ObservableInterface < Observer > + ~ObservableInterface() + Attach() + Detach() Observable < PlaneObserver > observers + ~Observable() + Attach() + Detach() + Notify() ObservablePlane + ~ObservablePlane() + Notify() PlaneImplementation construction - name generator - going to be destroyed + AddConstruction() + DestroyObject() + IsContained() + GetObjects() + GetNameGenerator() + Update() + Update() + Update() - RemoveObject()