

Python
Switches / flags
indicators / boolean

Set indicators that can be tested later.

The indicators can be, but not limited to:

- Switches
- Flags
- Boolean
- Codes
- Counters
- message
- etc

You already using an indicators

Run the program again

Using either

`continue (y/n)`

Or

`1 to continue or 0 to quit`

Example program 1 of 3

```
## input routine
def input1(msg):
    indata = input(msg)
    return indata

## Processing
def process1():
    msg = "Enter a number: "
    num = input(msg)
    (sw1,b) = valid1(num)
    return (sw1,b)
```

Note: sw1

```
## validation
def valid1(num):
    err = 0
    b = 0
    try:
        b = float(num)
        if (b > 0):
            err = 0
        else:
            err = 1
    except:
        err = 1
    return (err,b)
```

NOTE

Example Program

3 of 3

```
## main line
def main():
    ans = 'y'
    total = 0
    while(ans.upper() == 'Y'):
        (sw1,num) = process1()
        if (sw1 == 0):
            print('Number: ',num)
            total = total + num
        else:
            print(' ***** Invalid INPUT')
            msg = 'Continue (y/n)? '
            ans = input1(msg)
    print('-----')
    print('total is: ', total)
    return
main()
```

NOTE

Using Boolean

Define a variable and set to either true or false

Example

```
ind1 = True
```

```
ind2 = False
```

Note: true with a capital T
 false with a capital F

Using Boolean Example

Example

ind = True

Set condition



if (ind):

Is ind true ?



statements

Yes do this



else:

statements

validation

```
def valid1(num):  
    err = True  
    b = 0  
    try:  
        b = float(num)  
        if (b > 0):  
            err = True  
        else:  
            err = False  
    except:  
        err = False  
    return (err,b)
```

Change to main

```
if (err):
```

```
    print('Number: ',num)
```

```
    total = total + num
```

Using codes

Define an error code variable.

Put codes of either numeric or alpha to indicate error level.

Code list

0 = all good

1 = input empty

2 = not a number

error = 0

Change above variable reflecting error detected

validation

```
def valid1(num):
```

```
    err = 0
```

```
    b = 0
```

```
    try:
```

```
        b = float(num)
```

```
        if (b > 0):
```

```
            err = 0
```

```
        else:
```

```
            err = 1
```

```
    except:
```

```
        err = 2
```

```
    return (err,b)
```

Changes to program

```
if (err==0):  
    print('Number: ',num)  
    total = total + num  
else:  
    if err ==1:  
        print(' input cannot be negative')  
    else:  
        print(' ***** Invalid INPUT')
```

done