Nolan's Game Development 11 Journal  
9/8/2025  
I started my journal today. (this file)  
We talked about the names of each other and getting to remember everyone's names.  
Today we are talking about LLMs.  
We will activate gitpage.  
  open repository, go to settings>pages  
  click on none and change it to main  
  click "save"  
  wait (~30s)  
  refresh, and the page should be there  
We also began to talk abut if-statements  
In example;  
  
x=5  
  if(x>7){raise your hand}  
  else {lower your hand}  
I got my own GitHub page to work. (<https://nolan-b-mss.github.io/game-dev-nolan-2025/public/index.html>)  
  
Then we talked about different programming languages and what they can be used for, like;  
  JavaScript - webpages, cell phones, devices  
  Python - AI  
  C/C++ - fast, best  
  C# (C sharp) - ???  
CSS - ???  
HTML is NOT a programming language, its mainly used for redirecting, formatting, and other similar things. (That was from my knowledge, it may be incorrect.)  
Variables  
Input/output  
Decisions (if statements)  
Events  
Objects (variable 2)  
Functions  
Loops (forever, will not end until told to.)  
Arrays (named variables)  
Classes (everything)  
9/9/2025  
Today we added to our index and made a new page for adding images onto a website.  
9/10/2025  
We started assignment 2 on VIDEOFLAC.  
I am completely lost.  
9/11/2025  
I learned how to make a working button that triggers an alert.  
9/12/2025  
I made a button that generates a number between 1-10.  
I began to make a square that appears only when an even number is generated.  
I also started making it move.  
9/13/2025  
I finished the square and it now works with no error. (this was all added to my VIDEO-FLAC file)  
9/15/2025