

playrho::Fixed< BASE  
\_TYPE, FRACTION\_BITS >

- + TotalBits
- + FractionBits
- + WholeBits
- + ScaleFactor

- + Fixed()
- + Fixed()
- + Fixed()
- + Fixed()
- + Fixed()
- + Fixed()
- + Fixed()
- + Fixed()
- + Fixed()
- + Fixed()
- and 27 more...
- + GetMin()
- + GetInfinity()
- + GetMax()
- + GetNaN()
- + GetNegativeInfinity()
- + GetLowest()
- + GetFromFloat()
- + GetFromSignedInt()
- + GetFromUnsignedInt()