

## 52-Adobe Flash

<u>Course Duration</u>	<u>Target Audience</u>	<u>Language</u>	<u>No.Trainees</u>
50 hours	all graduated	English	20:25

### Content

- Get started
- Workspace and workflow
- Animation
- Audio
- Images
- Content and Assets
- Interactivity
- Drawing and painting
- Exporting and Publishing
- Text
- Saving and exporting

### Objective

This course train on how to get inventive with Adobe Flash's drawing tools and spark life in to graphics via motion whilst integrating images, video and audio to build interactive experiences.

### Prerequisites

Must have prior knowledge in Internet , General background in using computers and managing files.