```
NonCopyable
   + NonCopyable()
   + NonCopyable()
   + operator=()
    ObjectStream
  # sVersion
  # sRevision
  # sNullIdentifier
  # ~ObjectStream()
   IObjectStreamOut
+ WriteDataType()
+ WriteName()
+ WriteIdentifier()
+ WriteCount()
+ WritePrimitiveData()
   and 7 more...
+ WritePointerData()
+ WriteClassData()
+ HintNextItem()
+ HintIndentUp()
+ HintIndentDown()
 * WriteDataType()
 * WriteName()
 * WriteIdentifier()
 * WriteCount()
 * WritePrimitiveData()
 * WritePrimitiveData()
 * WritePrimitiveData()
 * WritePrimitiveData()
 * WritePrimitiveData()
  WritePrimitiveData()
 * WritePrimitiveData()
 * WritePrimitiveData()
 * WritePrimitiveData()
 * WritePrimitiveData()
   and 7 more...
 * WritePointerData()
 * WriteClassData()
 * HintNextItem()
 * HintIndentUp()
 * HintIndentDown()
   ObjectStreamOut
   + sWriteObject()
   + sWriteObject()
   * IdentifierMap
   * ClassSet
   * ObjectQueue
   * ClassQueue
   * mStream
   * mNextIdentifier
   * mldentifierMap
   * mObjectQueue
   * mClassSet
   * mClassQueue
     and 8 more...
 ObjectStreamTextOut
+ ObjectStreamTextOut()
+ WriteDataType()
+ WriteName()
+ WriteIdentifier()
+ WriteCount()
+ WritePrimitiveData()
+ WritePrimitiveData()
+ WritePrimitiveData()
+ WritePrimitiveData()
+ WritePrimitiveData()
+ WritePrimitiveData()
  and 11 more...
* mIndentation
* HintNextItem()
```

* HintIndentUp()* HintIndentDown()

* WritePrimitiveData()
* WritePrimitiveData()
* WritePrimitiveData()
* WritePrimitiveData()
* WritePrimitiveData()
* WritePrimitiveData()

and 11 more...

* WriteChar()* WriteWord()* WriteDataType()* WriteName()* WriteIdentifier()* WriteCount()