

Homework 4

P1 (a) add x_1, x_2, x_3

0000000 00011 00010 000 00001 0110011

(b) addi $x_1, x_2, 100$

000001100100 00010 000 00001 0010011

(c) lb $x_1, 4(x_2)$

000000000100 00010 000 00001 0000011

(d) beq $x_6, x_8, 1024$

0 000000 01000 00110 000 00001 1100011

P2 a) $x_1 = 100, x_2 = 100, x_3 = 200$

b) $x_0 = 0, x_1 = 100$

c) $0xdead = -8531; 0xbeef = -16657; 0x1024 = 4132$

$x_1 = 0xdead, x_2 = 0xbeef, x_4 = 0xdead$

d) $x_1 = -1, x_2 = 1, x_3 = 100$

e) $x_1 = 0 \rightarrow x_2 = 8, PC = 20 \rightarrow x_3 = 24, PC = 8 \rightarrow x_1 = 100 \rightarrow x_1 = 300 \rightarrow nop$

$x_1 = 300, x_2 = 8, x_3 = 24$

P3 a) nop: addi $x_0, x_0, 0$

b) mv rd, rs : addi $rd, rs, 0$

c) li rd, imm : lui $rd, imm[31:12]$

addi $rd, rd, imm[11:0]$

slli $rd, rd, 5'd12$

addi $rd, rd, imm[11:0]$

d) beq rs, imm : beq rs, x_0, imm

e) j imm : jal x_0, imm

f) bgt $rs1, rs2, imm$: blt $rs2, rs1, imm$

P4 a)

WB Sel. ^{JAL} ^{JALR}
[↑] [↑]
 pc+4 10: Jal(1101111) Jalr(1100111)
 alu 01: add(0110011) addi(0010011) auipc(0010111)
 mem 00: lw(0000011)
 sig[1:0]

assign sig[1] = (opcode == JAL) || (opcode == JALR)

assign sig[0] = (opcode == OP-FP) || (opcode == OP-IMM) || (opcode == AUIPC)

b) MemRW, 0 = read, 1 = write

0: add(0110011) addi(0010011) lw(0000011)

1: sw(0100011)

assign sig = (opcode == STORE)

c) PCSel

PC+4 0: add(0110011) ; addi(0010011) ; lw(0000011) ; sw(0100011)

alu 1: beq(1100011) ; jal(1101111) ; jalr(1100111)

assign sig = (opcode == BRANCH) || (opcode == JALR) || (opcode == JAL)

d) B Sel

rs2 0: add(0110011)

imm 1: addi(0010011) ; lw(0000011) ; sw(0100011) ; beq(1100011) ; ...

assign sig = (opcode != OP-FP)