

### 1.3.3 Planning How to Make Models

a. Modeling matches the area of the model in the recognition Image as much as possible. In this case, the recognition Image is first determined and then the model is made. Therefore, the recognition Image is equivalent to the original picture. When modeling, it should correspond to the figure in the recognition graph as far as possible.

b. Of course, you can also use existing models. So what you need is to design a recognition Image that matches the model.

c. At the beginning of the model building, priority should be given to the interaction of the later model. As mentioned in the project design, the earth can rotate in the final app, so the earth will eventually be treated as an object, and the rest of the globe accessories will be merged as an object. This makes it easier to edit the model in the engine.