



# Archer Warrior Mecanim Animation Pack ReadMe

Last Updated **2015-7-15** by [Kristopher Peterson](#)

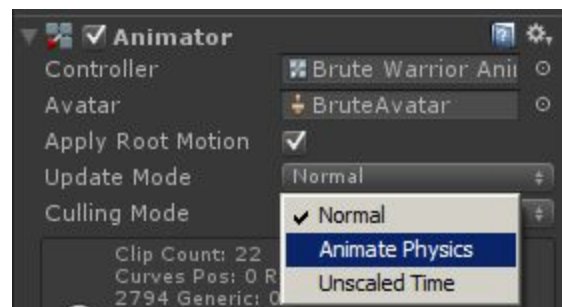
Hey, first off thanks for purchasing and using this pack!

## Installation

The following inputs need to be added to your Unity project for the controls to work correctly, or you can simply unzip the provided *InputManager.zip* into your *ProjectSettings* folder.

Fire0  
TargetBlock  
Death  
LightHit  
DashVertical  
DashHorizontal

The Archer Warrior is setup using Root Motion, with all the translation animations moving the character at speed for non slipping foot placement. There is no physics on the character controller, but if you do add one be sure to change Animator Update Mode to 'Animate Physics'. If you decide to use any of the animations without Root Motion and control the character movement programatically, or with physics, there are '\_S' versions of them that have the character stationary.



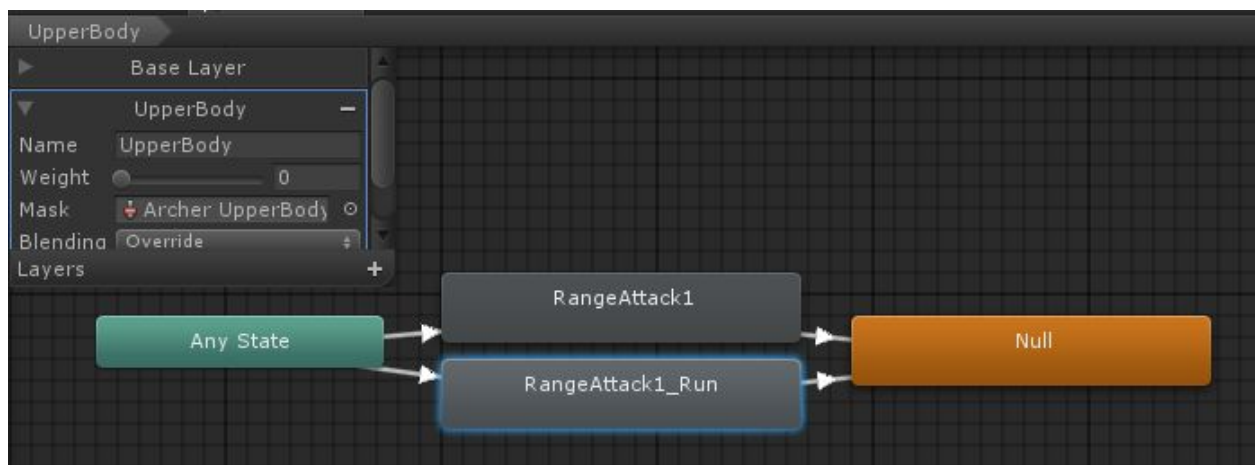
In WarriorAnimationDemo.cs input for direction and key/buttons is recieved in Update(), with UpdateMovement() processing direction, and RotateTowardsMovementDir() handling rotation.

In the Animator Death, Attacks, and Jumps can transition from any state, but Dashes and Blocks need to transition from Movement, or from Idle.

The Archer Warrior uses a secondary layer for the RangeAttack animations, which are blended in and out of using:

```
public IEnumerator COSetLayerWeight(float time){
    animator.SetLayerWeight(1, 1);
    yield return new WaitForSeconds(time);
    float a = 1;
    for (int i = 0; i < 20; i++){
        a -= .05f;
        animator.SetLayerWeight(1, a);
        yield return new WaitForEndOfFrame();
    }
}
```

The RangeAttack1\_Run animation is created specifically to be used while running so that the character still shoots straight.



Any questions about the Pack, please [Email me](#).

Thank you!

-[Kristopher @Explosive LLC](#)



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[Heavy Fighter Mecanim Animation Pack](#)



Male Fighter Mecanim Animation Pack



Fighter Pack Bundle



Brute Warrior Mecanim Animation Pack



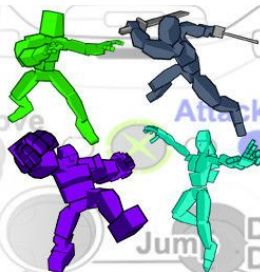
Karate Warrior Mecanim Animation Pack



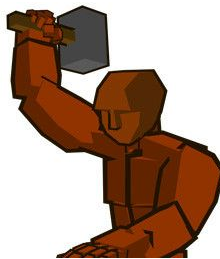
Ninja Warrior Mecanim Animation Pack



Sorceress Warrior Mecanim Animation Pack



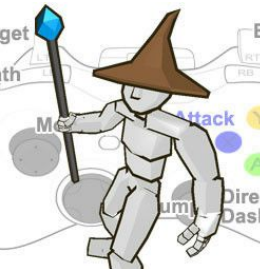
Warrior Pack Bundle 1



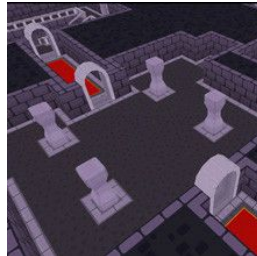
Crafting Mecanim Animation Pack



Knight Warrior Mecanim Animation Pack



Mage Warrior Mecanim Animation Pack



Top-Down Cartoon Dungeon Tilesset