

std::true\_type

```
classDiagram
    class std_true_type["std::true_type"]
    class playrho_lsMatrix["playrho::lsMatrix< Vector< Vector< T, N >, M > >"]
    playrho_lsMatrix --|> std_true_type
```

The diagram illustrates a C++ class hierarchy. At the top is a class box for `std::true_type`, which is divided into three horizontal sections. Below it is a class box for `playrho::lsMatrix< Vector< Vector< T, N >, M > >`, also divided into three horizontal sections. A blue arrow with an open triangular head points from the top section of the lower class to the bottom section of the upper class, indicating that `playrho::lsMatrix` inherits from `std::true_type`.

playrho::lsMatrix<  
Vector< Vector< T,  
N >, M > >