

HomoGebra::Point::SetName

HomoGebra::Line::SetName

HomoGebra::Conic::SetName

HomoGebra::ObjectBody  
::SetName

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graph LR; A[HomoGebra::Point::SetName] --> D[HomoGebra::ObjectBody::SetName]; B[HomoGebra::Line::SetName] --> D; C[HomoGebra::Conic::SetName] --> D;
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The diagram illustrates a method inheritance or delegation pattern. On the left, three white rectangular boxes are stacked vertically, each containing a method name: 'HomoGebra::Point::SetName' at the top, 'HomoGebra::Line::SetName' in the middle, and 'HomoGebra::Conic::SetName' at the bottom. On the right, a single gray rectangular box contains the text 'HomoGebra::ObjectBody::SetName'. Three blue arrows originate from the right side of each white box and point towards the gray box, indicating that the 'SetName' method for Point, Line, and Conic objects is implemented by or delegates to the 'SetName' method of the 'ObjectBody' class.