```
NonCopyable
    + NonCopyable()
    + NonCopyable()
    + operator=()
      ObjectStream
   # sVersion
   # sRevision
   # sNullIdentifier
   # ~ObjectStream()
    IObjectStreamOut
  + WriteDataType()
  + WriteName()
  + WriteIdentifier()
  + WriteCount()
  + WritePrimitiveData()
    and 7 more...
  + WritePointerData()
  + WriteClassData()
  + HintNextItem()
  + HintIndentUp()
  + HintIndentDown()
  * WriteDataType()
  * WriteName()
  * WriteIdentifier()
  * WriteCount()
  * WritePrimitiveData()
    and 7 more...
  * WritePointerData()
  * WriteClassData()
  * HintNextItem()
  * HintIndentUp()
  * HintIndentDown()
    ObjectStreamOut
    + sWriteObject()
    + sWriteObject()
    * IdentifierMap
    * ClassSet
    * ObjectQueue
    * ClassQueue
    * mStream
    * mNextIdentifier
    * mldentifierMap
    * mObjectQueue
    * mClassSet
    * mClassQueue
      and 8 more...
 ObjectStreamBinaryOut
+ ObjectStreamBinaryOut()
* StringTable
```

- \* mStringTable
- \* WriteDataType() \* WriteName()

\* mNextStringID

- \* WriteIdentifier()
- WriteCount() WritePrimitiveData()
- WritePrimitiveData()

and 14 more...

WritePrimitiveData()