

- + GetConstraintToBody2Matrix()
- + BuildIslands()
- + BuildIslandSplits()

FixedConstraint

- + FixedConstraint()
- + GetSubType()
- + NotifyShapeChanged()
- + SetupVelocityConstraint()
- + WarmStartVelocityConstraint()
- + SolveVelocityConstraint()
- + SolvePositionConstraint()
- + SaveState()
- + RestoreState()
- + GetConstraintSettings()
- + GetConstraintToBody1Matrix()
- + GetConstraintToBody2Matrix()
- * mLocalSpacePosition1
- * mLocalSpacePosition2
- * mInvInitialOrientation
- * mRotationConstraintPart
- * mPointConstraintPart
- * GetTotalLambdaPosition() * GetTotalLambdaRotation()