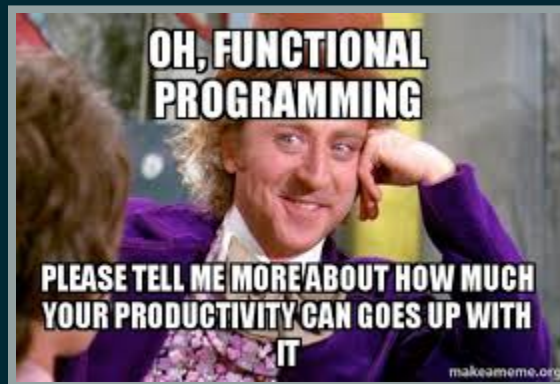
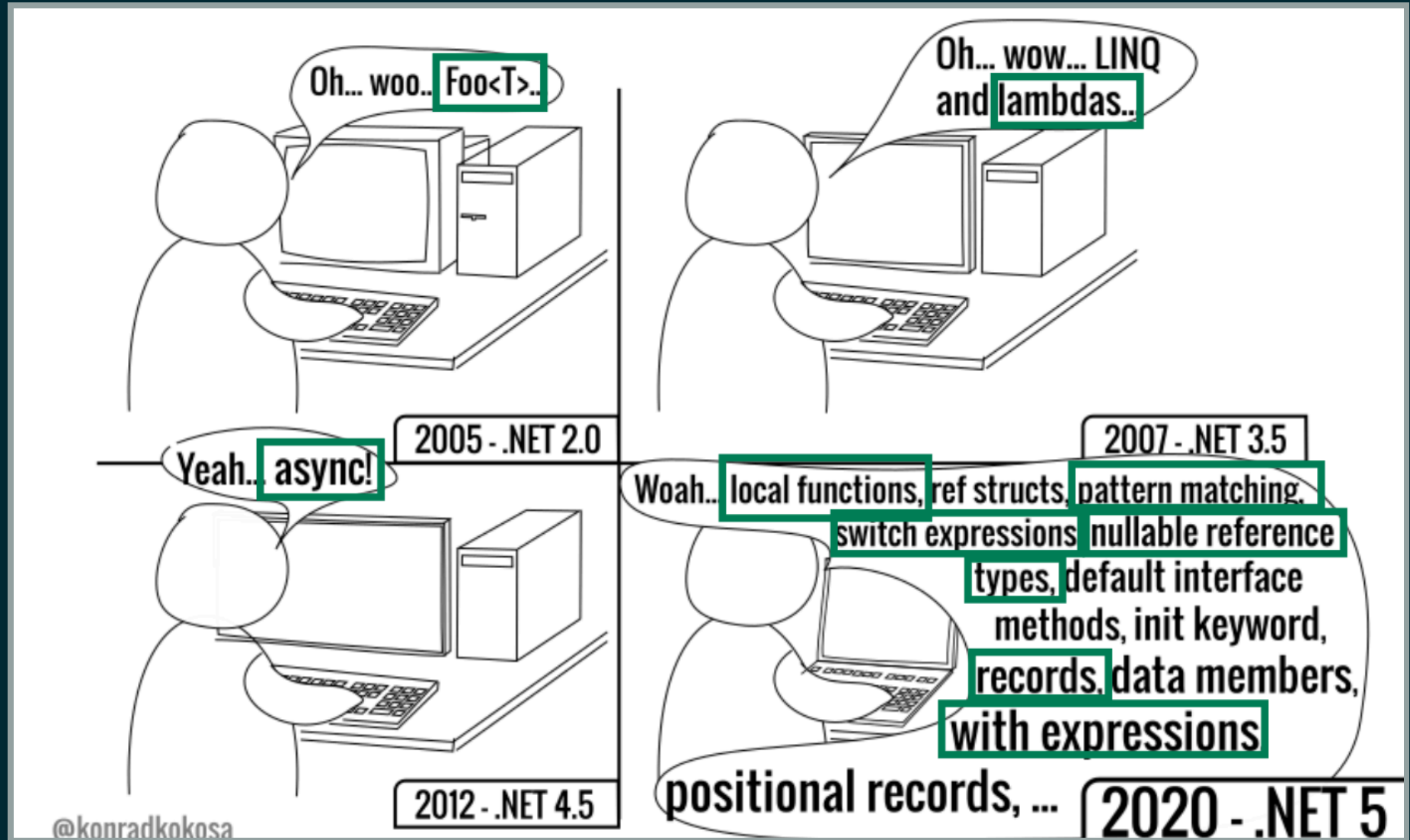


# EARLY HISTORY OF FUNCTIONAL PROGRAMMING FOR .NET

- 1970-2024
- Tomas Grosup @ .NET @ DevDiv @ Microsoft



# WHO CARES ABOUT FP ANYWAY?



# THIS IS NOT A FULL HISTORY LESSON

- Backwards journey seen through selected milestones:
  - Asynchronous programming
  - Generics
  - Early .NET days
  - Birth of F#


*Peer reviewed history:*

<https://fsharp.org/history/hopl-final/hopl-fsharp.pdf>

- (and do approach me after the talk for more!)

# ASYNCHRONY - WHAT IS IT GOOD FOR?

- Continue with computation after "stuff" happens
- Let the thread do other useful work



```
1  function hell(win) {
2    // for listener purpose
3    return function() {
4      loadLink(win, REMOTE_SRC+'/assets/css/style.css', function() {
5        loadLink(win, REMOTE_SRC+'/lib/async.js', function() {
6          loadLink(win, REMOTE_SRC+'/lib/easyXDM.js', function() {
7            loadLink(win, REMOTE_SRC+'/lib/json2.js', function() {
8              loadLink(win, REMOTE_SRC+'/lib/underscore.min.js', function() {
9                loadLink(win, REMOTE_SRC+'/lib/backbone.min.js', function() {
10               loadLink(win, REMOTE_SRC+'/dev/base_dev.js', function() {
11                loadLink(win, REMOTE_SRC+'/assets/js/deps.js', function() {
12                 loadLink(win, REMOTE_SRC+'/src/' + win.loader_path + '/loader.js', function() {
13                  async.eachSeries(SCRIPTS, function(src, callback) {
14                   loadScript(win, BASE_URL+src, callback);
15                  });
16                 });
17                });
18               });
19              });
20             });
21            });
22           });
23          });
24         });
25        });
26       }
```

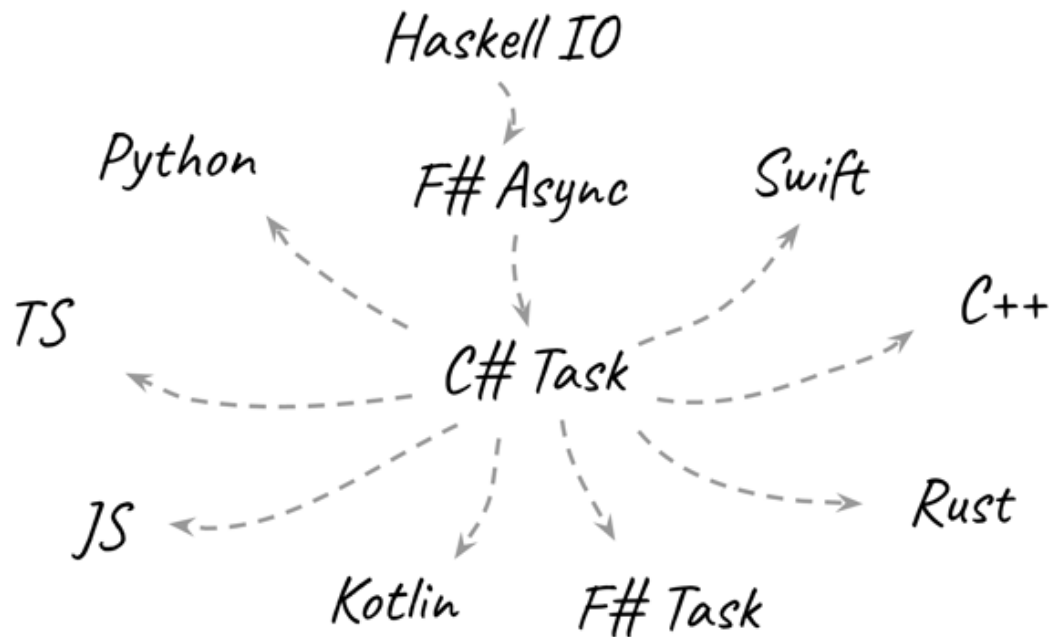
# ASYNCAWAIT (C# 5, 2012)

```
1: static async Task<string> FetchUrlAsync(HttpClient client, string url)
2: {
3:     var response = await client.GetAsync(url);
4:     response.EnsureSuccessStatusCode();
5:     return await response.Content.ReadAsStringAsync();
6: }
```

- Ease of transition sync<->async!
- 1st big feature of Mads Torgersen
- Today an industry standard

# HOW IT CAME TO BE?

- Inspired by F# computation expression `async{}`



# COMPUTATION EXPRESSIONS (F# 1.0, 2007)

```
1: let fetchUrlAsync (url:string) (client:HttpClient) =  
2:     task {  
3:         let! response = client.GetAsync(url)  
4:         response.EnsureSuccessStatusCode()  
5:         return! response.Content.ReadAsStringAsync()  
6:     }
```

- Author provides a \*Builder type (task,async,seq,optional,...)
- Compiler desugars bangs (let!,match!,while!,...) into calls
- builder.Bind(expression, fun result -> rest of the code)
- Nesting & Composition

# GENERIC (.NET 2.0, 2005)

- Programming with data types "to be specified later"
- Key enabler for Collections, LINQ, TPL, Span

## BEFORE

```
1: ArrayList list = new ArrayList();  
2: list.Add(42);  
3: int value = (int)list[0];
```

## AFTER

```
1: List<int> list = new List<int> { 42 };  
2: int value = list[0];
```



# WHAT IS SO FP ABOUT GENERICS?

- Pioneered in ML in 70s
  - ML = Ancestor of F#,OCaml,Elm,Haskell,SML
- Strongly typed FP with type inference needs it
- Called 'Parametric polymorphism' in FP
  - Complements 'this' polymorphism

```
1: // public virtual List<T> GenericMethod(T)  
2: var result = this.GenericMethod(x);
```

# GENERICIS AND TYPE INFERENCE

- Every symbol starts as a generic type parameter
- Example: Generic caching decorator

```
1: let cachedVersionOf originalFunction =  
2:   let mutable cache = Map.empty  
3:   fun key ->  
4:     match cache |> Map.tryFind key with  
5:     | Some value -> value  
6:     | None ->  
7:       let value = originalFunction(key)  
8:       cache <- cache |> Map.add key value  
9: let expandEnvVars = cachedVersionOf System.Environment.ExpandEnvironmentVariables  
10:  
11:
```

## HOW LANDED IN .NET?

- Don Syme from Microsoft Research
- Specifically designed (1998) to support FP languages on .NET
  - Not an accident!
  - Needed by Project 7 (wait for it.. :-))
- Unlike GJ in JVM, using JIT!

# EARLY .NET

- MSFT: C,ASM,BASIC
- Loss of Java license (J++), OO wave
- COM+ 2.0 -> Lightning -> .NET
  - Regular Bill Gates reviews
  - Key decision: **Multi-language** runtime
  - +new COOL

# PROJECT 7

- Approach industry and academia for 7+7 ports
  - MSR as link to academia
- COBOL, Perl, Python, Ada
- Eiffel, Mercury, **SML**, **Haskell**, **OCaml**, Scheme, **Alice**
- ( OOP , Logic , ----- ML ----- , LISP, Concurrency)

# INTEROP IS GOOD, BUT HARD

- Academic languages needed libraries, frameworks, tools
- BUT: 2 runtimes, 2 GCs ?
- Type systems compatibility
- Haskell.NET: 'Dirtness' of .NET a problem

# BIRTH OF F#

- Started as OCaml.NET by Don Syme
  - 2002
- Do a fresh .NET language with its own identity
- Main ancestor line:
  - OCaml (1996, Object features)
    - Caml (1985)
      - ML (early 70s, Generics, Strongly typed)
      - LISP (1958, GC, Recursion)

## F#

```
1: let rec factorial = function
2:   | 0 -> 1
3:   | n -> n * factorial (n - 1)
```

## ML

```
1: fun factorial 0 = 1
2:   | factorial n = n * factorial (n - 1);
```

## LISP

```
1: (defun factorial (n)
2:   (if (= n 0) 1 (* n (factorial (- n 1)))))
```

Are the parens right?!



# NEXT BIG THING?

- Type unions in C#?

```
1: type Size = Pixels of int | Percentage of float | Auto
2:
3: type Option<'T> =
4:     | Some of 'T
5:     | None
6:
7: type Result<'T, 'TErr> =
8:     | Ok of 'T
9:     | Error of 'TErr
```

# THE END

- FP found its way into mainstream
- Not the case 25y ago!
- Want to enjoy it even more?
  - <https://fsharp.org/>
  - Reach me at tomasgrosup @ Twitter/X/bluesky
  - T-Gro @ Github

