## GeometricObjectObserver + GeometricObjectObserver() + ~GeometricObjectObserver() + Update() + Update() + Update() Construction unique\_ptr< Line > + ~Construction() + GetObject() + RecalculateEquation() + Update() + Update() + Update() # Construction() -line ConstructionLine + ~ConstructionLine() + GetObject() + GetLine() + RecalculateEquation() + Update() + Update() # ConstructionLine() # GetEquation() # SetEquation()