

GUI KIT

MONO ROUND

USER DEVELOPMENT MANUAL

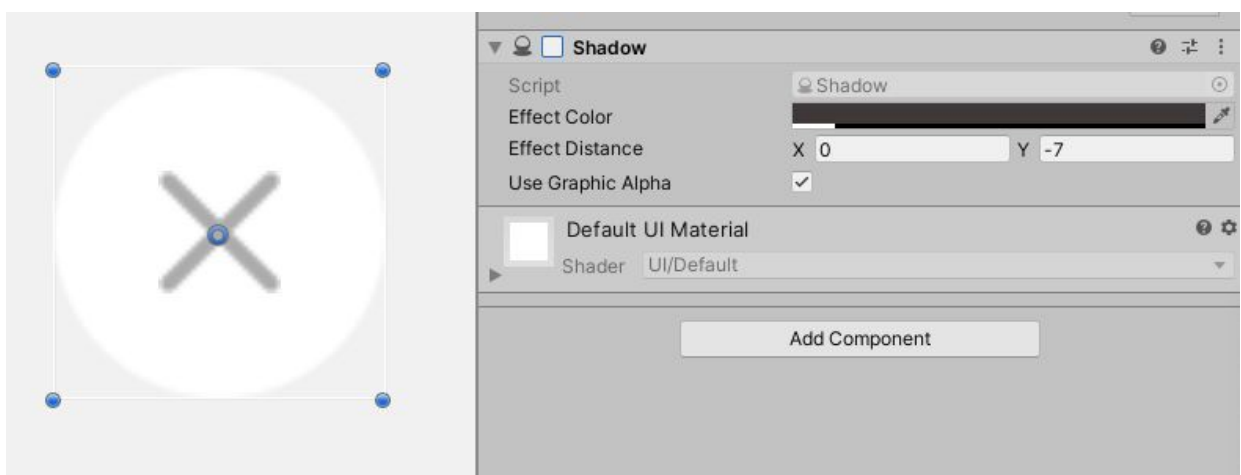
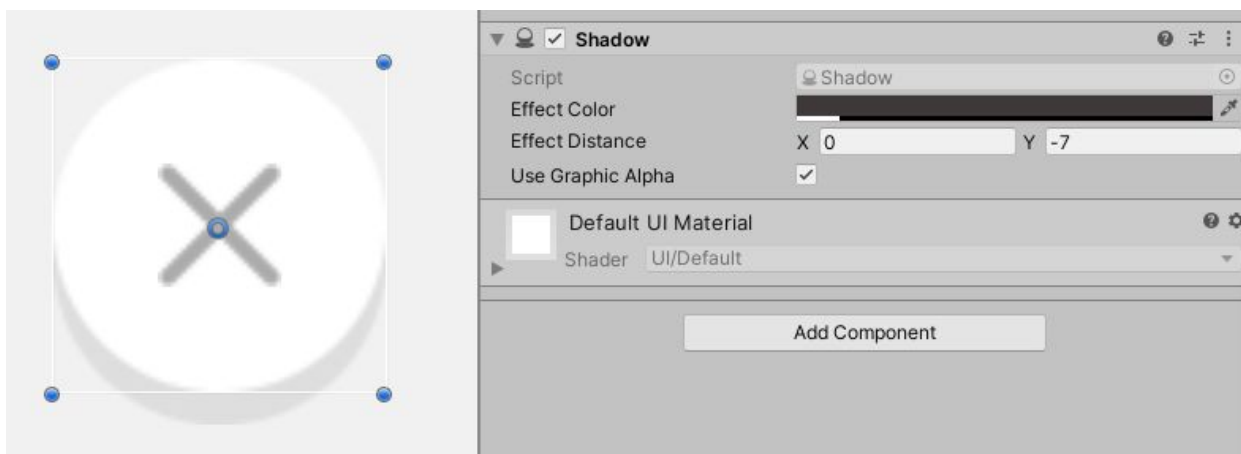
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1. Package description

- The maximum supported resolution is **1920 x 1080**
- The first production ratio is **16:9**, and all ratios such as **16:10**, **2:1**, and **4:3** are supported.
- It is **optimized for mobile**.
- The font was created with **TextMeshProUGUI** and the font used is free.
- The sample project is still unfinished and will **continue to be updated in the future**.

v2.0 update

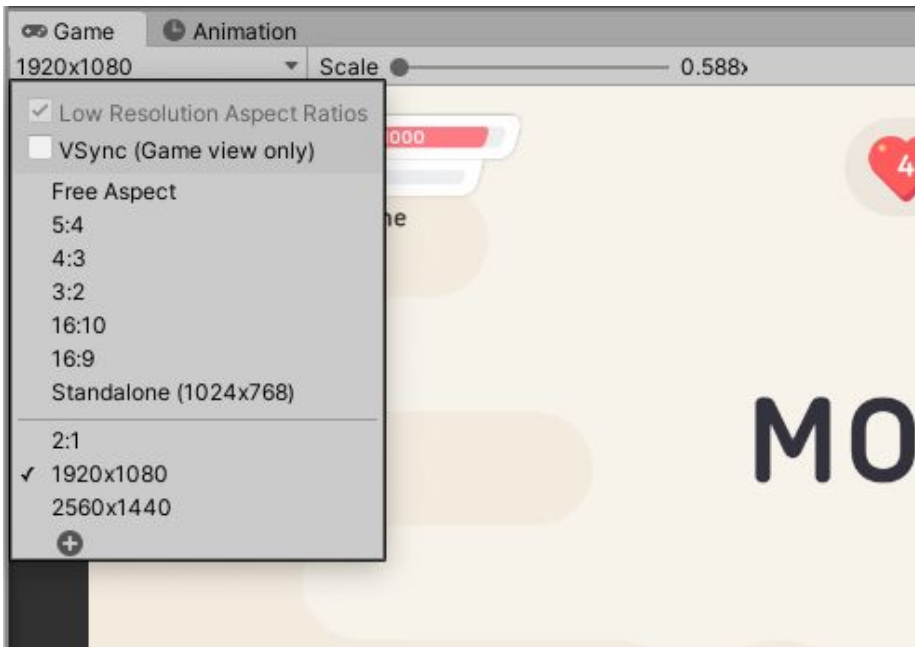
- In v2.0, **shadows merged into images are removed**, Added shadow component from Unity engine.
- **Shadows can be customized using the shadow component.**



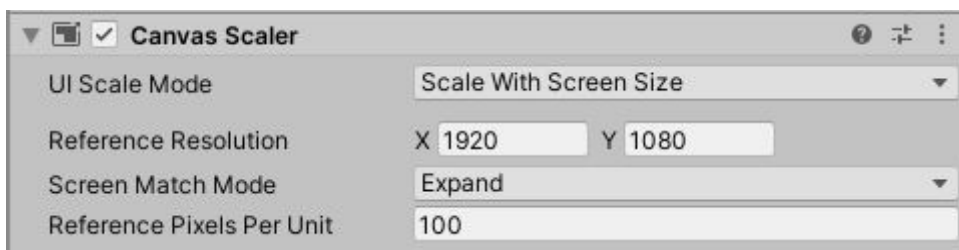
2. Basic Setup

GameView Resolution Setting

- If you set it to the desired resolution in the game view, you can preview it.

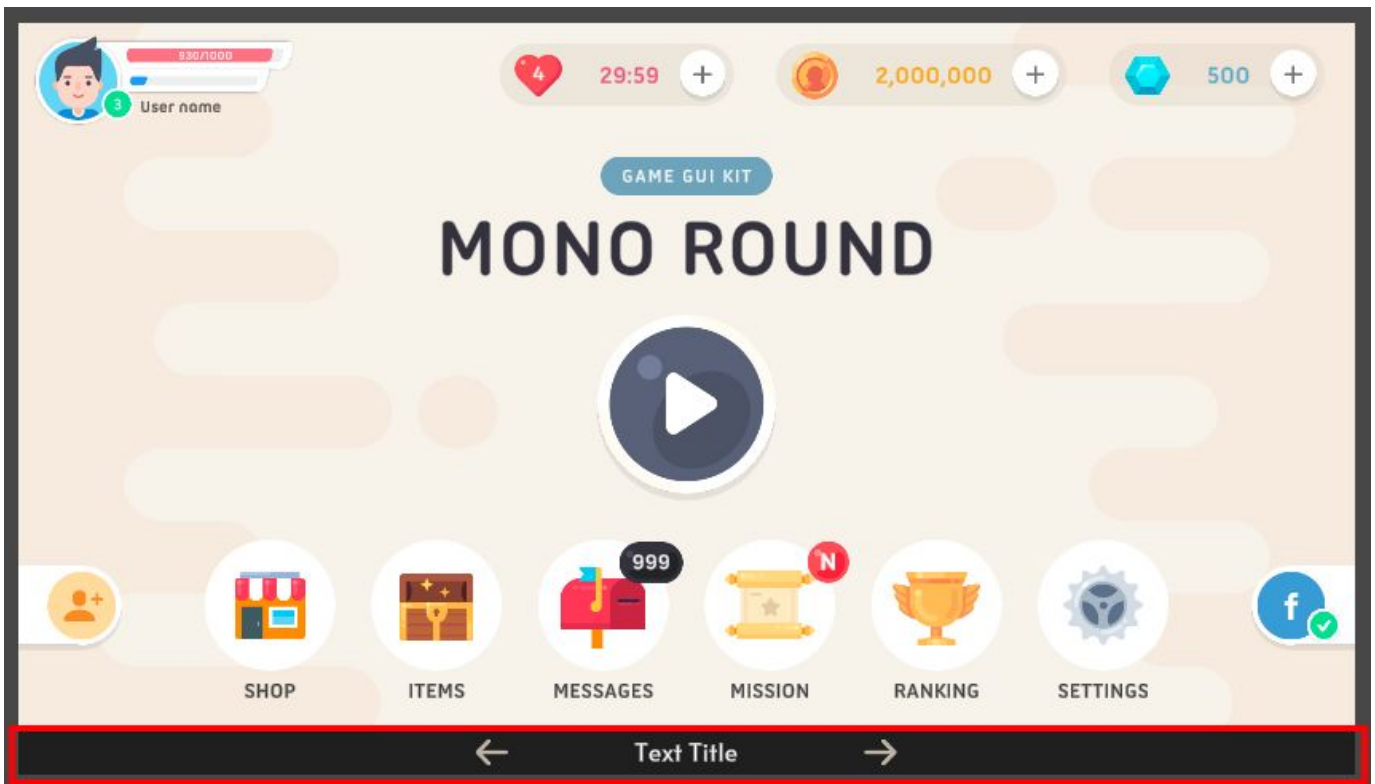


2.2. Canvas Scaler Settings

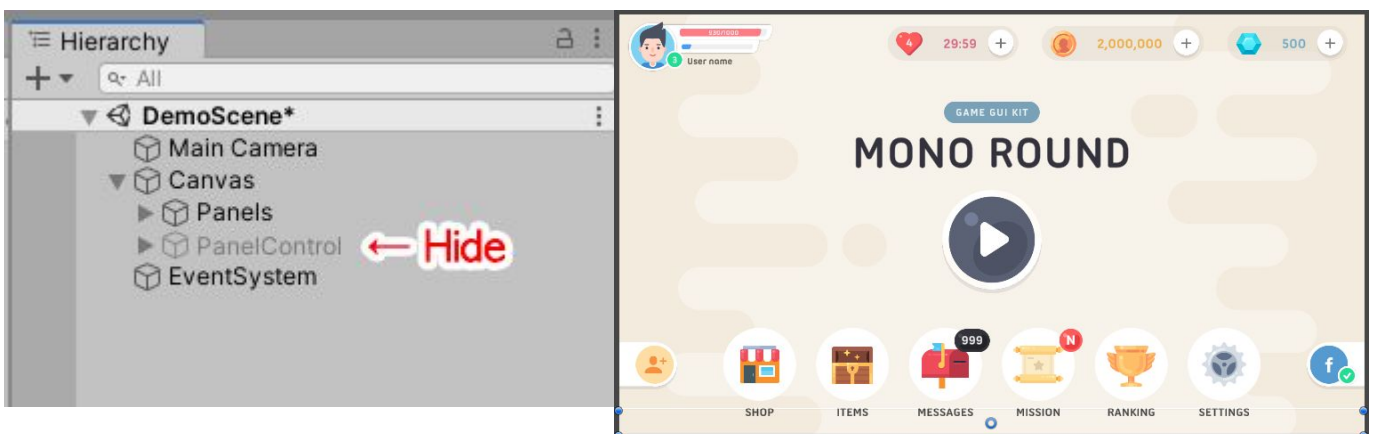


3. PanelControl

- There is PanelControl in the demo scene.



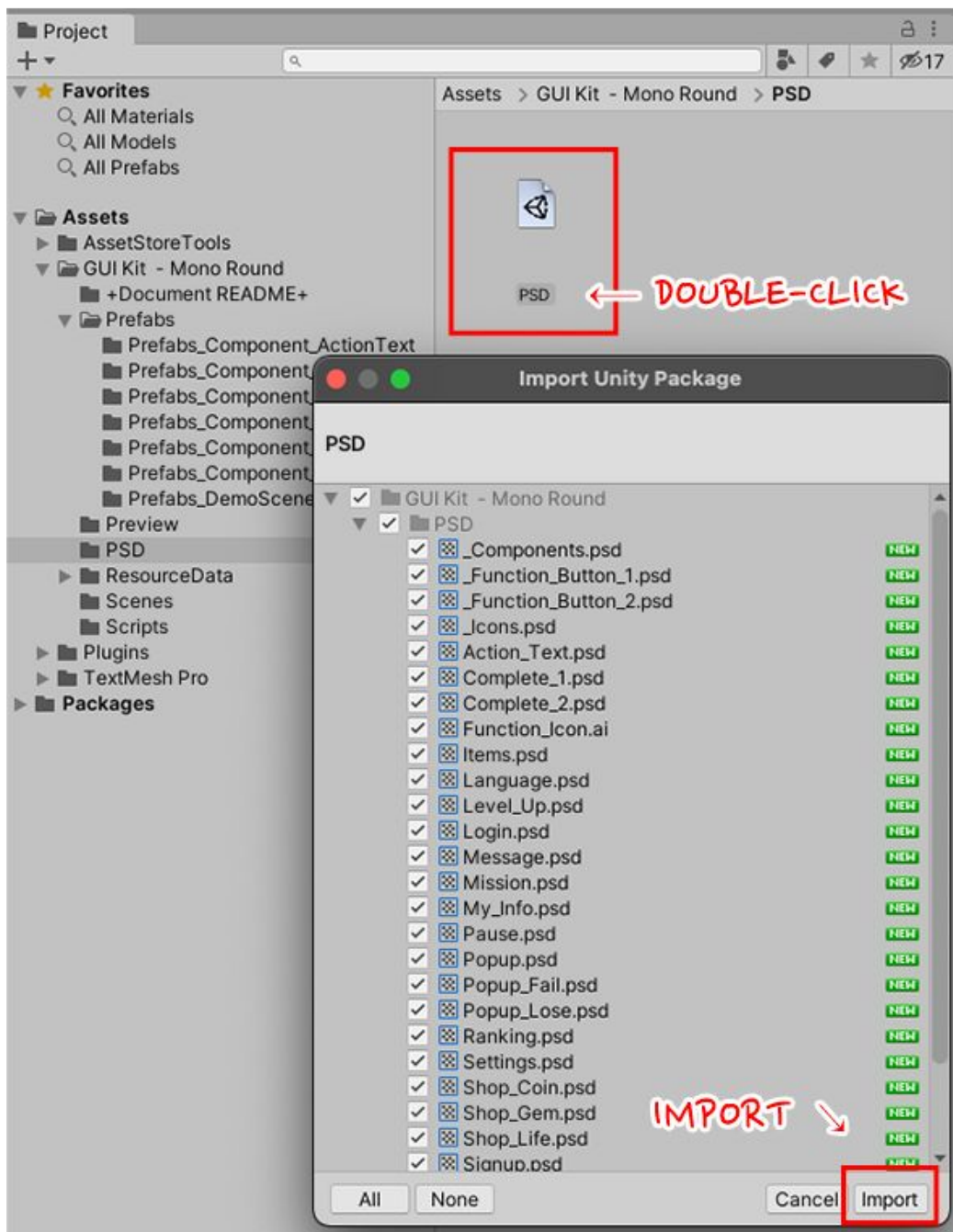
- If you want to work on DemoScene without creating a New Scene, you can hide it for your convenience.



4. Packaged Elements

PSD, some Icons is packaged.

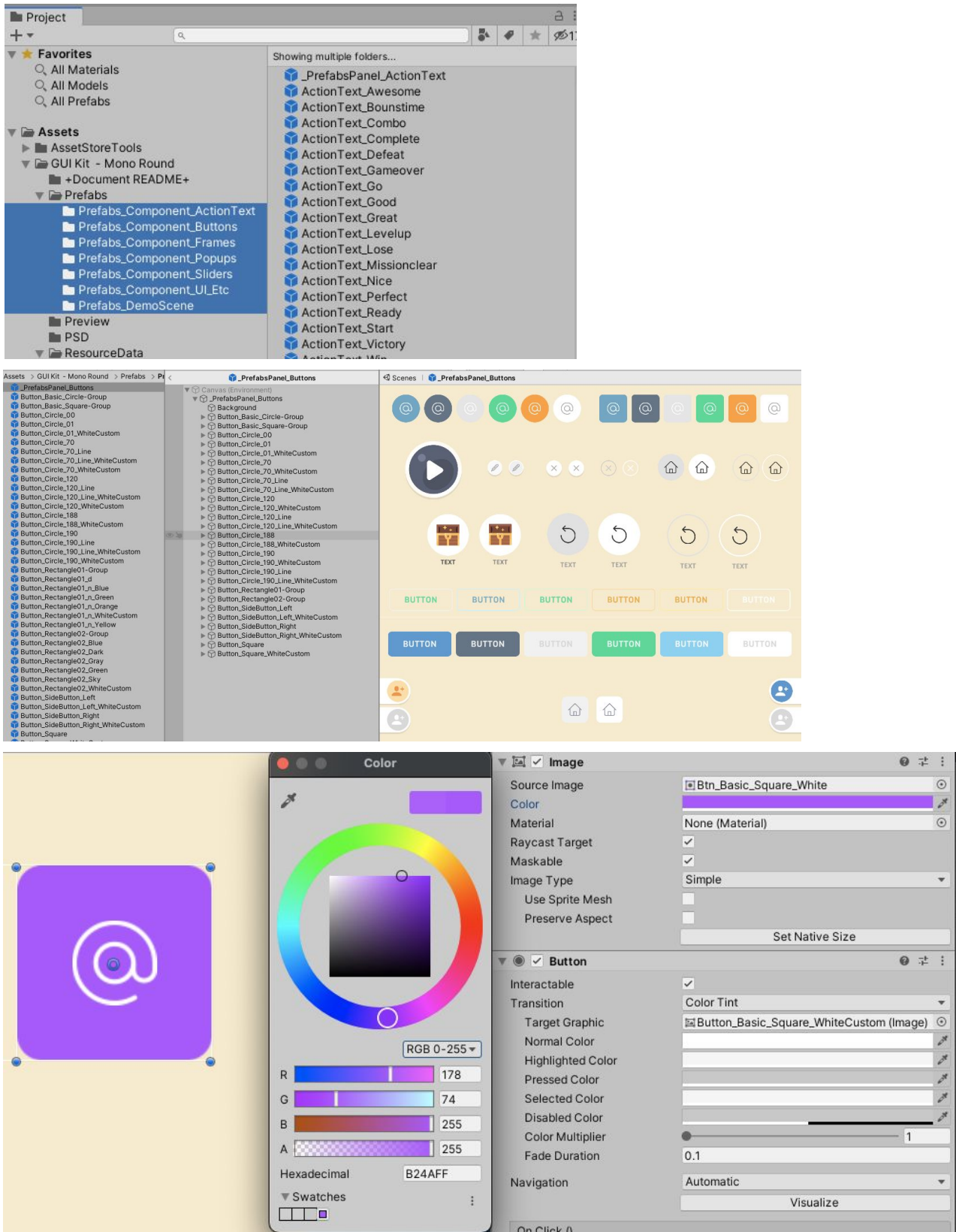
- PSD and some icons have been packaged to speed up import.
- You can import a packaged file by Double-Clicking it.



5. Prefabs

All UI pre-fabs are located in the path below.

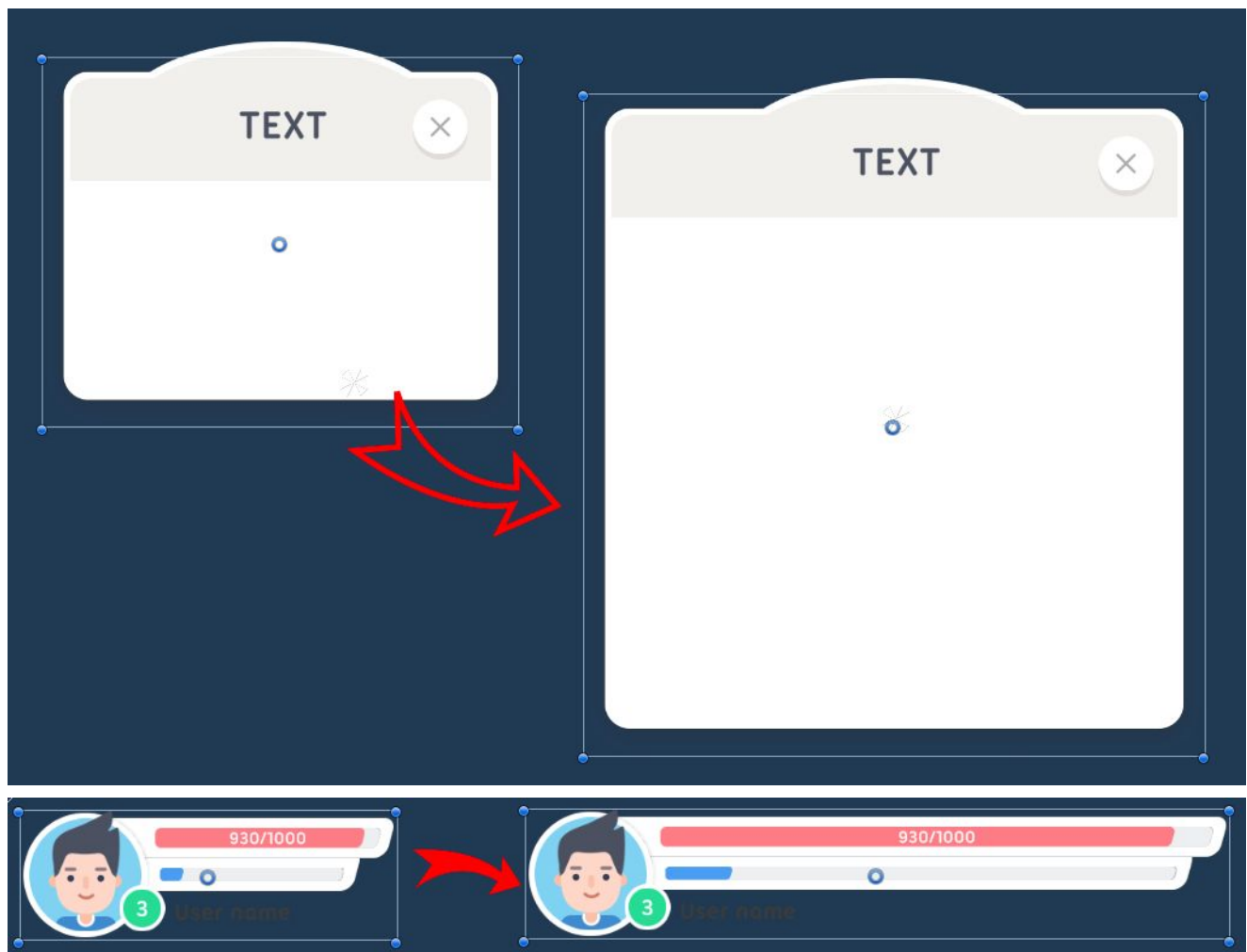
- Components are categorized as Buttons, Frames, Popups, Sliders and UI_Etc.
- Each demo scene was saved as a prefab in DemoScene_Panels.
- Some white versions of prefabs are customizable with different colors.



6. Sprite 9-Patch

The Sprite elements except for some have been **sliced and can be resized**.

- Some designs only slice horizontally.
- 9-patch is not possible for complex gradation designs.
- Some elements have a minimum size depending on the design, such as tables, banners, and pop-up frames.



7. Q&A

Q-1. I want to change the designated color of the element.



A-1. You can edit it in Photoshop. (Edit PSD)

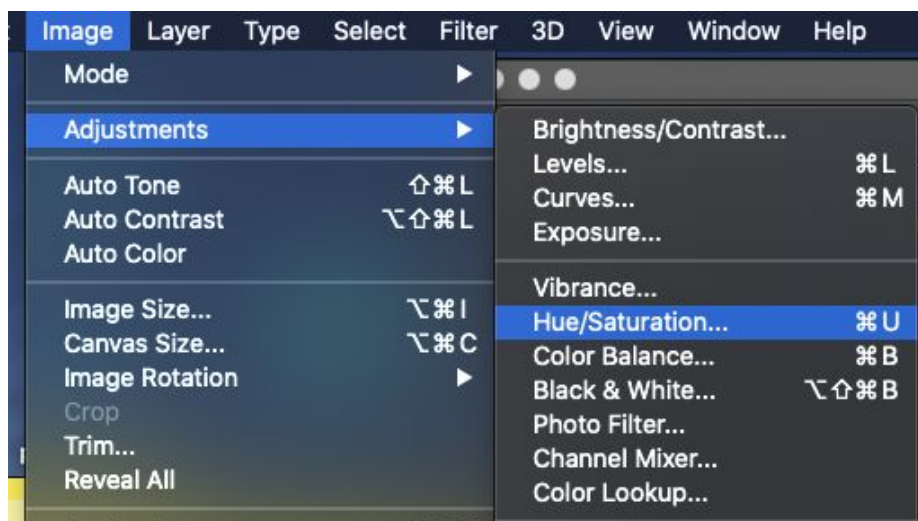
- To modify the design and export the slice, you need to know how to use Photoshop.

It will be helpful to know the concept of layer and to learn how to use basic tools, how to use 'layer style', and how to 'export png'.

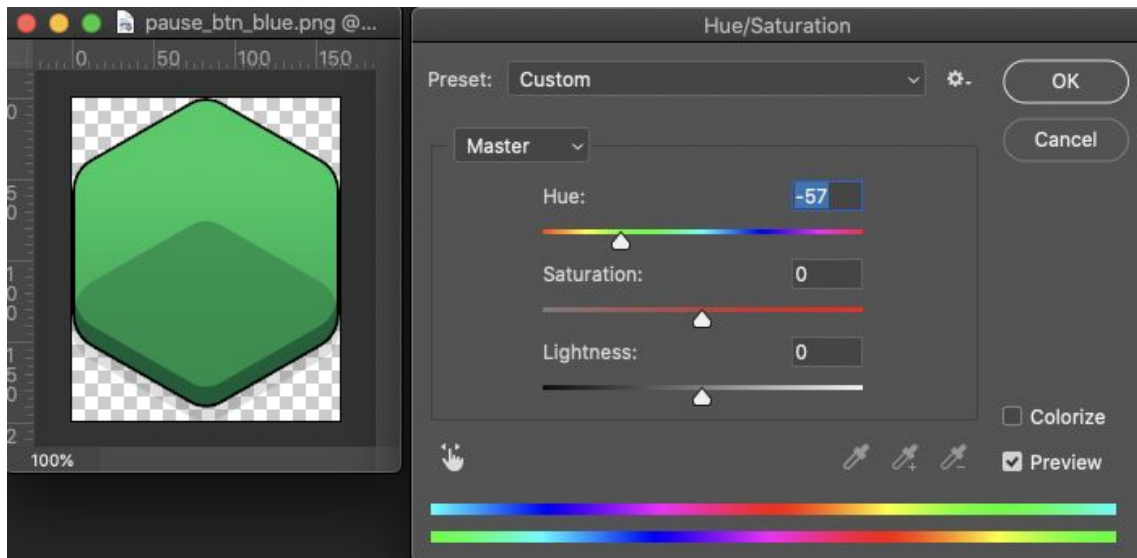
That way you can modify it to high quality, and you can do 9-slice as you like. And that will help you grow.

1. Easy way to change color

- Open the PNG in Photoshop and adjust it using 'Image > Adjustments ue Hue/Saturation'.



7. Q&A



- You can change the color of the element in a simple way.
- However, but you can't adjust it in detail or do a high-quality design, so please refer to it.

2. Export to PNG

- The simple way to store PNG(9-slice) is to 'Export' with 'Quick Export as PNG'.

