

Hello, I'm Noor!

A junior UX designer based in London with experience in business analysis & a background in computer science. Currently working at Credit Suisse.

CURRENT PROJECT

Aeguana - Loyalty Scheme Feature

Background

Aeguana, a vending and automated retail company are collaborating with Tossed to introduce a loyalty scheme for customer purchases via vending machines.

My Role: UX design of administration site, mobile app, and vending machine touchscreens to incorporate the new loyalty scheme feature.

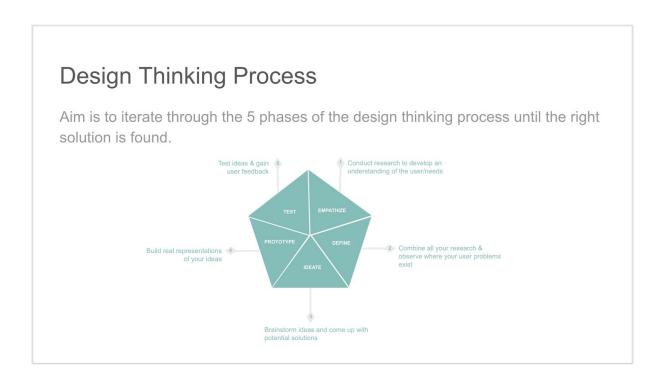
Tools: Adobe XD & Invision.

Project Description:

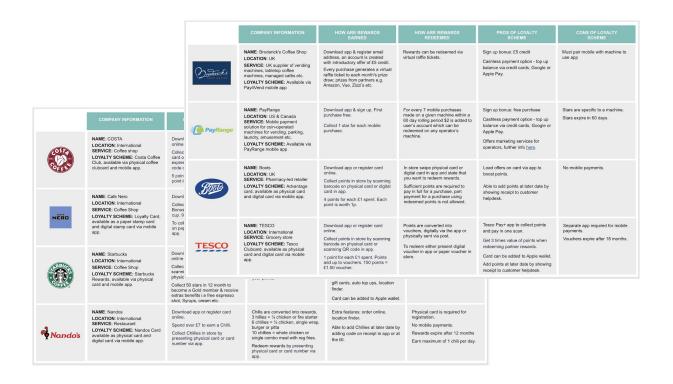
- Led the concept development of the initial idea, promoting a design thinking, human-centred approach.
- Conducted market & product research, focusing on competitors and existing solutions.
- Presented the research and findings to the CEO and team at Aeguana. As a result, the CEO approved the approach and assigned developers to work on the initial use cases and workflows identified for the admin backend site.
- Currently producing wireframes to bring the foundational concepts to life, which will be validated with end users and stakeholders at Tossed.
- As immediate next steps, I will be running a series of ideation sessions with the product team as well as iterating the wireframes, based on the results of our user research, and gradually adding fidelity to the prototypes.

A sample of my early research and analysis below.

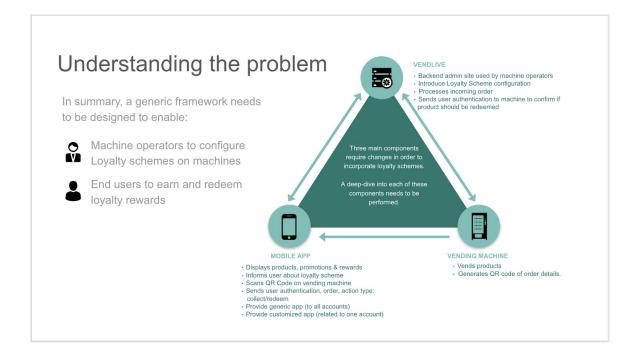
An introduction to design thinking for the Aeguana team



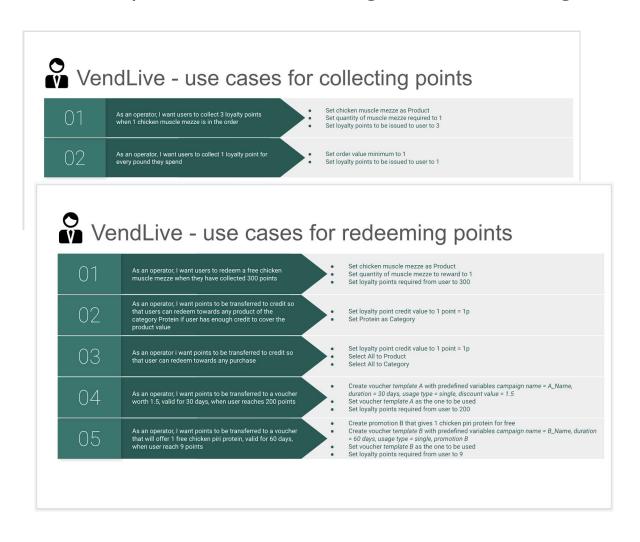
A thorough analysis of the existing offering of competing and similar solutions



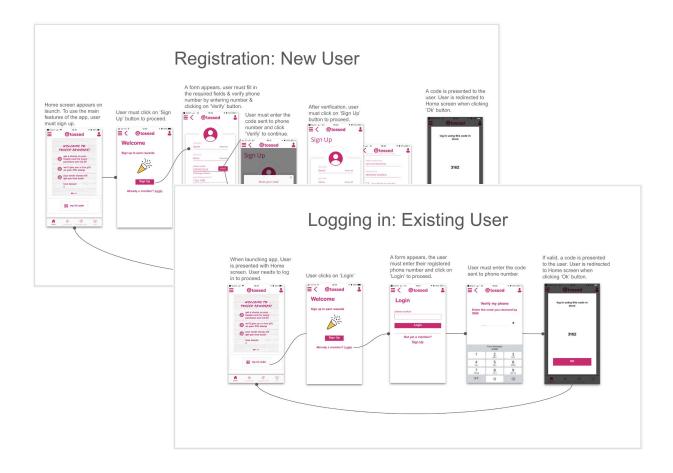
Visualising the complex problem domain



The first set of prioritised use cases that the Aeguana team will be working on



A UX review of the existing offering in this space



PREVIOUS PROJECTS

Tellspec - Human Milk Scanner

UX and UI design for milk tracing app, based on blockchain technology. High-fidelity prototype used in a pitch that secured 1.6 million USD in investment for Tellspec.

My Role: UI / UX design for prototype. User app flows, wireframes & clickable prototype.

Tools: Vision, Sketch & Marvel.

Prototype: Clickable prototype available at https://marvelapp.com/4egh62a



TellSpec - Mobile App Suite

UX review & redesign of three apps, including improvements to existing workflows as well as a new, consistent navigation across the suite. Designed a new feature allowing customers to make in-app purchases and collaborated with front-end developers to deliver it.

My Role: User experience and interface design improvements on multiple iOS & Android apps. User Research, Storyboarding & Mockups.

Tools: Sketch, XMind & Photoshop.

iOS apps: available on Apple App Store hereAndroid apps: available on Google Play Store here

bSkilled - Mobile App Concept

UX and UI design for a cryptocurrency gaming app. Refined existing concepts and produced high-fidelity designs for a simplified onboarding and marketplace experience.

My Role: User experience and interface design for mobile app concept.

Tools: Sketch & Photoshop.





JKing - Marketing Website

Web design & content for a luxury car company including a new booking form. Resulted in a 65% increase in web traffic and a higher conversion rate.

My Role: Landing and lead page web design & copywriting.

Tools: Photoshop.

Website: Live website available at http://www.kingsmd.co.uk/#