

BodyID

- + cInvalidBodyID
- + cBroadPhaseBit
- + cMaxBodyIndex
- + cMaxSequenceNumber
- + BodyID()
- + BodyID()
- + BodyID()
- + GetIndex()
- + GetSequenceNumber()
- + GetIndexAndSequenceNumber()
- + IsInvalid()
- + operator==(())
- + operator!=(())
- + operator<()
- + operator>()