## **BodyID**

- + clnvalidBodyID
- + cBroadPhaseBit
- + cMaxBodyIndex
- + cMaxSequenceNumber
- + BodyID()
- + BodyID()
- + BodyID()
- + GetIndex()
- + GetSequenceNumber()
- + GetIndexAndSequenceNumber()
- + IsInvalid()
- + operator==()
- + operator!=()
- + operator<()
- + operator>()

+mBodyID

BroadPhaseCastResult

- + mFraction
- + GetEarlyOutFraction()