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19-NTU-CS-1118  
BSSE-06

Mob App Dev

Lab-2

# **Task 1**

import 'package:flutter/material.dart';

void main() {

runApp(

MaterialApp(

home: Scaffold(

appBar: AppBar(

title: Text("Mobile App Dev Lab"),

backgroundColor: Colors.brown,

),

body: Center(child: Text("You have pressed the button 0 times")),

backgroundColor: Colors.blueGrey,

floatingActionButton: FloatingActionButton(

onPressed: null,

child: Icon(Icons.add),

tooltip: "This button is not functional",

),

)),

);

}

Graphical user interface, text, application

Description automatically generated

# **Task 2**

import 'package:flutter/material.dart';

void main() {

runApp(MaterialApp(

home: Scaffold(

backgroundColor: Color.fromARGB(255, 203, 235, 168),

appBar: AppBar(

backgroundColor: Colors.red,

title: Text("I am Rick"),

),

body: Center(

child: Center(child: Image.asset('assets/media/images/rick.jpeg')),

),

)));

}

**A screenshot of a video game

Description automatically generated with medium confidence**