

array< std::array<
Complex, 3 >, 3 >

-matrix_

HomoGebra::Transformation
Matrix

- + TransformationMatrix()
- + TransformationMatrix()
- + GetInverse()
- + Determinant()
- + operator*=()
- + operator*()
- + operator[]()
- + operator[]()
- + begin()
- + end()