

std::false_type

```
classDiagram
    class std_false_type["std::false_type"]
    class playrho_IsEqualityComparable["playrho::IsEqualityComparable<T1, T2, class>"]
    playrho_IsEqualityComparable --|> std_false_type
```

The diagram illustrates a class hierarchy. At the top is a class box for `std::false_type`, which is divided into three horizontal sections: the top section contains the class name, and the two bottom sections are empty. Below this is a class box for `playrho::IsEqualityComparable < T1, T2, class >`, which is divided into three horizontal sections: the top section contains the class name, and the two bottom sections are empty. A blue arrow with an open triangular head points from the top section of the bottom class box to the bottom section of the top class box, indicating that `playrho::IsEqualityComparable` inherits from `std::false_type`.

playrho::IsEqualityComparable
< T1, T2, class >