```
NonCopyable
     + NonCopyable()
     + NonCopyable()
     + operator=()
MutexArray < MutexType >
+ MutexArray()
+ MutexArray()
+ ~MutexArray()
+ Init()
+ GetNumMutexes()
+ GetMutexIndex()
+ GetMutexByObjectIndex()
+ GetMutexByIndex()
+ LockAll()
+ UnlockAll()
```