

```

<?xml version="1.0" encoding="utf-8"?>
<LinearLayout
xmlns:android="http://schemas.android.com/apk/res/android"
xmlns:app="http://schemas.android.com/apk/res-auto"
xmlns:tools="http://schemas.android.com/tools"
android:layout_width="match_parent"
android:layout_height="match_parent"
android:orientation="vertical"
tools:context=".MainActivity" >

<TextView
android:id="@+id/textView"
android:layout_width="match_parent"
android:layout_height="wrap_content"
android:textSize="36sp"
android:layout_marginTop="20dp"
android:text="0%" />

<SeekBar
android:id="@+id/seekBar"
android:layout_width="match_parent"
android:layout_height="wrap_content" />

<Button
android:id="@+id/button"
android:layout_marginTop="20dp"
android:layout_width="wrap_content"
android:layout_height="wrap_content"
android:layout_gravity="center"
android:text="시작" />
</LinearLayout>

```



```

public class MainActivity extends AppCompatActivity {
    TextView textView;
    SeekBar seekBar;
    Button button;
    Handler handler = new Handler();
    int i=0;
    @Override
    protected void onCreate(Bundle savedInstanceState) {
        super.onCreate(savedInstanceState);
        setContentView(R.layout.activity_main);
        textView = findViewById(R.id.textView);
        seekBar = findViewById(R.id.seekBar);
        button = findViewById(R.id.button);

        button.setOnClickListener(new View.OnClickListener() {
            @Override
            public void onClick(View view) {
                new Thread(new Runnable() {
                    @Override
                    public void run() {
                        for (i=0; i<=seekBar.getMax(); i++){
                            seekBar.setProgress(i);
                            handler.post(new Runnable() {
                                @Override
                                public void run() {
                                    textView.setText("진행률 : " + seekBar.getProgress()+"%");
                                }
                            });
                            SystemClock.sleep(300);
                            i=seekBar.getProgress();
                        }
                    }
                }).start();
            }
        });
    }
}

```



```
<?xml version="1.0" encoding="utf-8"?>
<LinearLayout
xmlns:android="http://schemas.android.com/apk/res/android"
xmlns:app="http://schemas.android.com/apk/res-auto"
xmlns:tools="http://schemas.android.com/tools"
android:layout_width="match_parent"
android:layout_height="match_parent"
android:orientation="vertical"
tools:context=".MainActivity2">

<TextView
android:id="@+id/textView2"
android:layout_width="match_parent"
android:layout_height="wrap_content"
android:textSize="30sp"
android:text="0%" />

<SeekBar
android:id="@+id/seekBar2"
android:layout_width="match_parent"
android:layout_height="wrap_content" />
</LinearLayout>
```



```
public class MainActivity2 extends AppCompatActivity {
    TextView textView2;
    SeekBar seekBar2;
    int position = 100 ; // seekBar의 Progress의 움직임의 위치값을
    기억하는 변수
    @Override
    protected void onCreate(Bundle savedInstanceState) {
        super.onCreate(savedInstanceState);
        setContentView(R.layout.activity_main2);

        textView2 = findViewById(R.id.textView2);
        seekBar2 = findViewById(R.id.seekBar2);

        seekBar2.setOnSeekBarChangeListener(new
        SeekBar.OnSeekBarChangeListener() {
            @Override
            public void onProgressChanged(SeekBar seekBar, int i, boolean b) {
                position = seekBar2.getProgress();
                textView2.setText("밝기 : "+ position+"%");
                // 실제 폰의 화면 밝기 조절 하는 메소드
                setBrightness(position);
            }
        })

        @Override
        public void onStartTrackingTouch(SeekBar seekBar) { }
        @Override
        public void onStopTrackingTouch(SeekBar seekBar) {}
    };
    private void setBrightness(int k){
        // 실제 폰 밝기 조절
        WindowManager.LayoutParams params = getWindow().getAttributes();
        params.screenBrightness = (float) k / 100.0f;
        getWindow().setAttributes(params);
    }
}
```

