

# Review: OS Section



CS461 / ECE422 – UIUC SPRING 2016

By Gene Shiue

# Outline

- Application Security

- Malware

- Security Policy/Isolation

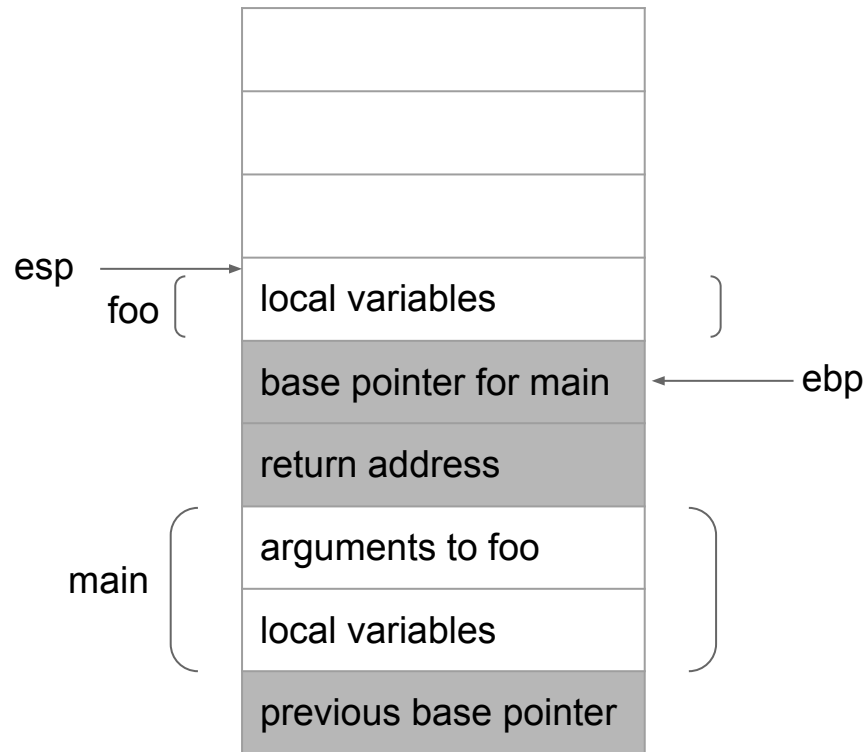
- Web App Security

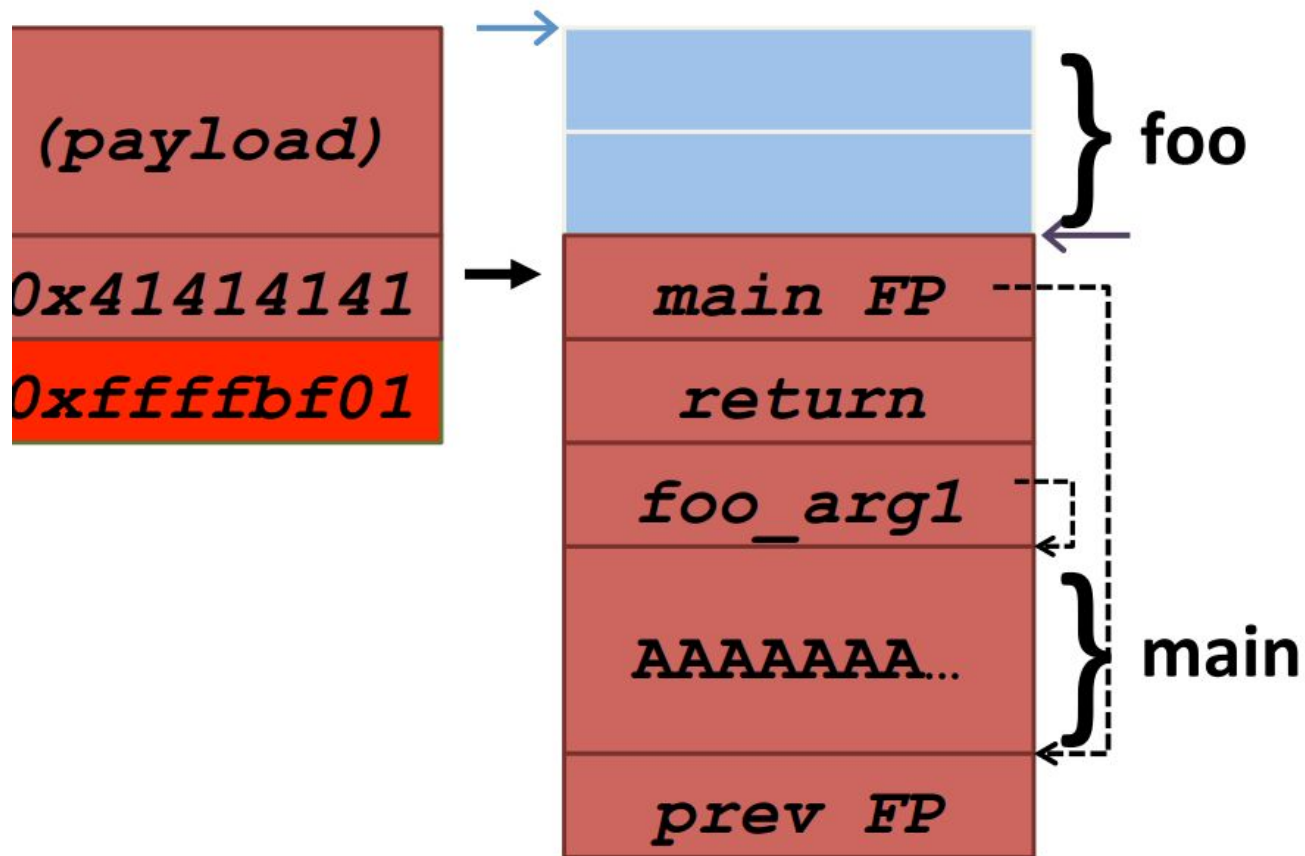
- Authentication

# Stack Frame

example: *main* calls *foo*

1. Do stuff in *main*
2. Set up arguments to call *foo*
3. Set up stack frame for *foo*
4. Do stuff in *foo*





# What to do?

Bounds checking:

strcpy, gets vs strncpy, fgets

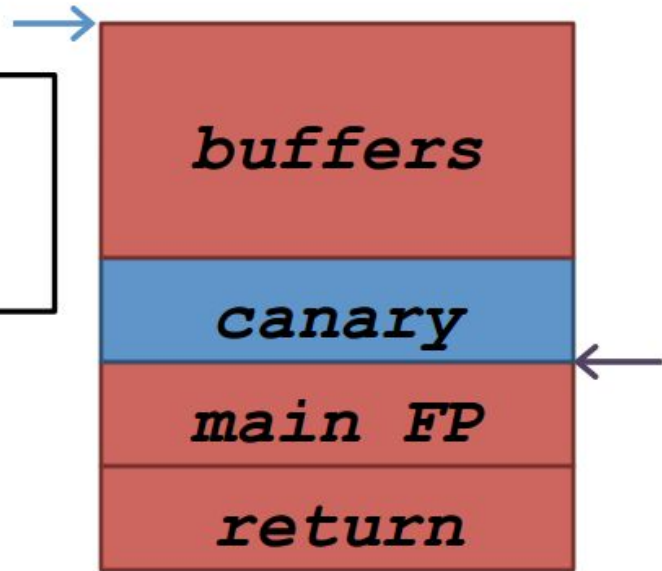
# Defenses

Stack Canary

# Stack canaries

*# on function call:*

*canary = secret*



# Defenses

Stack Canary

DEP



# No eXecute (aka W^X aka DEP aka...)

- Mark pages as EITHER
  - Read/write (stack/heap)
  - Executable (.text/code segments)
  - (never both)
- Requires hardware support
- Attacker cannot return to stack

# Return-Oriented Programming

```
8057360: 5a          pop    %edx
8057361: 59          pop    %ecx
8057362: 5b          pop    %ebx
8057363: c3          ret

8055060: 8b 01      mov    (%ecx),%eax
8055062: 89 02      mov    %eax,(%edx)
8055064: 89 d0      mov    %edx,%eax
8055066: c3          ret
```

(original return addr)

0x8057360

0xbfff0000(edx)

0xbfff3230(ecx)

0x12341234(ebx)

0x8055060

Next Gadget

# Defenses

Stack Canary

DEP

ASLR

# Address Space Layout Randomization

- Virtual Address Space: 4GB+
- Stack/code size: ~10 MB
- Randomize offsets

Some other attacks:

# Integer overflow

```
void foo(int *array, int len) {  
    int *buf;  
    buf = malloc(len * sizeof(int));  
    if (!buf)  
        return;  
  
    int i;  
    for (i=0; i<len; i++) {  
        buf[i] = array[i];  
    }  
}
```

# Integer casts

```
void foo(char *array, int len) {  
    int buf[100];  
  
    if (len >= 100) {  
        return;  
    }  
  
    memcpy(buf, array, len);  
}
```

## 1.2.11 Format String Attack

`%n`

Proto-answer: print malicious\_code + padding + ADDR1 + ADDR2 + “%00000x%04\$hn%00000x%05\$hn”



# Malware:

Virus

Trojan Horses

Rootkits

Worm

Adware

Spyware

# Defenses Against Malware

Signatures

White/black listing

Heuristic Analysis

# Access Control

Mandatory access control - decisions by admin/root

Discretionary access control - decisions by users

Role-based access control

least privilege philosophy

# Isolation

Confinement:

Hardware (different machine)

Virtual Machine (different OS on same machine)

Process (system call interposition)

# System call interposition

Observation: to damage host system (e.g. persistent changes)  
app must make system calls:

- To delete/overwrite files: `unlink, open, write`
- To do network attacks: `socket, bind, connect, send`

Idea: monitor app's system calls and block unauthorized calls

## **Implementation options:**

- Completely kernel space (e.g. GSWTK)
- Completely user space (e.g. program shepherding)
- Hybrid (e.g. Systrace)

# Web App Security:

# SQL Injection

- Consider an SQL query where the attacker chooses \$city:

```
SELECT * FROM `users` WHERE location='$city'
```

- What can an attacker do?

\$city = "Ann Arbor'; DELETE FROM `users` WHERE 1='1"

```
SELECT * FROM `users` WHERE location='Ann Arbor';  
DELETE FROM `users` WHERE 1='1'
```

# SQL Injection Defense

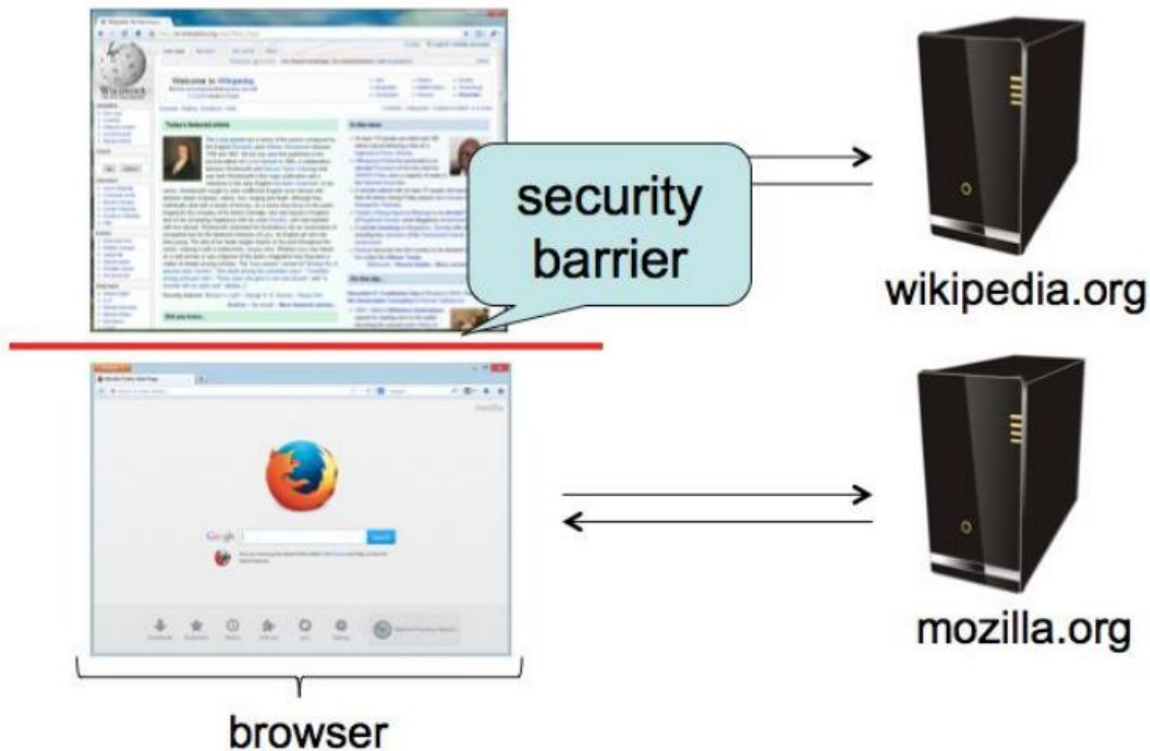
- Make sure **data** gets interpreted as **data**!
  - Basic approach: escape control characters (single quotes, escaping characters, comment characters)
  - Better approach: Prepared statements – declare what is data!

```
$pstmt = $db->prepare(  
    "SELECT * FROM `users` WHERE  
    location=?");  
$pstmt->execute(array($city)); // Data
```



# Same-origin policy

- Each site is isolated from all others



# Same-origin policy

- Granularity of protection: the *origin*
- Origin = protocol + hostname (+ port)



- Javascript on one page can read, change, and interact freely with all other pages from the same origin

# Same-origin policy

- Browsers provide isolation for JS scripts via the **Same Origin Policy (SOP)**
- Simple version:
  - Browser associates web page elements (layout, cookies, events) with a given **origin**  $\approx$  web server that provided the page/cookies in the first place
    - Identity of web server is in terms of its hostname, e.g., **bank.com**
- SOP = *only scripts received from a web page's origin have access to page's elements*
- **XSS: Subverting the Same Origin Policy**

# Cross-site Request Forgery (CSRF)



Click me!!!

<http://bank.com/transfer?to=badguy&amt=100>

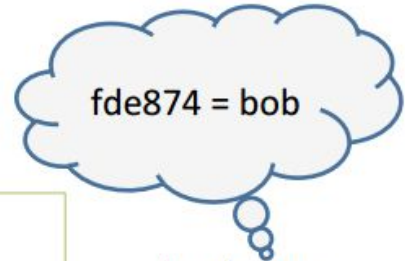


```
GET /transfer?to=badguy&amt=100 HTTP/1.1
Host: bank.com
Cookie: login=fde874
```

HTTP/1.1 200 OK

....

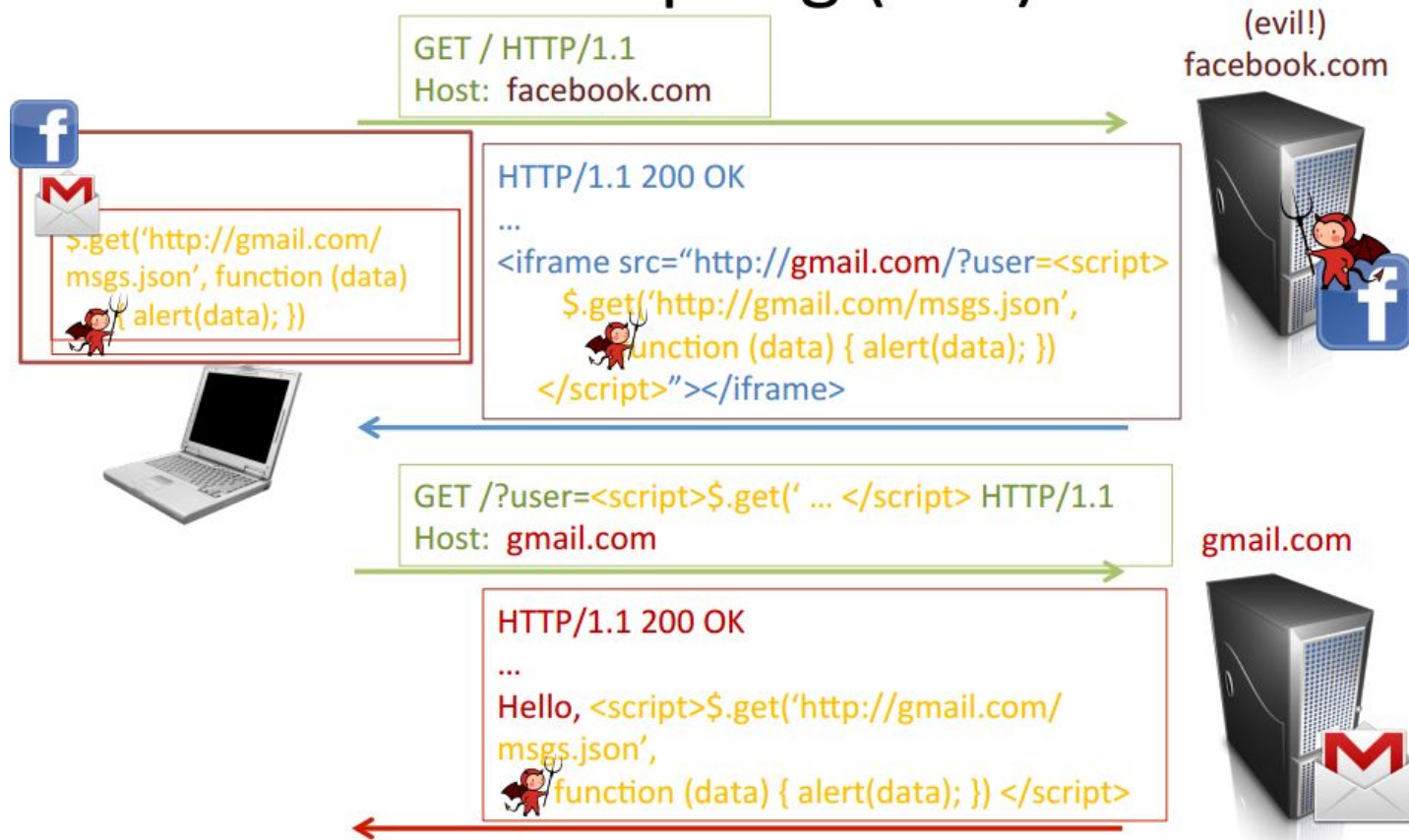
Transfer complete: -\$100.00



bank.com



# Cross-Site Scripting (XSS) Attack





# Implementing Bungle

In checkpoint 1 you will

- Construct database to store user and search history information
- Write code which processes user input to SQL queries (connecting frontend and backend)  
→ You will use prepared statements to protect against **SQL injection**
- Implement input sanitization against **XSS**
- Implement token validation against **CSRF**

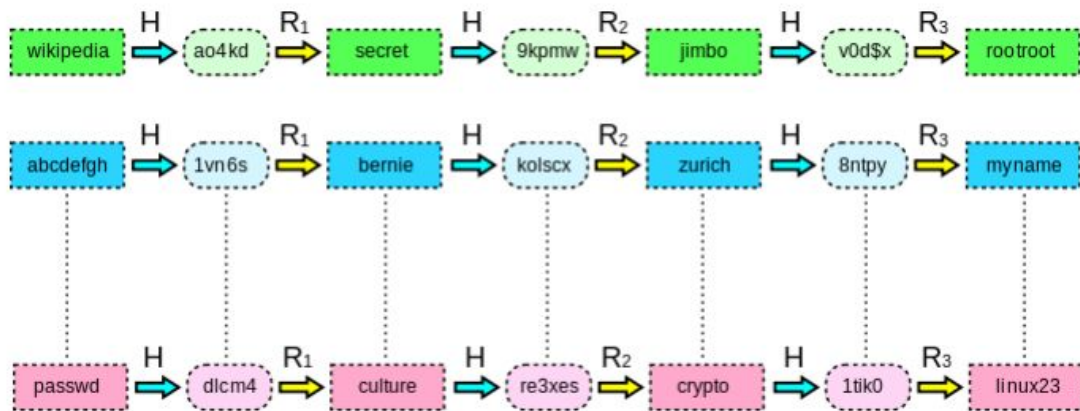
# Passwords

From user: key loggers, phishing attack, network attacks

From website: database (plaintext? yes or no?)

# Rainbow tables

- Similar to a lookup table
- Attacker(s) can trade-off disk-space vs. CPU time
  - Recovered **90%** of **6.5M** LinkedIn passwords in **6 days**

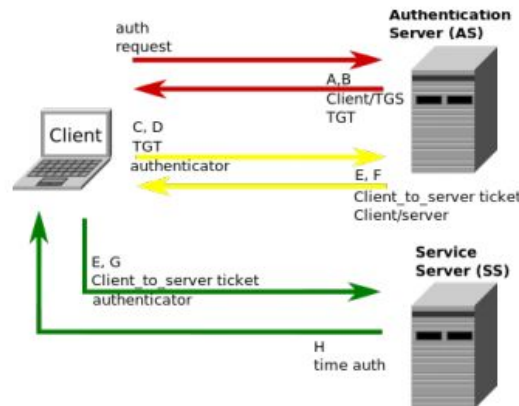


Defense:  
add salt!!



# Network authentication

- User sends password
  - Hopefully over encrypted channel (TLS/SSH)
- Challenge-based authentication
  - Server sends challenge (nonce)
  - User sends response ( $H(\text{password}, \text{nonce})$ )
- Kerberos



# Multi-factor Authentication

Something you know, something you have, something you are

Examples?