

ShapeCastT< Vec3, Mat44,
ShapeCast >

- + mShape
- + mScale
- + mCenterOfMassStart
- + mDirection
- + mShapeWorldBounds

- + ShapeCastT()
- + ShapeCastT()
- + PostTransformed()
- + PostTranslated()
- + GetPointOnRay()
- + sFromWorldTransform()



ShapeCast