# **B2E Gift Card Platform – Non-Technical Product Requirements (v1.1)**

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# 1) Purpose & Goals

This document defines the **non-technical** product rules and behaviors for a B2E gift-card issuing platform. It is written so Backend, Frontend, and Design can each derive their own implementation docs without needing API or database details.

#### **Primary goals**

- Enable Admins to onboard business Clients, accept offline payments, manage catalogs, and view reports.
- Enable Clients to fund wallets, create Voucher (PIN) cards in bundles, distribute them, and manage status.
- Enable **Customers** to authenticate with a PIN and order product **Gift Cards** from the assigned catalog, with delivery by SMS/WhatsApp/Email or download.
- Enforce strict business rules for currencies, FX, pricing/discounts, vouchers, orders, ledgers, and auditability.

#### Out of scope (v1)

- KYC/identity verification of clients or customers.
- Automatic notifications for expiry or stock delays.
- Multi-factor auth/OTP for customers.
- Automated delivery fallback (manual retries only).

# 2) Personas & Roles

#### **Admin**

• Super Admin: full visibility across all clients and actions.

- Scoped Admin: can see and manage only assigned clients (manual assignment by Super Admin).
- Accountant: global read-only access to reports and finance extracts; no operational actions.

## Client (Business)

- Business Owner: full access to own organization.
- Client Accountant: view reports and financials for own organization.

#### **Customer (End-user)**

 Authenticates with a PIN (voucher card). Places orders for gift cards within the catalog assigned to that PIN.

# 3) Glossary

- **Client:** a business using the platform. May hold multiple **wallets** (one per enabled currency).
- Customer: end-user who authenticates with a Voucher (PIN) card.
- Voucher (PIN card): a balance-bearing access token tied to exactly one catalog; used by customers to purchase gift cards. Identified by a 16-character PIN and an integer serial.
- **Gift card (product card):** the final product voucher code delivered to a customer for a specific product and value.
- System Product List (System Products): platform-wide master list of products managed by Admin/Stock integration.
- Client Catalog (per-wallet): a catalog of products (with per-product percentage discounts) that an Admin assigns to a specific Client wallet. One wallet → exactly one Client Catalog. A single Client Catalog may be assigned to multiple wallets.
- Product List (Client Product List): a Client-defined subset of the assigned Client
  Catalog used to restrict which products can be ordered with vouchers from a specific
  bundle. Selected during voucher bundle creation, then frozen for that bundle.
   Products inside a Product List have an active flag.
- **Wallet:** a client balance container in a specific currency. Used to fund voucher creation and to check spending capacity.
- Order: a customer purchase for up to 5 gift cards of one product.

#### **Hierarchy of subsets:**

System Product List ⊇ Client Catalog ⊇ Product List

# 4) High-Level Journeys

#### 4.1 Admin

- 1. Create Client and initial Wallets.
- 2. Record an **offline payment** (amount, currency, reference, date, payer name) → increases the Client's wallet balance.
- 3. Create or edit **Client Catalogs** (products + % discounts). Assign a catalog to each wallet (1 wallet ↔ 1 Client Catalog; 1 catalog ↔ many wallets).
- 4. View and export reports (balances, issued vouchers, delivery outcomes, stock outcomes, refunds).

#### 4.2 Client

- View wallet balances and the Client Catalog assigned to each wallet.
   Create and manage Product Lists (Client-defined subsets of the assigned Client Catalog) to control which products will be available for a voucher bundle.
- 2. Create Voucher Bundles: select Product List, confirm wallet's Client Catalog (implicit via wallet), set expiry (UTC), count, face value per voucher, and delivery method (download CSV or send via uploaded CSV of recipients).
- 3. On creation, platform checks total required funds and debits the wallet; vouchers start as **Active** with the set face value and expiry.
- 4. Manage vouchers: search by **serial** or PIN, and **deactivate** unused vouchers (cannot deactivate if any purchase exists).
- 5. Stop Bundle (new): stop all vouchers in a bundle to make them unusable at any stage.
- 6. View reports and export CSVs.

#### 4.3 Customer

- 1. Enter PIN (case-insensitive; hyphens/spacing ignored).
- 2. See remaining balance and expiry (UTC) of the voucher card.
- 3. Pick **one product** from the voucher's **Product List** (subset of its wallet's Client Catalog), obeying product rules; place an **Order** for up to 5 gift cards.
- 4. Choose delivery: WhatsApp, SMS, Email, or Download (file).
- 5. Receive receipt/summary; can re-send or re-download past orders.

# 5) Business Rules

# 5.1 Markets, Tax, Refund/Chargeback

- Markets: no geographic restrictions (v1).
- Tax/VAT: none applied or displayed (v1).
- Refund/chargeback of client top-ups: never allowed in this platform.
- Stock timing: stock may respond synchronously or via webhook; platform waits for stock response (no platform-side timeouts/decisions).

## **5.2 Wallets & Currency**

- A Client can have **multiple wallets**, typically **one per currency** enabled for them.
- **Supported currencies** are defined in a system list; only some may be enabled per client.
- Precision: two decimals for all currencies, using round half-up.
- Negative balances: disallowed.
- Wallet **display**: show value only in wallet currency.

#### 5.3 FX & Pricing

- Cross-currency is allowed when **product currency** ≠ **wallet/voucher currency**.
- FX rates come from an **Exchange service**, cached **every 6 hours**. Pairs are **static and manually entered**.
- Rate lock: at order submit; the same locked rate applies to related refunds.
- If cache is **older than 6 hours**, **block** cross-currency orders with a clear error.
- **Discount order:** apply **percentage discount** in **product currency first**, then convert to wallet currency for balance checks and captures.

# 5.4 Client Catalogs & System Products

- System Product List is the master list.
- A Client Catalog (assigned per wallet) is a subset of the System Product List.
- **Discount: percentage** per product within the Client Catalog.
- Lifecycle: Admin can create/edit/deactivate a Client Catalog. If a Client Catalog is Inactive, all vouchers tied to wallets using that catalog are blocked from all usage, including balance checks.
- Assignment: 1 Client Catalog ↔ many wallets; 1 wallet ↔ exactly one Client Catalog.
- Active flags orderability rule: a product is orderable only if all are true at time of order:
  - 1. Product is active in System Products,
  - 2. Product is active in the Client Catalog, and
  - 3. Product is **active** in the **Product List** attached to the voucher's bundle.
- Admin disable effect: if Admin disables a product in a Client Catalog, that product becomes not orderable immediately for all vouchers using that catalog, regardless of Product List status.

## **5.5 Product Lists (Client-Managed)**

- **Definition:** a Client-created list of products that is a **subset** of the wallet's **Client Catalog**.
- Active flags: each product in a Product List has an active flag; if inactive, it is not
  orderable even if active in System Products and the Client Catalog.
- Selection & Freeze: a Product List must be selected during voucher bundle creation. Once the bundle is created, its Product List is frozen and cannot be changed for that bundle.
- Editing: Clients can edit Product Lists at any time (add/remove/toggle active) for future bundles; edits do notchange the Product List of already-created bundles.

#### **5.6 Vouchers (PIN Cards)**

- **PIN format:** 16 characters; digits and uppercase letters; **exclude** ambiguous chars: 0, 1, 2, 5, 8, I, O, S, B.
  - Input tolerance: case-insensitive; ignore spaces/hyphens.
  - Display format: XXXX-XXXX-XXXX.
- Serial: integer auto-increment (exposed to Client for search/deactivation).
- **States:** Active, Inactive (client-deactivated), Expired, Exhausted (balance 0), Blocked (fraud), **Stopped (bundle-stopped)**.
- Expiry: set per bundle at creation; stored/evaluated in UTC; immutable once set.
- Partial use: allowed across multiple orders until balance is 0.
- Deactivation: Client may deactivate only if not used at all (i.e., no purchase transactions). Deactivating does not return balance to wallet.
- Catalog effect: if the wallet's Client Catalog becomes **Inactive**, vouchers under it are **blocked** from any action.
- **Product List inheritance:** vouchers inherit the **Product List** from their bundle; this association is **immutable**.

## 5.7 Voucher Bundles (Client)

- Inputs: wallet's Client Catalog (implicit via wallet), Product List, expiry (UTC), number
  of vouchers, face value per voucher, delivery method (download vs. send via recipient
  CSV).
- **Bundle limits:** soft cap **1,000 vouchers** per bundle (UI warning; policy override by Admin if needed).
- Balance check: face\_value × count must be ≤ wallet balance at creation; otherwise block.
- On create: wallet is debited; vouchers are created Active with face value and expiry; ledger entries recorded.
- Delivery (download): produce a CSV with PINs, serials, expiry, and face value. No retention limit (per v1 decision).
- Delivery (send): upload CSV matching the number of vouchers. One channel per bundle.
  - Headers:

- Email: recipient\_email[, recipient\_name]
- SMS/WhatsApp: recipient\_phone\_e164[, recipient\_name] (strict **E.164** validation)
- o If line count  $\neq$  number of vouchers  $\rightarrow$  **error**; do not create/send.
- o Rate limits: soft 5 msgs/sec per channel per client with backoff queues.
- Duplicates: allowed; system warns.
- o Retries: manual re-send only; no auto-fallback to other channels.
- Stop Bundle (new action): a Client can Stop a bundle at any time.
  - Effect: All vouchers in that bundle move to Stopped (bundle-stopped) and are not usable at any stage (no authentication, no new reservations or orders).
  - Any pending reservations are released. Orders already submitted to Stock continue to final resolution per Stock status; no further spending is allowed after stop.
  - Stopping a bundle does not automatically move value back to the Client wallet.

#### 5.8 Customer Ordering

- Auth: PIN-only. After 5 failed attempts, lockout for 15 minutes; error text indicates wait time.
- Card view: show remaining balance and expiry (UTC) and catalog name.
- Product visibility/orderability: customer sees and can order only products that are
  active in System Products, active in the Client Catalog, and active in the bundle's
  Product List.
- Order size: up to 5 gift cards per order; one product per order. No min/max value unless enforced by the product/stock.
- **Denominations:** enforce stock product rules (fixed denominations, min/max). If product supports "any value," allow free amount.
- **Pricing & FX:** apply discount in product currency; convert using locked rate at submit; **round half-up** to two decimals.
- Payment model: on order creation, record a Purchase transaction immediately (capture).
  - If stock returns FAILED/Rejected, issue Refund for the failed amount.
  - If stock returns PARTIAL/PENDING, order stays Pending until stock provides final status (platform does not auto-timeout).
- **Delivery options:** WhatsApp, SMS, Email, or **Download** (file).
  - Download produces a file; include watermark with order ID; rate-limit repeated downloads.
- Receipts: send order receipt/summary. Full PIN may be shown in outbound messages (per decision).
- Order history: customer can view past orders and re-send or re-download gift cards.
- Stopped bundles: if a voucher's bundle is Stopped, login and ordering are blocked.

#### 5.9 Integrations

#### Stock service

- Sync product fields: id, name, currency, denominations, availability, min/max value.
- Stock decides order statuses; platform reflects all stock statuses (FULFILLED, FAILED, PENDING, PARTIAL, etc.).
- Use a **UUID** reference for idempotency when placing stock orders.
- o On **FAILED/Rejected**, platform creates **Refund** for the failed amount.

#### Messaging (Email/SMS/WhatsApp)

- One provider per channel (v1).
- o Track outcomes per recipient: accepted, delivered, failed.
- No auto-fallback; allow manual retry.

#### Exchange

- o Currency pairs are static and manually maintained.
- Rates refreshed every 6 hours.
- o If rate cache >6h old at submit, block cross-currency orders.

#### 5.10 Money Movement & Ledgers

- Voucher ledger entries:
  - o Charge (at bundle creation; funds allocated from client wallet to vouchers),
  - Purchase (captured at order submit),
  - Refund (on stock failure).
- Client wallet ledger entries:
  - Credit via Admin-recorded offline payment,
  - **Debit** at bundle creation (sum of face values),
  - **No movement** on deactivation of unused vouchers (per decision),
  - No movement on expiry (breakage retained).
- Timestamps: all recorded in UTC.

## 5.11 Reporting & Analytics

- Admin reports: client balances, issued vouchers, Active vs Expired ratios, sends by channel, delivery success/failure, stock outcomes (fulfilled/failed/pending), refunds, revenue/discount impact.
- **Client reports:** wallet balance, issued bundles, voucher statuses, customer orders, delivery outcomes.
- **Dimensions/Filters:** include **Client Catalog** and **Product List** identifiers (e.g., orders by Product List, voucher value by Product List).
- Filters: date range, client, catalog, status; export CSV.
- Access scope: each user sees only data per their role.
- **Dashboard KPIs (examples):** total active vouchers, unspent value, 24h delivery failure rate, stock failure rate, refund value, top products ordered.

# 5.12 Security, Risk & Compliance

- PIN attempt policy: lock after 5 failed attempts for 15 minutes.
- Fraud flags (examples): unusual spend velocity, mismatched geography of delivery vs. client market, repeated failed PIN attempts, high number of resend/downloads in short window.
- **PII policy:** store only what's necessary (emails/phones, recipient names, order/delivery logs). **Data retention duration = TBD** (see §8).
- Audit log: record who/what/when/IP for: client creation, offline payments, Client Catalog create/edit/deactivate, catalog → wallet assignment, Product List create/edit/delete and product active toggle, bundle create, CSV upload, download/export, voucher deactivate, Stop Bundle, role/scope changes, delivery resend, and any balance-affecting action.
- Consent: capture opt-in/opt-out where required by channel policies.

#### 5.13 UX Content & Localization

- Language: English (v1).
- Numbers & dates: show in the user's locale/timezone; hover/secondary shows UTC.
- **Error copy:** plain language with cause + next steps; include a short **error code** for support.
- Guidance: provide CSV templates and clear PIN entry tips (case-insensitive; XXXX-XXXX-XXXX).

## 5.14 Operations & Playbooks

- **Delivery failures:** show per-recipient failure status with a **Retry** action. No auto-fallback.
- **Stock delays/timeouts:** platform does **not** auto-decide; it **waits** for stock response (synchronous, webhook, or manual check).
- Lost/exposed PIN: allow Client to block an unused voucher and reissue a replacement (same value & expiry); record in audit log.
- Expiry approaching: no notifications (v1).
- Backups & incidents: high-level expectation that data is backed up and incident comms exist (details in technical docs).

## 5.15 Known Risks (v1 decisions)

- **Indefinite stock wait** can hold customer funds and create operational load; mitigate with dashboards and manual escalation SOPs.
- **No download expiry** increases exposure of sensitive PIN data; mitigate with client education and audit logs.
- **Fixed two-decimal rule** may mismatch certain currencies; ensure unsupported currencies are not enabled in v1.

# 6) Acceptance Criteria (Feature-Level)

## **6.1 Client Wallet & Offline Payments**

- Admin can create a client, add a wallet in any allowed currency, and record offline payments with: amount, currency, reference, date, payer name.
- Recording an offline payment increases the wallet balance by the exact amount (two-decimal, half-up rounding).
- Wallet balance can never go negative.

## **6.2 Client Catalog Management**

- Admin can create/edit a Client Catalog with products and % discounts.
- Admin can assign a Client Catalog to a wallet (one catalog per wallet; a catalog can be assigned to many wallets).
- When a Client Catalog is **Inactive**, vouchers tied to wallets using that catalog are **blocked from all usage**.

#### 6.3 Product Lists (new)

- A Client can **create**, **edit**, and **delete Product Lists** that contain only products from the wallet's **Client Catalog**.
- Each product inside a Product List has an **active** flag; toggling it immediately affects **visibility/orderability** rules.
- A Product List can be selected during voucher bundle creation; the selected list is frozen for that bundle and cannot be changed afterward.
- Reports and exports include **Product List** identifiers where relevant.

## 6.4 Voucher Bundle Creation (amended)

- Must select a Product List (subset of the wallet's Client Catalog) at creation time;
   validation blocks selection if any product lies outside the Client Catalog.
- Balance check ensures face value × count ≤ wallet balance.
- On success: wallet is debited and vouchers are created **Active** with the defined face value and expiry.
- **Download:** system produces a **CSV** containing PINs, serials, expiry, and face value.
- **Send:** system validates recipient CSV headers per channel, enforces exact line count match, validates E.164 where relevant, and queues deliveries with soft rate limits.

# **6.5 Voucher Management (amended)**

- Client can search vouchers by **serial**, partial PIN, status, balance range, expiry range.
- Client can **deactivate** vouchers that have **no purchase transactions**; deactivation does **not** return funds to wallet.

- When a bundle is stopped, all vouchers in that bundle move to Stopped (bundle-stopped) and become not usablefor authentication or ordering.
- Any pending reservations on those vouchers are released. There is no automatic wallet refund due to stopping the bundle.

#### 6.6 Customer Authentication & Order Placement (amended)

- Customer signs in by entering PIN (case-insensitive; spaces/hyphens ignored). After 5 failed attempts, further attempts are blocked for 15 minutes.
- Upon sign-in, customer sees voucher balance, expiry (UTC), and associated catalog.
- Customer can select **one product** and request up to **5** gift cards in a single order, obeying product denomination/min/max rules.
- On order submit: platform records a Purchase for the full order amount using the locked
   FX rate at submit time.
- If stock returns **FAILED**, platform issues a **Refund** for the failed amount.
- If stock returns **PARTIAL/PENDING**, the order remains **Pending** until a final resolution is received from stock.
- Customer receives a receipt/summary; full PIN may be shown.
- Customer can view order history and re-send or re-download gift cards.
- If the voucher's bundle is Stopped, customer authentication and ordering are blocked with a clear error.

## 6.7 Messaging & Delivery

- System supports one channel per bundle when sending vouchers: Email or SMS or WhatsApp.
- Per-recipient delivery status is tracked as accepted, delivered, or failed.
- Users can manually **retry** failed deliveries. No automatic fallback across channels.
- **Download** provides a file and rate-limits repeated downloads; include a watermark with the order ID.

# 6.8 FX & Pricing

- When product currency differs from wallet currency, discount is applied in the product currency, then converted at the locked submit-time rate, rounded to two decimals (half-up).
- If the rate cache is older than **6 hours**, cross-currency orders are **blocked** with a clear error.

# 6.9 Reporting & Exports (amended)

- Admin and Client users can filter and export CSV for reports within allowed scopes.
- Reports include delivery success/failure, stock outcomes, refunds, voucher states, balances, and now Client Catalog/Product List fields.

#### 6.10 Audit & Security (amended)

Audit log records the required actions with user identity, timestamp (UTC), and source IP, including Product Listoperations and Stop Bundle.

# 7) Error & Empty State Content (examples)

- Invalid PIN (<5 attempts): "We can't find a card with that PIN. Check the characters and try again."
- PIN locked: "Too many attempts. Please wait 15 minutes before trying again."
- Catalog inactive: "This card's catalog is unavailable. Contact your provider."
- Bundle stopped: "This card's bundle has been stopped and can't be used."
- **Product not orderable:** "This product isn't available with your card right now."
- **Insufficient wallet funds at bundle creation:** "Your wallet balance is too low to create this bundle."
- FX unavailable: "Currency conversion is unavailable right now. Please try again later."
- CSV line mismatch: "Your recipient list must have exactly {N} rows."
- **Invalid phone format:** "Phone numbers must be in international format (e.g., +12025550123)."

# 8) Open TBDs (to be decided outside this doc)

- PII data retention: propose 18 months for messaging logs and recipient PII; 7 years for financial ledgers and audit events. (Confirm.)
- **Breakage accounting:** confirm whether expired unspent balances are recognized as revenue and at what time.
- **Soft cap overrides:** who can approve bundles >1,000 cards or higher send rates.
- **Fraud monitoring thresholds:** exact limits for unusual spend velocity and resend/download rate.
- Optional download hardening: whether to add expiring/signed links in a later release.

# 9) Appendices

- CSV templates (informational):
  - Email bundle: recipient\_email,recipient\_name
  - SMS/WhatsApp bundle: recipient phone e164,recipient name

- Masking guidance: Outbound messages may show full PIN (per decision), but UI should avoid exposing full PIN except when explicitly requested by the user.
- Time display: UI shows local timezone; provide UTC on hover or detail screens.

# 10) Detailed Flows (Swimlane-style, textual)

## 10.1 Admin Onboarding & Catalog Assignment

- 1. **Create Client** → confirm organization details.
- 2. Create Wallet(s) for required currencies.
- 3. **Record Offline Payment(s)** → wallet balance increases.
- Create/Edit Client Catalog → pick products from System Products; set % discounts; set product active flags.
- Assign Catalog to Wallet (1 wallet ↔ 1 catalog).
- 6. **Review Reports** as needed.

#### **Guards & Outcomes**

- Catalog can be deactivated; doing so blocks all vouchers under wallets using it.
- Disabling a product in the Client Catalog instantly makes it not orderable, regardless of Product Lists.

## 10.2 Client Product Lists (Creation & Maintenance)

- 1. **Open Wallet** → view its assigned Client Catalog.
- 2. Create Product List → select subset of products from the Client Catalog; set product active flags within the list.
- 3. Edit Product List anytime (add/remove/toggle active) for future bundles.
- 4. **Delete Product List** if not referenced by an active bundle.

#### **Guards & Outcomes**

- Orderability requires product active in System Products, Client Catalog, and Product List.
- Edits do **not** affect Product Lists already frozen into existing bundles.

## 10.3 Voucher Bundle Creation & Delivery

- 1. Select Wallet (defines the Client Catalog).
- 2. Select Product List (subset of the Client Catalog).
- 3. **Enter Bundle Params**: expiry (UTC), count, face value, delivery mode (download or send).

- 4. **Balance Check**: ensure face value × count ≤ wallet balance.
- 5. Create Bundle: debit wallet; create vouchers (Active).
  - 6a) **Download**: generate CSV (PIN, serial, expiry, value).
  - 6b) **Send**: upload recipients CSV (one channel); validate headers/rows; queue deliveries (soft rate limits).

#### **Guards & Outcomes**

- Product List becomes **frozen** for the bundle.
- No automatic retention limit on download links/files (v1 decision).

#### 10.4 Customer Authentication & Ordering

- 1. Enter PIN (case-insensitive; hyphens/spaces ignored).
- 2. If **PIN valid & voucher usable** → show balance, expiry, allowed products (intersection of System Products, Client Catalog, Product List).
- 3. Choose 1 product, set up to 5 gift cards (respect denominations/min/max).
- Submit Order → record Purchase at locked FX; send to Stock.
- 5. **Delivery Choice** → WhatsApp/SMS/Email/Download; provide receipt (full PIN allowed).
- Order Resolution → FULFILLED (done) / FAILED (Refund) / PARTIAL/PENDING (await stock response).

#### **Guards & Outcomes**

- After **5 failed PIN attempts**, 15-minute lockout.
- If **bundle Stopped** or **catalog inactive**, login and ordering are blocked.

#### 10.5 Bundle Stop

- 1. Client selects bundle → Stop.
- 2. System sets all vouchers to **Stopped (bundle-stopped)**.
- 3. New authentication and orders are **blocked**; pending reservations **released**.
- 4. Orders already submitted to Stock proceed to final status; no further spending.

#### 10.6 Deactivation & Expiration

- **Deactivation (voucher-level)**: allowed only if voucher has **no purchase transactions**; funds **do not** return to wallet.
- Expiration: on expiry, any remaining balance becomes breakage (no wallet return).

## 10.7 Stock & Ledger Flow (Summary)

- Submit to Stock → record Purchase (captured).
- FAILED/Rejected → record Refund.
- PARTIAL/PENDING → remain Pending until stock resolves (no auto-timeout).

# End of PRD (v1.1)