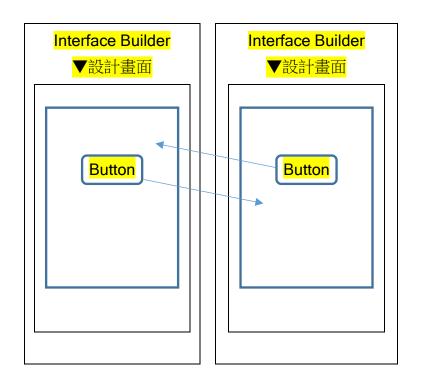
### CHAPTER 12-3

## SQLite 資料庫使用

# 建置 SQLite 資料庫並由其中查詢資料

#### 學習概念:

- 1. 首先用 viewController 建立第二個視窗。
- 2. 新增一個 swift 程式,並將其與新視窗連結。
- 3. 於第一個視窗中新增一個 Button 製作換場效果到第二個視窗;在第二個視窗中新增一個 Button 製作換場效果到第一個視窗。



## 【執行結果】

當 App 執行後,點選第一頁的 Next 會切換到第二頁,點選第二頁的 Back 會切換到第一頁。

## 建立 SQLite 資料庫

進入 Launchpad 點選終端機



於終端機的命令列中輸入 sqlite3 mydb.sqlite 將會建立一個 mydb.sqlite 的資料庫 SQLite version 3.8.10.2 2015-05-20 18:17:19 Enter ".help" for usage hints. sqlite>

輸入 .help 可以看到一些常用的指令

```
Macintosh HD — sqlite3 mydb.sqlite — 80×64
[sqlite> .help
                       Backup DB (default "main") to FILE
.backup ?DB? FILE
.bail on|off
                       Stop after hitting an error. Default OFF
                       Turn binary output on or off. Default OFF
.binary on|off
.clone NEWDB
                       Clone data into NEWDB from the existing database
.databases
                       List names and files of attached databases
.dbinfo ?DB?
                       Show status information about the database
.dump ?TABLE? ...
                       Dump the database in an SQL text format
                         If TABLE specified, only dump tables matching
                         LIKE pattern TABLE.
.echo onloff
                       Turn command echo on or off
                       Enable or disable automatic EXPLAIN QUERY PLAN
.eqp on|off
.exit
                       Exit this program
.explain ?on|off?
                       Turn output mode suitable for EXPLAIN on or off.
                         With no args, it turns EXPLAIN on.
                        Show schema and the content of sqlite_stat tables
.fullschema
.headers on|off
                        Turn display of headers on or off
                       Show this message
.help
.import FILE TABLE
                        Import data from FILE into TABLE
.indexes ?TABLE?
                        Show names of all indexes
                         If TABLE specified, only show indexes for tables
                         matching LIKE pattern TABLE.
.limit ?LIMIT? ?VAL?
                       Display or change the value of an SQLITE_LIMIT
.log FILE|off
                       Turn logging on or off. FILE can be stderr/stdout
.mode MODE ?TABLE?
                       Set output mode where MODE is one of:
                         ascii
                                   Columns/rows delimited by 0x1F and 0x1E
                                   Comma-separated values
                         CSV
                          column
                                   Left-aligned columns. (See .width)
                                   HTML  code
                         html
                                   SQL insert statements for TABLE
                          insert
                                  One value per line
                          line
                          list
                                   Values delimited by .separator strings
                          tabs
                                   Tab-separated values
                          tcl
                                   TCL list elements
.nullvalue STRING
                       Use STRING in place of NULL values
.once FILENAME
                       Output for the next SQL command only to FILENAME
.open ?FILENAME?
                       Close existing database and reopen FILENAME
.output ?FILENAME?
                       Send output to FILENAME or stdout
.print STRING...
                       Print literal STRING
.prompt MAIN CONTINUE Replace the standard prompts
                       Exit this program
                       Execute SQL in FILENAME
.read FILENAME
.restore ?DB? FILE
                       Restore content of DB (default "main") from FILE
.save FILE
                       Write in-memory database into FILE
.scanstats on|off
                       Turn sqlite3_stmt_scanstatus() metrics on or off
.schema ?TABLE?
                       Show the CREATE statements
                          If TABLE specified, only show tables matching
                          LIKE pattern TABLE.
.separator COL ?ROW?
                        Change the column separator and optionally the row
                          separator for both the output mode and .import
.shell CMD ARGS...
                       Run CMD ARGS... in a system shell
                        Show the current values for various settings
.show
.stats on|off
                       Turn stats on or off
.system CMD ARGS...
                       Run CMD ARGS... in a system shell
.tables ?TABLE?
                       List names of tables
                         If TABLE specified, only list tables matching
                         LIKE pattern TABLE.
.timeout MS
                       Try opening locked tables for MS milliseconds
.timer on|off
                       Turn SQL timer on or off
.trace FILE|off
                       Output each SQL statement as it is run
.vfsname ?AUX?
                       Print the name of the VFS stack
.width NUM1 NUM2 ...
                       Set column widths for "column" mode
                         Negative values right-justify
```

sqlite>

在此使用 .database 可以看到剛建立的資料庫 mydb.sqlite 的儲存位置

在本範例中將建立一個 userdata 的資料表 userdata 內有兩個欄位。 create table userdata (iid text primary key, cname text);

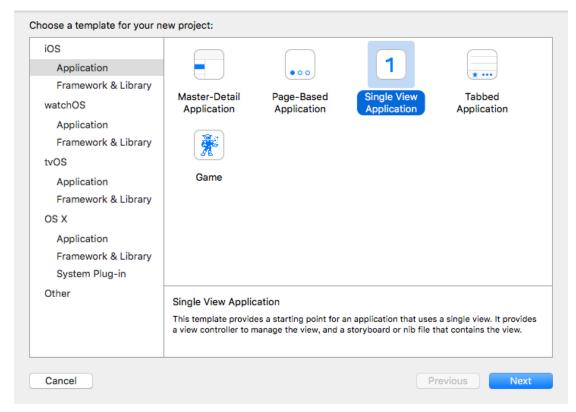
並新增兩筆資料。

```
sqlite> insert into userdata values ('001', 'peter'); sqlite> insert into userdata values ('002', 'david');
```

透過查詢,檢視所新增的兩筆資料是否存在於userdata的表格中。sqlite> select \* from userdata;

```
[sqlite> create table userdata (iid text primary key, cname text);
[sqlite> insert into userdata values ('001', 'peter');
[sqlite> insert into userdata values ('002', 'david');
[sqlite> select * from userdata;
[001|peter
[002|david]
[sqlite> ]
```

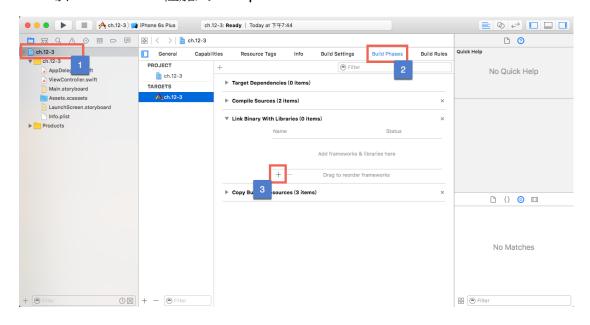
開啟 xcode 時會出現的畫面,點選 iOS 下的【Application】,接著右視窗選擇 【Single View Application】,點選【Next】選項後進入設定的基本視窗。



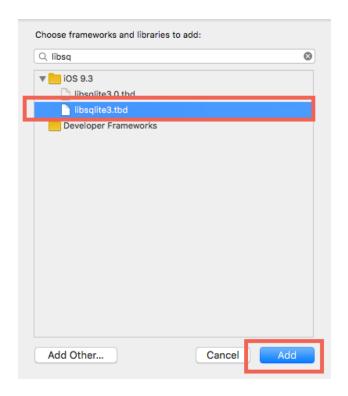
檔名及名稱設定,請將【Product Name】設定為 ch.12-3

r your new project:			
Product Name:	ch.12-3		
Organization Name:	myCompany2		
Organization Identifier:	com.myCompany2		
Bundle Identifier:	com.myCompany2.ch-12-3		
Language:	Swift	0	
zangaaga	- Child		
Devices:	iPhone	<b>\$</b>	
	Use Core Data		
	Include Unit Tests		
	Include UI Tests		
		Previous	Next
	Organization Name: Organization Identifier: Bundle Identifier: Language:	Product Name: ch.12-3 Organization Name: myCompany2 Organization Identifier: com.myCompany2 Bundle Identifier: com.myCompany2.ch-12-3 Language: Swift Devices: iPhone Use Core Data Include Unit Tests	Product Name: ch.12-3  Organization Name: myCompany2  Organization Identifier: com.myCompany2  Bundle Identifier: com.myCompany2.ch-12-3  Language: Swift   Devices: iPhone   Use Core Data  Include Unit Tests  Include UI Tests

於 Framework 裡加入 libsqlite3.tbd。



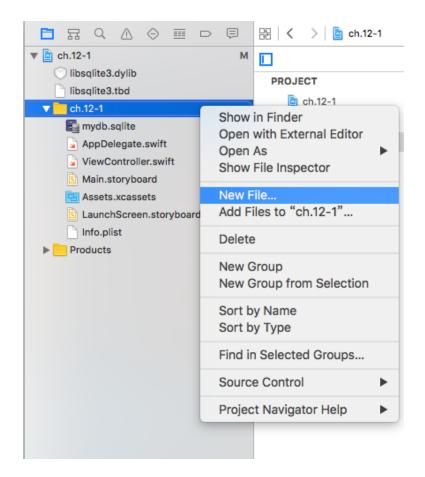
libsqlite3.tbd 是連結至「最新的 sqlite library」,雖然目前最新的是 libsqlite3.0.tbd,但是為了維護性,還是使用 libsqlite3.tbd



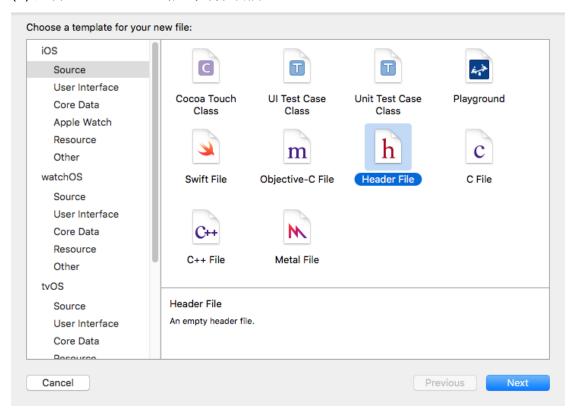
因為 libsqlite3.tbd 是 Objective-C 的函式庫, 因此需要建立 swift 與 Objective-C 的連結。

建立 bridge header file,作為 swift 與 object-c 的連結橋樑

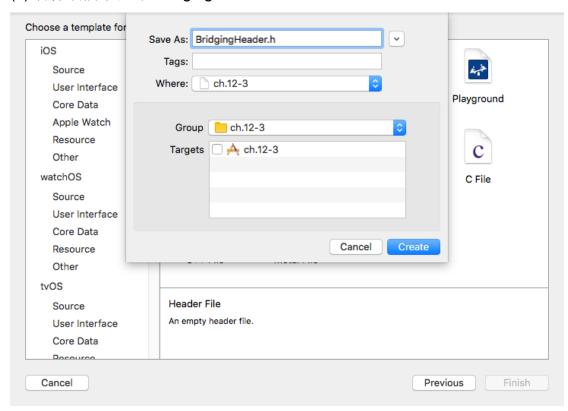
(1) 選擇新增檔案 (New File)



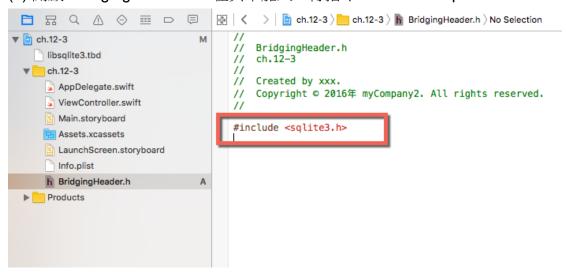
#### (2) 選擇 Header File 格式的標頭檔。



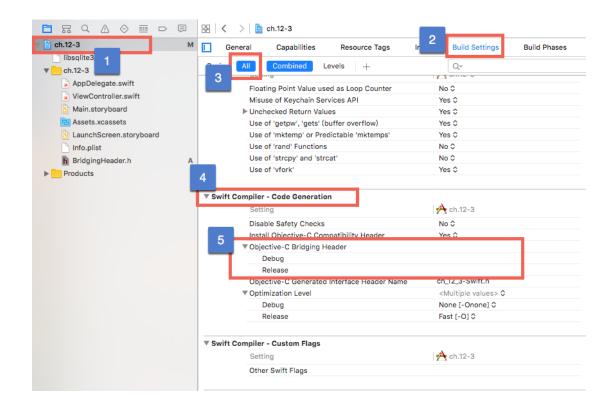
#### (3) 將標頭檔命名為 BridgingHeader.h



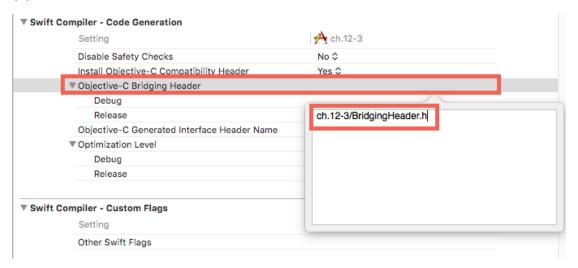
(4) 開啟 BridgingHeader.h,在其中加入一行指令 #include <sqlite3.h>



(5) 設定 Swift Complier 連結 Objective-C 的連結橋樑



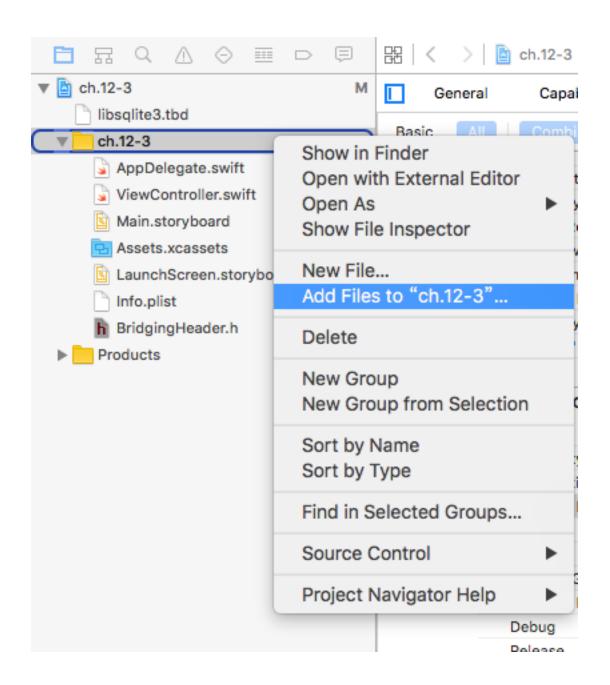
(6) 點兩下即可開啟視窗,於是窗內加入橋接的標頭檔路徑

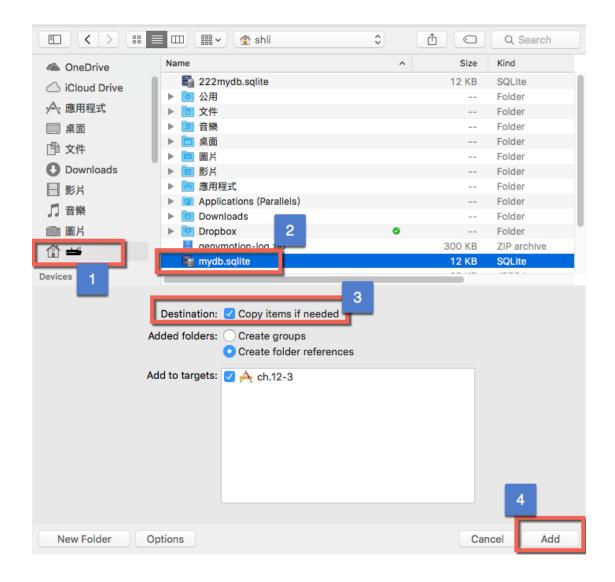


(7) 加入後會顯示出已經加入的路徑與檔名。

Setting	A ch.12-3
Disable Safety Checks	No ≎
▶ Install Objective-C Compatibility Header	Yes ≎
▼ Objective-C Bridging Header	ch.12-3/BridgingHeader.h
Debug	ch.12-3/BridgingHeader.h
Release	ch.12-3/BridgingHeader.h
Objective-C Generated Interface Header Name	ch_12_3-Swift.h
▼ Optimization Level	<multiple values=""> \$</multiple>
Debug	None [-Onone] \$
Release	Fast [-O] \$
Swift Compiler - Custom Flags	
Setting	A ch.12-3
Other Swift Flags	

將步驟一所建立的 mydb.sqlite 加入到 專案中, 請記得勾選 Copy items if needed, 才會將 mydb.sqlite 複製到專案中。





- (1) 於畫面中放置一個 Button 的 IBAction 命名為 tapBtn
- (2) 於畫面中放置一個 TextView 的 IBOutlet, 命名為 myTextView



(1) 於 tapBtn 的 IBAction 中加入程式碼,用以連結資料庫並將查詢結果顯示於 textView 中。

```
myTextView.text = ""

var db:COpaquePointer = nil

let src:String = NSBundle.mainBundle().pathForResource("mydb", ofType: "sqlite")!

if (sqlite3_open(src, &db) == SQLITE_OK){

if (db != nil) {

    let sqlString = "SELECT * FROM userdata"

    // statement 用來儲存執行結果

    var statement : COpaquePointer = nil
    if sqlite3_prepare_v2(db, sqlString, -1, &statement, nil) != SQLITE_OK {
        let ermsg = String, fromCString(sqlite3_eermsg(db))
        print("error preparing insert: \((errmsg)\)")

    }

    //利用週圈取出查詢結果

    while (sqlite3_step(statement) == SQLITE_ROW) {
        let iid = Int(sqlite3_column_int(statement, 0))
        let rome = $fring.fromCString(UnsafePointer<Cthar>(rowData))
        myTextView.text = myTextView.text.stringByAppendingString("iid=\((iid)\)\n")
        myTextView.text = myTextView.text.stringByAppendingString("cname=\((cname!)\)\n")

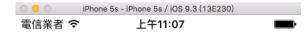
    //使用完單 釋放statement
    sqlite3_finalize(statement);

} sqlite3_close(db);

} else {
    let alertController = UIAlertController (title: "開啟失敗", message: "無法開啟資料庫", preferredStyle: .Alert)
    presentViewController(alertController, animated: true, completion: nil)
}

}
```

當 App 啟動後在顯示畫面時,在點選【Show Data】時,將會查詢資料庫並將結果顯示於文字框中。



#### **Show Data**

iid=1 cname=peter iid=2 cname=david