```
NonCopyable
  + NonCopyable()
  + NonCopyable()
  + operator=()
    ObjectStream
 # sVersion
 # sRevision
 # sNullIdentifier
 # ~ObjectStream()
  IObjectStreamOut
+ WriteDataType()
+ WriteName()
+ WriteIdentifier()
+ WriteCount()
+ WritePrimitiveData()
  and 7 more...
+ WritePointerData()
+ WriteClassData()
+ HintNextItem()
                            ostream
+ HintIndentUp()
+ HintIndentDown()
* WriteDataType()
* WriteName()
* WriteIdentifier()
* WriteCount()
* WritePrimitiveData()
 WritePrimitiveData()
* WritePrimitiveData()
  and 7 more...
* WritePointerData()
  writeClassData()
* HintNextItem()
* HintIndentUp()
* HintIndentDown()
                         #mStream
             ObjectStreamOut
            + sWriteObject()
            + sWriteObject()
             * IdentifierMap
             * ClassSet
             * ObjectQueue
             * ClassOueue
             * mNextIdentifier
             * mldentifierMap
             * mObjectQueue
             * mClassSet
             * mClassQueue
             * Write()
               and 7 more...
           ObjectStreamTextOut
         + ObjectStreamTextOut()
         + WriteDataType()
         + WriteName()
         + WriteIdentifier()
         + WriteCount()
         + WritePrimitiveData()
         + WritePrimitiveData()
         + WritePrimitiveData()
         + WritePrimitiveData()
         + WritePrimitiveData()
         + WritePrimitiveData()
           and 11 more...
         * mIndentation
         * HintNextItem()
         * HintIndentUp()
         * HintIndentDown()
         * WriteChar()
         * WriteWord()
         * WriteDataType()
         * WriteName()
         * WriteIdentifier()
         * WriteCount()
         * WritePrimitiveData()
         * WritePrimitiveData()
```

* WritePrimitiveData()
* WritePrimitiveData()
* WritePrimitiveData()
* WritePrimitiveData()
and 11 more...