

Nolan Willis

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OBJECTIVE

Motivated and adaptable computer-science undergraduate looking for internships to gain experience in the field.

EDUCATION

SYRACUSE UNIVERSITY

BS Computer Science, Minor in Mathematics

GPA: 3.1, expected completion: May 2023

Relevant Coursework:

- Software Specification and Design – in-depth introduction to software engineering, covered topics like SDLC principles, UML diagramming, and object-oriented design.
- Data Structures – study of data structures using Java, implemented various data structures and search algorithms.
- Systems and Network Programming – introduction to the C programming language, UNIX systems, and BASH scripting.

EXPERIENCE

EIS GROUP, JUNIOR DEVELOPMENT INTERN

Jun 2021 – Aug 2021

Gained valuable experience in a large-scale, professional environment, working closely with a development team creating insurance software. Used GitLab, JIRA, attended team meetings, wrote Markdown documentation, and fixed minor bugs in React JS based apps.

FS ENGINEERING, INTERN

Jun 2017 – Aug 2017

Organized and converted digital HVAC blueprints from Autodesk to Revit.

SKILLS

LANGUAGES: Python, C, C++, Java, JavaScript

TOOLS: Microsoft Office, JIRA, VS Code, Git

ACTIVITIES

IEEE, SYRACUSE UNIVERSITY CHAPTER

Sep 2021 – present

The student chapter of IEEE, at Syracuse University, organizes technology related talks and events. Connecting students with industry.

ESPORTS AT SYRACUSE UNIVERSITY

Sep 2019 – May 2020

I was a member of the Overwatch club team, we competed in the TESPA collegiate championship.