NonCopyable + NonCopyable() + NonCopyable() + operator=() TriangleSplitter # mVertices # mTriangles # mCentroids # mSortedTriangleIdx + TriangleSplitter() + ~TriangleSplitter() + GetStats() + GetInitialRange() + Split() + GetVertices() + GetTriangle() # SplitInternal() TriangleSplitterBinning

+ TriangleSplitterBinning() + GetStats()

+ Split()