

Python

Error Handling

Program

```
def main():  
    print('\n'*5)  
    length = input('Enter length: ')  
    height = input('Enter height: ')  
    area = length * height  
    print(' Area is -> ', area)  
main()
```

Program Errors

Generate the red line error messages

Example

Traceback (most recent call last):

```
File "C:\DATA6\CCC-  
wright\CIS103\2021CIS103\Programs2021\python  
programs lecture\PGMS Error\err01.py", line 8, in  
<module>
```

```
    main()
```

```
File "C:\DATA6\CCC-  
wright\CIS103\2021CIS103\Programs2021\python  
programs lecture\PGMS Error\err01.py", line 5, in main
```

```
    area = length * height
```

```
TypeError: can't multiply sequence by non-int of type 'str'
```

Program Errors

Generate the red line error messages

Example

Traceback (most recent call last):

File "C:\DATA6\CCC-wright\CIS103\2021CIS103\Programs2021\python programs lecture\PGMS Error\err01.py", line 8, in <module>

main()

File "C:\DATA6\CCC-wright\CIS103\2021CIS103\Programs2021\python programs lecture\PGMS Error\err01.py", line 5, in main

area = length * height



 TypeError: can't multiply sequence by non-int of type 'str'

BOTTON LINE IS THE PYTHON/SYSTEM MESSAGE

The program

```
def main():  
    print('\n'*5)  
    length = input('Enter length: ')  
    height = input('Enter height: ')  
    area = length * height
```

```
area = length * height
```

TypeError: can't multiply sequence by non-int of type 'str'

```
    print(' Area is -> ', area)  
main()
```

System generated errors

NOT SYNTAX

- Bad data (value error)
- Bad calculation(divide by zero)
- Undefined variable
- Input error
- User generated

Type checking

Form: `type(var)`

Check what kind of data type the variable is.

Try This

```
def main():  
    a= input('enter a word: ')  
    x =type(a)  
    print(x)  
    a = int(input('Enter a whole number: '))  
    x = type(a)  
    print(x)  
    a = float(input('Enter a whole number: '))  
    x = type(a)  
    print(x)  
main()
```


Testing by type

By getting the data type of the variable

The data type can be tested.

Testing if variable is the right type

```
if type(a) is int:
```

Example:

```
t = type(a)
```

```
if t is int:
```

or

```
if type(a) is int
```

Also test for float & str

Testing data type

```
def testtype(a):
    if type(a) is int:
        print('Passed an integer')
    else:
        print(' -- not an integer --')
    return

def main():
    a = input('enter a word: ')
    testtype(a)
    print(type(a))
    print('-----')
    a = int(input('Enter a whole number: '))
    testtype(a)
    print(type(a))
    print('-----')
    a = float(input('Enter a decimal number: '))
    testtype(a)
    print(type(a))

main()
```

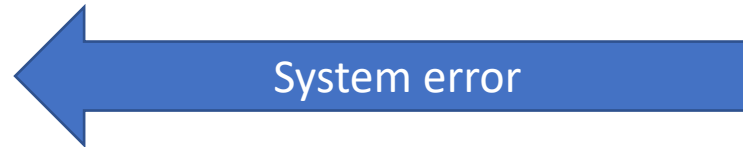
Error Trapping

Syntax – basic form

```
try:  
    statements
```



```
except:  
    statements
```



Similar to if else try (if) except (else)

Add highlighted in yellow

NOTE

```
def main():
```

```
    length = input('Enter length: ')
```

```
    height = input('Enter height: ')
```

```
    try:
```

```
        area = float(length * float(height))
```

```
        print(' Area is -> ', area)
```

```
    except:
```

```
        print(' data error')
```

```
main()
```

GOOD

BAD

TRY
THIS

```
def main():  
    length = input('Enter length: ')  
    height = input('Enter height: ')  
    try:  
        area=float(length) * float(height)  
        print(' Area is -> ', area)  
    except:  
        print(' data error')  
main()
```

ANY Error conditions

except: any error

Specific Error condition

except **exception**:
specific error

Specific error handling with default

try:

statements

except exception1:

statements

except exception2:

statements

except:

statements



Specific exceptions

The diagram illustrates the structure of exception handling. A yellow box labeled 'Specific exceptions' has two red arrows pointing to the 'except exception1:' and 'except exception2:' lines of the code. A yellow box labeled 'DEFAULT - required' has a black arrow pointing to the 'except:' line.

DEFAULT - required

Exception types

ValueError

NameError

ZeroDivisionError

TypeError

AttributeError

ValueError

- when a built-in operation or function receives an argument that has the right type but an inappropriate value, and the situation is not described by a more precise exception

NameError

- when a local or global name is not found. This applies only to unqualified names. The associated value is an error message that includes the name that could not be found.

ZeroDivisionError

- when the second argument of a division or modulo operation is zero. The associated value is a string indicating the type of the operands and the operation.

TypeError

- when an operation or function is applied to an object of inappropriate type. The associated value is a string giving details about the type mismatch.

AttributeError

- when an attribute reference or assignment fails.

NOTE

```
def main():  
    length = input('Enter length: ')  
    height = input('Enter height: ')  
    try:  
        area = length * height  
    except ValueError:  
        print(' value error')  
        area=float(length) * float(height)  
    except TypeError:  
        print(' type error')  
        area=float(length) * float(height)  
    except:  
        area =0  
    print(' Area is -> ', area)  
main()
```

SPECIFIC



```
graph LR
    SPECIFIC[SPECIFIC] --> VE[except ValueError:]
    SPECIFIC --> TE[except TypeError:]
    DEFAULT[DEFAULT] --> EX[except:]
```

DEFAULT

Try this

```
def main():  
    length = input('Enter length: ')  
    height = input('Enter height: ')  
    try:  
        area = length * height  
    except ValueError:  
        print(' value error')  
        area=float(length) * float(height)  
    except TypeError:  
        print(' type error')  
        area=float(length) * float(height)  
    except:  
        area =0  
    print(' Area is -> ', area)  
main()
```

ALWAYS Set a default

try:

statements

except exception1:


statements

except exception2:

statements

except:

statements



Unspecified error
Always Last

Try this

```
def main():  
    area = 0  
  
    try:  
        length = int(input('enter number: '))  
        height = 2  
        area = length * height  
    except ValueError:  
        print(' value error')  
    except:  
        print(' unknown error')  
    print(' Area is -> ', area)  
  
main()
```

Multiple errors

```
try:
```

```
    statements
```

```
except (exception1, exception2) :
```

```
    statements
```

```
except:
```

```
    statements
```

NOTE

```
def main():
```

```
    try:
```

```
        length = int(input('enter number: '))
```

```
        height = 2
```

```
        area = length * height
```

```
    except (ValueError, TypeError):
```

```
        print(' DATA ERROR')
```


```
    except:
```

```
        print(' unknown error')
```

```
    print(' Area is -> ', area)
```

```
main()
```

Multiple
Exception
(specific)



DEFAULT



Try this

```
def main():  
    try:  
        length = int(input('enter number: '))  
        height = 2  
        area = length * height  
    except (ValueError, TypeError):  
        print(' DATA ERROR')  
    except:  
        print(' unknown error')  
    print(' Area is -> ', area)  
main()
```

Clean up

try:

statements

except (exception1, exception2) :

statements

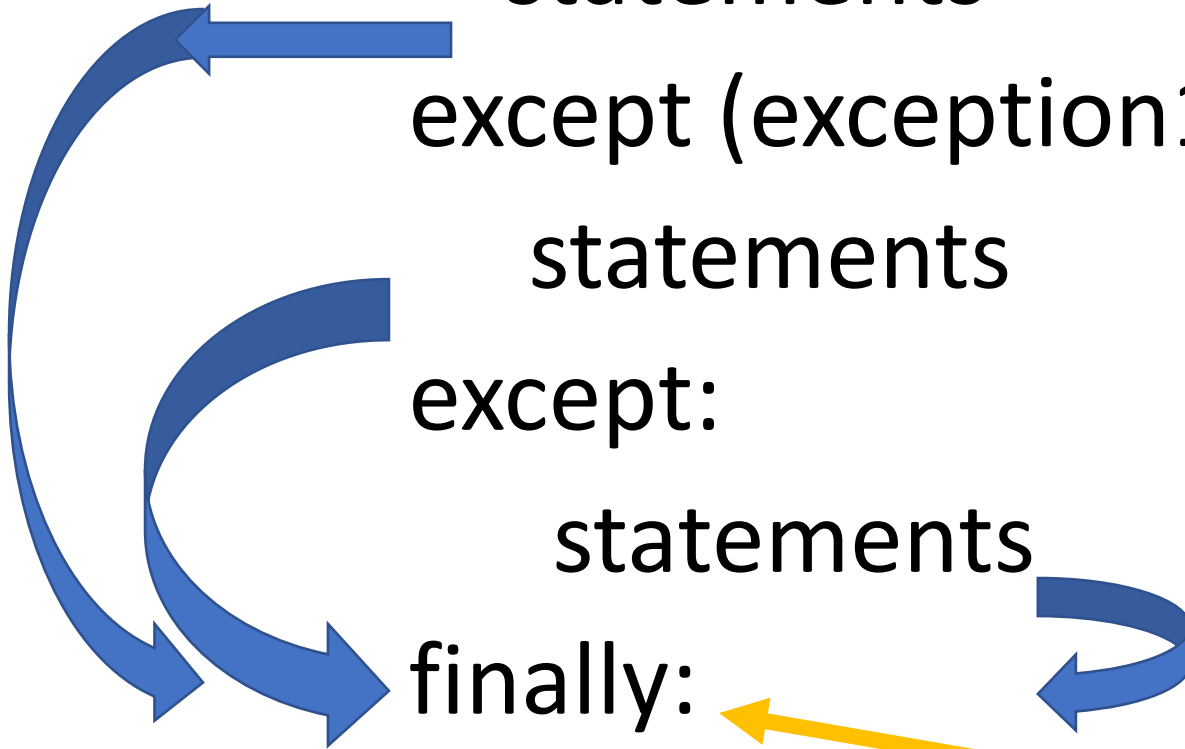
except:

statements

finally:

statements

Always
executed



Try this

```
def main():  
    area = 0  
    try:  
        length = int(input('enter number: '))  
        height = 2  
        area = length * height  
    except (ValueError, TypeError):  
        print(' DATA ERROR')  
    except:  
        print(' unknown error')  
    finally:  
        area=-1  
        print(' Area is -> ', area)  
main()
```


Try ... except error notes

try:

statements

execute so long as the data is good

except:

statements:

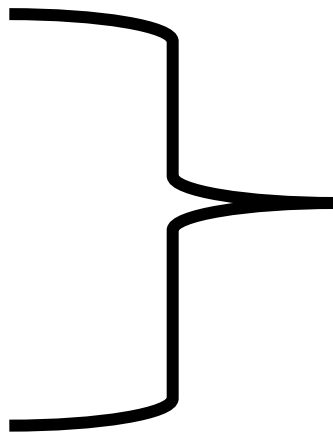
comes here if any statement under
the try fails

(red lines) message

Try – except

try:

statement
statement
statement
statement



**If any of these
statements fail
System
message
(red lines)**

except:

statement



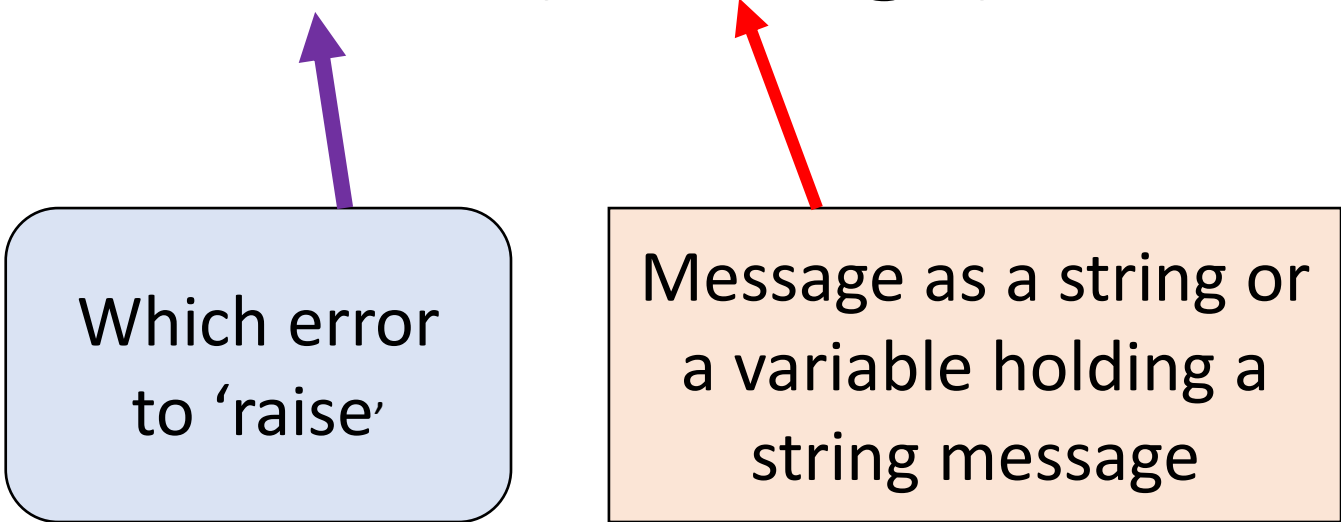
Create your own
error messages

Raising error

From a function, you can set and error value that will be picked up in the main line

Raise format

`raise ValueError(message)`

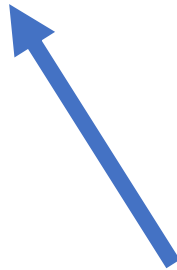


Which error
to 'raise'

Message as a string or
a variable holding a
string message

NOTE

```
def gethigh():  
    tall=int(input('Enter height: '))  
    if tall < 0:  
        raise ValueError('invalid height can not be negative')  
    return tall
```



Create the error

Note: error is NOT passed back by the return

NOTE

```
def main():  
    again = "y"  
    while again == 'y':  
        height = 0  
        length = 0  
        area = 0  
        try:  
            length = int(input('enter number: '))  
            height = gethigh()  
            area = length * height  
        except ValueError as exerr:  
            print(exerr)  
        except:  
            print(' unknown error')  
            print(' Area is -> ', area)  
            again = input('Again (y/n): ')  
main()
```

While all is good



Try this
part 1

```
def gethigh():  
    tall=int(input('Enter height: '))  
    if tall < 0:  
        raise ValueError('invalid height can not be negative')  
    return tall
```


Try this part 2

```
def main():
    again = "y"
    while again == 'y':
        height = 0
        length = 0
        area = 0
        try:
            length = int(input('enter number: '))
            height = gethigh()
            area = length * height
        except ValueError as exerr:
            print(exerr)
        except:
            print(' unknown error')
        print(' Area is -> ', area)
        again = input('Again (y/n): ')
    main()
```

TESTING

Testing

Your program should be able to handle anything a user does to input data.

Testing List

What happens if:

- Enter key is hit
- Spaces are entered
- Whole number entered
- Decimal number entered
- Alphabetic data in entered
- Special characters entered
- Mixed characters

Examples

Enter key is hit ----- (null character)

Spaces are entered -- blank (space key)

Whole number entered -- 23, -99, 10001

Decimal number entered -- 23.5, .009 , -10.10

Examples

Alphabetic data in entered -- AB ac xu

Special characters entered --- %& \$ # @

Mixed characters -- A2 B\$ 123# 82A

done