Meeting Minutes:

Members: Noor Eddin Amer, Usman Ayyaz, Suniyya Amna Waraich

Expectations for the Demo:
- Make the purpose clear because people may not know anything about the product
- Walk through the whole app
- Show all features that work
- Be prepared

Functionality issues to fix before Demo/ Final Version:
- Get rid of bugs
- Occasion privacy
- Emailing issues
- Connect backend to frontend
- Editing thoughts and occasions*

Details of the Meeting

We went over our recent changes in the design (mentioned in the agenda), such as the links, sharing happening through emails because of an issue with fb Messenger. We are using mandrill. For publishing, we made it automatic using node-scheduler. Emailing for both backend and frontend is good. Authentication is done. Deleting is done.

Outstanding work:
- frontend linking to backend, especially for recipients
- overall UI improvements
- implementing privacy settings for thoughts
- editing function

Editing is important, Rachel says. Maybe email Rachel the context if there are still bugs but it shouldn't be hard.

Thoughts on our new flow? Is it complex? What should we improve?
It's nice. It's fine. Doesn't seem complex. UI is also fine. You don't need to spend too much time on it unless you want to.

Mandrill api Heroku is down
 The add on is not necessary.

*by final version

How to test? We can't test a lot of things on localhost. So we are testing aspects on the deployed version.

Privacy settings for each thought necessary?
Henry thinks having a privacy setting for just occasion is fine.
Case to consider: If I'm not on the list of specified participants I should be able to see what I've posted to an occasion. Be consistent.

Other comments from mentors:
● Make sure whatever you said earlier with regards to private card, happens.
● Verification of url pictures: don't worry about this.
● If something takes more than 30 min to keep going send us an email.

Prioritization:
Make sure you fix all the bugs.
Address what we discussed today.
Address privacy. Def implement those.
Figure out emailing
Make sure frontend and backend are connected.
UI should be low priority.

Grading:
How did it work? We thought we did better. Any more feedback please?

The points are necessarily taken out on trivial stuff. It was exactly the way the previous psets were graded. Revised Design Assignment is polishing the first version, sure. But the first design is supposed to be important which is why it was graded most.

some more crying over the 5 points off

Points have to come off somewhere.