Tutorial by Nooh Ayub (SSD for Face Mask Detection Using Pretrained Model)

Objectives:

- Understand Pre-trained SSD model using different backbones (VGG16, Resnet34).
- train this pretrained model for your custom dataset (FaceMask).
- Evaluating the model on face mask test dataset and comparing the performance of different SSD backbones (VGG16, Resnet34)

Here's a step by step breakdown:

Step 1 — Create a directory named "my_ssd_implementation" and inside this directory create a virtual environment:

(a) create a conda environment with python 3.9:

```
conda create --name ssd custom python=3.9
```

(b) now activate this environment:

conda activate ssd custom

Step 2 — Now copy the contents of "project_ssd" inside the parent directory "my_ssd_implementation":

Note: the project folder is present in the zip file

Step 3 — Next install Pytorch 1.13.0 with cuda 11.7 support from the official Pytorch website:

pip install torch==1.13.0+cu117 torchvision==0.14.0+cu117 torchaudio==0.13.0 --extra-index-url https://download.pytorch.org/whl/cu117

Step 4 —Install the dependencies from the requirements.txt

```
Frequirements.txt.txt X
Frequirements.txt.txt
1 matplotlib==3.9.3
2 albumentations==1.0.3
3 torchmetrics==0.10.3
4 numpy==1.26.4
5 tqdm==4.67.1
6 opencv-python
```

Use the following command when installing the dependencies:

```
pip install -r requirements.txt
```

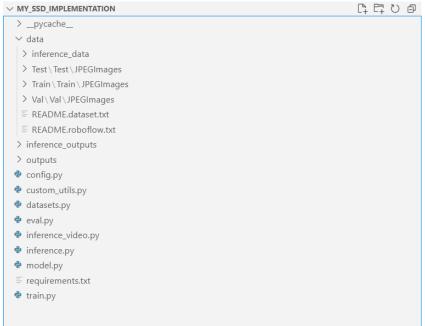
Step 5— copy the data folder from the zip file and paste it in this parent directory "my_ssd_implementation":

- (a) the dataset must be in PASCALVOC-2007 format.
- (b) The dataset tree structure is as follows:

(c) The whole Parent directory structure should look like the following:

```
image_1.jpg
       image_4.jpg
video_1.mp4
           └── JPEGImages [470 entries exceeds filelimit, not opening dir]
    - Train
          ☐ JPEGImages [1888 entries exceeds filelimit, not opening dir]
    ___ Val
       └─ val └─ JPEGImages [320 entries exceeds filelimit, not opening dir]
  └─ videos
       └─ video_1.mp4
  - notebooks
   visualizations_data.ipynb
- outputs
best_model.pth
last_model.pth
map.png
train_loss.png
config.py
custom_utils.py
datasets.py
eval.py
inference.py
inference_wideo.py
- model.py
train.py
```

(d) Final display structure of your workspace:



Step 6—Make the following changes in the config.py according to our custom dataset of Facemask:

(a) Ensure the training and validation paths are correctly set (red rectangle)

```
config.py ×
 config.py > ...
  1 import torch
     BATCH_SIZE = 8 # Increase / decrease according to GPU memeory.
     RESIZE_TO = 300 # Resize the image for training and transforms.
     NUM_EPOCHS = 50 # Number of epochs to train for.
     NUM_WORKERS = 4 # Number of parallel workers for data loading.
  8 DEVICE = torch.device('cuda') if torch.cuda.is_available() else torch.device('cpu')
 # Training images and XML files directory.
 11
     TRAIN_DIR = 'C:\\Users\\ForAI\\OneDrive\\Desktop\\DL task\\my_ssd_implementation\\data\\Train\\Train\\JPEGImages'
     # Validation images and XML files directory.
 13
     VALID DIR = 'C:\\Users\\ForAI\\OneDrive\\Desktop\\DL task\\my ssd implementation\\data\\Val\\Val\\JPEGImages'
 14
 15
 16
      # # Classes: 0 index is reserved for background.
      CLASSES = ['__background__', 'with_mask', 'without_mask', 'mask_weared_incorrect']
 17
 19
     NUM_CLASSES = len(CLASSES)
 20
 21
     # Whether to visualize images after crearing the data loaders.
 22
 23
     VISUALIZE_TRANSFORMED_IMAGES = False
     # Location to save model and plots.
     OUT_DIR = 'outputs'
```

- (b) In the CLASSES we will be specifying the correct labels for our custom dataset (blue rectangle)
- (c) Also make sure to change the "BATCH_SIZE" according to your GPU therefore if your GPU is weak then lower the "BATCH_SIZE" to avoid further errors

Step 7(a)— Next we define the model.py using resnet34 backbone:

(a) Import libraries:

```
import torchvision
import torch.nn as nn

from torchvision.models.detection.ssd import (
    SSD,
    DefaultBoxGenerator,
    SSDHead
)
```

(b) Define the model class:

```
def create_model(num_classes=4, size=300, nms=0.45):
    model_backbone = torchvision.models.resnet34(
        weights=torchvision.models.ResNet34_Weights.DEFAULT
    conv1 = model_backbone.conv1
   bn1 = model backbone.bn1
    relu = model_backbone.relu
   max pool = model backbone.maxpool
    layer1 = model_backbone.layer1
    layer2 = model backbone.layer2
    layer3 = model_backbone.layer3
    layer4 = model_backbone.layer4
    backbone = nn.Sequential(
       conv1, bn1, relu, max_pool,
       layer1, layer2, layer3, layer4
    out_channels = [512, 512, 512, 512, 512, 512]
    anchor_generator = DefaultBoxGenerator(
       [[2], [2, 3], [2, 3], [2, 3], [2], [2]],
   num_anchors = anchor_generator.num_anchors_per_location()
    head = SSDHead(out_channels, num_anchors, num_classes)
    model = SSD(
       backbone=backbone,
       num classes=num classes,
       anchor_generator=anchor_generator,
       size=(size, size),
       head=head.
       nms thresh=nms
    return model
```

Note: make sure the "num_classes" is correctly configured e.g in our case since we have 4 labels hence "num_classes=4"

(c) Next define the main method:

```
if __name__ == '__main__':
    model = create_model (4, 300)
    print(model)

# Total parameters and trainable parameters.
    total_params = sum(p.numel() for p in model.parameters())
    print(f"{total_params:,} total parameters.")
    total_trainable_params = sum(
        p.numel() for p in model.parameters() if p.requires_grad)
    print(f"{total_trainable_params:,} training parameters.")
```

Make sure you pass the correct number of classes to the model (red rectangle)

Step 7(b)— (optional)→define the model.py using VGG16 backbone:

(a) Import Libraries

```
import torchvision
from torchvision.models.detection.ssd import SSDClassificationHead
from torchvision.models.detection import _utils
from torchvision.models.detection import SSD300_VGG16_Weights
```

(b) Define the model class:

```
def create_model(num_classes=4, size=300):
   # Load the Torchvision pretrained model.
   model = torchvision.models.detection.ssd300_vgg16(
       weights=SSD300_VGG16_Weights.COCO_V1
   # Retrieve the list of input channels.
   in channels = utils.retrieve out channels(model.backbone, (size, size))
   # List containing number of anchors based on aspect ratios.
   num_anchors = model.anchor_generator.num_anchors_per_location()
   # The classification head.
   model.head.classification head = SSDClassificationHead(
       in_channels=in_channels,
       num anchors=num anchors,
       num classes=num classes,
   # Image size for transforms.
   model.transform.min_size = (size,)
   model.transform.max_size = size
   return model
```

Note: make sure the "num_classes" is correctly configured e.g in our case since we have 4 labels hence "num_classes=4"

(c) Next define the main method:

```
if __name__ == '__main__':
    model = create_model (4, 640)
    print(model)
    # Total parameters and trainable parameters.
    total_params = sum(p.numel() for p in model.parameters())
    print(f"{total_params:,} total parameters.")
    total_trainable_params = sum(
        p.numel() for p in model.parameters() if p.requires_grad)
    print(f"{total_trainable_params:,} training parameters.")
```

Make sure you pass the correct number of classes to the model (red rectangle)

Step 8— Next we will be making a couple of changes in the datasets.py:

(a) Import these additional libraries in the script:

```
import matplotlib.pyplot as plt
```

(b) Replace the "visualize_sample" method with the following code:

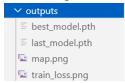
```
# function to visualize a single sample
def visualize_sample(image, target):
    # Convert from RGB (which OpenCV uses) to BGR (which matplotlib uses).
    image_rgb = cv2.cvtColor(image, cv2.COLOR_BGR2RGB)
    # Plot the image
    plt.imshow(image_rgb)
    plt.axis('off') # Hide axes
    # Add bounding boxes and labels
    for box_num in range(len(target['boxes'])):
        box = target['boxes'][box_num]
label = CLASSES[target['labels'][box_num]]
        plt.gca().add_patch(
            plt.Rectangle(
                 (box[0], box[1]),
                box[2] - box[0],
box[3] - box[1],
                 linewidth=2,
                 edgecolor='r',
                 facecolor='none'
        plt.text(
            box[0],
            box[1] - 5,
            label,
            color='r',
            fontsize=10,
            weight='bold'
    plt.show() # Display the image with annotations
```

Step 9— Now we will start the training by using the following command in the terminal:

\DL task\my_ssd_implementation> python train.py

Step 10—Saving the training losses, mAP plots & weights:

(a) After the training has completed the loss curves, mAP score plots and the best weights will be saved in the following "outputs" folder:



Note: use the "best model.pth" weights when evaluating the model

Step 11—Next evaluate the model (calculate mAP score) on your test dataset by running the following command in terminal:

\my_ssd_implementation> python eval.py

Result after the successful execution of eval.py:

(ssd_custom) PS C:\Users\ForAI\OneDrive\Desktop\DL task\my_ssd_implementation> python eval.py
Validating
100%|
mAP_50: 65.761
mAP_50_95: 39.558

Step 12—Now we will be making some changes in inference.py:

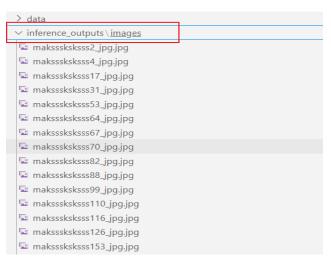
(a) If your dataset has 10 classes then you should have 10 color definitions but since we have 4 classes hence we have defined 4 colors as shown below in the inference.py script:

```
inference.py
                                                          if we have m classes then
inference.py >
                                                          we will have m colors as
                                                          well as shown here
      parser.add_argument(
          default=None.
 25
          type=int,
          help='image resize shape'
 28
      parser.add_argument(
           '--threshold',
          default=0.25,
 33
          help='detection threshold'
      args = vars(parser.parse_args())
      os.makedirs('inference_outputs/images', exist_ok=True)
      #make change here must
 41
      COLORS = [[0, 0, 0], [255, 0, 0], [0,255,0], [0,0,255]]
 42
      #make change here must
      # Load the best model and trained weights.
     model = create_model(num_classes=NUM_CLASSES, size=300)
      chackpoint - torch load('outputs/host model nth' man location-DEV/TCE)
```

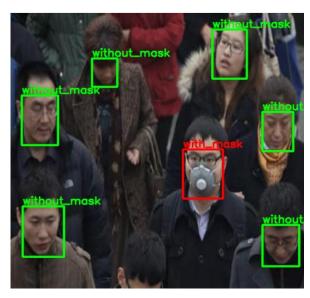
(b) Now run the inference.py by using the following command (make sure you correctly specify the test images path):

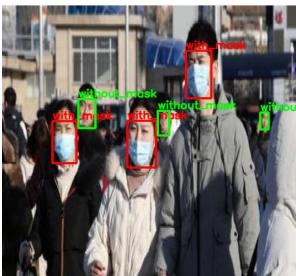
```
python inference.py --input data/Test/Test/JPEGImages/
```

(c) After successful execution of inference.py script the predictions on the test set will be saved in the following directory:



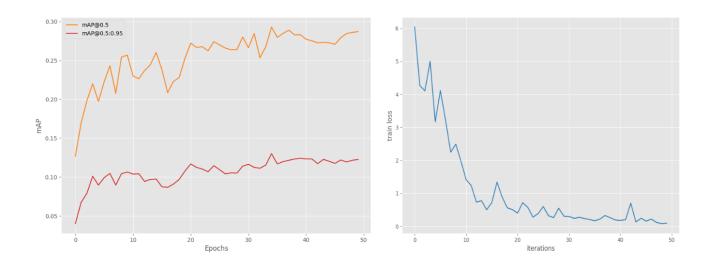
Step 13—Visualize your model predictions by viewing some sample images:



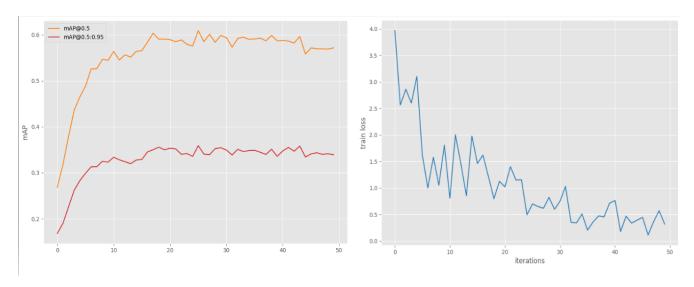


Step 14— Evaluating our SSD model with the VGG16 and resnet-34 backbones:

(a) After 50 epochs we got the following mAP and training loss plots for the resnet-34:



(a) Similarly, After 50 epochs we got the following mAP and training loss plots for the VGG16:



<u>Conclusion:</u> VGG16 scores higher mAP (mAP=65.761) than resnet-34 on this dataset for 50 epochs

Making Improvements to the PyTorch SSD Model with Custom Backbone

There are a few ways to make the model even better.

- We can start by training it on more data.
- We can also try a larger backbone like ResNet50, ResNet101 which may prove to be a better feature extractor.
- Also, we can add FPN (Feature Pyramid Network) which can help the backbone a lot when dealing with small objects.

Final Notes to avoid Potential errors:

 When using VGG16 model or resnet-34 model make sure you name your model script as model.py and not model_resnet.py or model_vgg16.py