

Overloading

February 21, 2024

1 Method overloading:

When inheriting from other classes we can overwrite inherited methods, or overload them (modifying their behaviour).

```
[12]: class Parent:
        def give_feedback(self):
            return "Well done!"

        # Overwriting
        class ChildOne(Parent):
            def give_feedback(self):
                return "What do I care?"

        # Overloading
        class ChildTwo(Parent):
            def give_feedback(self):
                msg = super().give_feedback()
                return f"{msg} I suppose."

        child1 = ChildOne()
        print(child1.give_feedback())

        child2 = ChildTwo()
        print(child2.give_feedback())
```

What do I care?

Well done! I suppose.

```
[13]: # Overloading with arguments:

class A:
    def __init__(self, name):
        self.name = name

    def say_hi(self, mood):
        if mood == "happy":
            return f"Hello, my name is {self.name}. What's your name?"
```

```

        else:
            return "Leave me alone!"

class B(A):
    def __init__(self, name, age):
        super().__init__(name)
        self.age = age
    def say_hi(self, mood):
        if mood == "happy":
            return super().say_hi(mood)
        elif mood == "sad":
            return f"With my {self.age}, I am too old for this."
        else:
            return super().say_hi(mood)

b = B("Simon", 33)
print(b.name, b.age)
print(b.say_hi("happy"))
print(b.say_hi("grumpy"))
print(b.say_hi("sad"))

```

```

Simon 33
Hello, my name is Simon. What's your name?
Leave me alone!
With my 33, I am too old for this.

```

[]: