## GeometricObjectObserver + GeometricObjectObserver() + ~GeometricObjectObserver() + Update() + Update() + Update() Construction unique ptr< Point > + ~Construction() + GetObject() + RecalculateEquation() + Update() + Update() + Update() # Construction() -point ConstructionPoint + ~ConstructionPoint() + GetObject() + GetPoint() + RecalculateEquation() + Update() + Update() # ConstructionPoint() # GetEquation() # SetEquation()