

Python Tracing

Tracing

Using added code or modifying code to find where the error is in the program.

There are numerous methods, here are two:

- Print statements
- Commenting out

Print statements

Insert print statement at certain points in the program.

The print statements can put out a code , contents of the variable or both.

Code: `print('a')`

Variable: `print(rate)` or `print('rate:',rate)`

Both: `print('a rate:',rate)`

Example program

```
def valid(chk):
```

```
    if len(chk) == 0:
```

```
        return -1
```

```
    fchk = float(chk)
```

```
    if fchk < 0:
```

```
        return -1
```

```
    return fchk
```

```
def trace1():
```

```
    print('payroll calculator')
```

```
    hours = input('enter hours: ')
```

```
    rate = input('hourly rate; ')
```

```
    fhours = valid(hours)
```

```
    if fhours > 0:
```

```
        frate = valid(rate)
```

```
        if frate > 0:
```

```
            pay = fhours * frate
```

```
        else:
```

```
            print('invalid hours')
```

```
    else:
```

```
        print('invalid rate')
```

```
    print('Pay; ',pay)
```

```
    trace1()
```

trace1

With trace

```
def valid(chk):  
    if len(chk) == 0:  
        return -1  
    fchk = float(chk)  
    if fchk < 0:  
        return -1  
    return fchk
```

```
def trace1():  
    print('payroll calculator')  
    hours = input('enter hours: ')  
    rate = input('hourly rate; ')  
    fhours = valid(hours)  
    print('a ')  
    if fhours > 0:
```

```
        frate = valid(rate)  
        print('b ')  
        if frate > 0:  
            print('c')  
            pay = fhours * frate  
        else:  
            print('d')  
            print('invalid hours')  
    else:  
        print('e')  
        print('invalid rate')  
    print('f')  
    print('Pay; ',pay)  
trace1()
```

Comment out

Comment out line and run the program.

By commenting out, you will narrow down to the bad source statement in the program.

To comment out a statement use:

as first character

example

```
def spacer(a):
    print('\n'*a)
    return

def valid(chk):
    if len(chk) == 0:
        return -1
    fchk = float(chk)
    if fchk < 0:
        return -1
    return fchk

def trace3():
    print('payroll calculator')
    hours = input('enter hours: ')
    rate = input('hourly rate; ')
    fhours = valid(hours)
    print('-----')
    print('Number of hours worked: ', hours)
    print('Hourly rate of Pay: ',rate)
    print('-----')
    if fhours > 0:
        frate = valid(rate)
```

```
        if frate > 0:
            pay = fhours * frate
            print('Gross amout: ',pay)
        else:
            print:('invalid hours')
    else:
        print('invalid rate')
    print('-----')
    return

def main():
    spacer(2)
    ans='y'
    while ans == 'y':
        trace3()
        ans = input('Again y=yes, n=no -> ')
        spacer(2)
    return

main()
```

trace3

With comments

```
def spacer(a):
```

```
    #print('\n'*a)
```

```
    return
```

```
def valid(chk):
```

```
    if len(chk) == 0:
```

```
        return -1
```

```
    fchk = float(chk)
```

```
    if fchk < 0:
```

```
        return -1
```

```
    return fchk
```

```
def trace3():
```

```
    #print('payroll calculator')
```

```
    hours = input('enter hours: ')
```

```
    rate = input('hourly rate; ')
```

```
    fhours = valid(hours)
```

```
    #print('-----')
```

```
    #print('Number of hours worked: ', hours)
```

```
    #print('Hourly rate of Pay: ',rate)
```

```
    #print('-----')
```

```
    if fhours > 0:
```

```
        frate = valid(rate)
```

```
        if frate > 0:
```

```
            pay = fhours * frate
```

```
            #print('Gross amout: ',pay)
```

```
        else:
```

```
            #print('invalid hours')
```

```
    else:
```

```
        #print('invalid rate')
```

```
    #print('-----')
```

```
    return
```

```
def main():
```

```
    spacer(2)
```

```
    ans='y'
```

```
    while ans == 'y':
```

```
        trace3()
```

```
        ans = input('Again y=yes, n=no -> ')
```

```
        spacer(2)
```

```
    return
```

```
main()
```


Done