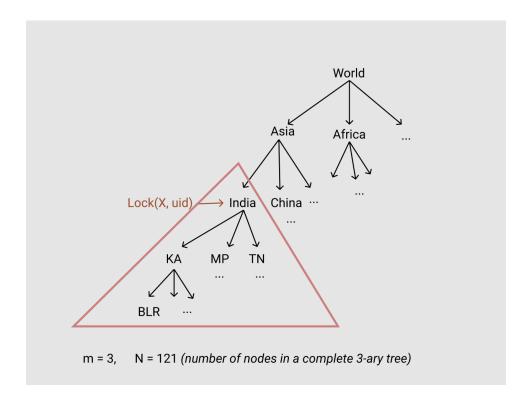
Locking the tree of space

You have a world map represented as an M-Ary tree (sample tree below)



You need to define three operations on it

- 1. lock(X, uid)
- 2. unlock(X, uid)
- 3. upgradeLock(x, uid)

where X the name of a node in the tree (that would be unique) and uid is the user who is performing the operation

Here are the definitions for the Operations:

Lock(X, uid)

Lock takes an exclusive access on the subtree rooted at X. It is formally defined like this: Once lock(X, uid) succeeds, then:

- lock(A, anyUserId) should fail (returns false), where A is a descendent of X,
- lock(B, anyUserId) should fail (returns false), where X is a descendent of B

• Lock operation cannot be performed on a node which is already locked i.e. lock(X, anyUserId) should fail (returns false).

Unlock(X, uid)

• Unlock reverts what was done by the Lock operation. It can only be called on same node on which user uid had called a Lock on before. Returns true if it is successful.

UpgradeLock(X, uid)

• It helps the user uid upgrade their lock to an ancestor node. It is only possible if the node X already has locked descendants and all of them are only locked by the same user uid. Upgrade should fail if there is any node which is descendant of X that is locked by a different user. Successful Upgrade will 'Lock' the node. UpgradeLock call shouldn't violate the consistency model that Lock/Unlock function requires.

Notes

- 1) The number of nodes in the tree N is very large. So, optimize the time complexity for the above algorithms
- 2) The below section contains the input format.
 - The first line contains the **number** of Nodes in the tree (**N**).
 - The second line contains **number** of children per node (value **m** in m-ary Tree).
 - The third line contains **number** of queries (Q).
 - Next N lines contains the NodeName (string) in the m-Ary Tree.
 - Next Q lines contains queries which are in format: OperationType NodeName UserId
 - OperationType →
 - 1 for Lock
 - 2 for unlock
 - 3 for upgradeLock
 - **NodeName** → Name of any node (unique) in m-Ary Tree.
 - **UserId** → Integer value representing a unique user.

Example input:		
7		

2

3

World

Asia

Africa

China

India

SouthAfrica

Egypt

- 1 China 9
- 2 India 9
- 3 Asia 9

With the above input you represents a 2-ary tree with 7 nodes as follows:

World

/ \
Asia Africa
/ \ \
China India SouthAfrica Egypt

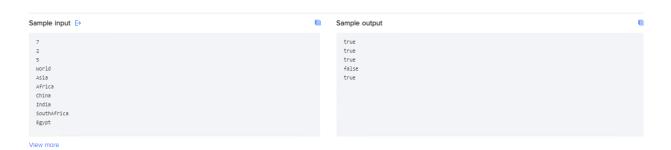
Additional Notes:

- 1) Here '1 China 3' indicates the following 'OperationType NodeName UserId'
- 2) The tree is always fully balanced
- 3) Constraints on the inputs are as follows

1 < length of **NodeName** < 20

- 4) Optimize the **time complexity**
 - Lock O(log_mN)
 - Unlock O(log_mN)
 - UpgradeLock O(numberOfLockedNodes * log_mN)
- 5) Lock operation on already locked node should fail.
- 6) Once UpgradeLock(X,uid) succeeds on X. It is equivalent to X being locked by uid. So, Lock(A/B, anyuser) should fail as per the definition of Lock and Unlock(X, uid) should also work.

7) Upgrade lock operation on a node having no locked descendants should fail and upgrade lock on already locked node should also fail.



Explanation

Query 1:1 China 9 => This operation is success as initially China is unlocked

Query 2:1 India 9 => This should be success as none of ancestors and descendants of India are locked

Query 3: 3 Asia 9 => This also should be success as upgrade operation is done by same user who has locked descendants

Query 4: 2 India 9 => This should fail as the India is now not locked

Query 5: 2 Asia 9 => This should be success as Asia was earlier (refer Query 3) locked by user 9

Note:

Your code must be able to print the sample output from the provided sample input. However, your code is run against multiple hidden test cases. Therefore, your code must pass these hidden test cases to solve the problem statement.

Limits

Time Limit: 0.6 sec(s) for each input file

Memory Limit: 256 MB

Source Limit: 1024 KB

Scoring

Score is assigned if any testcase passes

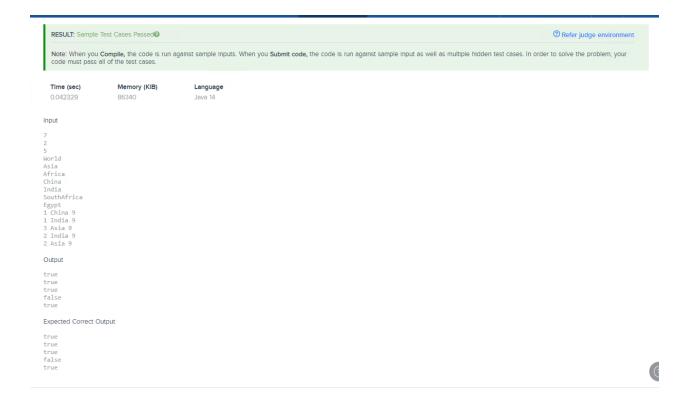
Allowed Languages

Bash, C, C++, C++14, C++17, Clojure, C#, D, Erlang, F#, Go, Groovy, Haskell, Java, Java 8, Java 14, JavaScript(Rhino), JavaScript(Node.js), Julia, Kotlin, Lisp, Lisp (SBCL), Lua, Objective-C, OCaml, Octave, Pascal,

Perl, PHP, Python, Python 3, Python 3.8, R(RScript), Racket, Ruby, Rust, Scala, Swift-4.1, Swift, TypeScript, Visual Basic

Code

https://gist.github.com/nooobcoder/0cfd88ad89c085aa337e2ecb1d5ad43c



ssion ID: 69141545 / 9 se	econds ago							
RESULT: 1 Time limit exceeded							Refer judge environmen	
me (sec) .87695	Memory (KIB) 95548	Language Java 14						
Visibility	Input	Result	Time (sec)	Memory (KiB)	Your Output	Correct Output	Log	
₩	Input #1	 Time limit exceeded 	1.745852	93476		-		
₩	Input #2	Time limit exceeded	1.728692	93480		-		
₩	Input #3	Time limit exceeded	1.747559	95524		-		
<i>₫</i>	Input #4	Time limit exceeded	1.716827	93476		-		
₩	Input #5	Time limit exceeded	1.794492	93720				
₩	Input #6	Time limit exceeded	1.713097	95548		-		
₩	Input #7	Time limit exceeded	1.688706	93760		-		
₩	Input #8	1 Time limit exceeded	1.673128	94056	i.	-		
∅	Input #9	Runtime error	0.068596	89988	-	-	6	