CURRENT PROJECT

Aeguana - Tossed Loyalty Scheme Feature

Background

Aeguana, a vending and automated retail company are collaborating with Tossed to introduce a loyalty scheme for customer purchases via vending machines.

My Role: UX design of administration site, mobile app, and vending machine touchscreens to incorporate the new loyalty scheme feature.

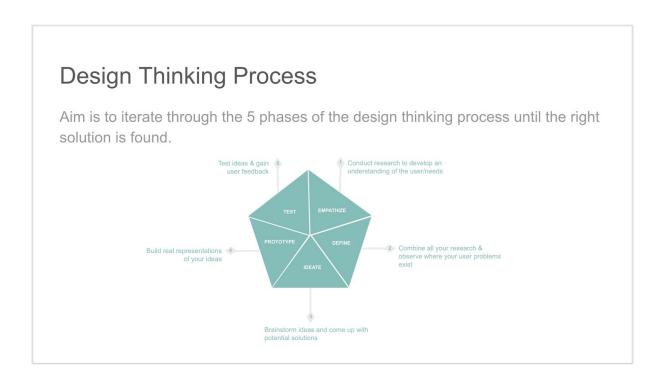
Tools: Adobe XD & Invision.

Project Description:

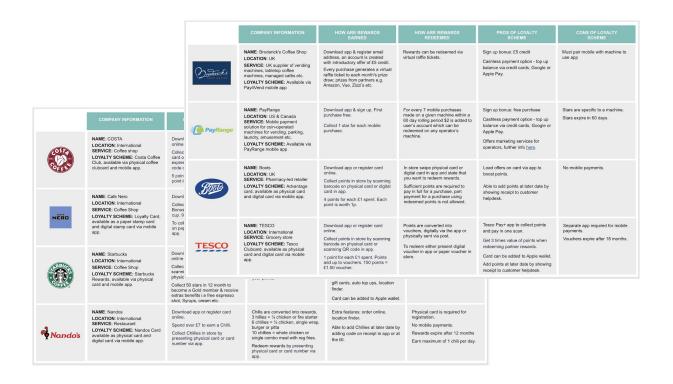
- Led the concept development of the initial idea, promoting a design thinking, human-centred approach.
- Conducted market & product research, focusing on competitors and existing solutions.
- Presented the research and findings to the CEO and team at Aeguana. As a result, the CEO approved the approach and assigned developers to work on the initial use cases and workflows identified for the admin backend site.
- Currently producing wireframes to bring the foundational concepts to life, which will be validated with end users and stakeholders at Tossed.
- As immediate next steps, I will be running a series of ideation sessions with the product team as well as iterating the wireframes, based on the results of our user research, and gradually adding fidelity to the prototypes.

A sample of my early research and analysis below.

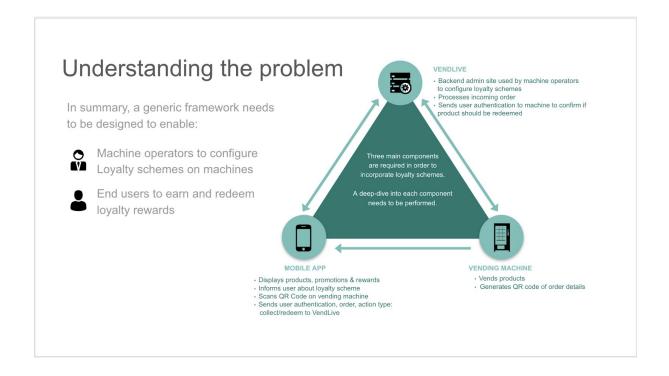
An introduction to design thinking for the Aeguana team



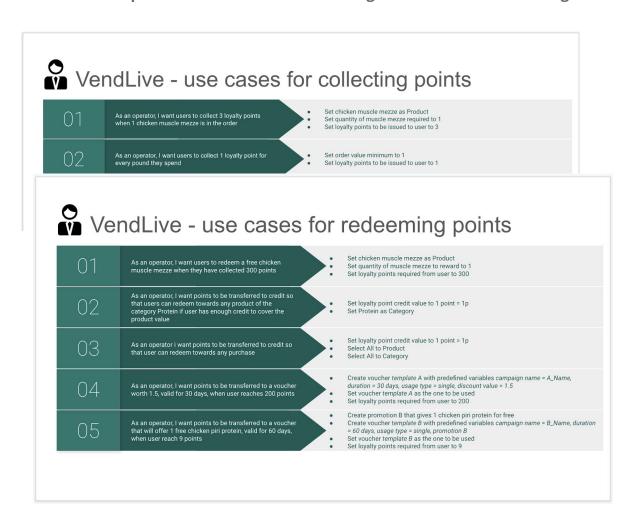
A thorough analysis of the existing offering of competing and similar solutions



Visualising the complex problem domain



The first set of prioritised use cases that the Aeguana team will be working on



A UX review of the existing offering in this space

