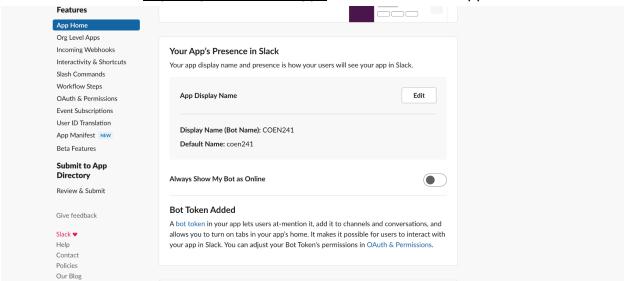
HW2 - COEN 241 - Extra Credits

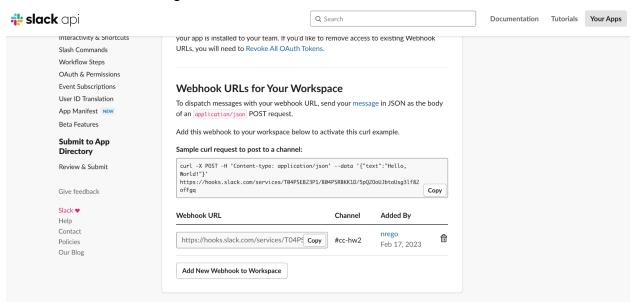
Nolita Rego (W1628657)

Enabling the function to be used as an actual slack app:

1. Head over to https://api.slack.com/apps and create a new app!



2. Create a incoming webhook



3. Using ngrok, we create public IP address for the localhost:

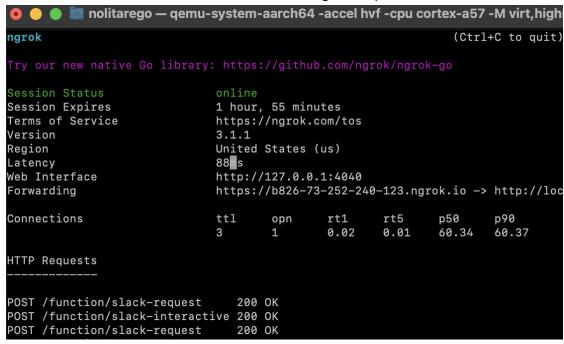
Install ngrok!

For mac: \$ brew install ngrok/ngrok/ngrok

For Linux: \$ sudo curl -s https://ngrok-agent.s3.amazonaws.com/ngrok.asc | sudo tee /etc/apt/trusted.gpg.d/ngrok.asc >/dev/null && echo "deb https://ngrok-agent.s3.amazonaws.com buster main" | sudo tee /etc/apt/sources.list.d/ngrok.list && sudo apt update && sudo apt install ngrok

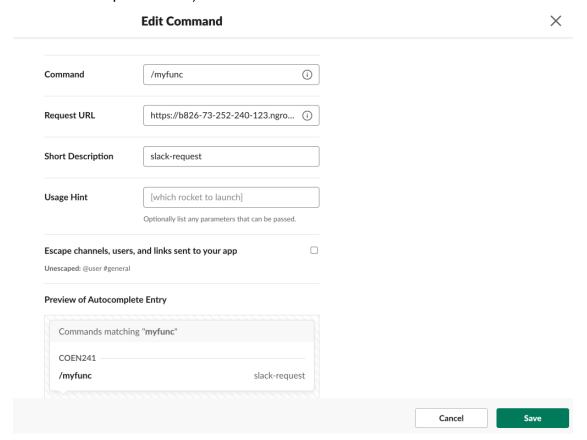
For Windows: \$ choco install ngrok

After installation, run the command: \$ sudo ngrok http 8080

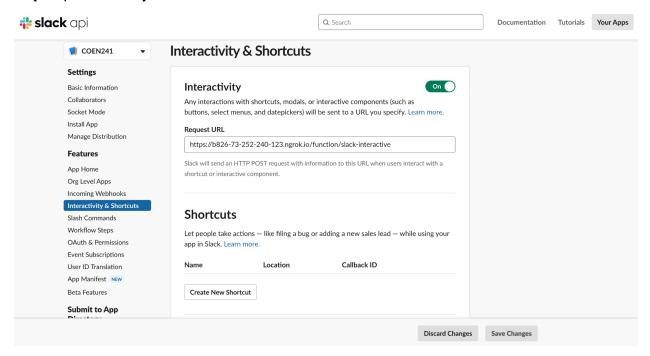


We get our public IP address.

4. Head over to slash command and create a new command: I created /myfunc and set the request url to the public endpoint of your function. Our new slash command (use the public address + endpoint name)



5. Head over to interactive components, set the request url for the interactivity as public IP/{endpoint name}



6. Testing the function - Entered /myfunc in the channel "cc-hw2" and below is the output:

