# **Keep Your Laziness In Check**

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November 20, 2017

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# Being lazy is fun and useful, but...

... sometimes it leads to unintended consequences.

#### Wouldn't it be nice to QuickCheck laziness?

Traditional property-based testing (such as QuickCheck):

- ✓ Great for testing functional correctness
- ✓ Write a specification, fuzz inputs to functions to automatically test against that specification
- Can't observe (or even specify) properties beyond functional correctness

If we were able to **specify** and **observe** laziness, we could treat it *just like* functional correctness.

# **StrictCheck**

"We actually can do that thing."

# Observing strictness (part I)

```
instrumentListWithRef :: IORef Int -> [a] -> [a]
instrumentListWithRef _ [] = []
instrumentListWithRef count (a : as) =
  unsafePerformIO $ do
  modifyIORef' count (\x -> x + 1)
  return (a : instrumentListWithRef count as)
```

```
type Context a = a -> ()
------
lazy, whnf, spineStrict :: Context [a]
lazy = \xs -> const () xs
```

# Demanding an answer, lazily

```
evaluate :: () -> IO ()
evaluate () = return ()
```

### Demanding an answer, lazily

```
evaluate :: () -> IO ()
evaluate () = return ()
demandCount :: Context b -> ([a] -> b) -> [a] -> Int
demandCount c f as =
  unsafePerformIO $ do
    count <- newIORef 0
    let observableList =
          instrumentListWithRef count as
    evaluate ((c . f) observableList)
    readIORef count
```

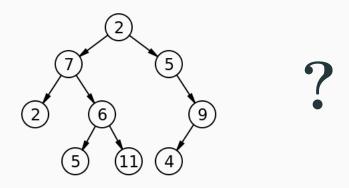
ghci
$$>$$
 let f = take 6

```
ghci> let f = take 6
ghci> demandCount lazy f [1..]
0
```

```
ghci> let f = take 6
ghci> demandCount lazy f [1..]
0
ghci> demandCount whnf f [1..]
1
```

```
ghci> let f = take 6
ghci> demandCount lazy f [1..]
0
ghci> demandCount whnf f [1..]
1
ghci> demandCount spineStrict f [1..]
6
```

# Beyond lists and numbers



```
data List a =
    Cons a (List a)
  | Nil
data Thunk a = T \mid E \mid a
data ListDemand d =
    ConsD (Thunk d)
           (Thunk (ListDemand d))
  NilD
data IntDemand = IntD
```

## **Examples**

```
data ListDemand d =
    ConsD (Thunk d)
          (Thunk (ListDemand d))
   NilD
data IntDemand = IntD
ConsD T (ConsD (E IntD) (ConsD T T))
ConsD (E IntD) (ConstD T (ConsD (E IntD) (E NilD)))
```

```
data Tree a =
    Node (Tree a) a (Tree a)
  Leaf
data TreeDemand d =
    NodeD (Thunk (TreeDemand d))
          (Thunk d)
          (Thunk (TreeDemand d))
  LeafD
```

#### ListDemand vs TreeDemand

```
data ListDemand d =
    ConsD (Thunk d)
          (Thunk (ListDemand d))
    NilD
data TreeDemand d =
    NodeD (Thunk (TreeDemand d))
          (Thunk d)
          (Thunk (TreeDemand d))
  LeafD
```

### Computing demand, generically

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```
demandList :: Context b -> ([Int] -> b)
            -> [Int]
            -> (b, Thunk (ListDemand IntDemand))
demandTree :: Context b -> (Tree Int -> b)
            -> Tree Int
            -> (b, Thunk (TreeDemand IntDemand))
demand :: Context b \rightarrow (a \rightarrow b) \rightarrow a
            -> (b, Thunk (Demand a))
```

#### Generic Demand calculation

```
type family Demand (x :: *) :: * where
Demand (a -> b) = FuncDemand
Demand (a :+: b) = Demand a :+: Demand b
Demand (a :*: b) = Thunk (Demand a) :*: Thunk (Demand b)
```

# **First-order specifications**

#### Connecting specification with observation

# PLACEHOLDER FOR PICTURE

## **Higher-order specifications**

# PLACEHOLDER FOR PICTURE

#### **Contributions**

With StrictCheck, you will be able to:

- Observe laziness from within Haskell
- Specify laziness properties as Haskell functions
- Test implementations against those specifications
- For all types,<sup>1</sup> including higher-order functions and data types containing functions

The implementation is a work in progress.

<sup>&</sup>lt;sup>1</sup>Simple (i.e. non-indexed, non-existential) types