

Python Dictionary

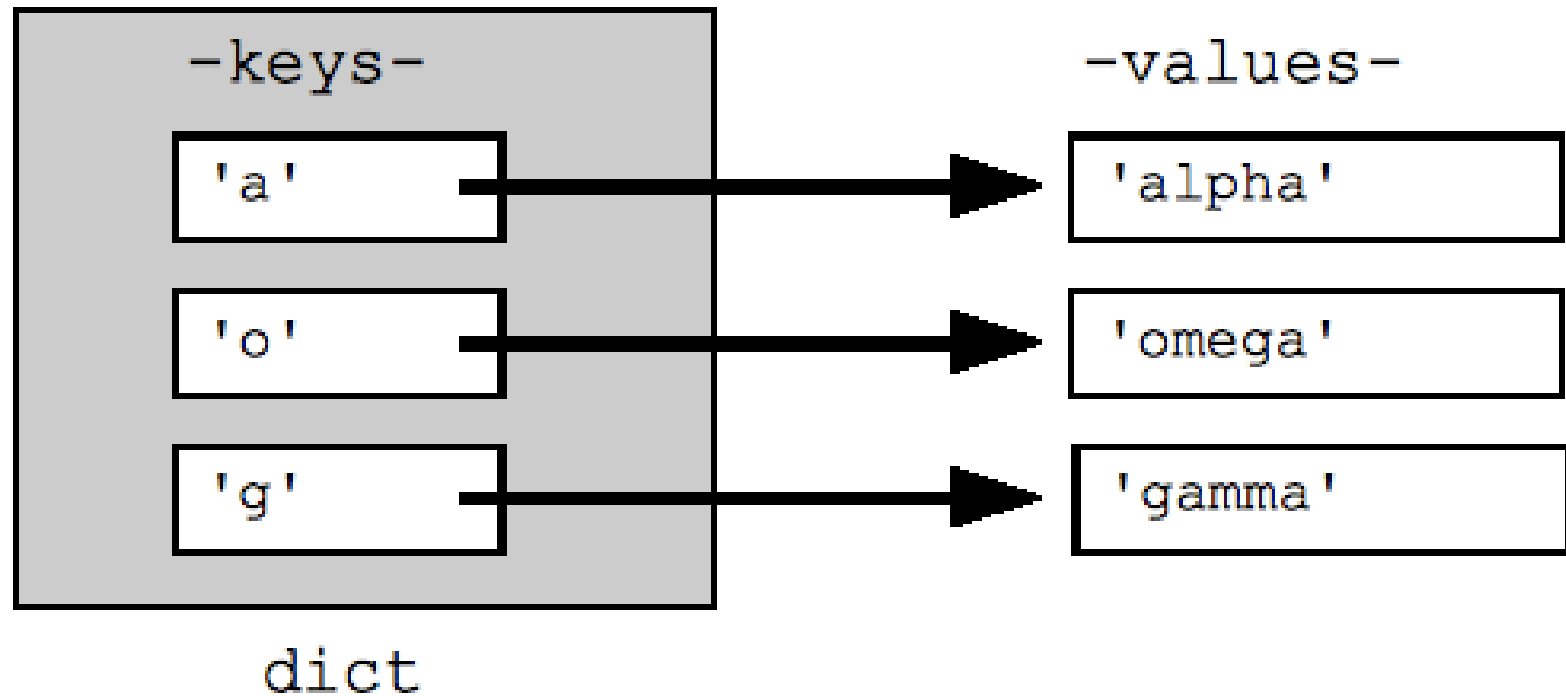
The values that the keys point to can be any Python data type.

Dictionary is a data type.

A Python dictionary is a mapping of **unique keys** to values.

Dictionaries are **mutable**, which means they can be changed.

Dictionary setup



Brackets used

{ } define

[] reference

() object /function

Dictionary

Consist of a **KEY** and **Value**

KEY -- **MUST** be unique

Value - can be any valid data type

Key notes

The dictionary key does not have to be in sequence.

Just has to be unique
(no duplicates)

Dictionary Structure

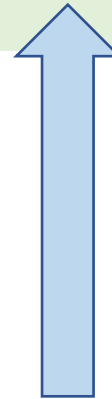
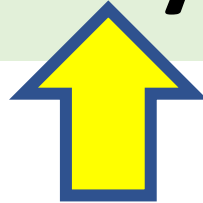
Curly Brackets - Required

COLON

name = { key : value }

Key – MUST be UNIQUE

Value associated with Key

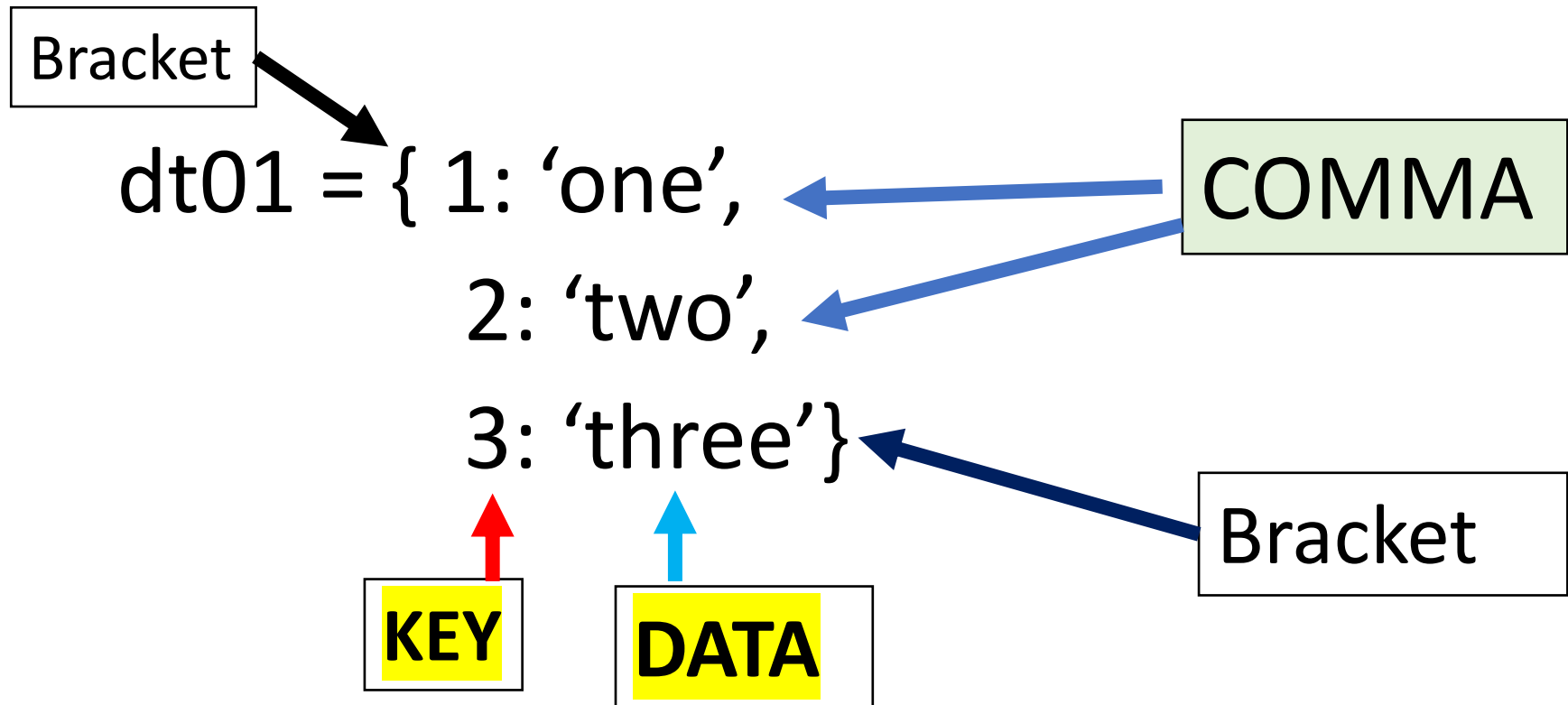


Create
Dictionary

Dictionary Structure

Multiple Entries

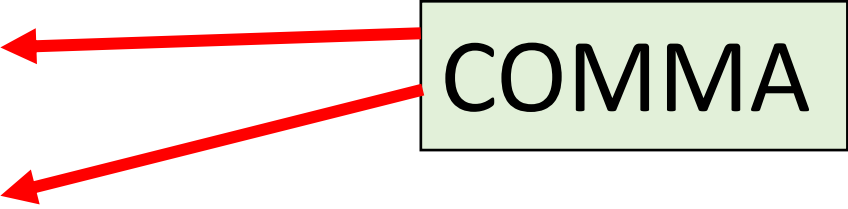
Separate with commas



Dictionary Structure

Multiple Entries

```
dt01 = { 1: 'one',  
         2: 'two',  
         3: 'three'}
```



A diagram illustrating the structure of a dictionary entry. A light green rectangular box labeled "COMMA" has two red arrows pointing from it to the commas in the dictionary definition: one pointing to the comma after 'one' and another pointing to the comma after 'two'.

Note:

Only one pair of curly brackets,
entries come in pairs (key:value)

```
def main():  
    # set up dictionary  
    dt01 = { 1: 'one',  
            2: 'two',  
            3: 'three',  
            4: 'four'}  
    print('Dictionary example')  
    print(dt01)  
main()
```

Referencing a dictionary

Referencing a dictionary

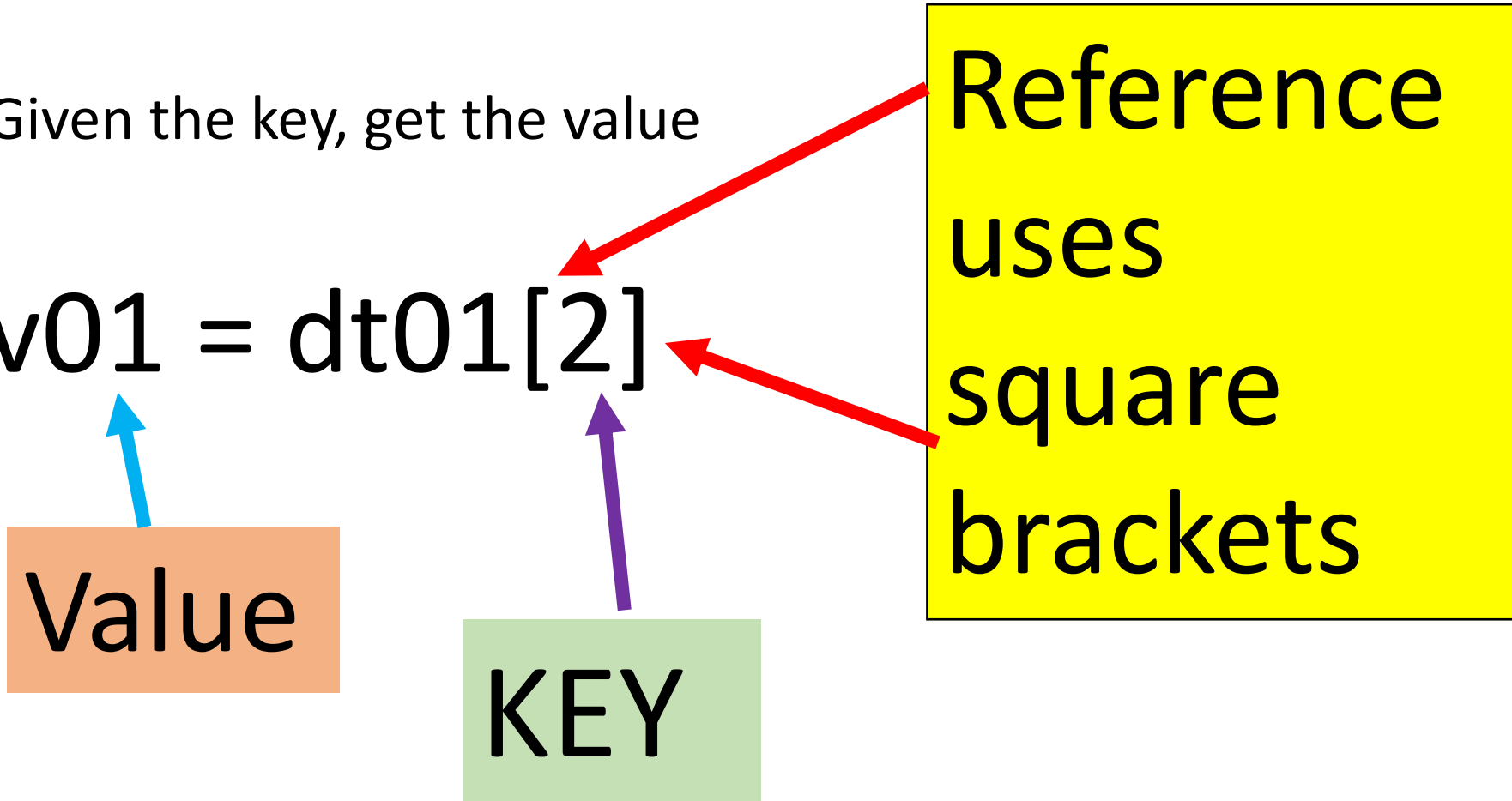
Given the key, get the value

`v01 = dt01[2]`

Value

KEY

Reference
uses
square
brackets



TRY THIS

```
def main():  
    # set up dictionary  
    dt01 = { 1: 'one',  
            7: 'seven',  
            2: 'two',  
            3: 'three',  
            4: 'four',  
            5: 'five'}  
    print('Dictionary example')  
    print(dt01)  
    v01 = dt01[7]  
    print('Value for 7 is: ',v01)  
    a=4  
    v02 = dt01[a]  
    print('Value for ', a, ' is: ',v02)  
main()
```

Print Dictionary

Straight print

```
print(dt01)
```

Prints the whole dictionary

In key, value format

Use iteration (for loop)

Use: **for** variable **in** dictionary

Add this to program:

```
for v99 in dt01:  
    print(v99, ' ',dt01[v99])
```

values only

Add to program:

```
print('-----')  
for v88 in dt01:  
    print(dt01[v88])
```

Or

```
for v77 in dt01.values():  
    print(v77)
```

Add to PGM

```
def main():  
    # set up dictionary  
    dt01 = { 1: 'one',  
            2: 'two',  
            3: 'three',  
            4: 'four'}  
    print('Dictionary example')  
    print(dt01)  
    v01 = dt01[2]  
    print('Value for 2 is: ',v01)  
    a=4  
    v02 = dt01[a]  
    print('Value for ', a, ' is: ',v02)  
    print('-----')  
    for v88 in dt01:  
        print(v88, ' - ',dt01[v88])  
main()
```

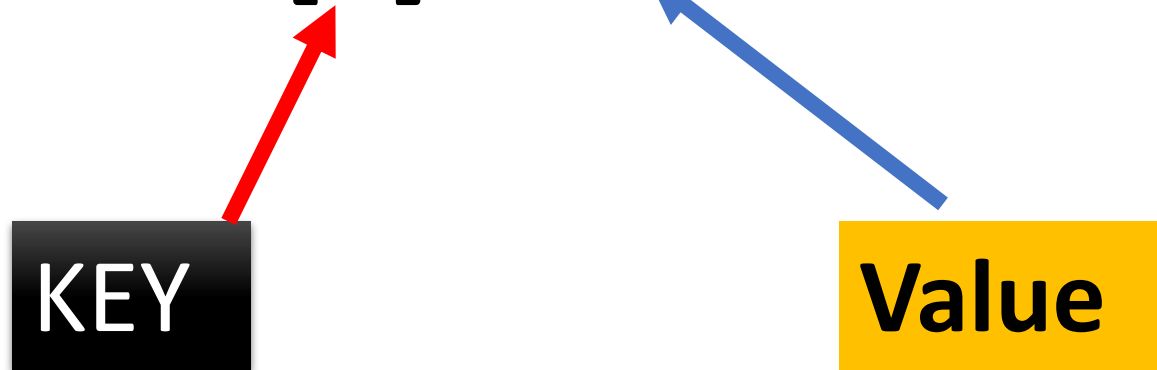
dt03

Add to Dictionary

Add to dictionary

Need: Key and value

Format: `dt01[k] = v`



Caution: If key already exist, the value will replace the value

Add to PGM

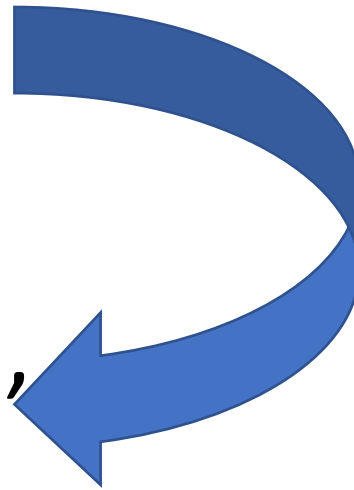
```
def main():  
    # set up dictionary  
    dt01 = { 1: 'one',  
            2: 'two',  
            3: 'three',  
            4: 'four'}  
    print('Dictionary example')  
    print(dt01)  
    a = 10  
    b = 'ten'  
    dt01[a] = b  
    print(dt01)  
main()
```

Change value
in dictionary

Change value in dictionary

Add to Program:

```
dt01[8] = 'ate'  
print(dt01)  
print('-----')  
dt01[8] = 'eight'  
print(dt01)
```



Change is
destructive
Cannot go back to
previous value

Add to PGM

```
def main():  
    # set up dictionary  
    dt01 = { 1: 'one',  
            2: 'two',  
            4: 'four'}  
    print('Dictionary example')  
    print(dt01)  
    a = 5  
    b = 'five'  
    dt01[a] = b  
    print(dt01)  
    input('enter key to continue')  
    dt01[8] = 'ate'  
    print(dt01)  
    input('enter key to continue')  
    dt01[8] = 'eight'  
    print(dt01)  
main()
```

dt05

Delete dictionary entry

Form: `del name(KEY)`

`del dt01[8]`

Try
this

```
def main():  
    # set up dictionary  
    dt01 = { 1: 'one', 2: 'two', 4: 'four'}  
    print('Dictionary example')  
    print(dt01)  
    a = 5  
    b = 'five'  
    dt01[a] = b  
    print(dt01)  
    input('enter key to continue')  
    dt01[8] = 'eight'  
    print(dt01)  
    input('enter key to continue')  
    del dt01[8]  
    print (dt01)  
main()
```

dt06

Error Handling: KeyError
trap with try & except

The **KeyError** is raised
when the **KEY** in the
dictionary is **NOT FOUND**

Try this

```
def test1():
    dt01={1:'one',2:'two',4:'four'}
    print('Dictionary example')
    print(dt01)
    del dt01[8]
    print (dt01)
def test2():
    a= 8
    dt01={1:'one',2:'two',4:'four'}
    print('Dictionary example')
    print(dt01)
    try:
        del dt01[a]
    except:
        print('Key: ',a,' not found in dictionary')
    print (dt01)
def main():
    test1()
    test2()
main()
```

dt07

TIP

Instead of `print('-----')`

Use:

```
agn = input('Hit enter key to continue')
```

or


```
input('hit enter to continue')
```

Operations

Find number of elements (sets)
in dictionary

Add to program:

Use len function



```
zz = len(dt01)
```

```
print('Number of sets is: ', zz)
```

TRY THIS

```
def main():
    dt01={1:'one',2:'two',3:'three',4: 'four'}
    dt02={'A':1,'B':2,'C':3,'D':4,'E':5,'F':6}
    print('Dictionary example')
    print('----dt01 ----')
    print(dt01)
    input('Enter key to continue')
    zz = len(dt01)
    print('Number of sets in dt01 is: ', zz)
    input('Enter key to continue')
    print('----dt02 ----')
    print(dt02)
    input('Enter key to continue')
    zz = len(dt02)
    print('Number of sets in dt02 is: ', zz)
main()
```

Check if key exists

Form:

```
if key in dictionary:
```

```
else:
```

TRY THIS

```
def main():  
    dt01={1:'one',2:'two',3:'three',  
          4:'four',7:'seven',10: 'ten'}  
    print('Dictionary example')  
    print(dt01)  
    a=1  
    while a > 0:  
        a = int(input('enter a number: '))  
        if a in dt01:  
            print(a, ' in dictionary')  
        else:  
            print(a, ' not in dictionary')  
    main()
```

Check if key does not exist

Form:

```
if key not in dictionary:
```

```
else:
```

TRY THIS

```
def main():
    dt01={1:'one',2:'two',3:'three',
          4:'four',7:'seven',10: 'ten'}
    print('Dictionary example')
    print(dt01)
    a=1
    while a > 0:
        a = int(input('enter a number: '))
        if a not in dt01:
            print(a, ' not in dictionary')
        else:
            print(a, ' in dictionary')
    main()
```

Define empty dictionary

```
dt01 = {}
```

You can build dictionary using a loop

Load / build dictionary

```
def main():
    dt01={}
    akey = 'x'
    print('hit enter key to quit')
    while akey !='':
        akey = input('Enter key value: ')
        if len(akey) == 0:
            done = 0
        else:
            avalue =input('Enter value for key: ')
            dt01[akey]=avalue
    print(' -----')
    print('number of entries is: ',len(dt01))
    print('\n',dt01)
main()
```

dt11

more

More functions

1 `dict.clear()`

Removes all elements of dictionary dict

2 `dict.copy()`

Returns a shallow copy of dictionary dict

3 `dict.keys()`

Returns list of dictionary dict's keys

4 `dict.values()`

Returns list of dictionary dict's values

TRY THIS

```
def main():
    dt02={'A':1,'B':2,'C':3,'D':4,'E':5,'F':6}
    print('Dictionary example')
    print(dt02,'\n')
    print(dt02.keys(),'\n')
    print(dt02.values(),'\n')
    input('enter key to continue')
    dt99=dt02.copy()
    print('dt99 copy of dt02')
    print(dt99)
    input('enter key to continue')
    dt02.clear()
    print('dt02 is cleared')
    print(dt02)
main()
```

done