

array< std::array<  
complex, 3 >, 3 >

-matrix\_

TransformationMatrix

- + TransformationMatrix()
- + TransformationMatrix()
- + GetInverse()
- + Determinant()
- + operator\*=( )
- + operator\*( )
- + operator[]( )
- + operator[]( )
- + begin()
- + end()