IndexedTriangleNoMaterial

- + mldx
- + IndexedTriangleNoMaterial()
- + IndexedTriangleNoMaterial()
- + operator==()
- + IsEquivalent() + IsOpposite()
- + IsDegenerate()
- + Rotate()
- + GetCentroid()



IndexedTriangle

- + mMaterialIndex
- + IndexedTriangle()
- + operator==()
- + GetLowestIndexFirst()
- + IndexedTriangleNoMaterial()
- + IndexedTriangleNoMaterial()