GARY HUGHES JR

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GitHub: https://github.com/nomoneyrecord

I am a science enthusiast with a strong passion for technology and software development. With a diverse background that includes training in music and organic chemistry, I bring a unique perspective and skill set to problem-solving. Along with my technical skills, I also possess experience in management and leadership, which has honed my ability to work effectively with others and achieve common goals. My ultimate objective is to create innovative tools and applications that can have a positive impact on the world.

EDUCATION

SOFTWARE DEVELOPMENT MASTERMIND, INC .
DEC 2022 - PRESENT

I'm currently in a 16-month immersive mentorship program called the Software Development Mastermind. This program emulates a professional work environment, where the emphasis is on developing real-world projects within tight deadlines. Throughout the process, I received ongoing coaching and feedback that has been instrumental in honing and elevating my programming abilities.

FULLSAIL UNIVERSITY – UNDERGRADUATE SCHOOL
Bachelor of Science in Music Production   *MAR 2011 – FEB 2015*
- GPA: 3.3
- Relevant Coursework: Composed/produced/engineered musical works utilizing multiple pieces of software and hardware. Lead teams of composers and built audio projects for film, games, and independent artists
- Technical Skills: ProTools, Cubase, Logic Pro

PROFESSIONAL EXPERIENCE

DABSTRACT   SPOKANE VALLEY, WA
LAB SUPERVISOR   *MAR 2019 – FEB 2022*
- Lead team in high paced production, train staff, repair equipment, developed SOPs, and R&D
- Developed production methods; reduced overhead and new product development
- Equipment; built R&D equipment to increase safety and production

PROJECT EXPERIENCE

Rock Paper Scissors App
This app was written in HTML, CSS, and vanilla JavaScript. No frameworks, or libraries used and deployed with GitHub. The purpose of this app was to help build my understanding of full-stack development and continue to refine my skillset. This app taught me a lot about developing a fun and interactive experience for the user utilizing conditional statements, DOM, and clean coding practices.
Try it: https://nomoneyrecord.github.io/Rock-Paper-Scissors-game/

Word And Vowel Counter App
This app was written in HTML, CSS, and vanilla JavaScript. No frameworks, or libraries used and deployed with GitHub. This app was developed to enhance my knowledge of using logic with arrays, strings, children branches, and loops that would reflect a professional application for entering data into a field that would populate a listed form for information tracking
Try it: https://nomoneyrecord.github.io/Word-And-Vowel-Count/

Calculator App
This app was written in HTML, CSS, and vanilla JavaScript. No frameworks, or libraries used and deployed with GitHub. This application really leveled up my understanding of conditional statements, mathematical functions, classes, objects, and creating efficient logic.
Try it: https://nomoneyrecord.github.io/Calculator-App/