

UML Class Diagram

Client

Client
-socket: DatagramSocket -hostPort: int -mode:String -filename:String
+Client() +inititalize() +sendRequest(i: int) +receiveConfirmation() +close() +main(args: String[])

Host

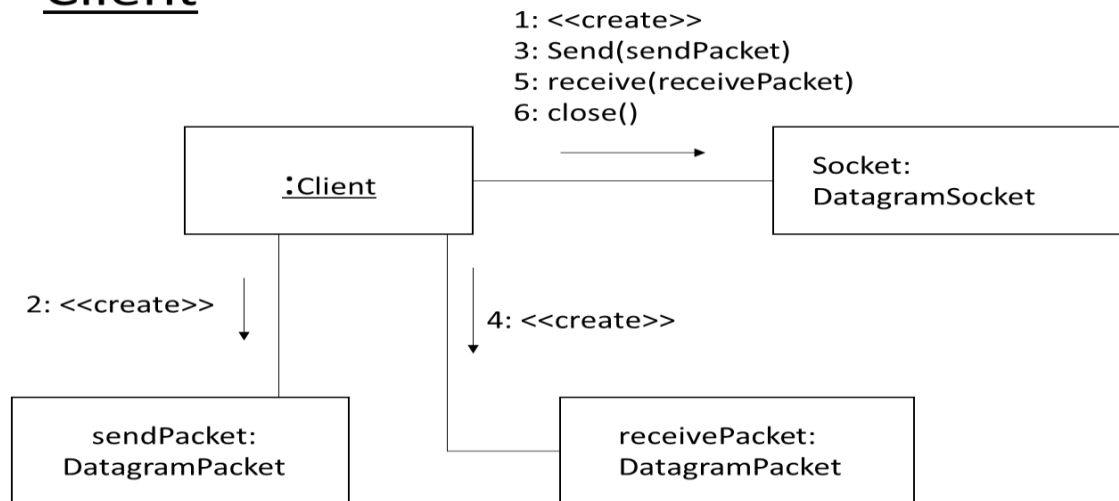
Host
-clientSocket: DatagramSocket -sendReceiveSocket: DatagramSocket -clientPort: int -serverPort: int
+Host() +inititalize() +sendReceive() +close() +main(args: String[])

Server

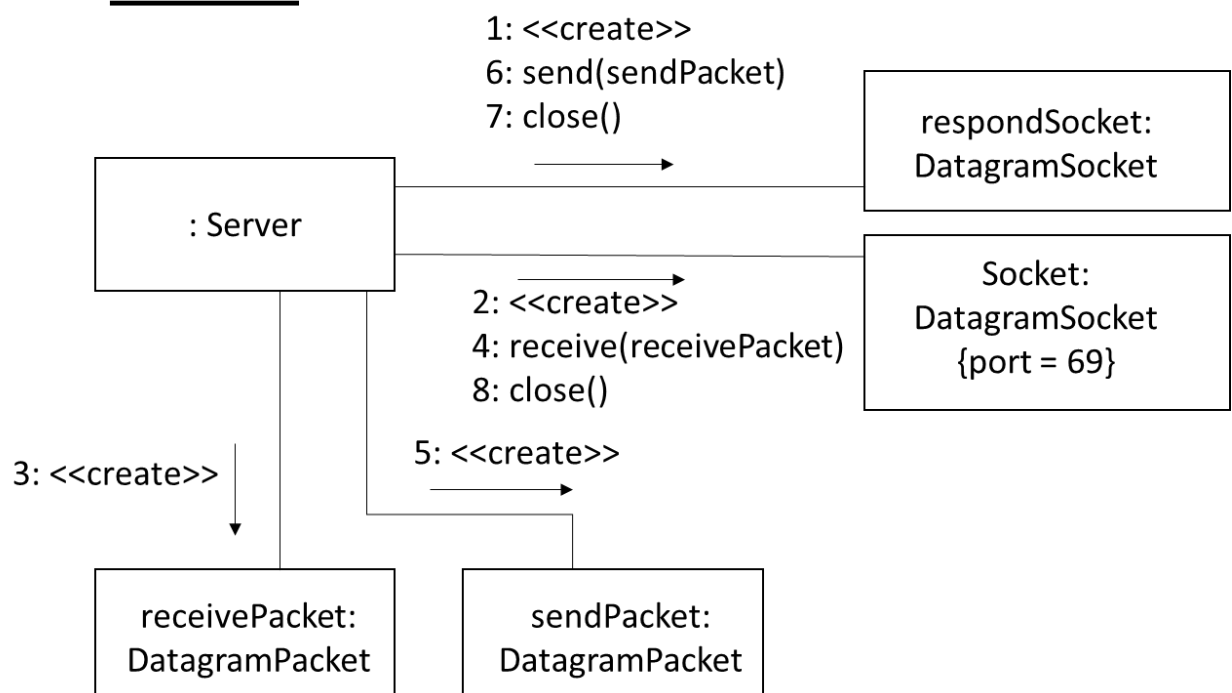
Server
-socket: DatagramSocket -port: int -response: byte [] -valid: boolean -type: String
+Server() +inititalize() +receiveAndResponded() +isValid(data: byte[]): boolean +close() +main(args: String[])

UML Collaboration Diagram

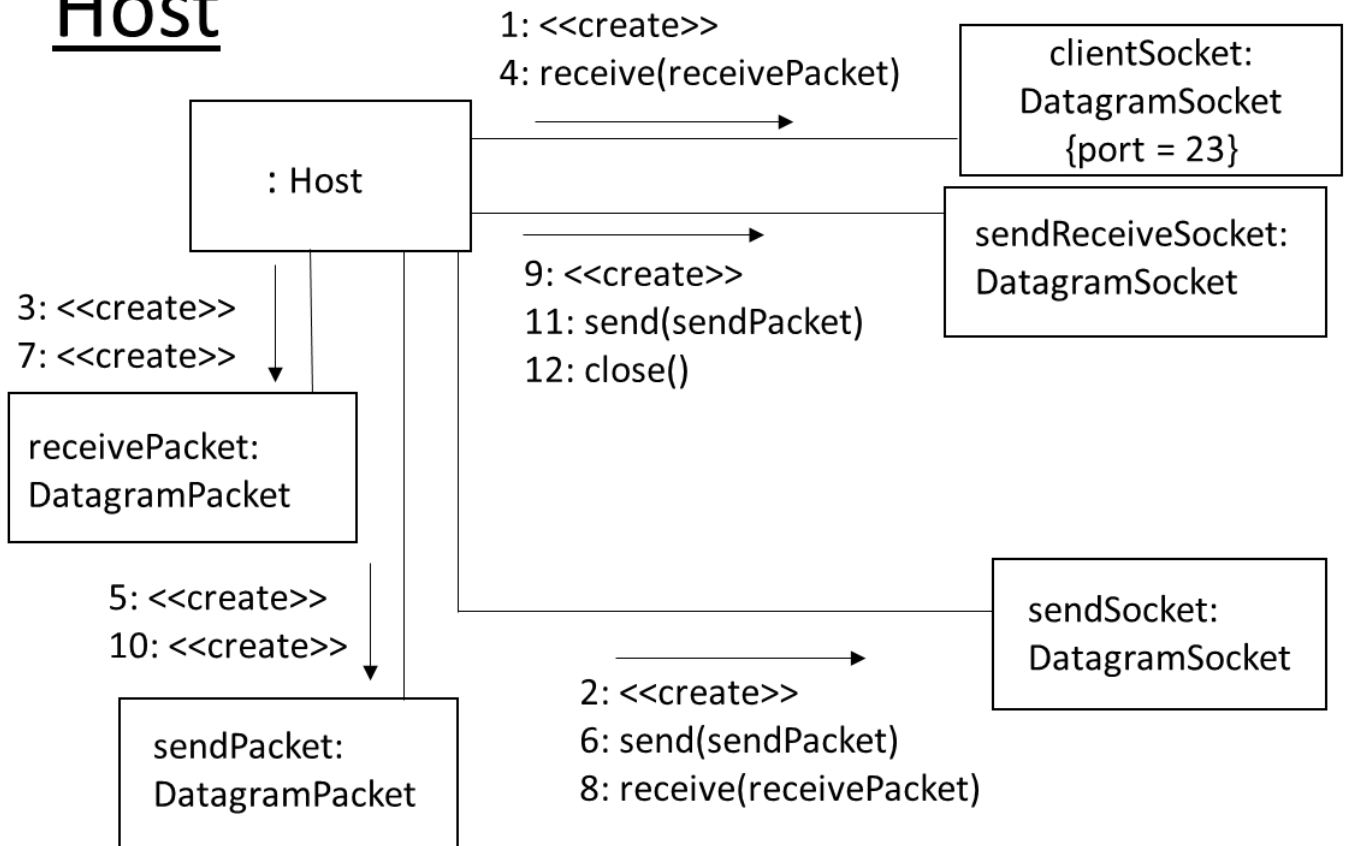
Client



Server



Host



UCM Diagram

