

The goal I have been trying to achieve is to figure out how I am going to get the application to capture the screen to be able to record it. I found an API called Win32 that will allow me to interact with windows in the way that I need to. My next step is to figure out what programming language that I want to use, either python or c++, right now I am leaning toward c++. To further this part I found a tutorial to screen capture in python that I want to code out and test, but if I decide not to use python I plan on looking at how the open source program OBS did it. OBS is used by a lot of people to record their screens and to use that to make youtube videos and stream on twitch or other platforms.

So my next step is to program the code in python then choose which language i would like to use. If I choose to use c++ I will have to figure out how to make a screen recording program. Then I will have to figure out how to make a 5 minute rolling recording. Once those two steps are done I will then have to find a database service to use to be able to save the recordings.