

Keep Your Laziness In Check

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Being lazy is fun and useful, but. . .

. . .sometimes it leads to unintended consequences.

Wouldn't it be nice to QuickCheck laziness?

Traditional property-based testing (such as QuickCheck):

- ✓ Great for testing functional correctness
- ✓ Write a specification, fuzz inputs to functions to automatically test against that specification
- ✗ Can't observe (or even specify) properties beyond functional correctness

If we were able to **specify** and **observe** laziness, we could treat it *just like* functional correctness.

StrictCheck

“We actually can do that thing.”

Observing strictness (part I)

```
instrumentListWithRef :: IORef Int -> [a] -> [a]
instrumentListWithRef _ [] = []
instrumentListWithRef count (a : as) =
  unsafePerformIO $ do
    modifyIORef' count (\x -> x + 1)
    return (a : instrumentListWithRef count as)
```

Strictness doesn't exist in a vacuum

```
type Context a = a -> ()
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lazy      = \xs -> const () xs
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lazy      = \xs -> const () xs
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```
whnf      = \xs -> case xs of  
            []      -> ()  
            (_:_)   -> ()
```


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type Context a = a -> ()
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```
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```
lazy      = \xs -> const () xs
```

```
whnf      = \xs -> case xs of  
            []      -> ()  
            (_:_)   -> ()
```

```
spineStrict =
```

```
  \xs -> whnf (foldl' (\ys y -> y : ys)) [] xs)
```

Demanding an answer, lazily

```
evaluate :: () -> IO ()  
evaluate () = return ()
```

Demanding an answer, lazily

```
evaluate :: () -> IO ()
evaluate () = return ()

demandCount :: Context b -> ([a] -> b) -> [a] -> Int
demandCount c f as =
  unsafePerformIO $ do
    count <- newIORef 0
    let observableList =
      instrumentListWithRef count as
    evaluate ((c . f) observableList)
    readIORef count
```

Examples of demandCount

```
ghci> let f = take 6
```

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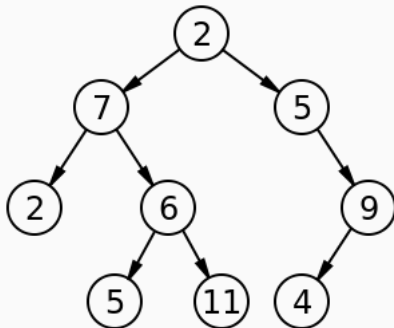
```
ghci> demandCount whnf f [1..]
```

```
1
```

Examples of demandCount

```
ghci> let f = take 6
ghci> demandCount lazy f [1..]
0
ghci> demandCount whnf f [1..]
1
ghci> demandCount spineStrict f [1..]
6
```

Beyond lists and numbers



?


```
data List a =  
    Cons a (List a)  
    | Nil  
  
data Thunk a = T | E a  
  
data ListDemand d =  
    ConsD (Thunk d)  
          (Thunk (ListDemand d))  
    | NilD  
  
data IntDemand = IntD
```

Examples

```
data ListDemand d =  
    ConsD (Thunk d)  
          (Thunk (ListDemand d))  
    | NilD
```

```
data IntDemand = IntD
```

```
ConsD T (ConsD (E IntD) (ConsD T T))
```

```
ConsD (E IntD) (ConstD T (ConsD (E IntD) (E NilD)))
```

```
data Tree a =  
    Node (Tree a) a (Tree a)  
  | Leaf  
  
data TreeDemand d =  
    NodeD (Thunk (TreeDemand d))  
          (Thunk d)  
          (Thunk (TreeDemand d))  
  | LeafD
```

ListDemand vs TreeDemand

```
data ListDemand d =  
    ConsD (Thunk d)  
          (Thunk (ListDemand d))  
  | NilD
```

```
data TreeDemand d =  
    NodeD (Thunk (TreeDemand d))  
          (Thunk d)  
          (Thunk (TreeDemand d))  
  | LeafD
```

Computing demand, generically

```
demandList :: Context b -> ([Int] -> b)
           -> [Int]
           -> (b, Thunk (ListDemand IntDemand))
```

```
demandTree :: Context b -> (Tree Int -> b)
           -> Tree Int
           -> (b, Thunk (TreeDemand IntDemand))
```

Computing demand, generically

```
demandList :: Context b -> ([Int] -> b)
           -> [Int]
           -> (b, Thunk (ListDemand IntDemand))
```

```
demandTree :: Context b -> (Tree Int -> b)
           -> Tree Int
           -> (b, Thunk (TreeDemand IntDemand))
```

```
demand    :: Context b -> (a -> b) -> a
           -> (b, Thunk (Demand a))
```

Generic Demand calculation

```
type family Demand (x :: *) :: * where
  Demand (a -> b)  = FuncDemand
  Demand (a :+: b) = Demand a :+: Demand b
  Demand (a **: b) = Thunk (Demand a) **: Thunk (Demand b)
```

First-order specifications

```
-- uncurried take
```

```
take      :: (Int, [a]) -> [a]
```

```
takeSpec  :: Int -> [a]
```

```
    -> Demand [a]
```

```
    -> (Thunk (Demand Int), Thunk (Demand [a]))
```


PLACEHOLDER FOR
PICTURE

PLACEHOLDER FOR
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With **StrictCheck**, you will be able to:

- **Observe** laziness efficiently from within Haskell
- **Specify** laziness properties as Haskell functions
- **Test** implementations against those specifications
- **For all types**,¹ including higher-order functions and data types containing functions

The implementation is a work in progress.

¹Simple (i.e. non-indexed, non-existential) types