

ButtonClass

```
classDiagram
    class ButtonClass
    class HomoGebra_WindowButton["HomoGebra::WindowButton"]
    HomoGebra_WindowButton --|> ButtonClass
```

The diagram illustrates a class hierarchy. At the top is a class named 'ButtonClass', represented by a gray rectangle divided into three horizontal sections. Below it is a class named 'HomoGebra::WindowButton', represented by a white rectangle with a gray border, also divided into three horizontal sections. A blue arrow with an open triangular head points from the 'HomoGebra::WindowButton' class to the 'ButtonClass' class, indicating that 'HomoGebra::WindowButton' inherits from 'ButtonClass'.

HomoGebra::WindowButton
< ButtonClass >

- name_

+ WindowButton()

+ Draw()