```
RefTarget < SoftBodyShared
          Settings >
# mRefCount
# cEmbedded
+ RefTarget()
+ RefTarget()
+ ~RefTarget()
+ SetEmbedded()
+ operator=()
+ GetRefCount()
+ AddRef()
+ Release()
+ sInternalGetRefCountOffset()
   SoftBodySharedSettings
 + mVertices
 + mFaces
 + mEdgeConstraints
+ mEdgeGroupEndIndices

    mVolumeConstraints

 + mMaterials
+ CalculateEdgeLengths()
 + CalculateVolumeConstraint
   Volumes()
 + Optimize()
 + Optimize()
 + SaveBinaryState()
 + RestoreBinaryState()
 + SaveWithMaterials()
 + AddFace()
 + GetEdgeGroupSize()
```

+ sRestoreWithMaterials()