

Use the Resolution Center to correspond with App Review until all issues with your app version have been resolved.

Binary Rejected Mar 5, 2012 07:04 PM

Reasons for Rejection:

**2.1 Apps that crash will be rejected**

**2.2 Apps that exhibit bugs will be rejected**

**3.4 App names in iTunes Connect and as displayed on Mac OS X should be the same, so as not to cause confusion**

Mar 5, 2012 07:04 PM. From Apple.

2.1

Here is how we found this crash:

App intermittently crashed (crash log produced). We were unable to reproduce the issue.

We have attached detailed crash logs to help troubleshoot this issue. For information on how to symbolicate and read a crash log, please see [Tech Note TN2123 CrashReporter](#).

For discrete code-level questions, you may wish to consult with [Apple Developer Technical Support](#). Please be sure to include any symbolicated crash logs, screenshots, or steps to reproduce the issues when you submit your request.

2.2

BUG NUMBER 1

Here is how we found this bug:

Preferences > 'Save received files to' pull down does nothing when 'Other' is selected.

BUG NUMBER 2

Here is how we found this bug:

When clicking the media toggle to add a picture, the '+' button on the app's interface does nothing.

BUG NUMBER 3

Here is how we found this bug:

After the user clicks the 'lock' icon on the app's interface, the connection between peers is dropped and the user is forced to restart the app in order to re-establish the connection.

3.4

The app name to be displayed on the App Store does not sufficiently match the name of the app when installed on Mac OS X.

iTunes Connect Name: Bubbles the Deliver.

App Name when Installed: Deliver.

App Name when Launched: Deliver.

App Name in About/Quit/Help Menu: Deliver.

You can change the app name in iTunes Connect, or in your app (from Xcode), or both. When changing the name, be sure to update the marketing text, screen shots and app content also.

To change the installed application name as displayed on Mac OS X, in Xcode, see <  
[Technical](#)>[http://developer.apple.com/library/mac/#qa/qa1625/\\_index.html](http://developer.apple.com/library/mac/#qa/qa1625/_index.html)>[Technical](#) Q&A QA1625 "How do I rename my application in Xcode?"

It is important that you do not change your Bundle Identifier, which is used to uniquely identify your application in the App Store. Changing the Bundle Identifier will prevent users from upgrading, and will effectively introduce a new application rather than an update.

To change the app name as displayed in iTunes Connect,

1. Select Manage Your Applications
2. Select your application
3. Under Versions, select View Details
4. Select Edit, next to Version Information
5. Change the App Name
6. Select Save

We do NOT require a new binary if you only need to change your metadata. (A new binary is required only when you have to also make changes within the app.) If you only need to change your metadata, please visit iTunes Connect, Manage Your Applications.

Select your app, click View Details, then click Edit in the Metadata section, and revise the appropriate metadata values or settings. Once you're finished editing, click "Save", then click "Submit New Metadata" in the top right. Please be sure to make any metadata changes to all localizations.

This review was conducted on an iMac running Mac OS X 10.7.3

For discrete code-level questions, you may wish to consult with [Apple Developer Technical Support](#). Please be sure to prepare any symbolicated crash logs, screenshots, or steps to reproduce the issues for when the DTS engineer follows up. For information on how to symbolicate and read a crash log, please see [Technical Note TN2123 - CrashReporter](#).



[Deliver\\_2012-03-05-185859\\_MAR-Review-777.crash](#)

### Reply

Use the field below to ask questions or provide additional information to the App Review team.

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Rejection Disputes: If you think that your app was rejected in error, you can submit an appeal to the App Review Board. [Learn more](#)

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