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References

The contents of the slides are from: Gaston Sanchez and Ethan Marzban: All Models Are Wrong: Concepts of Statistical Learning - https://allmodelsarewrong.github.io/pca.html

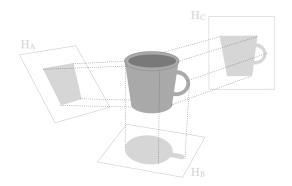
Low-dimensional Representations

- Individuals form a cloud of points in a p-dim space. Variables form a cloud of arrows in an n-dim space.
- Suppose some data in which its cloud of points form a mug:



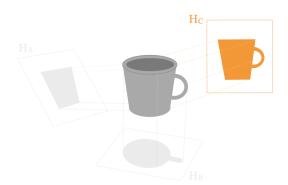
• Is there away to get a low-dimensional representation of this data?

Low-dimensional Representations

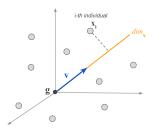


- We can look for projections of the data into sub-spaces of lower dimension.
- Assume we take a photo of the mug from different angles. What is the **best** angle to take a photo to get the images of the mug as similar as possible to the mug?

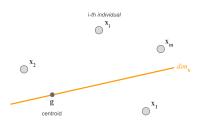
Low-dimensional Representations



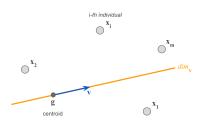
- Among 03 projections \mathbb{H}_A , \mathbb{H}_B , \mathbb{H}_C , the subspace \mathbb{H}_C provides the best low-dimensional representation.
- The resulting image in low-dimensional space is not capturing the whole pattern: there is always some loss of information.
- Choosing the right projection, we try to minimize such loss.



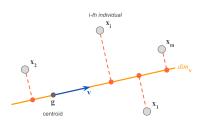
- Data points are in a p-dimensional space, and the cloud has its centroid g.
- We first try the simplest low-dimensional space: a 1D space, which can be displayed as one axis, denoted as $dim_{\mathbf{v}}$.



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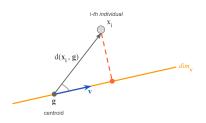


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- We manipulate $dim_{\mathbf{v}}$ via a vector \mathbf{v} along this dimension.



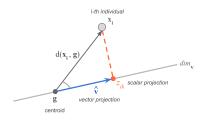
- Data points are in a p-dimensional space, and the cloud has its centroid g.
- We first try the simplest low-dimensional space: a 1D space, which can be displayed as one axis, denoted as $dim_{\mathbf{v}}$.
- We manipulate $dim_{\mathbf{v}}$ via a vector \mathbf{v} along this dimension.
- We want to project orthogonally the individuals onto this dimension.

Vector and Scalar Projections



- ullet Take the centroid g as the origin of the clouds of points.
- The dimension that we look for has to pass through the origin.
- Obtain the orthogonal projection of the *i*-th individual onto $dim_{\mathbf{v}}$ is projecting \mathbf{x}_i onto any vector \mathbf{v} along this dimension.

Vector and Scalar Projections



• The **vector projection** of x_i onto v is:

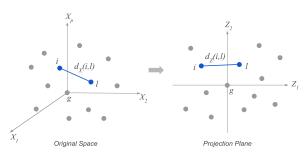
$$\hat{\mathbf{v}} = \frac{\mathbf{v}^{\mathsf{T}} \mathbf{x}_i}{\mathbf{v}^{\mathsf{T}} \mathbf{v}} \mathbf{v}$$

• The scalar projection of x_i onto v is:

$$z_{ik} = \frac{\mathbf{v}^{\mathsf{T}} \mathbf{x}_i}{\|\mathbf{v}\|}$$

 We would prefer the scalar projection to obtain the co-ordinate of x_i along this axis.

Projected Inertia



- Find the angle that give the best photo of the object

 Find
 the subspace that the distances between the points are the most
 similar to the original points.
- The overall dispersion of the original data is: $\sum_{i=1}^{n} \sum_{l=1}^{n} d^2(i,l)$. We try to find a subspace \mathbb{H} such that:

$$\sum_{i=1}^{n} \sum_{l=1}^{n} d^{2}(i, l) \approx \sum_{i=1}^{n} \sum_{l=1}^{n} d^{2}_{\mathbb{H}}(i, l)$$

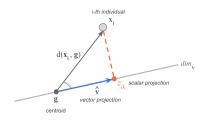
Projected Inertia

The overall dispersion is related to the inertia as:

$$\sum_{i=1}^n \sum_{l=1}^n d^2(i,l) = 2n \sum_{i=1}^n d^2(i,g) = 2n^2 \frac{1}{n} \sum_{i=1}^n d^2(i,g) = 2n^2 \texttt{Inertia}$$

$$\max_{\mathbb{H}} \left\{ \frac{1}{n} \sum_{i=1}^{n} d_{\mathbb{H}}^{2}(i,g) \right\}$$

Projected Inertia



• We are consider 1D case, $\mathbb{H} \subseteq \mathbb{R}^1$, the projected inertia becomes:

$$\frac{1}{n} \sum_{i=1}^{n} d_{\mathbb{H}}^{2}(i,g) = \frac{1}{n} \sum_{i=1}^{n} (\mathbf{x}_{i}^{\mathsf{T}} \mathbf{v})^{2} = \frac{1}{n} \sum_{i=1}^{n} z_{i}^{2}$$

Our maximization problem becomes:

$$\max_{\mathbf{v}} \left\{ \frac{1}{n} \sum_{i=1}^{n} (\mathbf{x}_{i}^{\mathsf{T}} \mathbf{v})^{2} \right\} \quad \mathsf{s.t.} \quad \mathbf{v}^{\mathsf{T}} \mathbf{v} = 1$$

 We constraint v to be a unit vector; otherwise, the maximization objective is unbounded.

Maximization Problem

- Assume mean-centered data, the centroid g of the cloud of points is the origin g = 0.
- We are projecting onto a line spanned by a unit-vector \mathbf{v} , the projected inertia $I_{\mathbb{H}}$ is the variance of the projected data points:

$$I_{\mathbb{H}} = \frac{1}{n} \sum_{i=1}^{n} d_{\mathbb{H}}^{2}(i,0) = \frac{1}{n} \sum_{i=1}^{n} (\mathbf{x}_{i}^{\mathsf{T}} \mathbf{v})^{2}$$
$$= \frac{1}{n} \sum_{i=1}^{n} z_{i}^{2} = \frac{1}{n} \mathbf{z}^{\mathsf{T}} \mathbf{z} = \frac{1}{n} \mathbf{v}^{\mathsf{T}} \mathbf{X}^{\mathsf{T}} \mathbf{X} \mathbf{v}$$

where

$$\mathbf{z} = \begin{pmatrix} z_1 \\ z_2 \\ \vdots \\ z_n \end{pmatrix} = \mathbf{X} \mathbf{v} = \begin{bmatrix} - - - \mathbf{x}_1^\top - - - \\ - - - \mathbf{x}_2^\top - - - \\ - - - - \mathbf{x}_n^\top - - - \end{bmatrix} \begin{pmatrix} v_1 \\ v_2 \\ \vdots \\ v_p \end{pmatrix}$$

Maximization Problem

The maximization problem becomes:

$$\max_{\mathbf{v}} \left\{ \frac{1}{n} \mathbf{v}^{\mathsf{T}} \mathbf{X}^{\mathsf{T}} \mathbf{X} \mathbf{v} \right\} \quad \text{s.t.} \quad \mathbf{v}^{\mathsf{T}} \mathbf{v} = 1$$

To solve this maximization, problem, we use Lagrange multipliers.

$$\mathcal{L} = \frac{1}{n} \mathbf{v}^{\mathsf{T}} \mathbf{X}^{\mathsf{T}} \mathbf{X} \mathbf{v} - \lambda (\mathbf{v}^{\mathsf{T}} \mathbf{v} - 1)$$

• Set the derivative of the Lagrangian $\mathcal L$ wrt $\mathbf v$ to $\mathbf 0$:

$$\frac{\partial \mathcal{L}}{\partial \mathbf{v}} = \frac{2}{n} \mathbf{X}^{\top} \mathbf{X} \mathbf{v} - 2\lambda \mathbf{v} = \mathbf{0} \Rightarrow \underbrace{\frac{1}{n} \mathbf{X}^{\top} \mathbf{X} \mathbf{v}}_{\mathbf{S} \in \mathbb{R}^{p \times p}} = \lambda \mathbf{v} \Rightarrow \mathbf{S} \mathbf{v} = \lambda \mathbf{v}$$

- This means that v is an eigenvector (with eigenvalue λ) of S.
- λ is the value of the projected inertia $I_{\mathbb{H}}$ that we want to maximize.

Eigenvectors of S

• Assume **X** is full rank $(rank(\mathbf{X}) = p)$. We have p eigenvectors:

$$\mathbf{V} = \begin{bmatrix} \mathbf{v}_1 & \mathbf{v}_2 & \dots & \mathbf{v}_k & \dots & \mathbf{v}_p \end{bmatrix}$$

ullet We also have the matrix of eigenvalues $oldsymbol{\Lambda}$ = $exttt{diag}\{\lambda_i\}_{i=1}^n$

$$\mathbf{\Lambda} = \begin{bmatrix} \lambda_1 & 0 & \dots & 0 \\ 0 & \lambda_2 & \dots & 0 \\ \vdots & \vdots & \ddots & \vdots \\ 0 & 0 & \dots & \lambda_p \end{bmatrix}$$

 We then have the matrix of projected points Z (also known as the matrix of principal components (PC's)):

$$\mathbf{Z} = \begin{bmatrix} \mathbf{z}_1 & \mathbf{z}_2 & \dots & \mathbf{z}_k & \dots & \mathbf{z}_p \end{bmatrix}$$

where the k-th principal component \mathbf{z}_k is:

$$\mathbf{z}_k = \mathbf{X}\mathbf{v}_k = v_{1k}\mathbf{x}_1 + v_{2k}\mathbf{x}_2 + \ldots + v_{pk}\mathbf{x}_p$$

with \mathbf{x}_k denotes columns of \mathbf{X} .

Eigenvalues of S

- Because the data is mean-centered, we have $mean(\mathbf{x}_i) = 0$. Then, $mean(\mathbf{z}_k) = 0$.
- How about the variance of \mathbf{z}_k ?

$$Var(\mathbf{z}_k) = \frac{1}{n} \mathbf{z}^{\mathsf{T}} \mathbf{z} = \frac{1}{n} (\mathbf{X} \mathbf{v}_k)^{\mathsf{T}} (\mathbf{X} \mathbf{v}_k) = \frac{1}{n} \mathbf{v}_k^{\mathsf{T}} \mathbf{X}^{\mathsf{T}} \mathbf{X} \mathbf{v}_k$$
$$= \mathbf{v}_k^{\mathsf{T}} \mathbf{S} \mathbf{v}_k = \mathbf{v}_k^{\mathsf{T}} (\lambda_k \mathbf{v}_k) = \lambda_k (\mathbf{v}_k^{\mathsf{T}} \mathbf{v}_k) = \lambda_k$$

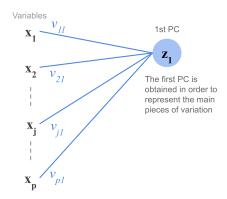
- The k-th eigenvalue of S is the variance of the k-th principal component.
- If X is mean centered, $S = \frac{1}{n}X^TX$ is the covariance matrix of data.
- If X is standardized (mean-centered and scaled by the variance), then S is the correlation matrix.

Eigenvalues of S

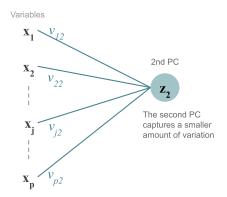
$$\texttt{Inertia} = \frac{1}{n} \sum_{i=1}^n d^2(i,g) = \sum_k \lambda_k = \texttt{tr}\left(\frac{1}{n}\mathbf{X}^{\top}\mathbf{X}\right)$$

- $\sum_{k=1}^{p} \lambda_k$ relates to the total amount of variability in the data.
- The principal components capture different parts of the variability in the data.

- Given a set of p variables $\mathbf{x}_1, \mathbf{x}_2, \dots, \mathbf{x}_p$, we want to obtain new k variables $\mathbf{z}_1, \mathbf{z}_2, \dots, \mathbf{z}_k$, called the **Principal Components (PCs)**.
- A principal component is a linear combination of the p variables:
 z = Xv.
- The first PC is a linear combination:



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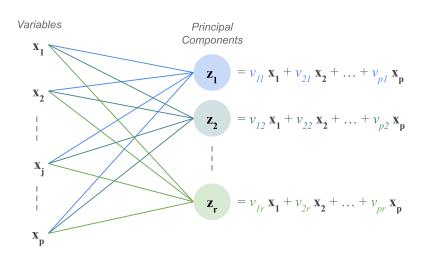
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- A principal component is a linear combination of the p variables:
 z = Xv.
- We compute PCs as linear combinations of original variables:

$$\begin{aligned} \mathbf{z}_1 &= v_{11}\mathbf{x}_1 + v_{21}\mathbf{x}_2 + \ldots + v_{p1}\mathbf{x}_p \\ \mathbf{z}_2 &= v_{12}\mathbf{x}_1 + v_{22}\mathbf{x}_2 + \ldots + v_{p2}\mathbf{x}_p \\ \vdots &= \vdots \\ \mathbf{z}_k &= v_{1k}\mathbf{x}_1 + v_{2k}\mathbf{x}_2 + \ldots + v_{pk}\mathbf{x}_p \end{aligned}$$

Or:

$$Z = XV$$

where \mathbf{Z} is an $n \times k$ matrix of principal components, and \mathbf{V} is a $p \times k$ matrix of weights (directional vectors of the principal axes).



Finding Principal Components

- The components $\mathbf{z}_1, \mathbf{z}_2, \dots, \mathbf{z}_k$ are required to capture most of the variation in data \mathbf{X} .
- We look for a vector \mathbf{v}_h such that a component $\mathbf{z}_h = \mathbf{X}\mathbf{v}_h$ has maximum variance:

$$\max_{\mathbf{v}_h} var(\mathbf{z}_h) \Rightarrow \max_{\mathbf{v}_h} var(\mathbf{X}\mathbf{v}_h) \Rightarrow \max_{\mathbf{v}_h} \frac{1}{n} \mathbf{v}_h^{\mathsf{T}} \mathbf{X}^{\mathsf{T}} \mathbf{X} \mathbf{v}_h$$

• If \mathbf{v}_h can be arbitrarily big, the problem is unbounded. We need to restrict \mathbf{v}_h to be of unit norm:

$$\|\mathbf{v}_h\| = 1 \Rightarrow \mathbf{v}_h^{\mathsf{T}} \mathbf{v}_h = 1$$

• If we denote the covariance matrix $S = (1/n)X^TX$, then

$$\max_{\mathbf{v}_h} \mathbf{v}_h^{\mathsf{T}} \mathbf{S} \mathbf{v}_h$$
 s.t. $\mathbf{v}_h^{\mathsf{T}} \mathbf{v}_h = 1$

• To avoid redundancy, we require $\mathbf{z}_h^{\mathsf{T}}\mathbf{z}_l = 0$ mutually orthogonal if $h \neq l$.

Finding Principal Components

All PCs can be found by **diagonalizing** $S = (1/n)X^TX$.

$$S = V \Lambda V^{\top}$$

- Λ is a diagonal matrix. The diagonal elements of Λ are the eigenvalues of S.
- The columns of V are orthonormal: $V^TV = I$
- ullet The columns of V are the eigenvectors of S.
- $\mathbf{V}^{\mathsf{T}} = \mathbf{V}^{-1}$

Because S is a $p \times p$ symmetric matrix, we have:

- S has p real eigenvalues.
- The eigenvectors corresponding to different eigenvalues are orthogonal. S is orthogonally diagonalizable ($S = V\Lambda V^{T}$).
- The set of eigenvalues of S is called the spectrum of S.
- The PCA is obtained via an Eigenvalue Decomposition of S.

Examples

- Principal Component Analysis Intuitions: https://fmin.xyz/docs/applications/pca/
- Principal Component Analysis Explained Visually: https://setosa.io/ev/principal-component-analysis/
- Principal Component Analysis (PCA): Iris data: https: //www.math.umd.edu/~petersd/666/html/iris_pca.html
- Face Recognition using Principal Component Analysis: https://machinelearningmastery.com/ face-recognition-using-principal-component-analysis/