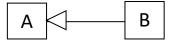
# Object Oriented Software Metric

### Requirements

- Understanding of class relationship
- Understanding of class diagram
  - Association

- Α Β
- Aggregation
- A > B
- Composition
- A B
- Generalization



- Inheritance
- Sub class super class
- Parent Child

# Weighted Methods per Class (WMC)

- The effort in developing a class will in some sense will be determined by the number of methods the class has and the complexity of the methods.
- Suppose a class C has methods M1, M2... Mn defined on it. Let the complexity of the method M1 be c1, then

$$WMC = \sum_{i=1}^{i=n} C_i$$

- If the *complexity* of each method is considered 1, WMC gives the total number *of* methods in the class.
- A separate matrix will be required to calculate complexity, like, cyclomatic complexity.
- The data based on evaluation of some existing programs, shows that in most cases, the classes tend to have only a small number of methods, implying that most classes are simple and provide some specific abstraction and operations.
- WMC metric has a reasonable correlation with fault-proneness of a class. As can be expected, the larger the WMC of a class the better the chances that the class is fault-prone.

#### Depth of Inheritance Tree (DIT)

- Inheritance is one of the unique features of the object- oriented paradigm.
- Inheritance is one of the main mechanisms for reuse
- The deeper a particular class is in a class hierarchy, the more methods it has available for reuse, thereby providing a larger reuse potential
- Inheritance increases coupling, which makes changing a class harder
- A class deep in the hierarchy has a lot of methods it can inherit, which makes it difficult to predict its behavior
- The DIT of a class C in an inheritance hierarchy is the depth from the root class in the inheritance tree
- In case of multiple inheritance, the DIT metric is the maximum length from a root to C
- Statistical data suggests that most classes in applications tend to be close to the root, with the maximum DIT metric value being around 10
- Most the classes have a DIT of 0 (that is, they are the root).
- Designers might be giving upon reusability in favor of comprehensibility
- The experiments show that DIT is very significant in predicting defectproneness of a class: the higher the DIT the higher is the probability that the class is defect-prone

### Number of Children (NOC)

- The number of children (NOC) metric value of a class C is the number of immediate subclasses of C
- This metric can be used to evaluate the degree of reuse, as a higher NOC number reflects reuse of the definitions in the superclass by a larger number of subclasses
- It also gives an idea of the direct influence of a class on other elements of a design
- The larger the influence of a class, the more important the class is correctly designed
- In the empirical observations, it was found that classes generally had a small NOC metric value, with a vast majority of classes having no children
- This suggests that in the systems analyzed, inheritance was not used very heavily
- The data suggest that the larger the NOC, the lower the probability of detecting defects in a class
- The higher NOC classes are less defect-prone. The reasons for this are not very clear or definite.

#### Coupling between Classes (CBC)

- Coupling between classes of a system reduces modularity and make class modification harder
- It is desirable to reduce the coupling between classes
- The less coupling of a class with other classes, the more independent the class, and more easily modifiable
- Coupling between classes (CBC) is a metric that tries to quantify coupling that exists between classes
- Two classes are considered coupled if methods of one class use methods or instance variables defined in the other class
- There are indirect forms of coupling (through pointers, etc.) that are hard to identify
- The experimental data indicates that most of the classes are selfcontained and have low CBC value.
- Some types of classes, for example the ones that deal with managing interfaces, generally tend to have higher CBC values. [Exception]
- The data found that CBC is significant in predicting the faultproneness of classes.

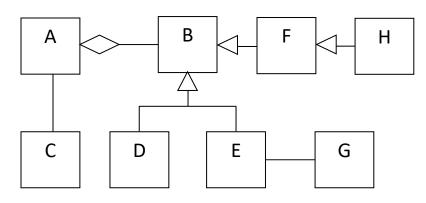
# Lack of Cohesion in Methods (LCOM)

- Cohesion captures how closely bound the different methods of the class are
- Two methods of a class C can be considered "cohesive" if the set of instance variables of C that they access have some elements in common
- High cohesion is a highly desirable property for modularity
- Let  $I_i$  and  $I_j$  be the set of instance variables accessed by the methods  $M_1$  and  $M_2$ , Q be the set of all cohesive pairs of methods, that is, all  $(M_i, M_j)$  such that  $I_i$  and  $I_j$  have a non-null intersection. Let P be the set of all noncohesive pairs of methods, that is, pairs such that the intersection of sets of instance variables they access is null. Then LCOM is defined as

LCOM = |P|-|Q|, if |P| > |Q|, otherwise 0.

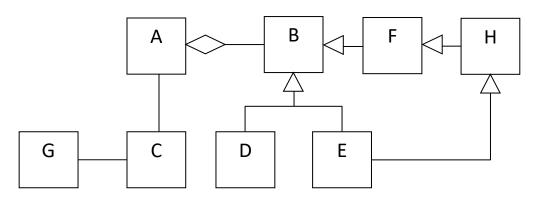
- If there are n methods in a class C, then there are n(n-1) pairs, and LCOM is the number of pairs that are noncohesive minus the number of pairs that are cohesive
- The larger the number of cohesive methods, the more cohesive the class will be, and the LCOM metric will be lower
- A high LCOM value may indicate that the methods are trying to do different things and operate on different data entities
- If this is **validated**, the class can be **partitioned** into different classes
- The data in [BBM95] found little significance of this metric in predicting the fault-proneness of a class

### Example 1 (NOC, DIT, CBC)



CLASS	NOC	Influence on Design	DIT	Reuse Potential	CBC (appx.)
А	0	Low	0	Low	Low (2)
В	3	Highest	0	Low	Highest (4)
С	0	Low	0	Low	Lowest (1)
D	0	Low	1	Moderate	Lowest (1)
E	0	Low	1	Moderate	Low (2)
F	1	Moderate	1	Moderate	Low (2)
G	0	Low	0	Low	Lowest (1)
Н	0	Low	2	Highest	Lowest (1)

### Example 2 (NOC, DIT, CBC)



CLASS	NOC	Influence on Design	DIT	Reuse Potential	CBC (appx.)
А	0	Low	0	Low	Low (2)
В	3	Highest	0	Low	Highest (4)
С	0	Low	0	Low	Low (2)
D	0	Low	1	Moderate	Lowest (1)
Е	0	Low	3	Highest	Low (2)
F	1	Moderate	1	Moderate	Low (2)
G	0	Low	0	Low	Lowest (1)
Н	1	Moderate	2	High	Low (2)

### **Example (LCOM)**

CLASS A	

**a**1

a2

**a**3

a4

```
LCOM = |P|-|Q|, if |P| > |Q|, otherwise 0
```

#### Pairs:

```
(O1, O2), (O1, O3), (O1, O4), (O2, O3), (O2, O4), (O3, O4)
```

```
P = 2 (Non-Cohesive pairs)
Q = 4 (Cohesive pairs)
```

Q > P

LCOM = 0

Comment: The LCOM value of the class indicates that the methods of the class are cohesive, and it is a desirable design.