArray.length; i++) {</pre>
            if (i == 3) {
```

```
System.out.println(drawnCardsArray[i]);
            else {
                 System.out.printf("%s ", drawnCardsArray[i]);
        for (int i = 0; i < drawnCardsArray.length; i++) {</pre>
            drawnCardsArray[i] = convertCards(drawnCardsArray[i]);
        // Constructs a new array of integer containing the corresponding numeric value of
        this.cards = new int[4];
for (int i = 0; i < this.cards.length; i++) {</pre>
            this.cards[i] = Integer.parseInt(drawnCardsArray[i]);
    private String convertCards(String cards) {
        if (Objects.equals(cards, "A")) {
            return "1";
        if (Objects.equals(cards, "J")) {
            return "11";
        if (Objects.equals(cards, "Q")) {
            return "12";
        if (Objects.equals(cards, "K")) {
            return "13";
        return cards;
     * Each solution (in mathematical expression) is added to the {@code solutions} ArrayList
    void findSolutions() {
        System.out.printf("Corresponding numeric values: %d %d %d %d\n", cards[0], cards[1],
cards[2], cards[3]);
        this.solutions = new ArrayList<String>();
        double startTime = System.nanoTime();
        for (int i = 0; i < this.cards.length; i++) {</pre>
            for (int j = 0; j < this.cards.length; j++) {
   if (i == j) {</pre>
                     continue;
                     if (i == k || i == k) {
```

```
for (int l = 0; l < this.cards.length; l++) {</pre>
                        if (i == l || j == l || k == l) {
                            continue;
                        double a = this.cards[i];
                        double b = this.cards[j];
                        double c = this.cards[k];
                        double d = this.cards[1];
                        int intA = this.cards[i];
                        int intB = this.cards[j];
                        int intC = this.cards[k];
                        int intD = this.cards[l];
                        // Note that the mathematical operator / is real division as opposed
brackets are not
have similar semantics:
straightforward and
                             this.solutions.add(String.format("((%d + %d) + %d) + %d", intA,
intB, intC, intD));
                        if (((a + b) + c) - d == TARGET) {
                            this.solutions.add(String.format("((%d + %d) + %d) - %d", intA,
intB, intC, intD));
```

```
if (((a + b) + c) * d == TARGET) {
                            this.solutions.add(String.format("((%d + %d) + %d) * %d", intA,
intB, intC, intD));
                            this.solutions.add(String.format("((%d + %d) + %d) / %d", intA,
intB, intC, intD));
                        if (((a + b) - c) + d == TARGET) {
                            this.solutions.add(String.format("((%d + %d) - %d) + %d", intA,
intB, intC, intD));
                        if (((a + b) - c) - d == TARGET) {
                            this.solutions.add(String.format("((%d + %d) - %d) - %d", intA,
intB, intC, intD));
                            this.solutions.add(String.format("((%d + %d) - %d) * %d", intA,
intB, intC, intD));
                            this.solutions.add(String.format("((%d + %d) - %d) / %d", intA,
intB, intC, intD));
                        if (((a + b) * c) + d == TARGET) {
                            this.solutions.add(String.format("((%d + %d) * %d) + %d", intA,
intB, intC, intD));
                        if (((a + b) * c) - d == TARGET) {
                            this.solutions.add(String.format("((%d + %d) * %d) - %d", intA,
intB, intC, intD));
                        if (((a + b) * c) * d == TARGET) {
                            this.solutions.add(String.format("((%d + %d) * %d) * %d", intA,
intB, intC, intD));
                        if (((a + b) * c) / d == TARGET) {
                            this.solutions.add(String.format("((%d + %d) * %d) / %d", intA,
intB, intC, intD));
                        if (((a + b) / c) + d == TARGET) {
                            this.solutions.add(String.format("((%d + %d) / %d) + %d", intA,
intB, intC, intD));
                        if (((a + b) / c) - d == TARGET) {
                            this.solutions.add(String.format("((%d + %d) / %d) - %d", intA,
intB, intC, intD));
                        if (((a + b) / c) * d == TARGET) {
                            this.solutions.add(String.format("((%d + %d) / %d) * %d", intA,
intB, intC, intD));
                        if (((a + b) / c) / d == TARGET) {
                            this.solutions.add(String.format("((%d + %d) / %d) / %d", intA,
intB, intC, intD));
                        if (((a - b) + c) + d == TARGET) {
                            this.solutions.add(String.format("((%d - %d) + %d) + %d", intA,
intB, intC, intD));
                        if (((a - b) + c) - d == TARGET) {
                            this.solutions.add(String.format("((%d - %d) + %d) - %d", intA,
intB, intC, intD));
                        if (((a - b) + c) * d == TARGET) {
                            this.solutions.add(String.format("((%d - %d) + %d) * %d", intA,
```

```
intB, intC, intD));
                        if (((a - b) + c) / d == TARGET) {
                            this.solutions.add(String.format("((%d - %d) + %d) / %d", intA,
intB, intC, intD));
                        if (((a - b) - c) + d == TARGET) {
                            this.solutions.add(String.format("((%d - %d) - %d) + %d", intA,
intB, intC, intD));
                        if (((a - b) - c) - d == TARGET) {
                            this.solutions.add(String.format("((%d - %d) - %d) - %d", intA,
intB, intC, intD));
                        if (((a - b) - c) * d == TARGET) {
                            this.solutions.add(String.format("((%d - %d) - %d) * %d", intA,
intB, intC, intD));
                            this.solutions.add(String.format("((%d - %d) - %d) / %d", intA,
intB, intC, intD));
                        if (((a - b) * c) + d == TARGET) {
                            this.solutions.add(String.format("((%d - %d) * %d) + %d", intA,
intB, intC, intD));
                        if (((a - b) * c) - d == TARGET) {
                            this.solutions.add(String.format("((%d - %d) * %d) - %d", intA,
intB, intC, intD));
                        if (((a - b) * c) * d == TARGET) {
                            this.solutions.add(String.format("((%d - %d) * %d) * %d", intA,
intB, intC, intD));
                        if (((a - b) * c) / d == TARGET) {
                            this.solutions.add(String.format("((%d - %d) * %d) / %d", intA,
intB, intC, intD));
                        if (((a - b) / c) + d == TARGET) {
                            this.solutions.add(String.format("((%d - %d) / %d) + %d", intA,
intB, intC, intD));
                        if (((a - b) / c) - d == TARGET) {
                            this.solutions.add(String.format("((%d - %d) / %d) - %d", intA,
intB, intC, intD));
                            this.solutions.add(String.format("((%d - %d) / %d) * %d", intA,
intB, intC, intD));
                        if (((a - b) / c) / d == TARGET) {
                            this.solutions.add(String.format("((%d - %d) / %d) / %d", intA,
intB, intC, intD));
                            this.solutions.add(String.format("((%d * %d) + %d) + %d", intA,
intB, intC, intD));
                        if (((a * b) + c) - d == TARGET) {
                            this.solutions.add(String.format("((%d * %d) + %d) - %d", intA,
intB, intC, intD));
                        if (((a * b) + c) * d == TARGET) {
                            this.solutions.add(String.format("((%d * %d) + %d) * %d", intA,
intB, intC, intD));
```

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if (((a * b) + c) / d == TARGET) {
                            this.solutions.add(String.format("((%d * %d) + %d) / %d", intA,
intB, intC, intD));
                            this.solutions.add(String.format("((%d * %d) - %d) + %d", intA,
intB, intC, intD));
                        if (((a * b) - c) - d == TARGET) {
                            this.solutions.add(String.format("((%d * %d) - %d) - %d", intA,
intB, intC, intD));
                        if (((a * b) - c) * d == TARGET) {
                            this.solutions.add(String.format("((%d * %d) - %d) * %d", intA,
intB, intC, intD));
                            this.solutions.add(String.format("((%d * %d) - %d) / %d", intA,
intB, intC, intD));
                            this.solutions.add(String.format("((%d * %d) * %d) + %d", intA,
intB, intC, intD));
                        if (((a * b) * c) - d == TARGET) {
                            this.solutions.add(String.format("((%d * %d) * %d) - %d", intA,
intB, intC, intD));
                        if (((a * b) * c) * d == TARGET) {
                            this.solutions.add(String.format("((%d * %d) * %d) * %d", intA,
intB, intC, intD));
                        if (((a * b) * c) / d == TARGET) {
                            this.solutions.add(String.format("((%d * %d) * %d) / %d", intA,
intB, intC, intD));
                        if (((a * b) / c) + d == TARGET) {
                            this.solutions.add(String.format("((%d * %d) / %d) + %d", intA,
intB, intC, intD));
                        if (((a * b) / c) - d == TARGET) {
                            this.solutions.add(String.format("((%d * %d) / %d) - %d", intA,
intB, intC, intD));
                        if (((a * b) / c) * d == TARGET) {
                            this.solutions.add(String.format("((%d * %d) / %d) * %d", intA,
intB, intC, intD));
                        if (((a * b) / c) / d == TARGET) {
                            this.solutions.add(String.format("((%d * %d) / %d) / %d", intA,
intB, intC, intD));
                        if (((a / b) + c) + d == TARGET) {
                            this.solutions.add(String.format("((%d / %d) + %d) + %d", intA,
intB, intC, intD));
                            this.solutions.add(String.format("((%d / %d) + %d) - %d", intA,
intB, intC, intD));
                        if (((a / b) + c) * d == TARGET) {
                            this.solutions.add(String.format("((%d / %d) + %d) * %d", intA,
intB, intC, intD));
                        if (((a / b) + c) / d == TARGET) {
                            this.solutions.add(String.format("((%d / %d) + %d) / %d", intA,
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intB, intC, intD));
                        if (((a / b) - c) + d == TARGET) {
                            this.solutions.add(String.format("((%d / %d) - %d) + %d", intA,
intB, intC, intD));
                        if (((a / b) - c) - d == TARGET) {
                            this.solutions.add(String.format("((%d / %d) - %d) - %d", intA,
intB, intC, intD));
                        if (((a / b) - c) * d == TARGET) {
                            this.solutions.add(String.format("((%d / %d) - %d) * %d", intA,
intB, intC, intD));
                        if (((a / b) - c) / d == TARGET) {
                            this.solutions.add(String.format("((%d / %d) - %d) / %d", intA,
intB, intC, intD));
                        if (((a / b) * c) + d == TARGET) {
                            this.solutions.add(String.format("((%d / %d) * %d) + %d", intA,
intB, intC, intD));
                            this.solutions.add(String.format("((%d / %d) * %d) - %d", intA,
intB, intC, intD));
                        if (((a / b) * c) * d == TARGET) {
                            this.solutions.add(String.format("((%d / %d) * %d) * %d", intA,
intB, intC, intD));
                        if (((a / b) * c) / d == TARGET) {
                            this.solutions.add(String.format("((%d / %d) * %d) / %d", intA,
intB, intC, intD));
                        if (((a / b) / c) + d == TARGET) {
                            this.solutions.add(String.format("((%d / %d) / %d) + %d", intA,
intB, intC, intD));
                        if (((a / b) / c) - d == TARGET) {
                            this.solutions.add(String.format("((%d / %d) / %d) - %d", intA,
intB, intC, intD));
                            this.solutions.add(String.format("((%d / %d) / %d) * %d", intA,
intB, intC, intD));
                            this.solutions.add(String.format("((%d / %d) / %d) / %d", intA,
intB, intC, intD));
                        if ((a + (b + c)) + d == TARGET) {
                            this.solutions.add(String.format("(%d + (%d + %d)) + %d", intA,
intB, intC, intD));
                            this.solutions.add(String.format("(%d + (%d + %d)) - %d", intA,
intB, intC, intD));
                        if ((a + (b + c)) * d == TARGET) {
                            this.solutions.add(String.format("(%d + (%d + %d)) * %d", intA,
intB, intC, intD));
                        if ((a + (b + c)) / d == TARGET) {
                            this.solutions.add(String.format("(%d + (%d + %d)) / %d", intA,
```

```
intB, intC, intD));
                        if ((a + (b - c)) + d == TARGET) {
                            this.solutions.add(String.format("(%d + (%d - %d)) + %d", intA,
intB, intC, intD));
                        if ((a + (b - c)) - d == TARGET) {
                            this.solutions.add(String.format("(%d + (%d - %d)) - %d", intA,
intB, intC, intD));
                        if ((a + (b - c)) * d == TARGET) {
                            this.solutions.add(String.format("(%d + (%d - %d)) * %d", intA,
intB, intC, intD));
                            this.solutions.add(String.format("(%d + (%d - %d)) / %d", intA,
intB, intC, intD));
                        if ((a + (b * c)) + d == TARGET) {
                            this.solutions.add(String.format("(%d + (%d * %d)) + %d", intA,
intB, intC, intD));
                            this.solutions.add(String.format("(%d + (%d * %d)) - %d", intA,
intB, intC, intD));
                        if ((a + (b * c)) * d == TARGET) {
                            this.solutions.add(String.format("(%d + (%d * %d)) * %d", intA,
intB, intC, intD));
                        if ((a + (b * c)) / d == TARGET) {
                            this.solutions.add(String.format("(%d + (%d * %d)) / %d", intA,
intB, intC, intD));
                        if ((a + (b / c)) + d == TARGET) {
                            this.solutions.add(String.format("(%d + (%d / %d)) + %d", intA,
intB, intC, intD));
                            this.solutions.add(String.format("(%d + (%d / %d)) - %d", intA,
intB, intC, intD));
                        if ((a + (b / c)) * d == TARGET) {
                            this.solutions.add(String.format("(%d + (%d / %d)) * %d", intA,
intB, intC, intD));
                            this.solutions.add(String.format("(%d + (%d / %d)) / %d", intA,
intB, intC, intD));
                            this.solutions.add(String.format("(%d - (%d + %d)) + %d", intA,
intB, intC, intD));
                            this.solutions.add(String.format("(%d - (%d + %d)) - %d", intA,
intB, intC, intD));
                            this.solutions.add(String.format("(%d - (%d + %d)) * %d", intA,
intB, intC, intD));
                        if ((a - (b + c)) / d == TARGET) {
                            this.solutions.add(String.format("(%d - (%d + %d)) / %d", intA,
intB, intC, intD));
```

```
if ((a - (b - c)) + d == TARGET) {
                            this.solutions.add(String.format("(%d - (%d - %d)) + %d", intA,
intB, intC, intD));
                            this.solutions.add(String.format("(%d - (%d - %d)) - %d", intA,
intB, intC, intD));
                        if ((a - (b - c)) * d == TARGET) {
                            this.solutions.add(String.format("(%d - (%d - %d)) * %d", intA,
intB, intC, intD));
                            this.solutions.add(String.format("(%d - (%d - %d)) / %d", intA,
intB, intC, intD));
                            this.solutions.add(String.format("(%d - (%d * %d)) + %d", intA,
intB, intC, intD));
                            this.solutions.add(String.format("(%d - (%d * %d)) - %d", intA,
intB, intC, intD));
                            this.solutions.add(String.format("(%d - (%d * %d)) * %d", intA,
intB, intC, intD));
                        if ((a - (b * c)) / d == TARGET) {
                            this.solutions.add(String.format("(%d - (%d * %d)) / %d", intA,
intB, intC, intD));
                        if ((a - (b / c)) + d == TARGET) {
                            this.solutions.add(String.format("(%d - (%d / %d)) + %d", intA,
intB, intC, intD));
                        if ((a - (b / c)) - d == TARGET) {
                            this.solutions.add(String.format("(%d - (%d / %d)) - %d", intA,
intB, intC, intD));
                        if ((a - (b / c)) * d == TARGET) {
                            this.solutions.add(String.format("(%d - (%d / %d)) * %d", intA,
intB, intC, intD));
                        if ((a - (b / c)) / d == TARGET) {
                            this.solutions.add(String.format("(%d - (%d / %d)) / %d", intA,
intB, intC, intD));
                        if ((a * (b + c)) + d == TARGET) {
                            this.solutions.add(String.format("(%d * (%d + %d)) + %d", intA,
intB, intC, intD));
                        if ((a * (b + c)) - d == TARGET) {
                            this.solutions.add(String.format("(%d * (%d + %d)) - %d", intA,
intB, intC, intD));
                        if ((a * (b + c)) * d == TARGET) {
                            this.solutions.add(String.format("(%d * (%d + %d)) * %d", intA,
intB, intC, intD));
                        if ((a * (b + c)) / d == TARGET) {
                            this.solutions.add(String.format("(%d * (%d + %d)) / %d", intA,
intB, intC, intD));
                        if ((a * (b - c)) + d == TARGET) {
                            this.solutions.add(String.format("(%d * (%d - %d)) + %d", intA,
```

```
intB, intC, intD));
                        if ((a * (b - c)) - d == TARGET) {
                            this.solutions.add(String.format("(%d * (%d - %d)) - %d", intA,
intB, intC, intD));
                        if ((a * (b - c)) * d == TARGET) {
                            this.solutions.add(String.format("(%d * (%d - %d)) * %d", intA,
intB, intC, intD));
                        if ((a * (b - c)) / d == TARGET) {
                            this.solutions.add(String.format("(%d * (%d - %d)) / %d", intA,
intB, intC, intD));
                        if ((a * (b * c)) + d == TARGET) {
                            this.solutions.add(String.format("(%d * (%d * %d)) + %d", intA,
intB, intC, intD));
                        if ((a * (b * c)) - d == TARGET) {
                            this.solutions.add(String.format("(%d * (%d * %d)) - %d", intA,
intB, intC, intD));
                            this.solutions.add(String.format("(%d * (%d * %d)) * %d", intA,
intB, intC, intD));
                            this.solutions.add(String.format("(%d * (%d * %d)) / %d", intA,
intB, intC, intD));
                        if ((a * (b / c)) + d == TARGET) {
                            this.solutions.add(String.format("(%d * (%d / %d)) + %d", intA,
intB, intC, intD));
                        if ((a * (b / c)) - d == TARGET) {
                            this.solutions.add(String.format("(%d * (%d / %d)) - %d", intA,
intB, intC, intD));
                            this.solutions.add(String.format("(%d * (%d / %d)) * %d", intA,
intB, intC, intD));
                        if ((a * (b / c)) / d == TARGET) {
                            this.solutions.add(String.format("(%d * (%d / %d)) / %d", intA,
intB, intC, intD));
                        if ((a / (b + c)) + d == TARGET) {
                            this.solutions.add(String.format("(%d / (%d + %d)) + %d", intA,
intB, intC, intD));
                        if ((a / (b + c)) - d == TARGET) {
                            this.solutions.add(String.format("(%d / (%d + %d)) - %d", intA,
intB, intC, intD));
                            this.solutions.add(String.format("(%d / (%d + %d)) * %d", intA,
intB, intC, intD));
                        if ((a / (b + c)) / d == TARGET) {
                            this.solutions.add(String.format("(%d / (%d + %d)) / %d", intA,
intB, intC, intD));
                        if ((a / (b - c)) + d == TARGET) {
                            this.solutions.add(String.format("(%d / (%d - %d)) + %d", intA,
intB, intC, intD));
```

```
if ((a / (b - c)) - d == TARGET) {
                            this.solutions.add(String.format("(%d / (%d - %d)) - %d", intA,
intB, intC, intD));
                            this.solutions.add(String.format("(%d / (%d - %d)) * %d", intA,
intB, intC, intD));
                        if ((a / (b - c)) / d == TARGET) {
                            this.solutions.add(String.format("(%d / (%d - %d)) / %d", intA,
intB, intC, intD));
                            this.solutions.add(String.format("(%d / (%d * %d)) + %d", intA,
intB, intC, intD));
                            this.solutions.add(String.format("(%d / (%d * %d)) - %d", intA,
intB, intC, intD));
                            this.solutions.add(String.format("(%d / (%d * %d)) * %d", intA,
intB, intC, intD));
                        if ((a / (b * c)) / d == TARGET) {
                            this.solutions.add(String.format("(%d / (%d * %d)) / %d", intA,
intB, intC, intD));
                        if ((a / (b / c)) + d == TARGET) {
                            this.solutions.add(String.format("(%d / (%d / %d)) + %d", intA,
intB, intC, intD));
                        if ((a / (b / c)) - d == TARGET) {
                            this.solutions.add(String.format("(%d / (%d / %d)) - %d", intA,
intB, intC, intD));
                        if ((a / (b / c)) * d == TARGET) {
                            this.solutions.add(String.format("(%d / (%d / %d)) * %d", intA,
intB, intC, intD));
                            this.solutions.add(String.format("(%d / (%d / %d)) / %d", intA,
intB, intC, intD));
                            this.solutions.add(String.format("%d + ((%d + %d) + %d)", intA,
intB, intC, intD));
                            this.solutions.add(String.format("%d + ((%d + %d) - %d)", intA,
intB, intC, intD));
                            this.solutions.add(String.format("%d + ((%d + %d) * %d)", intA,
intB, intC, intD));
                            this.solutions.add(String.format("%d + ((%d + %d) / %d)", intA,
intB, intC, intD));
                        if (a + ((b - c) + d) == TARGET) {
                            this.solutions.add(String.format("%d + ((%d - %d) + %d)", intA,
intB, intC, intD));
```

```
if (a + ((b - c) - d) == TARGET) {
                            this.solutions.add(String.format("%d + ((%d - %d) - %d)", intA,
intB, intC, intD));
                        if (a + ((b - c) * d) == TARGET) {
                            this.solutions.add(String.format("%d + ((%d - %d) * %d)", intA,
intB, intC, intD));
                        if (a + ((b - c) / d) == TARGET) {
                            this.solutions.add(String.format("%d + ((%d - %d) / %d)", intA,
intB, intC, intD));
                        if (a + ((b * c) + d) == TARGET) {
                            this.solutions.add(String.format("%d + ((%d * %d) + %d)", intA,
intB, intC, intD));
                            this.solutions.add(String.format("%d + ((%d * %d) - %d)", intA,
intB, intC, intD));
                            this.solutions.add(String.format("%d + ((%d * %d) * %d)", intA,
intB, intC, intD));
                            this.solutions.add(String.format("%d + ((%d * %d) / %d)", intA,
intB, intC, intD));
                        if (a + ((b / c) + d) == TARGET) {
                            this.solutions.add(String.format("%d + ((%d / %d) + %d)", intA,
intB, intC, intD));
                        if (a + ((b / c) - d) == TARGET) {
                            this.solutions.add(String.format("%d + ((%d / %d) - %d)", intA,
intB, intC, intD));
                        if (a + ((b / c) * d) == TARGET) {
                            this.solutions.add(String.format("%d + ((%d / %d) * %d)", intA,
intB, intC, intD));
                        if (a + ((b / c) / d) == TARGET) {
                            this.solutions.add(String.format("%d + ((%d / %d) / %d)", intA,
intB, intC, intD));
                        if (a - ((b + c) + d) == TARGET) {
                            this.solutions.add(String.format("%d - ((%d + %d) + %d)", intA,
intB, intC, intD));
                            this.solutions.add(String.format("%d - ((%d + %d) - %d)", intA,
intB, intC, intD));
                        if (a - ((b + c) * d) == TARGET) {
                            this.solutions.add(String.format("%d - ((%d + %d) * %d)", intA,
intB, intC, intD));
                            this.solutions.add(String.format("%d - ((%d + %d) / %d)", intA,
intB, intC, intD));
                        if (a - ((b - c) + d) == TARGET) {
                            this.solutions.add(String.format("%d - ((%d - %d) + %d)", intA,
intB, intC, intD));
                            this.solutions.add(String.format("%d - ((%d - %d) - %d)", intA,
```

```
intB, intC, intD));
                        if (a - ((b - c) * d) == TARGET) {
                            this.solutions.add(String.format("%d - ((%d - %d) * %d)", intA,
intB, intC, intD));
                        if (a - ((b - c) / d) == TARGET) {
                            this.solutions.add(String.format("%d - ((%d - %d) / %d)", intA,
intB, intC, intD));
                        if (a - ((b * c) + d) == TARGET) {
                            this.solutions.add(String.format("%d - ((%d * %d) + %d)", intA,
intB, intC, intD));
                            this.solutions.add(String.format("%d - ((%d * %d) - %d)", intA,
intB, intC, intD));
                        if (a - ((b * c) * d) == TARGET) {
                            this.solutions.add(String.format("%d - ((%d * %d) * %d)", intA,
intB, intC, intD));
                            this.solutions.add(String.format("%d - ((%d * %d) / %d)", intA,
intB, intC, intD));
                        if (a - ((b / c) + d) == TARGET) {
                            this.solutions.add(String.format("%d - ((%d / %d) + %d)", intA,
intB, intC, intD));
                        if (a - ((b / c) - d) == TARGET) {
                            this.solutions.add(String.format("%d - ((%d / %d) - %d)", intA,
intB, intC, intD));
                        if (a - ((b / c) * d) == TARGET) {
                            this.solutions.add(String.format("%d - ((%d / %d) * %d)", intA,
intB, intC, intD));
                            this.solutions.add(String.format("%d - ((%d / %d) / %d)", intA,
intB, intC, intD));
                        if (a * ((b + c) + d) == TARGET) {
                            this.solutions.add(String.format("%d * ((%d + %d) + %d)", intA,
intB, intC, intD));
                            this.solutions.add(String.format("%d * ((%d + %d) - %d)", intA,
intB, intC, intD));
                            this.solutions.add(String.format("%d * ((%d + %d) * %d)", intA,
intB, intC, intD));
                            this.solutions.add(String.format("%d * ((%d + %d) / %d)", intA,
intB, intC, intD));
                            this.solutions.add(String.format("%d * ((%d - %d) + %d)", intA,
intB, intC, intD));
                        if (a * ((b - c) - d) == TARGET) {
                            this.solutions.add(String.format("%d * ((%d - %d) - %d)", intA,
intB, intC, intD));
```

```
if (a * ((b - c) * d) == TARGET) {
                            this.solutions.add(String.format("%d * ((\%d - \%d) * \%d)", intA,
intB, intC, intD));
                            this.solutions.add(String.format("%d * ((%d - %d) / %d)", intA,
intB, intC, intD));
                        if (a * ((b * c) + d) == TARGET) {
                            this.solutions.add(String.format("%d * ((%d * %d) + %d)", intA,
intB, intC, intD));
                        if (a * ((b * c) - d) == TARGET) {
                            this.solutions.add(String.format("%d * ((%d * %d) - %d)", intA,
intB, intC, intD));
                            this.solutions.add(String.format("%d * ((%d * %d) * %d)", intA,
intB, intC, intD));
                            this.solutions.add(String.format("%d * ((%d * %d) / %d)", intA,
intB, intC, intD));
                        if (a * ((b / c) + d) == TARGET) {
                            this.solutions.add(String.format("%d * ((%d / %d) + %d)", intA,
intB, intC, intD));
                        if (a * ((b / c) - d) == TARGET) {
                            this.solutions.add(String.format("%d * ((%d / %d) - %d)", intA,
intB, intC, intD));
                        if (a * ((b / c) * d) == TARGET) {
                            this.solutions.add(String.format("%d * ((%d / %d) * %d)", intA,
intB, intC, intD));
                        if (a * ((b / c) / d) == TARGET) {
                            this.solutions.add(String.format("%d * ((%d / %d) / %d)", intA,
intB, intC, intD));
                        if (a / ((b + c) + d) == TARGET) {
                            this.solutions.add(String.format("%d / ((%d + %d) + %d)", intA,
intB, intC, intD));
                        if (a / ((b + c) - d) == TARGET) {
                            this.solutions.add(String.format("%d / ((%d + %d) - %d)", intA,
intB, intC, intD));
                        if (a / ((b + c) * d) == TARGET) {
                            this.solutions.add(String.format("%d / ((%d + %d) * %d)", intA,
intB, intC, intD));
                        if (a / ((b + c) / d) == TARGET) {
                            this.solutions.add(String.format("%d / ((%d + %d) / %d)", intA,
intB, intC, intD));
                        if (a / ((b - c) + d) == TARGET) {
                            this.solutions.add(String.format("%d / ((%d - %d) + %d)", intA,
intB, intC, intD));
                        if (a / ((b - c) - d) == TARGET) {
                            this.solutions.add(String.format("%d / ((%d - %d) - %d)", intA,
intB, intC, intD));
                        if (a / ((b - c) * d) == TARGET) {
                            this.solutions.add(String.format("%d / ((%d - %d) * %d)", intA,
```

```
intB, intC, intD));
                        if (a / ((b - c) / d) == TARGET) {
                            this.solutions.add(String.format("%d / ((%d - %d) / %d)", intA,
intB, intC, intD));
                        if (a / ((b * c) + d) == TARGET) {
                            this.solutions.add(String.format("%d / ((%d * %d) + %d)", intA,
intB, intC, intD));
                        if (a / ((b * c) - d) == TARGET) {
                            this.solutions.add(String.format("%d / ((%d * %d) - %d)", intA,
intB, intC, intD));
                        if (a / ((b * c) * d) == TARGET) {
                            this.solutions.add(String.format("%d / ((%d * %d) * %d)", intA,
intB, intC, intD));
                        if (a / ((b * c) / d) == TARGET) {
                            this.solutions.add(String.format("%d / ((%d * %d) / %d)", intA,
intB, intC, intD));
                            this.solutions.add(String.format("%d / ((%d / %d) + %d)", intA,
intB, intC, intD));
                        if (a / ((b / c) - d) == TARGET) {
                            this.solutions.add(String.format("%d / ((%d / %d) - %d)", intA,
intB, intC, intD));
                        if (a / ((b / c) * d) == TARGET) {
                            this.solutions.add(String.format("%d / ((%d / %d) * %d)", intA,
intB, intC, intD));
                        if (a / ((b / c) / d) == TARGET) {
                            this.solutions.add(String.format("%d / ((%d / %d) / %d)", intA,
intB, intC, intD));
                            this.solutions.add(String.format("%d + (%d + (%d + %d))", intA,
intB, intC, intD));
                        if (a + (b + (c - d)) == TARGET) {
                            this.solutions.add(String.format("%d + (%d + (%d - %d))", intA,
intB, intC, intD));
                        if (a + (b + (c * d)) == TARGET) {
                            this.solutions.add(String.format("%d + (%d + (%d * %d))", intA,
intB, intC, intD));
                        if (a + (b + (c / d)) == TARGET) {
                            this.solutions.add(String.format("%d + (%d + (%d / %d))", intA,
intB, intC, intD));
                        if (a + (b - (c + d)) == TARGET) {
                            this.solutions.add(String.format("%d + (%d - (%d + %d))", intA,
intB, intC, intD));
                        if (a + (b - (c - d)) == TARGET) {
                            this.solutions.add(String.format("%d + (%d - (%d - %d))", intA,
intB, intC, intD));
                        if (a + (b - (c * d)) == TARGET) {
                            this.solutions.add(String.format("%d + (%d - (%d * %d))", intA,
```

```
intB, intC, intD));
                        if (a + (b - (c / d)) == TARGET) {
                            this.solutions.add(String.format("%d + (%d - (%d / %d))", intA,
intB, intC, intD));
                        if (a + (b * (c + d)) == TARGET) {
                            this.solutions.add(String.format("%d + (%d * (%d + %d))", intA,
intB, intC, intD));
                        if (a + (b * (c - d)) == TARGET) {
                            this.solutions.add(String.format("%d + (%d * (%d - %d))", intA,
intB, intC, intD));
                        if (a + (b * (c * d)) == TARGET) {
                            this.solutions.add(String.format("%d + (%d * (%d * %d))", intA,
intB, intC, intD));
                        if (a + (b * (c / d)) == TARGET) {
                            this.solutions.add(String.format("%d + (%d * (%d / %d))", intA,
intB, intC, intD));
                        if (a + (b / (c + d)) == TARGET) {
                            this.solutions.add(String.format("%d + (%d / (%d + %d))", intA,
intB, intC, intD));
                        if (a + (b / (c - d)) == TARGET) {
                            this.solutions.add(String.format("%d + (%d / (%d - %d))", intA,
intB, intC, intD));
                        if (a + (b / (c * d)) == TARGET) {
                            this.solutions.add(String.format("%d + (%d / (%d * %d))", intA,
intB, intC, intD));
                        if (a + (b / (c / d)) == TARGET) {
                            this.solutions.add(String.format("%d + (%d / (%d / %d))", intA,
intB, intC, intD));
                        if (a - (b + (c + d)) == TARGET) {
                            this.solutions.add(String.format("%d - (%d + (%d + %d))", intA,
intB, intC, intD));
                        if (a - (b + (c - d)) == TARGET) {
                            this.solutions.add(String.format("%d - (%d + (%d - %d))", intA,
intB, intC, intD));
                            this.solutions.add(String.format("%d - (%d + (%d * %d))", intA,
intB, intC, intD));
                            this.solutions.add(String.format("%d - (%d + (%d / %d))", intA,
intB, intC, intD));
                        if (a - (b - (c + d)) == TARGET) {
                            this.solutions.add(String.format("%d - (%d - (%d + %d))", intA,
intB, intC, intD));
                            this.solutions.add(String.format("%d - (%d - (%d - %d))", intA,
intB, intC, intD));
                            this.solutions.add(String.format("%d - (%d - (%d * %d))", intA,
intB, intC, intD));
```

```
if (a - (b - (c / d)) == TARGET) {
                            this.solutions.add(String.format("%d - (%d - (%d / %d))", intA,
intB, intC, intD));
                        if (a - (b * (c + d)) == TARGET) {
                            this.solutions.add(String.format("%d - (%d * (%d + %d))", intA,
intB, intC, intD));
                        if (a - (b * (c - d)) == TARGET) {
                            this.solutions.add(String.format("%d - (%d * (%d - %d))", intA,
intB, intC, intD));
                        if (a - (b * (c * d)) == TARGET) {
                            this.solutions.add(String.format("%d - (%d * (%d * %d))", intA,
intB, intC, intD));
                            this.solutions.add(String.format("%d - (%d * (%d / %d))", intA,
intB, intC, intD));
                            this.solutions.add(String.format("%d - (%d / (%d + %d))", intA,
intB, intC, intD));
                        if (a - (b / (c - d)) == TARGET) {
                            this.solutions.add(String.format("%d - (%d / (%d - %d))", intA,
intB, intC, intD));
                        if (a - (b / (c * d)) == TARGET) {
                            this.solutions.add(String.format("%d - (%d / (%d * %d))", intA,
intB, intC, intD));
                        if (a - (b / (c / d)) == TARGET) {
                            this.solutions.add(String.format("%d - (%d / (%d / %d))", intA,
intB, intC, intD));
                        if (a * (b + (c + d)) == TARGET) {
                            this.solutions.add(String.format("%d * (%d + (%d + %d))", intA,
intB, intC, intD));
                        if (a * (b + (c - d)) == TARGET) {
                            this.solutions.add(String.format("%d * (%d + (%d - %d))", intA,
intB, intC, intD));
                        if (a * (b + (c * d)) == TARGET) {
                            this.solutions.add(String.format("%d * (%d + (%d * %d))", intA,
intB, intC, intD));
                        if (a * (b + (c / d)) == TARGET) {
                            this.solutions.add(String.format("%d * (%d + (%d / %d))", intA,
intB, intC, intD));
                        if (a * (b - (c + d)) == TARGET) {
                            this.solutions.add(String.format("%d * (%d - (%d + %d))", intA,
intB, intC, intD));
                            this.solutions.add(String.format("%d * (%d - (%d - %d))", intA,
intB, intC, intD));
                        if (a * (b - (c * d)) == TARGET) {
                            this.solutions.add(String.format("%d * (%d - (%d * %d))", intA,
intB, intC, intD));
                        if (a * (b - (c / d)) == TARGET) {
                            this.solutions.add(String.format("%d * (%d - (%d / %d))", intA,
```

```
intB, intC, intD));
                        if (a * (b * (c + d)) == TARGET) {
                            this.solutions.add(String.format("%d * (%d * (%d + %d))", intA,
intB, intC, intD));
                        if (a * (b * (c - d)) == TARGET) {
                            this.solutions.add(String.format("%d * (%d * (%d - %d))", intA,
intB, intC, intD));
                        if (a * (b * (c * d)) == TARGET) {
                            this.solutions.add(String.format("%d * (%d * (%d * %d))", intA,
intB, intC, intD));
                            this.solutions.add(String.format("%d * (%d * (%d / %d))", intA,
intB, intC, intD));
                        if (a * (b / (c + d)) == TARGET) {
                            this.solutions.add(String.format("%d * (%d / (%d + %d))", intA,
intB, intC, intD));
                            this.solutions.add(String.format("%d * (%d / (%d - %d))", intA,
intB, intC, intD));
                        if (a * (b / (c * d)) == TARGET) {
                            this.solutions.add(String.format("%d * (%d / (%d * %d))", intA,
intB, intC, intD));
                        if (a * (b / (c / d)) == TARGET) {
                            this.solutions.add(String.format("%d * (%d / (%d / %d))", intA,
intB, intC, intD));
                        if (a / (b + (c + d)) == TARGET) {
                            this.solutions.add(String.format("%d / (%d + (%d + %d))", intA,
intB, intC, intD));
                            this.solutions.add(String.format("%d / (%d + (%d - %d))", intA,
intB, intC, intD));
                        if (a / (b + (c * d)) == TARGET) {
                            this.solutions.add(String.format("%d / (%d + (%d * %d))", intA,
intB, intC, intD));
                            this.solutions.add(String.format("%d / (%d + (%d / %d))", intA,
intB, intC, intD));
                        if (a / (b - (c + d)) == TARGET) {
                            this.solutions.add(String.format("%d / (%d - (%d + %d))", intA,
intB, intC, intD));
                        if (a / (b - (c - d)) == TARGET) {
                            this.solutions.add(String.format("%d / (%d - (%d - %d))", intA,
intB, intC, intD));
                        if (a / (b - (c * d)) == TARGET) {
                            this.solutions.add(String.format("%d / (%d - (%d * %d))", intA,
intB, intC, intD));
                        if (a / (b - (c / d)) == TARGET) {
                            this.solutions.add(String.format("%d / (%d - (%d / %d))", intA,
intB, intC, intD));
```

```
if (a / (b * (c + d)) == TARGET) {
                            this.solutions.add(String.format("%d / (%d * (%d + %d))", intA,
intB, intC, intD));
                        if (a / (b * (c - d)) == TARGET) {
                            this.solutions.add(String.format("%d / (%d * (%d - %d))", intA,
intB, intC, intD));
                        if (a / (b * (c * d)) == TARGET) {
                            this.solutions.add(String.format("%d / (%d * (%d * %d))", intA,
intB, intC, intD));
                        if (a / (b * (c / d)) == TARGET) {
                            this.solutions.add(String.format("%d / (%d * (%d / %d))", intA,
intB, intC, intD));
                            this.solutions.add(String.format("%d / (%d / (%d + %d))", intA,
intB, intC, intD));
                            this.solutions.add(String.format("%d / (%d / (%d - %d))", intA,
intB, intC, intD));
                        if (a / (b / (c * d)) == TARGET) {
                            this.solutions.add(String.format("%d / (%d / (%d * %d))", intA,
intB, intC, intD));
                        if (a / (b / (c / d)) == TARGET) {
                            this.solutions.add(String.format("%d / (%d / (%d / %d))", intA,
intB, intC, intD));
                        if ((a + b) + (c + d) == TARGET) {
                            this.solutions.add(String.format("(%d + %d) + (%d + %d)", intA,
intB, intC, intD));
                            this.solutions.add(String.format("(%d + %d) + (%d - %d)", intA,
intB, intC, intD));
                        if ((a + b) + (c * d) == TARGET) {
                            this.solutions.add(String.format("(%d + %d) + (%d * %d)", intA,
intB, intC, intD));
                            this.solutions.add(String.format("(%d + %d) + (%d / %d)", intA,
intB, intC, intD));
                            this.solutions.add(String.format("(%d + %d) - (%d + %d)", intA,
intB, intC, intD));
                            this.solutions.add(String.format("(%d + %d) - (%d - %d)", intA,
intB, intC, intD));
                        if ((a + b) - (c * d) == TARGET) {
                            this.solutions.add(String.format("(%d + %d) - (%d * %d)", intA,
intB, intC, intD));
                        if ((a + b) - (c / d) == TARGET) {
                            this.solutions.add(String.format("(%d + %d) - (%d / %d)", intA,
intB, intC, intD));
```

```
if ((a + b) * (c + d) == TARGET) {
                            this.solutions.add(String.format("(%d + %d) * (%d + %d)", intA,
intB, intC, intD));
                        if ((a + b) * (c - d) == TARGET) {
                            this.solutions.add(String.format("(%d + %d) * (%d - %d)", intA,
intB, intC, intD));
                        if ((a + b) * (c * d) == TARGET) {
                            this.solutions.add(String.format("(%d + %d) * (%d * %d)", intA,
intB, intC, intD));
                            this.solutions.add(String.format("(%d + %d) * (%d / %d)", intA,
intB, intC, intD));
                            this.solutions.add(String.format("(%d + %d) / (%d + %d)", intA,
intB, intC, intD));
                            this.solutions.add(String.format("(%d + %d) / (%d - %d)", intA,
intB, intC, intD));
                            this.solutions.add(String.format("(%d + %d) / (%d * %d)", intA,
intB, intC, intD));
                        if ((a + b) / (c / d) == TARGET) {
                            this.solutions.add(String.format("(%d + %d) / (%d / %d)", intA,
intB, intC, intD));
                        if ((a - b) + (c + d) == TARGET) {
                            this.solutions.add(String.format("(%d - %d) + (%d + %d)", intA,
intB, intC, intD));
                        if ((a - b) + (c - d) == TARGET) {
                            this.solutions.add(String.format("(%d - %d) + (%d - %d)", intA,
intB, intC, intD));
                        if ((a - b) + (c * d) == TARGET) {
                            this.solutions.add(String.format("(%d - %d) + (%d * %d)", intA,
intB, intC, intD));
                        if ((a - b) + (c / d) == TARGET) {
                            this.solutions.add(String.format("(%d - %d) + (%d / %d)", intA,
intB, intC, intD));
                        if ((a - b) - (c + d) == TARGET) {
                            this.solutions.add(String.format("(%d - %d) - (%d + %d)", intA,
intB, intC, intD));
                            this.solutions.add(String.format("(%d - %d) - (%d - %d)", intA,
intB, intC, intD));
                        if ((a - b) - (c * d) == TARGET) {
                            this.solutions.add(String.format("(%d - %d) - (%d * %d)", intA,
intB, intC, intD));
                            this.solutions.add(String.format("(%d - %d) - (%d / %d)", intA,
intB, intC, intD));
                        if ((a - b) * (c + d) == TARGET) {
                            this.solutions.add(String.format("(%d - %d) * (%d + %d)", intA,
```

```
intB, intC, intD));
                        if ((a - b) * (c - d) == TARGET) {
                            this.solutions.add(String.format("(%d - %d) * (%d - %d)", intA,
intB, intC, intD));
                        if ((a - b) * (c * d) == TARGET) {
                            this.solutions.add(String.format("(%d - %d) * (%d * %d)", intA,
intB, intC, intD));
                        if ((a - b) * (c / d) == TARGET) {
                            this.solutions.add(String.format("(%d - %d) * (%d / %d)", intA,
intB, intC, intD));
                            this.solutions.add(String.format("(%d - %d) / (%d + %d)", intA,
intB, intC, intD));
                        if ((a - b) / (c - d) == TARGET) {
                            this.solutions.add(String.format("(%d - %d) / (%d - %d)", intA,
intB, intC, intD));
                            this.solutions.add(String.format("(%d - %d) / (%d * %d)", intA,
intB, intC, intD));
                            this.solutions.add(String.format("(%d - %d) / (%d / %d)", intA,
intB, intC, intD));
                        if ((a * b) + (c + d) == TARGET) {
                            this.solutions.add(String.format("(%d * %d) + (%d + %d)", intA,
intB, intC, intD));
                        if ((a * b) + (c - d) == TARGET) {
                            this.solutions.add(String.format("(%d * %d) + (%d - %d)", intA,
intB, intC, intD));
                        if ((a * b) + (c * d) == TARGET) {
                            this.solutions.add(String.format("(%d * %d) + (%d * %d)", intA,
intB, intC, intD));
                        if ((a * b) + (c / d) == TARGET) {
                            this.solutions.add(String.format("(%d * %d) + (%d / %d)", intA,
intB, intC, intD));
                        if ((a * b) - (c + d) == TARGET) {
                            this.solutions.add(String.format("(%d * %d) - (%d + %d)", intA,
intB, intC, intD));
                        if ((a * b) - (c - d) == TARGET) {
                            this.solutions.add(String.format("(%d * %d) - (%d - %d)", intA,
intB, intC, intD));
                            this.solutions.add(String.format("(%d * %d) - (%d * %d)", intA,
intB, intC, intD));
                        if ((a * b) - (c / d) == TARGET) {
                            this.solutions.add(String.format("(%d * %d) - (%d / %d)", intA,
intB, intC, intD));
                        if ((a * b) * (c + d) == TARGET) {
                            this.solutions.add(String.format("(%d * %d) * (%d + %d)", intA,
intB, intC, intD));
```

```
if ((a * b) * (c - d) == TARGET) {
                            this.solutions.add(String.format("(%d * %d) * (%d - %d)", intA,
intB, intC, intD));
                        if ((a * b) * (c * d) == TARGET) {
                            this.solutions.add(String.format("(%d * %d) * (%d * %d)", intA,
intB, intC, intD));
                        if ((a * b) * (c / d) == TARGET) {
                            this.solutions.add(String.format("(%d * %d) * (%d / %d)", intA,
intB, intC, intD));
                        if ((a * b) / (c + d) == TARGET) {
                            this.solutions.add(String.format("(%d * %d) / (%d + %d)", intA,
intB, intC, intD));
                            this.solutions.add(String.format("(%d * %d) / (%d - %d)", intA,
intB, intC, intD));
                            this.solutions.add(String.format("(%d * %d) / (%d * %d)", intA,
intB, intC, intD));
                        if ((a * b) / (c / d) == TARGET) {
                            this.solutions.add(String.format("(%d * %d) / (%d / %d)", intA,
intB, intC, intD));
                        if ((a / b) + (c + d) == TARGET) {
                            this.solutions.add(String.format("(%d / %d) + (%d + %d)", intA,
intB, intC, intD));
                        if ((a / b) + (c - d) == TARGET) {
                            this.solutions.add(String.format("(%d / %d) + (%d - %d)", intA,
intB, intC, intD));
                        if ((a / b) + (c * d) == TARGET) {
                            this.solutions.add(String.format("(%d / %d) + (%d * %d)", intA,
intB, intC, intD));
                        if ((a / b) + (c / d) == TARGET) {
                            this.solutions.add(String.format("(%d / %d) + (%d / %d)", intA,
intB, intC, intD));
                        if ((a / b) - (c + d) == TARGET) {
                            this.solutions.add(String.format("(%d / %d) - (%d + %d)", intA,
intB, intC, intD));
                        if ((a / b) - (c - d) == TARGET) {
                            this.solutions.add(String.format("(%d / %d) - (%d - %d)", intA,
intB, intC, intD));
                        if ((a / b) - (c * d) == TARGET) {
                            this.solutions.add(String.format("(%d / %d) - (%d * %d)", intA,
intB, intC, intD));
                            this.solutions.add(String.format("(%d / %d) - (%d / %d)", intA,
intB, intC, intD));
                        if ((a / b) * (c + d) == TARGET) {
                            this.solutions.add(String.format("(%d / %d) * (%d + %d)", intA,
intB, intC, intD));
                            this.solutions.add(String.format("(%d / %d) * (%d - %d)", intA,
```

```
intB, intC, intD));
                        if ((a / b) * (c * d) == TARGET) {
                            this.solutions.add(String.format("(%d / %d) * (%d * %d)", intA,
intB, intC, intD));
                        if ((a / b) * (c / d) == TARGET) {
                            this.solutions.add(String.format("(%d / %d) * (%d / %d)", intA,
intB, intC, intD));
                        if ((a / b) / (c + d) == TARGET) {
                            this.solutions.add(String.format("(%d / %d) / (%d + %d)", intA,
intB, intC, intD));
                        if ((a / b) / (c - d) == TARGET) {
                            this.solutions.add(String.format("(%d / %d) / (%d - %d)", intA,
intB, intC, intD));
                            this.solutions.add(String.format("(%d / %d) / (%d * %d)", intA,
intB, intC, intD));
                            this.solutions.add(String.format("(%d / %d) / (%d / %d)", intA,
intB, intC, intD));
        double endTime = System.nanoTime();
        this.executionTime = (endTime - startTime) / 1000000000;
     * Prints all solution Strings in {@code solutions} ArrayList
     * a text file. If yes, it calls {@code saveSolutions()}.
    void printSolutions() {
        if (this.solutions.size() == 0) {
            System.out.println("No solutions were found.");
            return;
        System.out.printf("%d solution(s) found:\n", this.solutions.size());
        for (String solution : this.solutions) {
            System.out.println(solution);
    void savePrompt() {
        if (this.solutions.size() == 0) {
            return;
```

```
System.out.print("""
    Scanner fileOptionScanner = new Scanner(System.in);
    int fileOption;
    while (true) {
        System.out.print("Enter a number (1 or 2): ");
        try {
             fileOption = fileOptionScanner.nextInt();
             if (fileOption == 1 || fileOption == 2) {
                break;
            else {
                 System.out.println("Invalid input.");
        catch (InputMismatchException e) {
             System.out.println("Invalid input.");
             fileOptionScanner.next();
    switch (fileOption) {
        case 1 -> saveSolutions();
case 2 -> {}
* writes how many solutions were found, and writes every * solution Strings in {@code solutions} to the file.
 * Each solution String is seperated by a newline.
private void saveSolutions() {
    System.out.println("Input file name (ends with .txt), e.g. \"solutions.txt\".");
    Scanner fileNameScanner = new Scanner(System.in);
    String fileName;
    while (true) {
        System.out.print(">>> ");
             fileName = fileNameScanner.nextLine();
             fileName = fileName.strip();
             if (fileName.endsWith(".txt")) {
                 break;
            else {
                 System.out.println("Invalid input.");
        catch (Exception e) {
            System.out.println("Invalid input.");
```

```
}

try (PrintWriter out = new PrintWriter(new FileWriter(fileName))) {
    out.printf("%d solution(s) found:\n", this.solutions.size());
    for (String solution : this.solutions) {
        out.println(solution);
    }
}

catch (Exception e) {
        e.printStackTrace();
}

/**

* Prints the execution time of the brute force algorithm
    * used to find all possible solutions to the puzzle.
    */

void printExecutionTime() {
        System.out.printf("Execution time: %.7f second\n", this.executionTime);
}
```

2.2 Play.java

```
package com.solver;
import java.util.InputMismatchException;
import java.util.Scanner;
public class Play {
    public static void main(String[] args) {
        Game game = new Game();
        boolean running = true;
        int cardOption;
        Scanner cardOptionScanner = new Scanner(System.in);
        printSplashArt();
        while (running) {
            System.out.print("""
                    Choose an option:
                    1. Input cards manually
                    2. Randomly pick 4 cards from a deck
            while (true) {
                System.out.print("Enter a number (1-3): ");
                try {
                    cardOption = cardOptionScanner.nextInt();
                    if (cardOption == 1 || cardOption == 2 || cardOption == 3) {
                        break;
```

```
System.out.println("Invalid input.");
        catch (InputMismatchException e) {
            System.out.println("Invalid input.");
            cardOptionScanner.next();
        catch (Exception e) {
            e.printStackTrace();
    switch (cardOption) {
        case 1 -> game.inputCardsFromUser();
        case 2 -> game.generateCards();
case 3 -> {
            System.out.println("Farewell.");
            return;
    game.findSolutions();
    game.printSolutions();
    game.printExecutionTime();
    game.savePrompt();
    System.out.print("""
    int continueOption;
    Scanner continueOptionScanner = new Scanner(System.in);
    while (true) {
        System.out.print("Enter a number (1 or 2): ");
            continueOption = continueOptionScanner.nextInt();
            if (continueOption == 1 || continueOption == 2) {
                break;
            else {
                System.out.println("Invalid input.");
        catch (InputMismatchException e) {
            System.out.println("Invalid input.");
            continueOptionScanner.next();
    switch (continueOption) {
        case 1 -> {}
case 2 -> running = false;
System.out.println("Farewell.");
```

```
* Prints the welcome splash art.
   private static void printSplashArt() {
      System.out.print("""
             /$$$$$ |$$ | $$ |
                                  /$$$$$ |/$$$$$ |$$ | $$ | $$ |$$$$$$$/
$$$$$$ I
                                  $$ \\_$$/ $$ | $$ |$$ | $$ |$$ |__ $$
             $$____$$ |$$ |__$$ |
I__$$ I
                                  $$ \\ $$ | $$ |$$ | $$ \\ /$$/ $$ | $$
$$<\s
             /$$$$$/ $$$$$$$ |
                                 $$$$$$ |$$ | $$ |$$ | $$ /$$/ $$$$$/
$$$$$$ I
                                  / \\_$$ |$$ \\_$$ |$$ |___$$ $$/ $$ |____$$
                                  $$ $$/$$ $$/$$ |$$$/$$ |$$|
$$ I
                                  $$$$$$/ $$$$$/ $$$$$$/ $/ $$$$$$$/ $/
             $$$$$$$
$$/\s
```

BAB III EKSPERIMEN

3.1 Eksperimen

1. Kartu: A A A A

```
1/
/$$$$$ |$$ | $$ |
                         /$$$$$ |/$$$$$ |$$ |
                                                   $$ |
                                                          $$ |$$$$$$$/ $$$$$$
$$____$$ |$$ |__$$ |
                         $$ \__$$/ $$ | $$ |$$ |
                                                   $$ |
                                                          $$ |$$ |__
     $$/ $$
                                                   $$ \ /$$/ $$
               $$ I
                                \ $$ | $$ |$$ |
                                                                       $$
                                                                             $$<
/$$$$$\ $$$$$$$ |
                          $$$$$$ |$$ | $$ |$$ |
                                                    $$ /$$/
                                                              $$$$$/
                                                                       $$$$$$$
               $$ I
                         / \__$$ |$$ \__$$ |$$ |____$$ $$/
$$ |_____
                                                              $$ |____ $$ |
$$
               $$ I
                               $$/ $$
                                        $$/ $$
                                                     1$$$/
                                                                       |$$ |
$$$$$$$$/
                                   $$$$$$/ $$$$$$$/ $/
               $$/
                          $$$$$$/
                                                              $$$$$$$$/ $$/
                                                                             $$/
Choose an option:
1. Input cards manually
2. Randomly pick 4 cards from a deck
3. Exit
Enter a number (1-3): 1
Valid cards are A, 2, 3, 4, 5, 6, 7, 8, 9, 10, J, Q, and K
Input your cards seperated by a space, e.g. "A 10 K 3".
>>> A A A A
Corresponding numeric values: 1 1 1 1
No solutions were found.
Execution time: 0.0003204 second
Do you wish to solve again?
1. Yes
2. No
Enter a number (1 or 2):
```

Tidak memiliki output file karena tidak ditemukan solusi.

2. Kartu: A 6 8 4

```
    Input cards manually
    Randomly pick 4 cards from a deck
    Exit
    Enter a number (1-3): 2
    Drawn four cards: A 6 8 4
    Corresponding numeric values: 1 6 8 4
    solution(s) found:
    (6 * (8 - 4))
    * (6 * (8 - 4))
    * (1 + 6) - 4) * 8
    + (6 - 4)) * 8
```

```
(8 - 4) / (1 / 6)

((8 - 4) * 6) * 1

((8 - 4) * 6) / 1

(8 - 4) * (6 * 1)

(8 - 4) * (6 / 1)

Execution time: 0.0019260 second

Do you want to save the solutions to a text file?

1. Yes

2. No

Enter a number (1 or 2):
```

Output file: 2.txt

3. Kartu: 10 2 K 6

```
Choose an option:

1. Input cards manually

2. Randomly pick 4 cards from a deck

3. Exit

Enter a number (1-3): 2

Drawn four cards: 10 2 K 6

Corresponding numeric values: 10 2 13 6

22 solution(s) found:

((10 / 2) + 13) + 6

10 + (2 * (13 - 6))

(10 / 2) + (13 + 6)

((10 / 2) + 6) + 13
```

```
13 + (6 + (10 / 2))

(13 + 6) + (10 / 2)

((13 - 6) * 2) + 10

(6 + (10 / 2)) + 13

6 + ((10 / 2) + 13)

(6 + 2) * (13 - 10)

6 + (13 + (10 / 2))

(6 + 13) + (10 / 2)

Execution time: 0.0011416 second

Do you want to save the solutions to a text file?

1. Yes

2. No
```

Output file: 3.txt

4. Kartu: 2 8 6 4

```
Choose an option:
1. Input cards manually
2. Randomly pick 4 cards from a deck
Exit
Enter a number (1-3): 1
Valid cards are A, 2, 3, 4, 5, 6, 7, 8, 9, 10, J, Q, and K
Input your cards seperated by a space, e.g. "A 10 K 3".
>>> 2 8 6 4
Corresponding numeric values: 2 8 6 4
148 solution(s) found:
((2 * 8) * 6) / 4
(2 * (8 + 6)) - 4
(2 * (8 * 6)) / 4
2 * ((8 * 6) / 4)
 (4 * 8) - (6 + 2)
  (4 + (6 * 2)) + 8
  (4 * (6 + 2)) - 8
  (4 * (6 - 2)) + 8
  4 + ((6 * 2) + 8)
  Execution time: 0.0038489 second
  Do you want to save the solutions to a text file?
  1. Yes
  2. No
  Enter a number (1 or 2): 1
  Input file name (ends with .txt), e.g. "solutions.txt".
  >>> 4.txt
  Do you wish to solve again?
  1. Yes
  2. No
```

Output file: 4.txt

Enter a number (1 or 2):

5. Kartu: K J Q A

```
Enter a number (1 or 2): 1
Choose an option:
1. Input cards manually
2. Randomly pick 4 cards from a deck
3. Exit
Enter a number (1-3): 1
Valid cards are A, 2, 3, 4, 5, 6, 7, 8, 9, 10, J, Q, and K
Input your cards seperated by a space, e.g. "A 10 K 3".
>>> K J Q A
Corresponding numeric values: 13 11 12 1
32 solution(s) found:
((13 - 11) * 12) * 1
((13 - 11) * 12) / 1
(13 - 11) * (12 * 1)
(13 - 11) * (12 / 1)
 ((1 * 13) - 11) * 12
 (1 * (13 - 11)) * 12
 1 * ((13 - 11) * 12)
 1 * (12 * (13 - 11))
  (1 * 12) * (13 - 11)
  Execution time: 0.0006980 second
 Do you want to save the solutions to a text file?
  1. Yes
  2. No
  Enter a number (1 or 2): 1
  Input file name (ends with .txt), e.g. "solutions.txt".
  >>> 5.txt
  Do you wish to solve again?
```

Output file: 5.txt

Yes
 No

Enter a number (1 or 2):

6. Kartu: J K 5 A

```
Choose an option:

1. Input cards manually

2. Randomly pick 4 cards from a deck

3. Exit
Enter a number (1-3): 1

Valid cards are A, 2, 3, 4, 5, 6, 7, 8, 9, 10, J, Q, and K
Input your cards seperated by a space, e.g. "A 10 K 3".

>>> J K 5 A

Corresponding numeric values: 11 13 5 1

No solutions were found.

Execution time: 0.0004331 second

Do you wish to solve again?

1. Yes

2. No
Enter a number (1 or 2):
```

Tidak memiliki *output file* karena tidak ditemukan solusi.

LAMPIRAN

Tautan Remote Repository

Berikut adalah tautan *remote repository* yang berisi *source code* program di tugas ini. https://github.com/noelsimbolon/24-solver

Checklist

Poin	Ya	Tidak
1. Program berhasil dikompilasi tanpa kesalahan	✓	
2. Program berhasil <i>running</i>	✓	
3. Program dapat membaca <i>input/generate</i> sendiri dan memberikan luaran	✓	
4. Solusi yang diberikan program memenuhi (berhasil mencapai 24)	✓	
5. Program dapat menyimpan solusi dalam file teks	✓	