BodyID

- + cInvalidBodyID
- + cBroadPhaseBit
- + cMaxBodyIndex
- + cMaxSequenceNumber

- + BodyID()
- + BodyID()
- + BodyID()
- + GetIndex()
- + GetSequenceNumber()
- + GetIndexAndSequenceNumber()
- + IsInvalid()
- + operator==()
- + operator!=()
- + operator<()
- + operator>()

SubShapeID

- + MaxBits

- + SubShapeID()
- + PopID()
- + GetValue()
- + SetValue()
- + IsEmpty()
- + operator==()
- + operator!=()

+mBodyID   +mSubShapeID2

CollidePointResult

- + GetEarlyOutFraction()