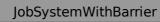
## NonCopyable + NonCopyable() + NonCopyable() + operator=() **JobSystem** + ~JobSystem() + GetMaxConcurrency() + CreateJob() + CreateBarrier() + DestroyBarrier() + WaitForJobs() # Queuelob() # QueueJobs() # FreeJob()



- + JobSystemWithBarrier()+ JobSystemWithBarrier()
- + ~JobSystemWithBarrier()
- + Init()
- + CreateBarrier() + DestroyBarrier()
- + WaitForlobs()
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