



Connor Shea

<https://connorshea.github.io>
connor.james.shea@gmail.com

With three years of experience in graphic design and one in web development, primarily working with HTML, CSS/SCSS, and JavaScript (jQuery/React.js), I have significant experience handling both the design and implementation of user-facing websites.

Work Experience

CO-FOUNDER, HEAD OF DESIGN / FRONT-END DEVELOPMENT, NOIDED MEDIA, LLC 2014 - PRESENT

- Co-founded Noided Media, LLC and serve as head designer and front-end developer for all products.
- **ImageHex** - Designed the overall product experience, produced wireframes, mockups, and brand identity, and developed the site using Ruby on Rails, HTML, CSS/SCSS, and JavaScript (jQuery).
- **Fiction Dock** - With experience gained from developing ImageHex, Fiction Dock was used as a testbed for more advanced Ruby on Rails practices, including the addition of React.js to the tech stack. I lead the design and front-end development of the project.
- **WavHead** - Conceptualized, designed, and developed the music player interface as well as the promotional website and graphics.

WEB DESIGNER/DEVELOPER, FREELANCE – 2014 - PRESENT

- I've worked as a freelance web developer for multiple clients, including:
 - FNA - a small indie game engine powering games like Terraria, Fez.
 - SuviCa - a Boulder-based company researching cancer treatments.

LEAD USER INTERFACE DESIGNER/DEVELOPER, PCGAMINGWIKI – 2013 - PRESENT

- Designed site iconography.
- Implemented a full website redesign in 2015 with improved functionality, responsive design for mobile users, and improved load times.



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Education

Colorado State University , Fort Collins, CO	Expected May 2019
Bachelor of Science, Major: Computer Science	
ThunderRidge High School, Highlands Ranch, CO	Graduated May 2015

Leadership

LEAD DESIGNER, "THE GROWL", HIGHLANDS RANCH, CO – 2013 - 2015

- Lead the design of my high school student newspaper, "The Growl", during my Junior and Senior year.
- Guided the paper through a page size change and associated redesign, including personally redesigning the logo and overall stylesheet.
- Conceptualized and designed multiple covers, as well as main story graphics.

Skills

- **Web Development** - HTML, CSS/SCSS, JavaScript (with jQuery), React.js, Ruby on Rails, Jekyll, Responsive Web Design
- **Software Development** - Issue tracking, Git revision control, GitHub
- **Digital Design** - Advanced usage of Adobe Illustrator, designing logos, website/software mockups
- **Graphic Design** - Layout, passionate about typography, more "traditional" graphic design pieces, e.g. posters, infographics. I've filled multiple sketchbooks with interface sketches and logo concepts.