

Movie filtering application project

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Problem statement: implementing GUI patterns for a GUI application

Implementation: to partly do the work 3rd party library was used in order to better receive data from the dataset, because it was tedious and hard to do so with usual methods of implementation. Also the GUI patterns were used to construct the user interface. The URL address of the repository: <https://github.com/nokumade/dsba-itop2022-hw>

Results: Even though the job has not been completed because of unknown mistakes and problems with corrupted dataset, the implementor has got the sense of understanding several patterns of C++ language, such as inheritance.

Conclusion: the project has partly achieved the expected results and the further improvements can be made:

1. No corrupted information in the .csv file.
2. Filtering in the file.
3. Additional UI for adding a new film to the table.