Mat44 + Mat44() + Mat44() + Mat44() + Mat44() + operator=() + Mat44() + operator()() + operator()() + operator==() + operator!=() and 51 more... + sZero() + sIdentity() + sNaN() + sLoadFloat4x4() + sLoadFloat4x4Aligned() + sRotationX() + sRotationY() + sRotationZ() + sRotation() + sRotation() and 10 more... +mTransform

TransformedConvexObject < ConvexObject >

+ mObject

+ TransformedConvexObject()

+ GetSupport()

+ GetSupportingFace()