## NonCopyable + NonCopyable() + NonCopyable() + operator=() **JobSystem** + ~JobSystem() + GetMaxConcurrency() + CreateJob() + CreateBarrier() + DestroyBarrier() + WaitForJobs() # Queuelob() # QueueJobs() # FreeJob() **JobSystemSingleThreaded** # mDummyBarrier # mlobs + JobSystemSingleThreaded() + JobSystemSingleThreaded() + Init() + GetMaxConcurrency() + Createlob() + CreateBarrier() + DestroyBarrier() + WaitForJobs() # Queuelob() # QueueJobs() # FreeJob()