

UVec8

+ mValue

+ mU32

+ @13

+ UVec8()

+ UVec8()

+ UVec8()

+ UVec8()

+ operator==(())

+ operator!=(())

+ operator[](())

+ operator[](())

+ Swizzle()

+ TestAnyTrue()

and 11 more...

+ sReplicate()

+ sSplatX()

+ sSplatY()

+ sSplatZ()

+ sEquals()

+ sSelect()

+ sOr()

+ sXor()

+ sAnd()