

Task 1

It is just a normal Dijkstra algorithm, where ~~we~~ we have to find the shortest path of every node.

Task 2

In this task, we applied Dijkstra algorithm for two times, from alic's node and from Bob's node. Then we have to just find the lowest time.

Task 3

In this task, we have to apply ~~the~~ Dijkstra algorithm, but this ~~time~~ we don't have to add weight from previous node. We have to find max of previous node's ^{cost} ~~weight~~ and ~~the~~ weight of current ~~node~~. If it ~~is~~ is less than the current node's cost, then update it. After completing ~~every~~ ways to go to the best node, we can easily get the ~~the~~ minimum danger level.