

Initialisierung 3D Array

- 3. Dimension

```
int [, ,] Array3D = {  
    {{1,2,3,4},{3,4,5,6},{6,7,8,9}},  
    {{9,2,4,1},{3,19,5,0},{4,5,8,9}}  
};
```

Array3D[2,3,4]



Initialisierung 3D Array

- 2. Dimension

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Array3D[2,3,4]

Initialisierung 3D Array

- Console.Write(Array3D[1,1,1])
- Welche Zahl wird ausgegeben?

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