

BaWaZ FractalArtz:

Choose FractalArt: Julia

Power-Constant P[2] C[0.279] ☐ UseDifferencesOnly Start >

Julia Set:

$f(z) = z^2 + 0.279$

Calculated colors based on pixel values with a "top-and-left" origin



BaWaZ FractalArtz:

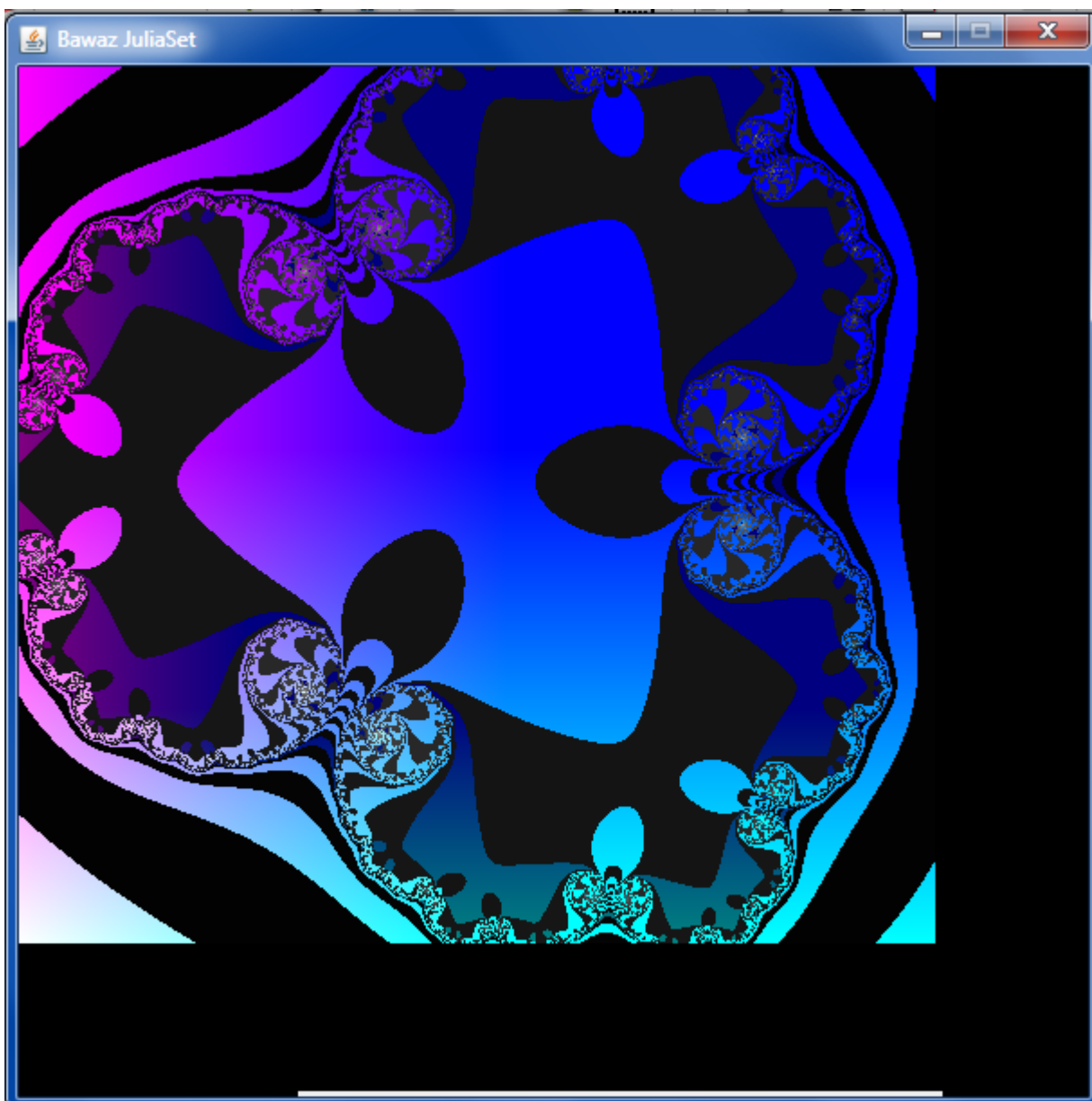
Choose FractalArt: Julia

Power-Constant P[3] C[0.4] ☒ UseDifferencesOnly Start >

Julia Set:

$f(z) = z^3 + 0.4$

Calculated inverted colors based on differences in pixel values from origin



BaWaZ FractalArtz:

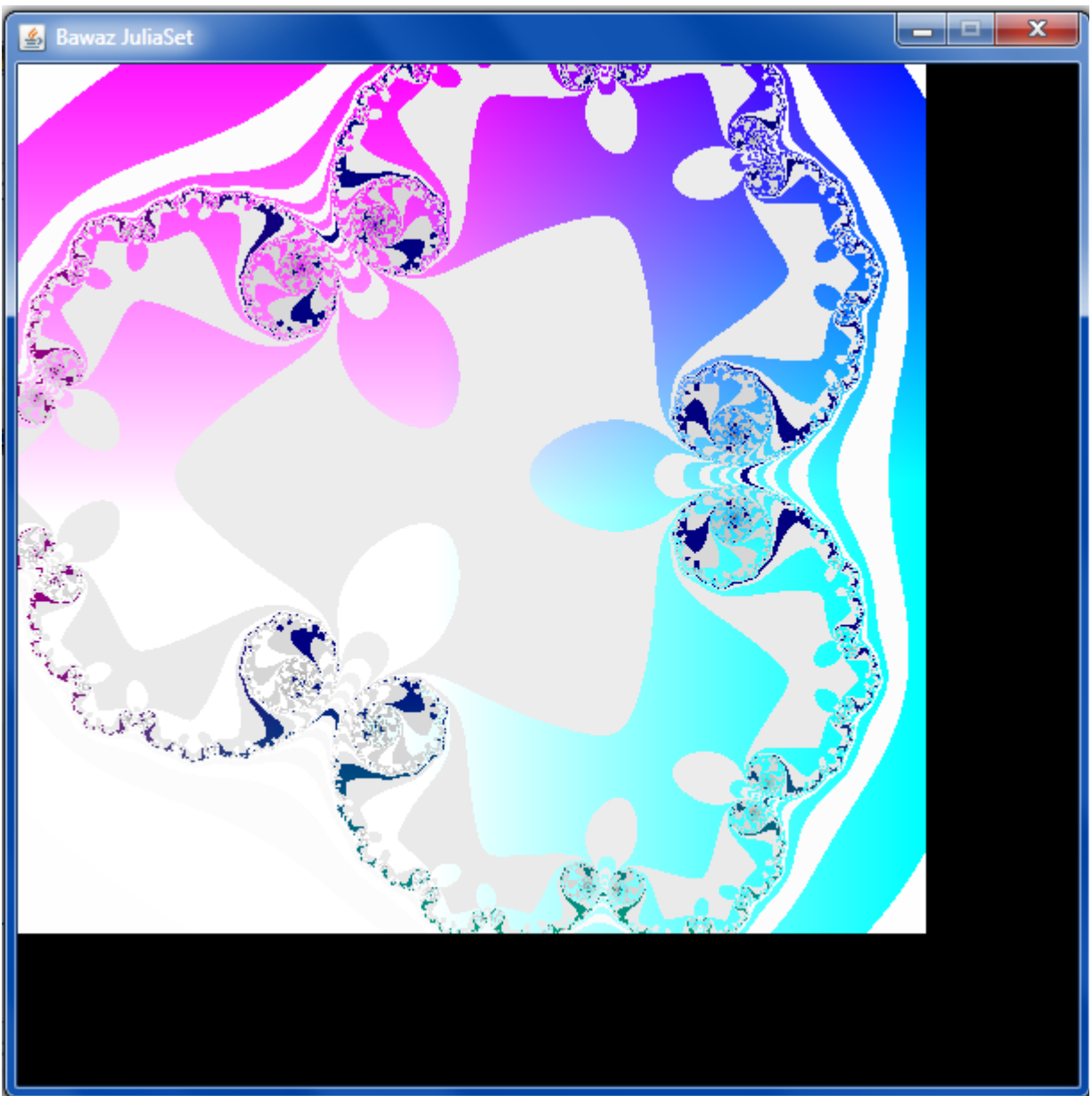
Choose FractalArt: Julia

Power-Constant P[3] C[0.4] ☐ UseDifferencesOnly Start |>

Julia Set:

$f(z) = z^3 + 0.4$

Calculated colors based on pixel values with a 'top-and-left' origin



BaWaZ FractalArtz:

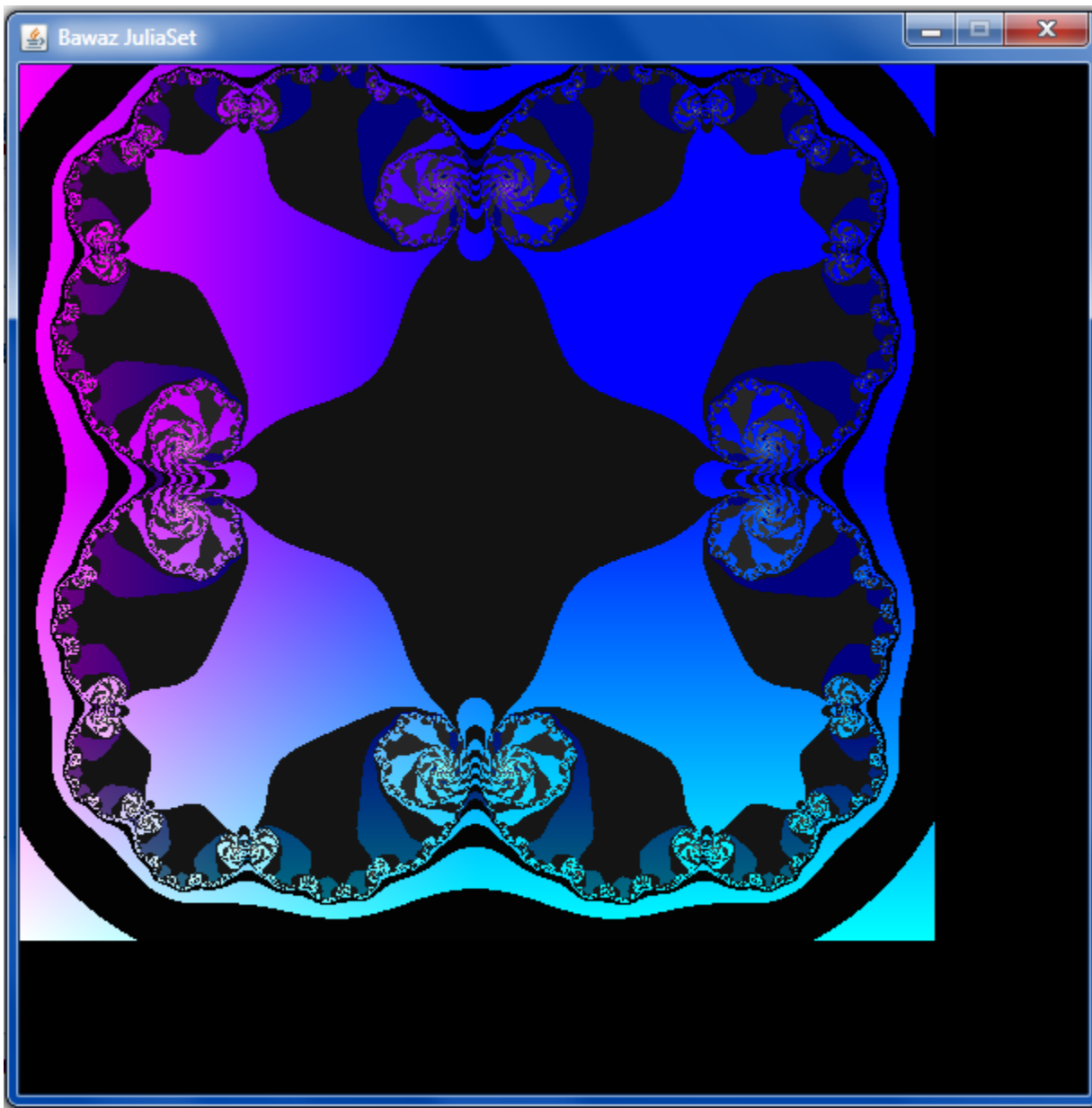
Choose FractalArt: Julia

Power-Constant P[4] C[0.484] ☒ UseDifferencesOnly Start |>

Julia Set:

$$f(z) = z^4 + 0.484$$

Calculated inverted colors based on differences in pixel values from origin



BaWaZ FractalArtz:

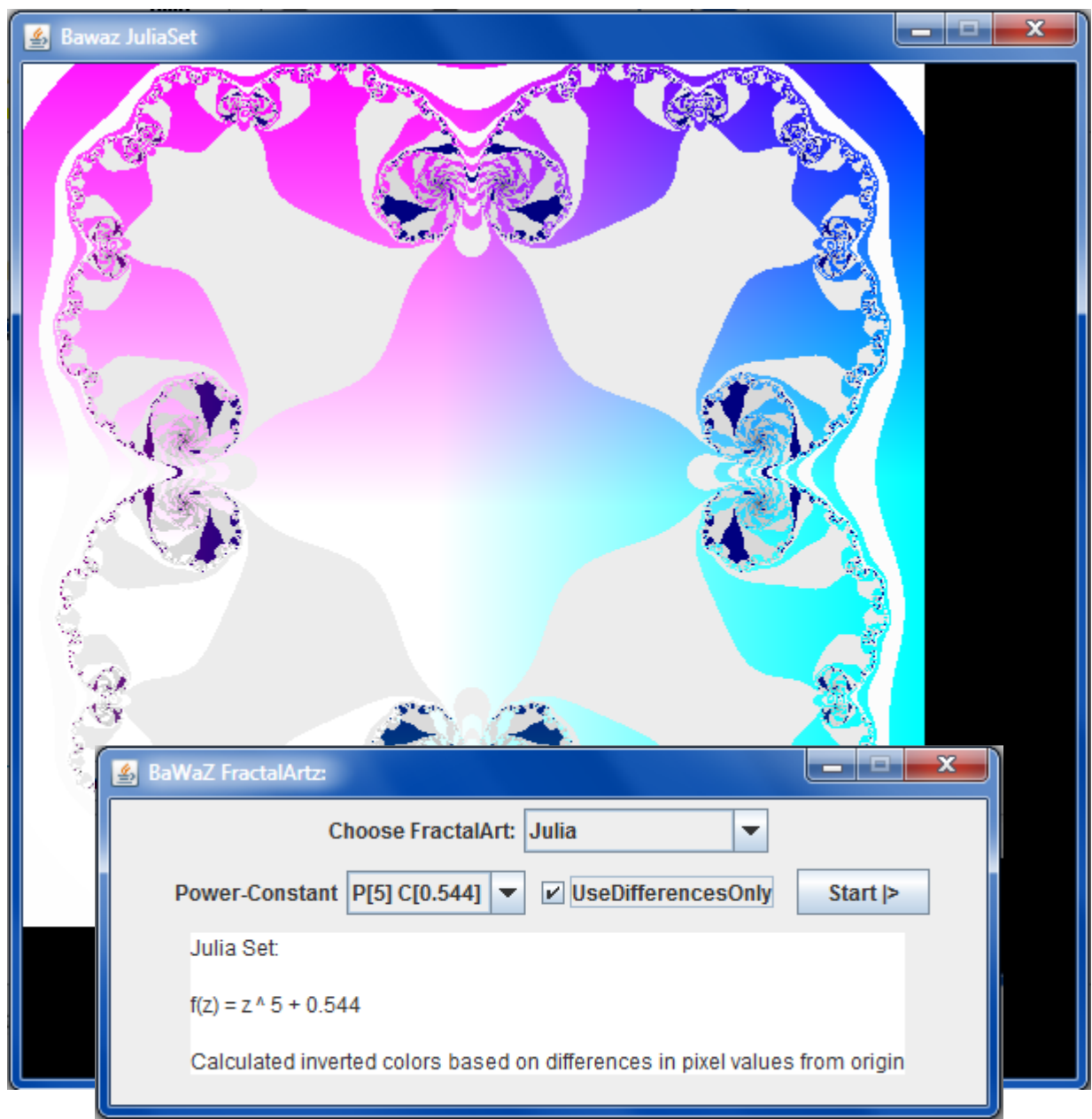
Choose FractalArt: Julia

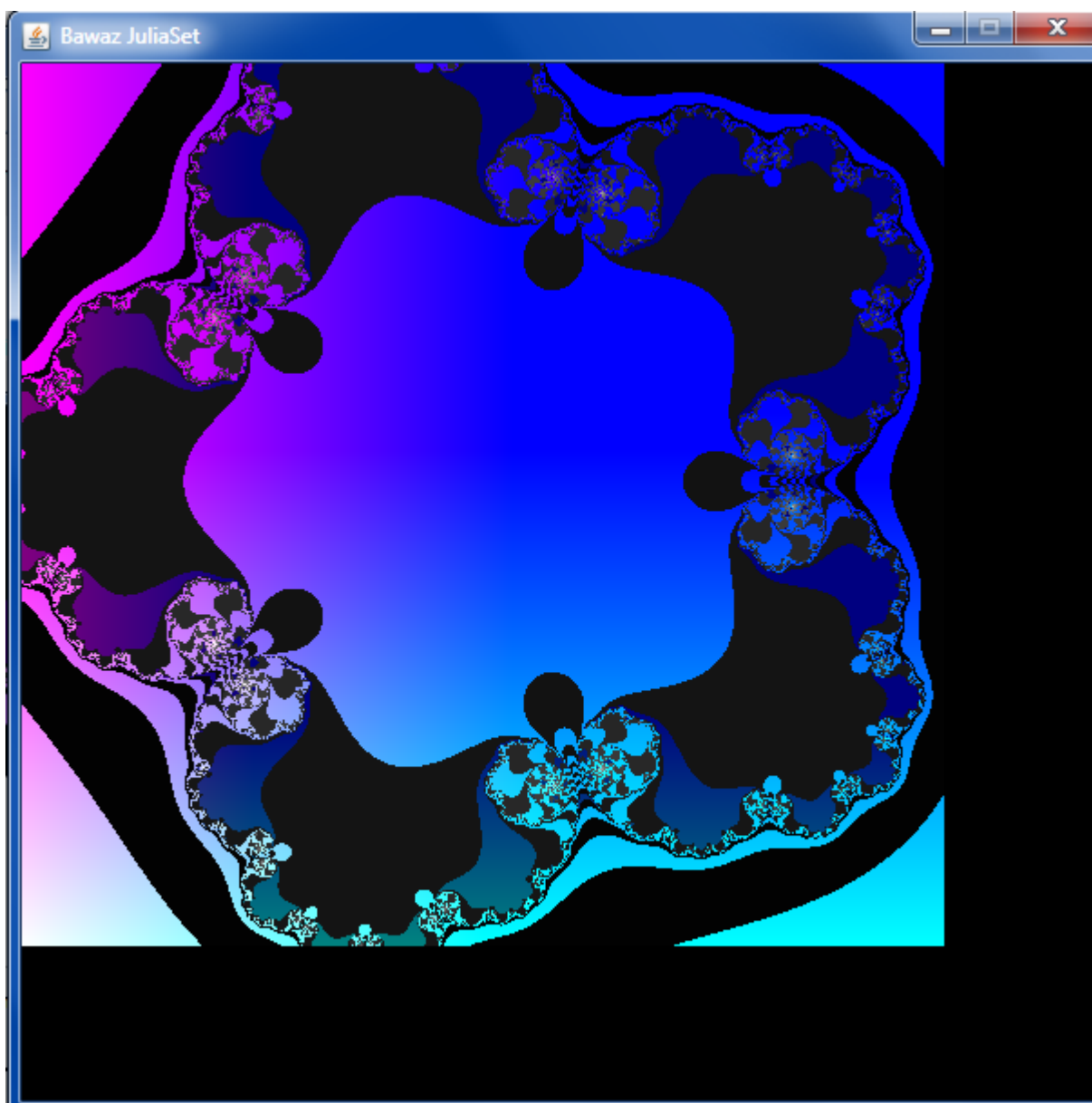
Power-Constant P[4] C[0.484] ☐ UseDifferencesOnly Start |>

Julia Set:

$f(z) = z^4 + 0.484$

Calculated colors based on pixel values with a "top-and-left" origin





BaWaZ FractalArtz:

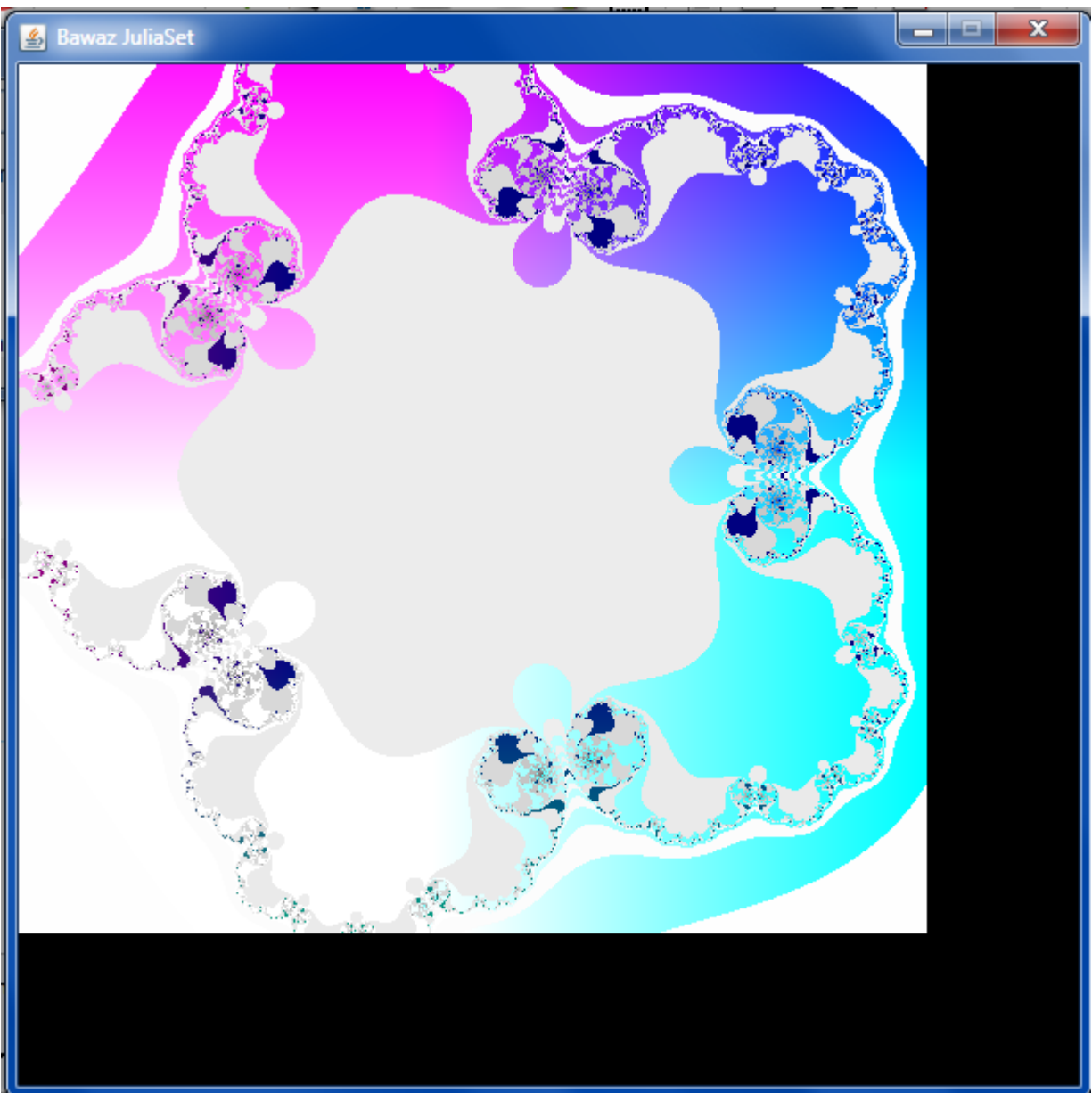
Choose FractalArt: Julia

Power-Constant P[5] C[0.544] ☐ UseDifferencesOnly Start >

Julia Set

$f(z) = z^5 + 0.544$

Calculated colors based on pixel values with a 'top-and-left' origin



BaWaZ FractalArtz:

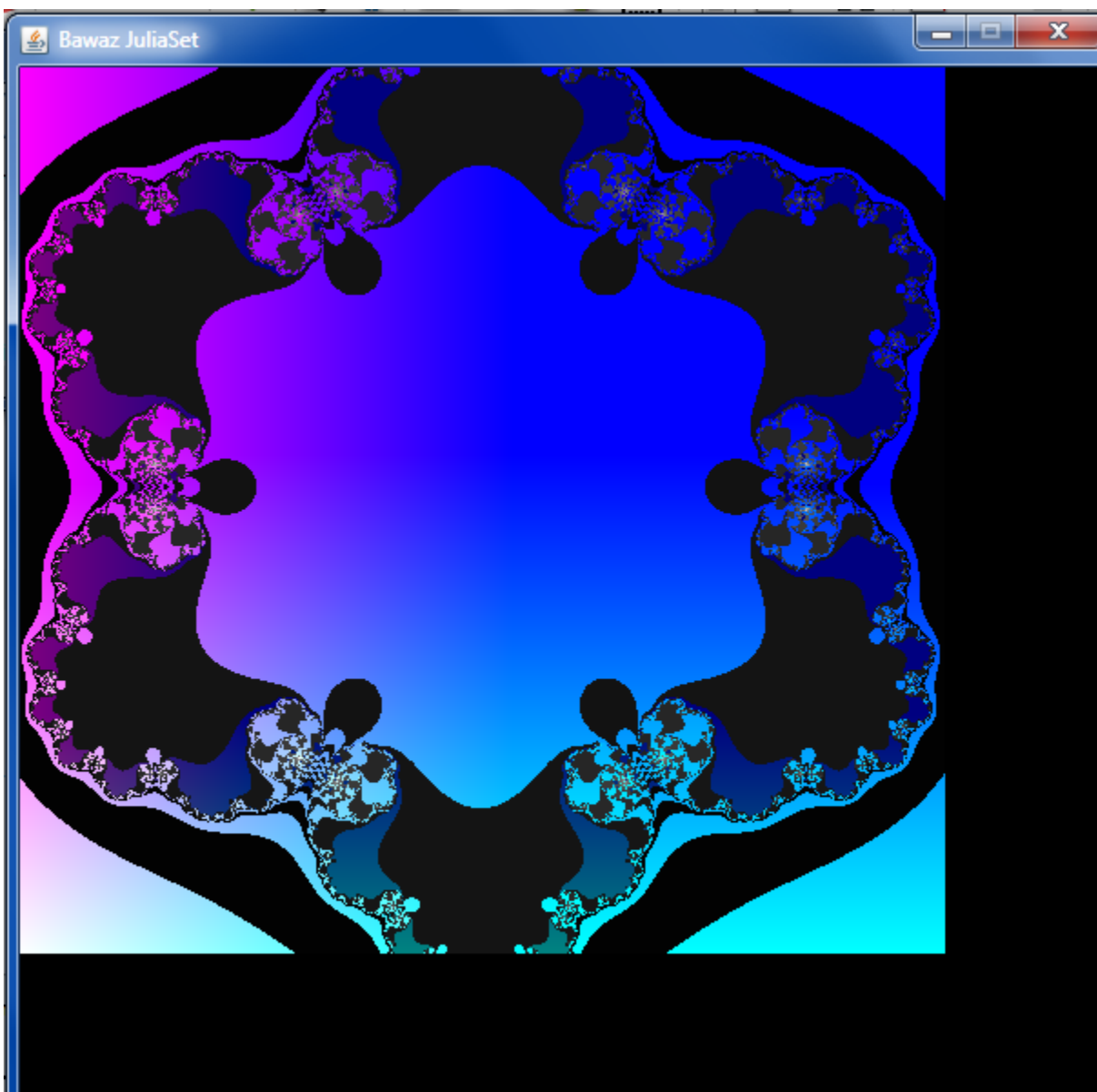
Choose FractalArt: Julia

Power-Constant P[6] C[0.59] ☒ UseDifferencesOnly Start >

Julia Set:

$f(z) = z^6 + 0.59$

Calculated inverted colors based on differences in pixel values from origin



BaWaZ FractalArtz: [minimize] [maximize] [close]

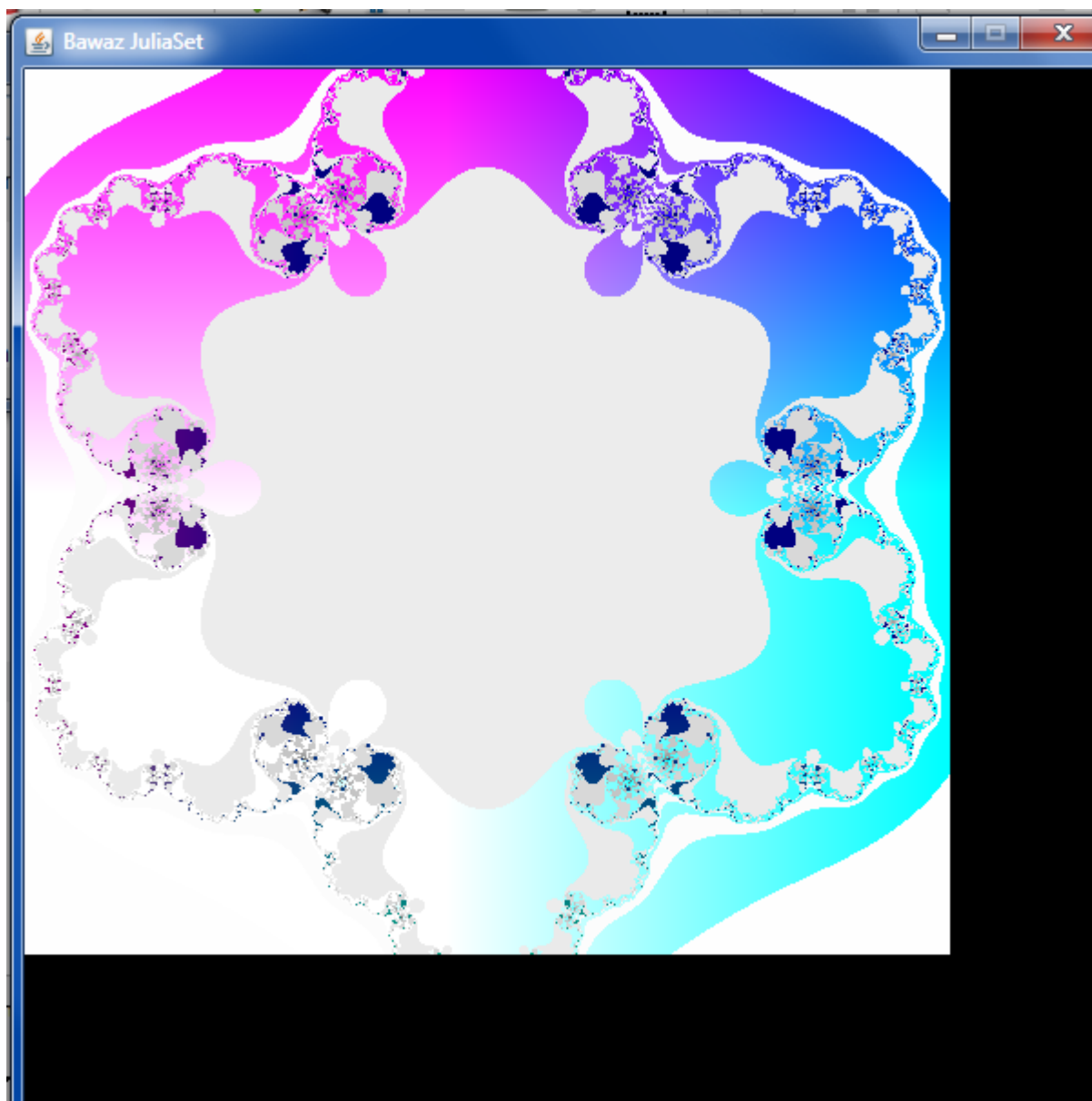
Choose FractalArt: Julia ▼

Power-Constant P[6] C[0.59] ▼ ☐ UseDifferencesOnly Start |>

Julia Set:

$f(z) = z^6 + 0.59$

Calculated colors based on pixel values with a 'top-and-left' origin



BaWaZ FractalArtz:

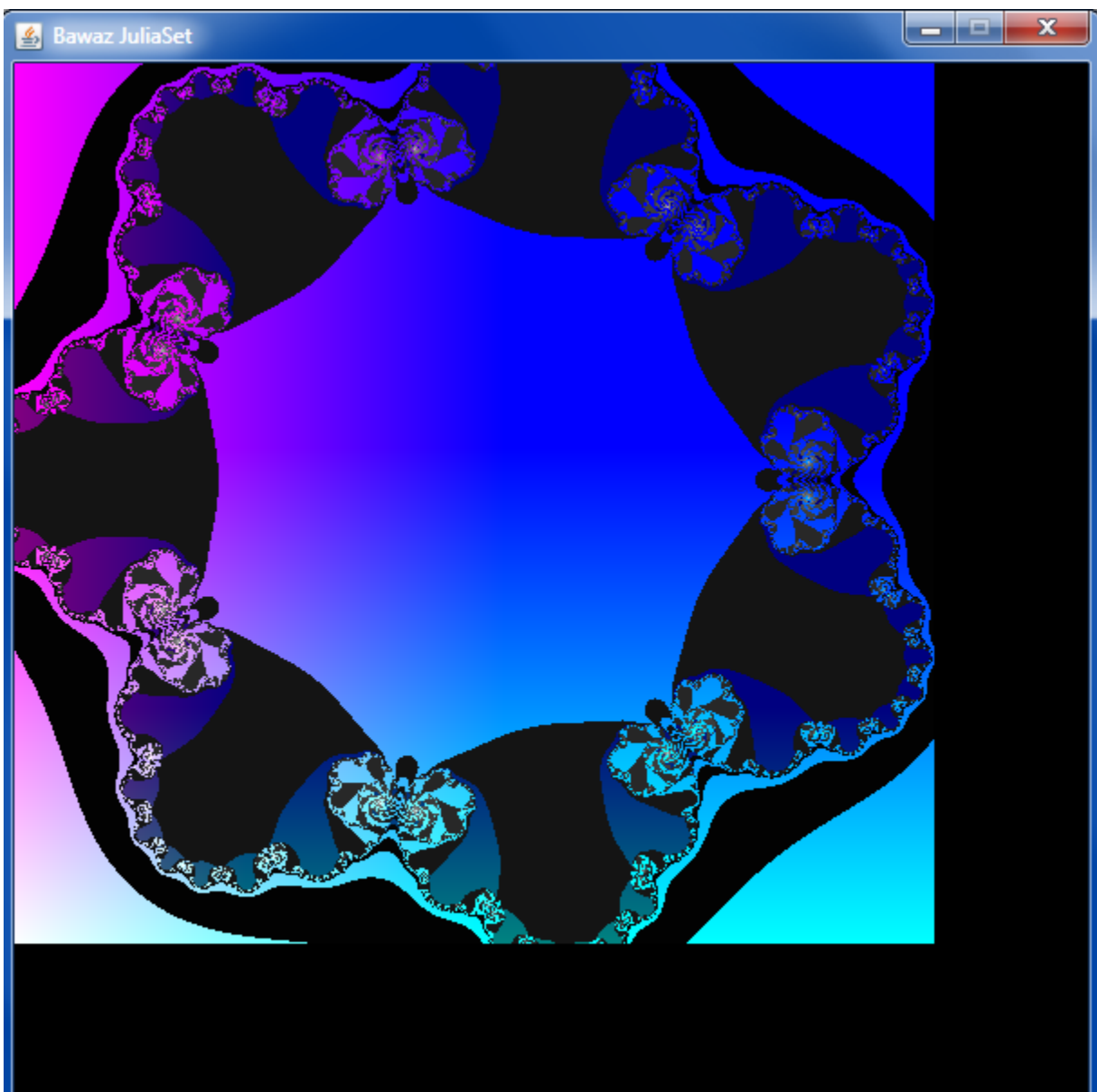
Choose FractalArt: Julia

Power-Constant P[7] C[0.626] ☒ UseDifferencesOnly Start |>

Julia Set:

$f(z) = z^7 + 0.626$

Calculated inverted colors based on differences in pixel values from origin



BaWaZ FractalArtz

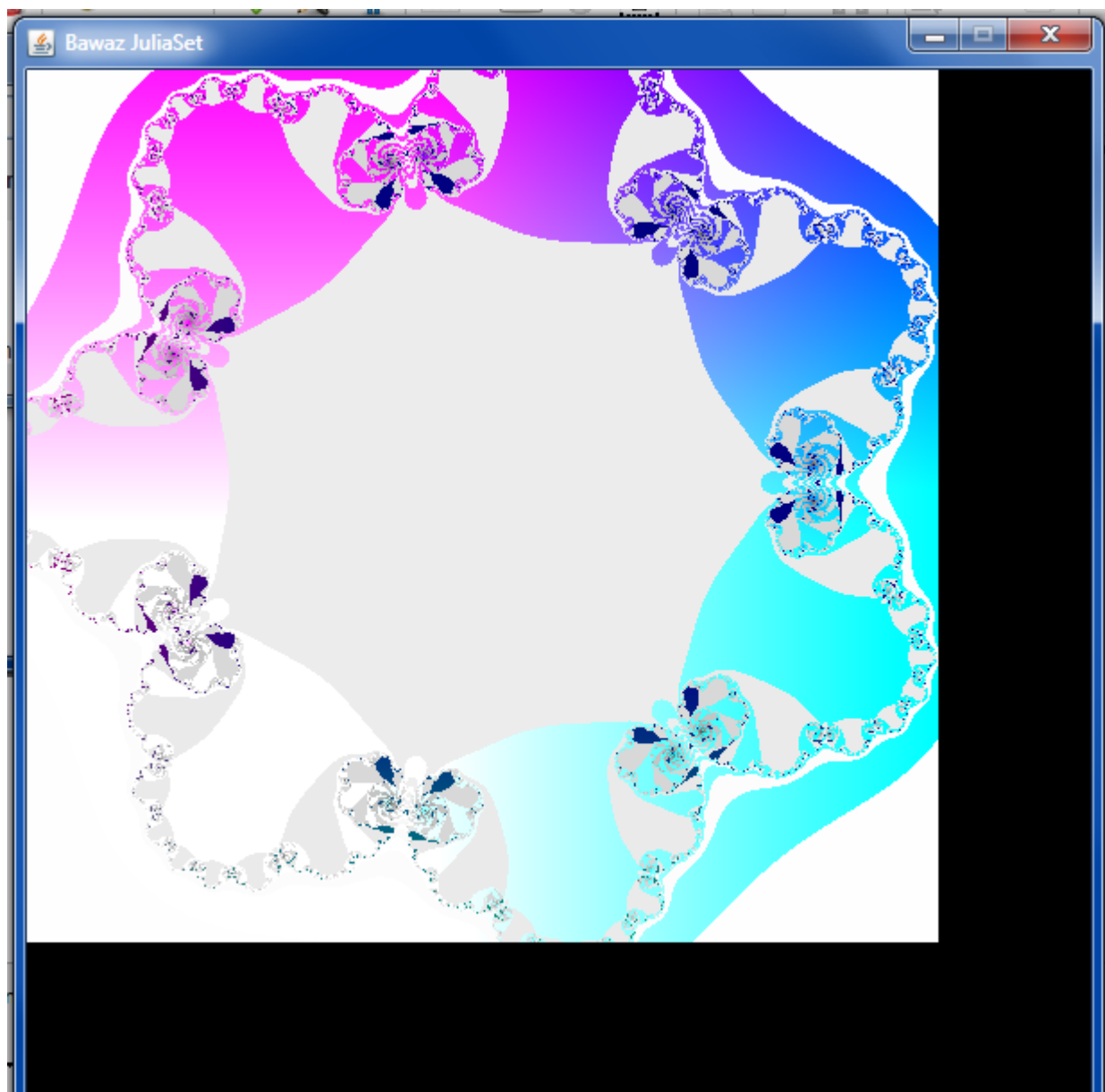
Choose FractalArt: Julia

Power-Constant P[7] C[0.626] ☐ UseDifferencesOnly Start |>

Julia Set:

$f(z) = z^7 + 0.626$

Calculated colors based on pixel values with a 'top-and-left' origin



BaWaZ FractalArtz:

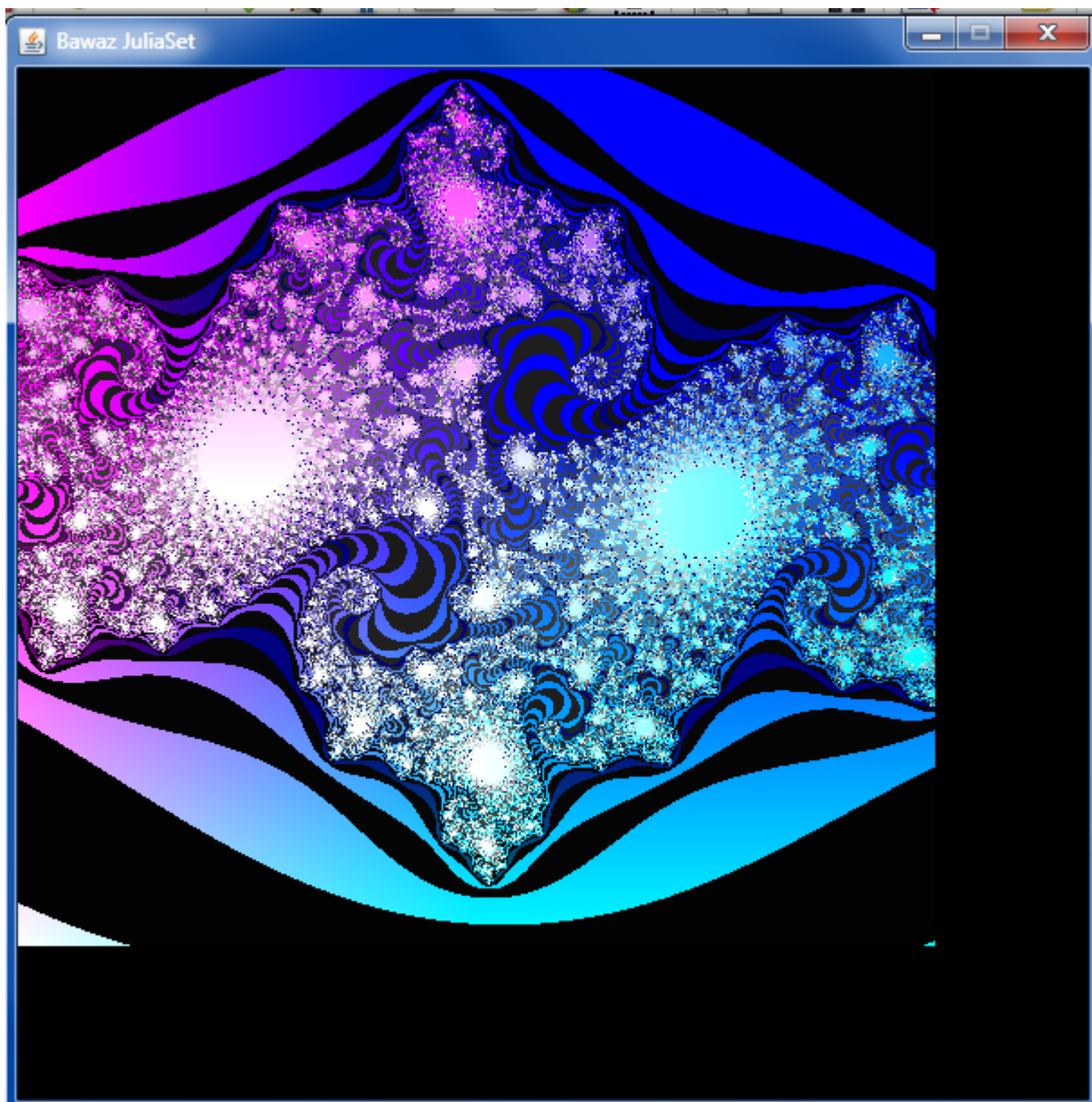
Choose FractalArt: Julia

Power-Constant P[2] C1 ☒ UseDifferencesOnly Start |>

Julia Set:

$$f(z) = z^2 + (-0.74543 + 0.11301 * i)$$

Calculated inverted colors based on differences in pixel values from origin



BaWaZ FractalArtz

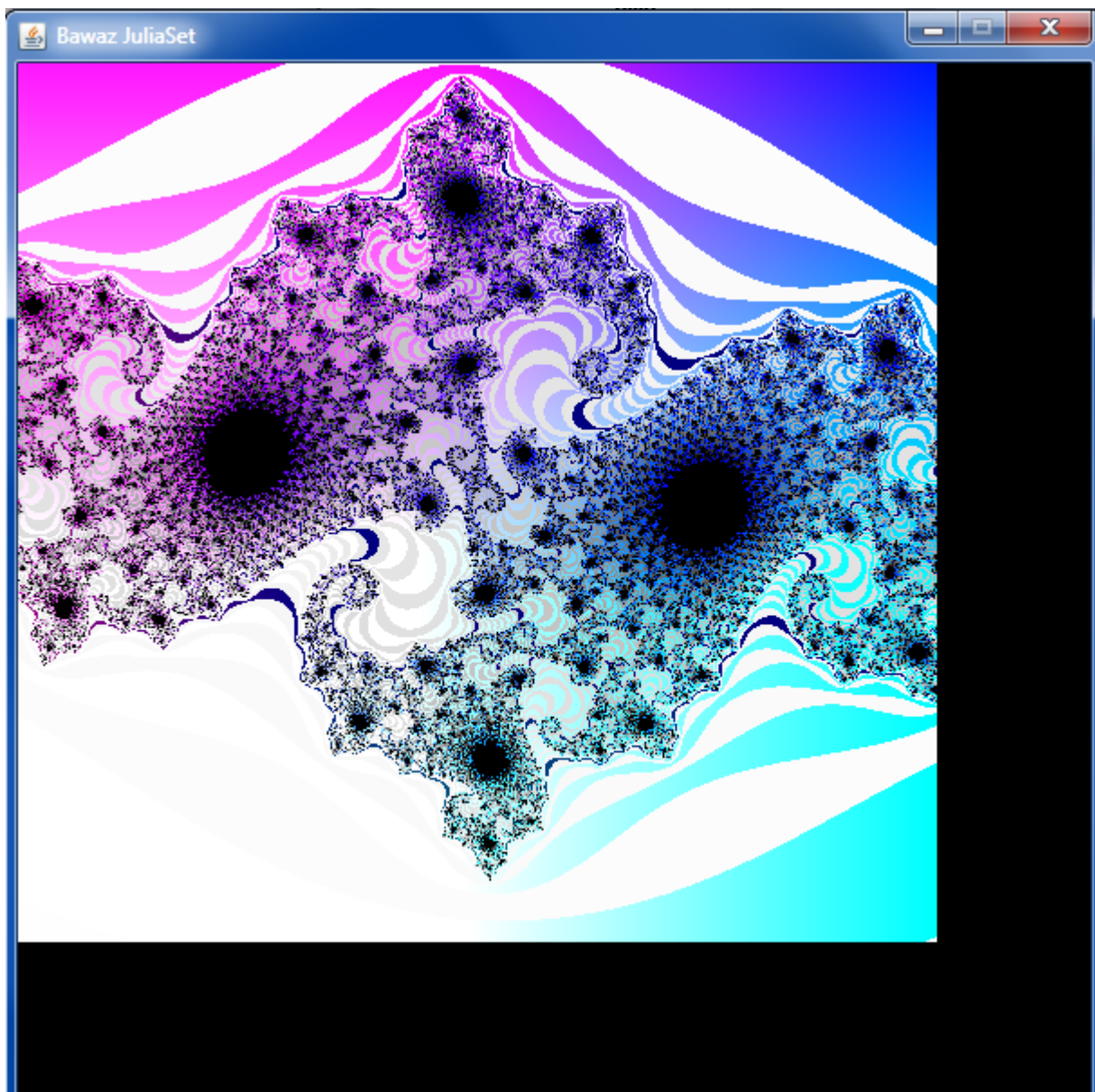
Choose FractalArt: Julia

Power-Constant P[2] C1 ☐ UseDifferencesOnly Start |>

Julia Set:

$$f(z) = z^2 + (-0.74543 + 0.11301 * i)$$

Calculated colors based on pixel values with a 'top-and-left' origin



BaWaZ FractalArtz:

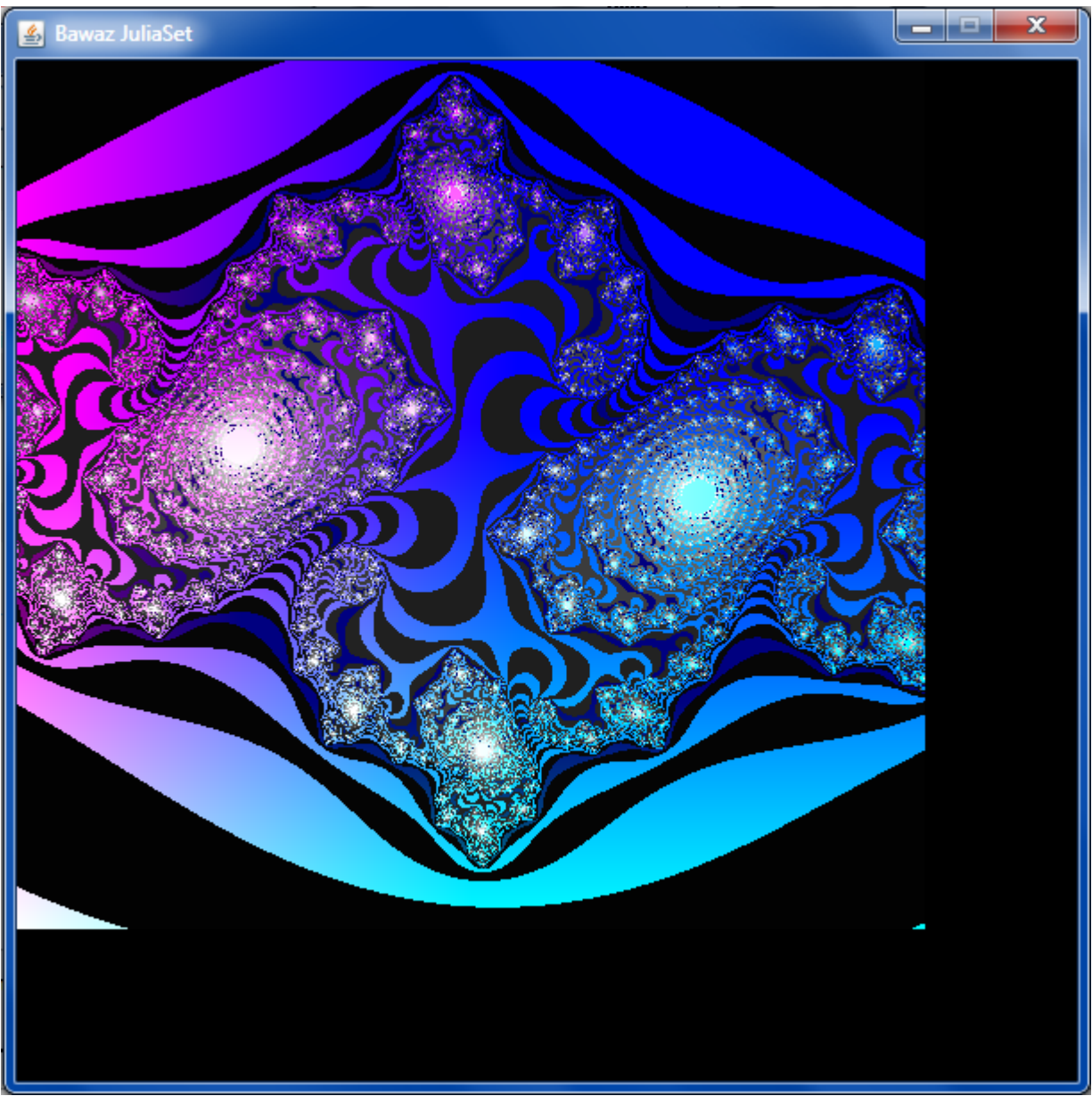
Choose FractalArt: Julia

Power-Constant P[2] C2 ☒ UseDifferencesOnly Start |>

Julia Set:

$$f(z) = z^2 + (-0.75 + 0.11 * i)$$

Calculated inverted colors based on differences in pixel values from origin



BaWaZ FractalArtz:

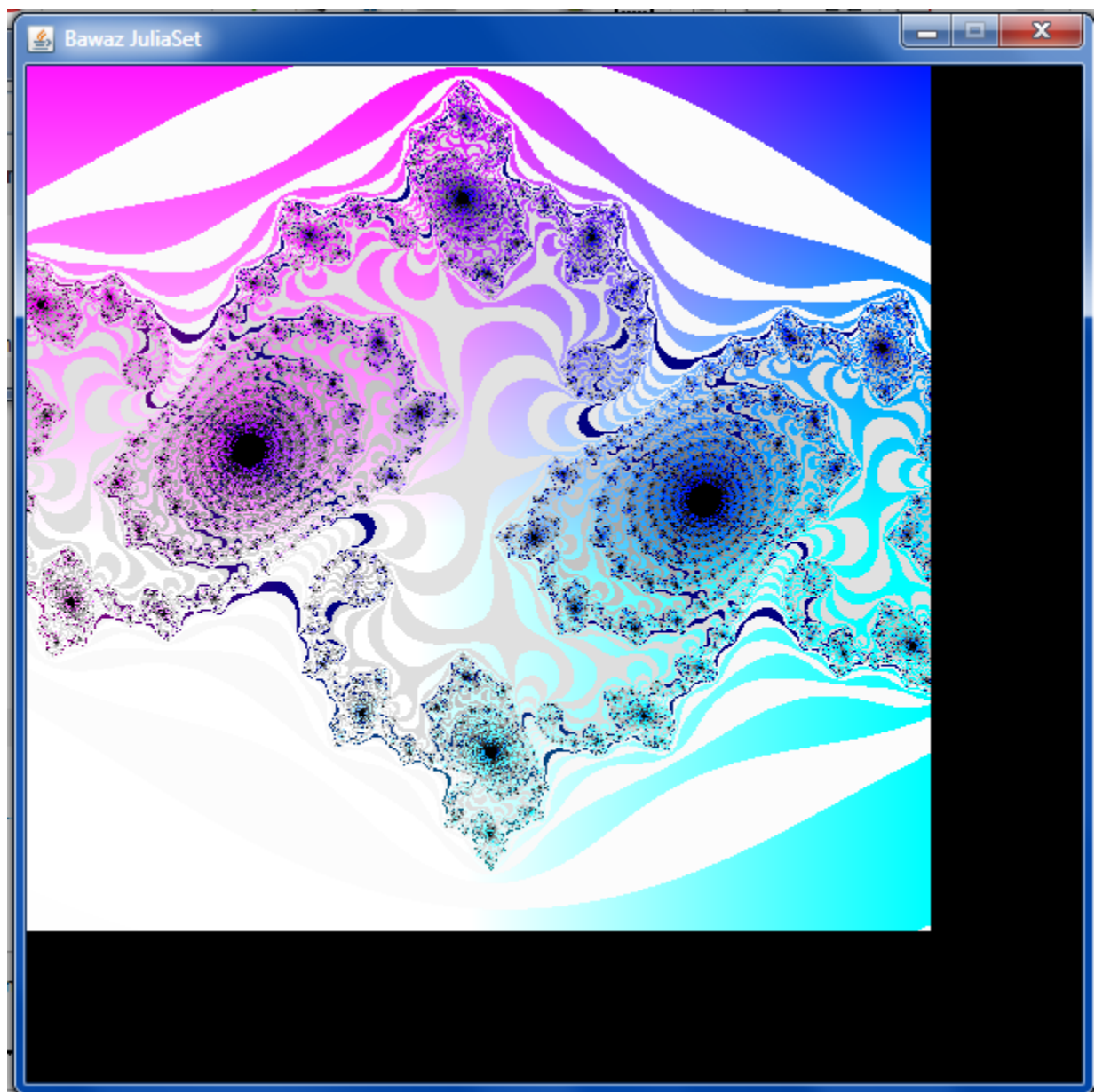
Choose FractalArt: Julia

Power-Constant P[2] C2 ☐ UseDifferencesOnly Start >

Julia Set:

$f(z) = z^2 + (-0.75 + 0.11 * i)$

Calculated colors based on pixel values with a 'top-and-left' origin



BaWaZ FractalArtz:

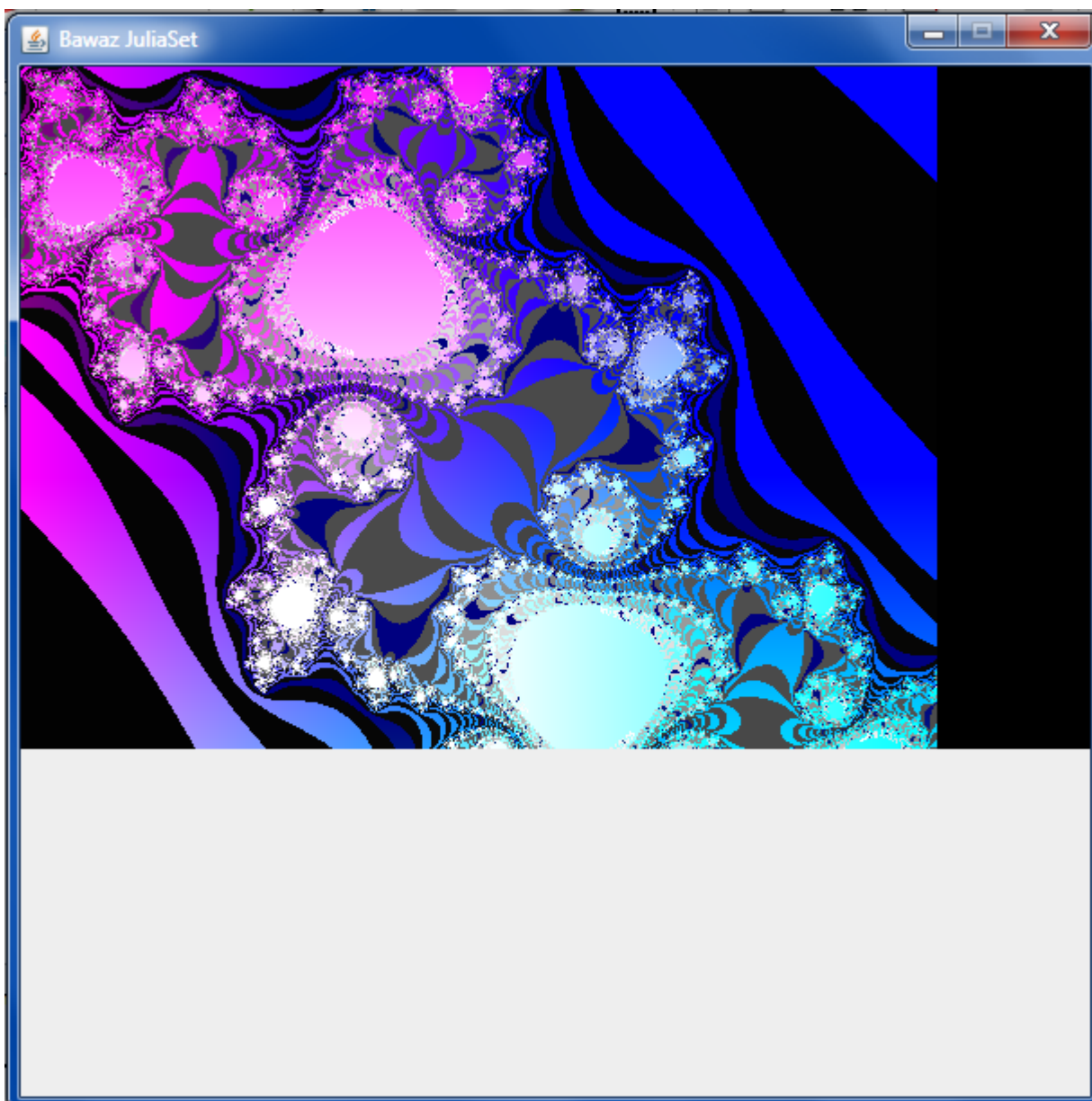
Choose FractalArt: Julia

Power-Constant P[2] C3 ☒ UseDifferencesOnly Start |>

Julia Set

$f(z) = z^2 + (-0.1 + 0.651 * i)$

Calculated inverted colors based on differences in pixel values from origin



BaWaZ FractalArtz:

Choose FractalArt: Julia

Power-Constant P[2] C3 ☐ UseDifferencesOnly Start >

Julia Set:

$$f(z) = z^2 + (-0.1 + 0.651 * i)$$

Calculated colors based on pixel values with a 'top-and-left' origin

