```
fun append (xs,ys) =
    if xs=[]
    then ys
    else (hd xs)::append(tl xs,ys)

fun map (f,xs) =
    case xs of
    [] => []
    | x::xs' => (f x)::(map(f,xs'))

val a = map (increment, [4,8,12,16])
val b = map (hd, [[8,6],[7,5],[3,0,9]])
```

# Programming Languages Dan Grossman

The REPL and Error Messages

## **Pragmatics**

Last two segments have built up key conceptual foundation

But you also need some pragmatics:

- How do we run programs using the REPL?
- What happens when we make mistakes?

Work on developing resilience to mistakes

- Slow down
- Don't panic
- Read what you wrote very carefully

#### use

use "foo.sml" is an unusual expression

It enters bindings from the file foo.sml

Result is () bound to variable it

- Ignorable

#### The REPL

- Read-Eval-Print-Loop is well named
- Can just treat it as a strange/convenient way to run programs
  - But more convenient for quick try-something-out
  - Then move things over to a testing file for easy reuse
- For reasons discussed in next segment, do not use use without restarting the REPL session
  - (But using it for multiple files at beginning of session is okay)

### **Errors**

#### Your mistake could be:

- Syntax: What you wrote means nothing or not the construct you intended
- Type-checking: What you wrote does not type-check
- Evaluation: It runs but produces wrong answer, or an exception, or an infinite loop

Keep these straight when debugging even if sometimes one kind of mistake appears to be another

# Play around

Best way to learn something: Try lots of things and don't be afraid of errors

Maybe watching me make a few mistakes will help...