

HomoGebra::ObjectBody

- text
- + SetName()
- + GetName()
- + SetNamePosition()
- + SetNameSize()
- + draw()
- + GetDistance()

HomoGebra::ConicBody

- equation
- + ConicBody()
- + ~ConicBody()
- + Update()
- + draw()
- + GetDistance()

HomoGebra::LineBody

- equation
- + LineBody()
- + ~LineBody()
- + Update()
- + draw()
- + GetDistance()

HomoGebra::PointBody

- position_
- body_____
- + PointBody()
- + ~PointBody()
- + Update()
- + draw()
- + DrawArrow()
- + GetDistance()
- CalculatePosition()