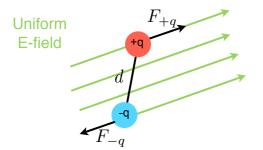
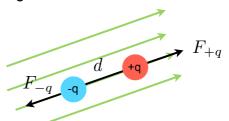
Electric Dipole in E-field:

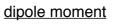
- (+) charge will experience force in direction of E-field
- (-) charge will experience force opposite of E-field

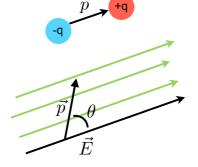


- E-field produces a torque on the dipole.
- Dipole rotates clockwise (in this example)
- Dipole wants to align with the E-field



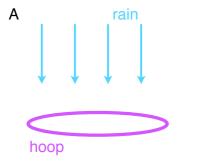
- Torque reverses direction if dipole goes past alignment.
- recall that torque $\vec{\tau} = \vec{r} \times \vec{F}$ or $\tau = |r||F|\sin\theta$
- also $\vec{F}=q\vec{E}$ so $\vec{ au}=q\vec{r} imes\vec{E}$
- define "electric dipole moment": $\vec{p}=q\vec{d}$
- dipole moment always points from -q to +q
- torque on dipole: $\vec{\tau} = \vec{p} \times \vec{E}$ or $\tau = |p||E|\sin\theta$

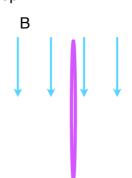


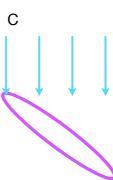


Electric Flux:

- Consider a hula-hoop on a rainy day. Rank (high to low) the following situations by how much rain goes through the hula-hoop.

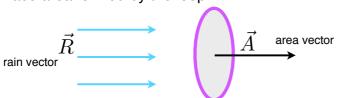




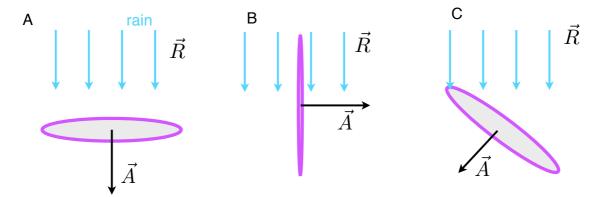


ANS: A,C,B

- The most rain enters the loop when it is held perpendicular to the direction that the rain falls.
- No rain goes through the loop when it is parallel to the rain fall.
- The loop forms a surface, to make this more mathematical we need to define the direction of the surface area formed by the loop:

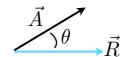


- Area vector is perpendicular to the surface

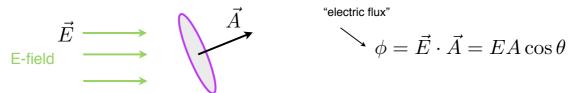


-Let R be the magnitude of rain and A be the magnitude of the loop area then the "rain flux" is:

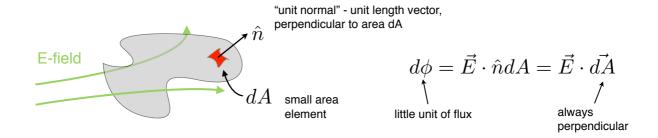




- Or in vector form: $\phi = \vec{R} \cdot \vec{A} = RA\cos\theta$
- Recall that the E-field can be thought of as a liquid -> define the "electric flux" as the amount of E-field (rain) flowing though a surface:



- Not all surfaces are so simple, so the E-field can change direction though the surface
- Must break up surface area into tiny pieces:



- So far only looked at open surfaces; can go through surface two ways. Now lets look at closed surfaces

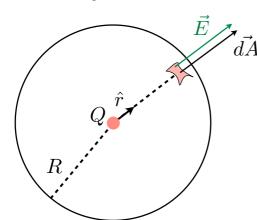


- Both E and dA can change, must do integral over all the closed surface:

$$\phi = \oint_{\mathcal{S}} \vec{E} \cdot d\vec{A}$$

Area vector always points toward the outside

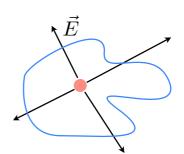
Ex. Point charge:



- Choose spherical surface
- dA is in radial direction
- since Q is point charge -> E-field is in radial direction as well
- IEI is the same everywhere on surface

$$\phi = \oint \vec{E} \cdot \vec{dA} = E \oint \vec{dA} = 4\pi R^2 E$$
 since E is same everywhere on surface

- ϕ does not depend on R
- All E-field lines must come out somewhere
- Think of E-field as water. Same amount of water comes out no matter what surface I pick.
- Does not depend on surface shape!



- Since we can use superposition, all E-fields add up vectorally, we can use this for any set of charges
- We have arrived at the first important law of electromagnetism: ${\bf Gauss'}\ {\bf Law}$

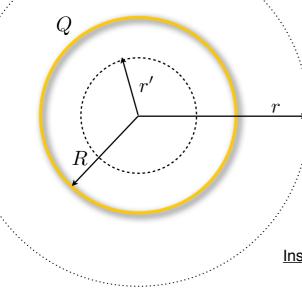
$$\phi = \oint_{\mathcal{S}} \vec{E} \cdot d\vec{A} = \frac{\sum Q_{\text{enc}}}{\epsilon_0}$$

- If $\phi=0$ then no $\underline{\mathrm{net}}$ charge inside surface.
- Gauss' Law <u>always</u> holds. But only useful if charges are arranged with some symmetry.
- Gauss' Law is used to find E-field in cases with symmetry.
- Three useful symmetries in this class: spherical, cylindrical, and planar.

Basic Idea of Symmetry:

If I can rotate or move the problem along a given direction (axis), and the problem does not change, then the E-field does not exist in that direction (along that axis).

Ex. Spherical symmetry: Uniformly charged shell



- Charge is uniformly distributed over shell
- Want to find E-field everywhere in space
- Must pick our Gauss surface for integral
 - Pick in smart way
 - Since problem is spherical -> spherical surface
- Now use symmetry:
 - E-field must be in radial direction
 - E-field is same everywhere on r' surface

Inside:

$$\phi = 4\pi r'^2 E = \frac{Q_{\rm enc}}{\epsilon_0} = 0$$

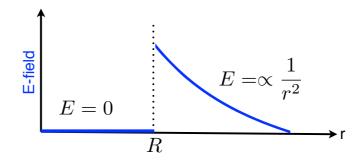
- E=0 everywhere inside shell!
- Coulomb's Law from all charges adds up to zero inside.

Outside:

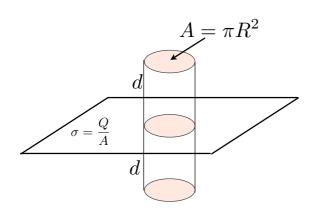
$$\phi = 4\pi r^2 E = \frac{Q_{\text{enc}}}{\epsilon_0} = \frac{Q}{\epsilon_0} \qquad \qquad \vec{E} = \frac{Q}{4\pi \epsilon_0 r^2} \hat{r}$$

- This is the electric field from a point charge: we have proved the **shell theorem**.
- If charge is <u>uniformly</u> distributed on a shell, or concentrated at the center (point charge), it makes no difference to the E-field as long as you are <u>outside</u>.
- Since E=F/q: $\vec{F}=\frac{q_1Q}{4\pi\epsilon_0r^2}\hat{r}$ Gauss' Law & Coulomb's Law are the same thing.
- Gauss' Law requires E-field goes as 1/r^2

E-field as function of radial distance



Ex. Planar Symmetry:



- Consider a plane of charge with charge density σ
- We will consider the plane to be infinite; it goes on forever in each direction.
- charge is again distributed uniformly
- What is the E-field everywhere in space?
- 1st, pick Gauss surface
 - Sphere is not good here
 - Choose cylinder for flat surface

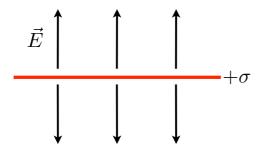
[note] Do not draw gauss surface until you get here

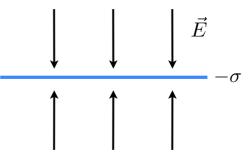
- Top & bottom same distance from plane
- Planar symmetry -> net E-field out of top & bottom only
- Calculate flux to find E-field:

$$\phi = 2\pi R^2 E = \frac{Q_{\rm enc}}{\epsilon_0} = \frac{\sigma \pi R^2}{\epsilon_0}$$



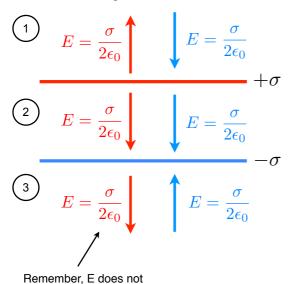
$$ec{E} = rac{\sigma}{2\epsilon_0} \hat{z}$$
 Does not depend on distance d!



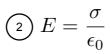


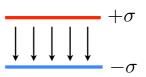
Ex. Two Charged Planes:

depend on distance!



- What is the E-field everywhere?
- Use superposition; consider each plane individually, then add up.



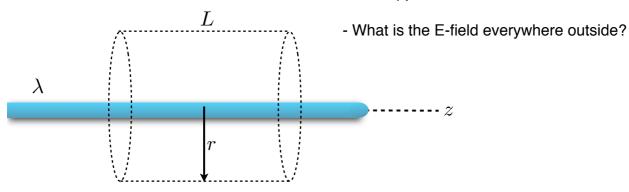


Uniform E-field inside planes

- Planes assumed infinite. Uniform E-field obviously not true near edges

Ex. Cylindrical Symmetry:

- Consider an infinitely long rod with charge density $\, \lambda \,$



- Choose gaussian surface:
 - Rod is cylindrical -> choose cylinder.
 - Now use symmetries
 - Can rotate about the z-axis and problem does not change -> E-field not in heta direction
 - Can move up and down z-axis and nothing changes -> E-field not in z-direction
 - E-field only in radial direction!

$$\phi = 2\pi r L E = \frac{Q_{\text{enc}}}{\epsilon_0} = \lambda L \qquad \qquad \vec{E} = \frac{\lambda}{2\pi \epsilon_0 r} \hat{r}$$

Electric Fields & Gauss' Law Sample Problems