## + NonCopyable() + NonCopyable() + operator=()

BroadPhaseLayerInterface

- + ~BroadPhaseLayerInterface()
- + GetNumBroadPhaseLayers()
- + GetBroadPhaseLayer()



Broad Phase Layer Interface Mask

- + BroadPhaseLayerInterface Mask()
- + ConfigureLayer()
- + GetNumBroadPhaseLayers()
- + GetBroadPhaseLayer()
- + ShouldCollide()