

[Version Details](#)

Resolution Center

Use the Resolution Center to correspond with App Review until all issues with your app version have been resolved.

Binary Rejected Mar 8, 2012 01:52 PM

Reasons for Rejection:

10.3: Apps that do not use system provided items, such as buttons and icons, correctly and as described in the Apple iPhone Human Interface Guidelines and the Apple iPad Human Interface Guidelines may be rejected

Information Needed

Mar 8, 2012 01:52 PM. From Apple.

10.3

We found your app uses system-provided items in a non-standard manner, which is not in compliance with the [App Store Review Guidelines](#).

We noticed more than one popover element visible on screen at a time. When the user taps Text and then "+" button. The iOS Human Interface Guidelines state that only one popover element should be visible on screen at a time.

Learn more about system-provided items in the [iOS Human Interface Guidelines](#), sections: "System-Provided Buttons and Icons" and "iOS UI Element Usage Guidelines."

Furthermore, we began the review of your app but are not able to continue because we need access to a video that demonstrates your app in use.

You can provide a link to a demo video of your app in iTunes Connect. Go to "Manage Your Applications," select your app, click "Edit Information," then scroll to the "Review Notes" section and add the demonstration video access details.

Reply

Use the field below to ask questions or provide additional information to the App Review team.

[Attach File](#)[Send](#)

Rejection Disputes: If you think that your app was rejected in error, you can submit an appeal to the App Review Board. [Learn more](#)

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