

$$Y = \{-1, +1\}$$

$$H = \{ \vec{x} \mid \vec{w}^T \vec{x} + b = 0 \}$$

$O(d)$

Training: learn the vector  $\vec{w}$  and offset  $b$

Testing:  $\text{sign}(\vec{w}^T \vec{x}' + b)$   
 $O(d)$

hyperplane

||

linear classifier

How to find  $\vec{w}$  and  $b$ ??

$$\vec{x} = \begin{pmatrix} x_1 \\ x_2 \\ \vdots \\ x_d \end{pmatrix}; \quad \vec{w} = \begin{pmatrix} w_1 \\ w_2 \\ \vdots \\ w_d \end{pmatrix}; \quad b$$

Proof:

$$\vec{w}^T \vec{x} + b = w_1 x_1 + w_2 x_2 + \dots + w_d x_d + b \quad \text{--- (A)}$$

$$\vec{w}'^T \vec{x}' = w_1 x_1 + w_2 x_2 + \dots + w_d x_d + b \quad \text{--- (B)}$$

$$(A) = (B) \Rightarrow \vec{w}^T \vec{x} + b = \vec{w}'^T \vec{x}'$$

Rule

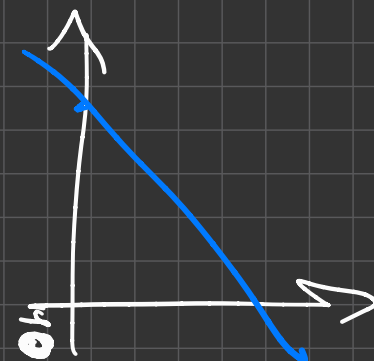
$$H = \{ \vec{x} \mid \vec{w}^T \vec{x} + b = 0 \}$$

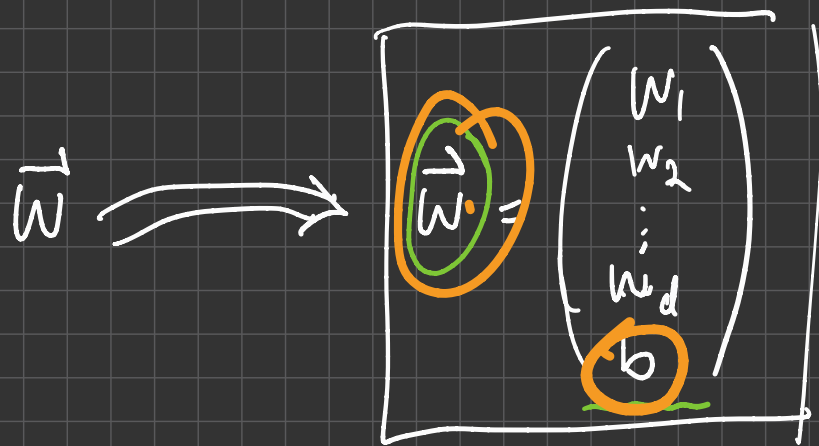
$$\vec{w}'^T \vec{x}' \parallel \vec{w}^T \vec{x} + b \quad \text{where}$$

$$\vec{w}' = \begin{pmatrix} w_1 \\ w_2 \\ \vdots \\ w_d \\ b \end{pmatrix}, \quad \vec{x}' = \begin{pmatrix} x_1 \\ x_2 \\ \vdots \\ x_d \\ 1 \end{pmatrix}$$

~~not~~

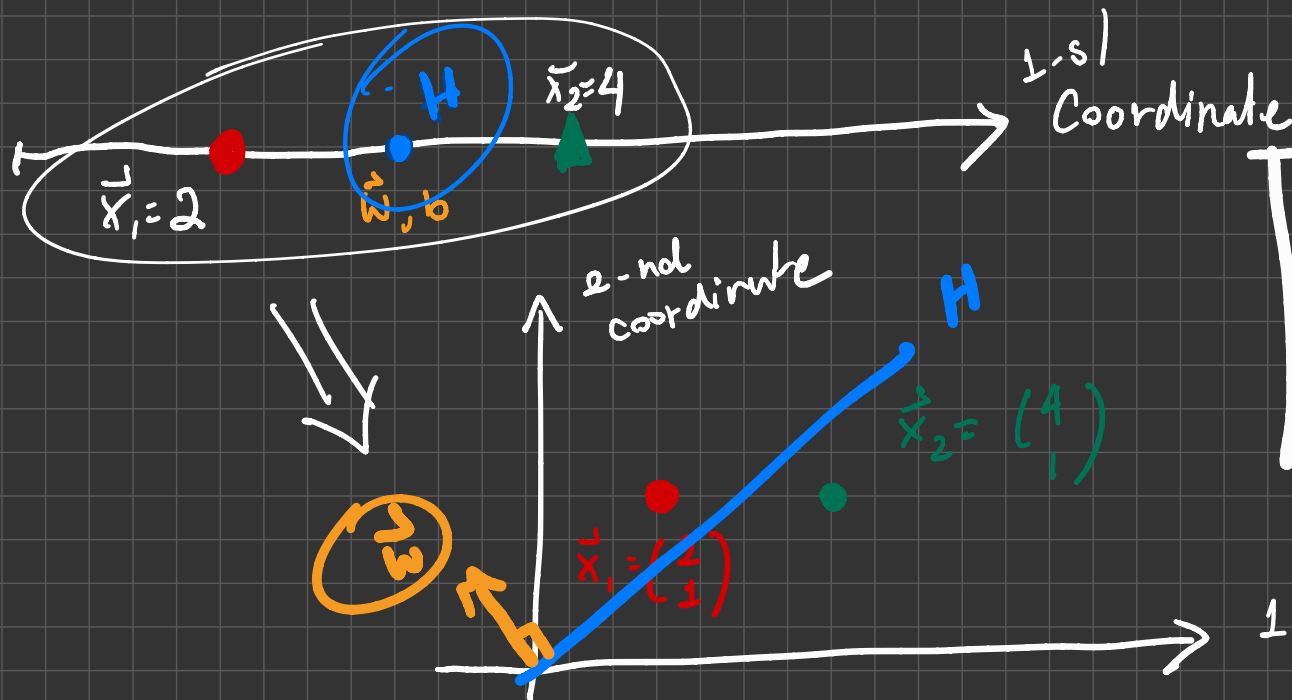
$$\vec{w} = \begin{pmatrix} w_1 \\ w_2 \\ \vdots \\ w_d \\ b \end{pmatrix}$$





$d+1$

$$\vec{x} \Rightarrow \vec{\tilde{x}} = \begin{pmatrix} x_1 \\ x_2 \\ \vdots \\ x_d \\ 1 \end{pmatrix}$$



Goal: Learn only the vector  $\vec{w}$

# The algorithm of the Perceptron:

1.  $\vec{w} \leftarrow \vec{0}$

2. while true:

3.  $m \leftarrow 0$

4. for  $(\vec{x}_i, y_i) \in D$ :

5. if  $(y_i)(\text{sign}(\vec{w}^T \vec{x}_i)) \leq 0$ :

6.  $m \leftarrow m + 1$

7.  $\vec{w} \leftarrow \vec{w} + (y_i \vec{x}_i)$

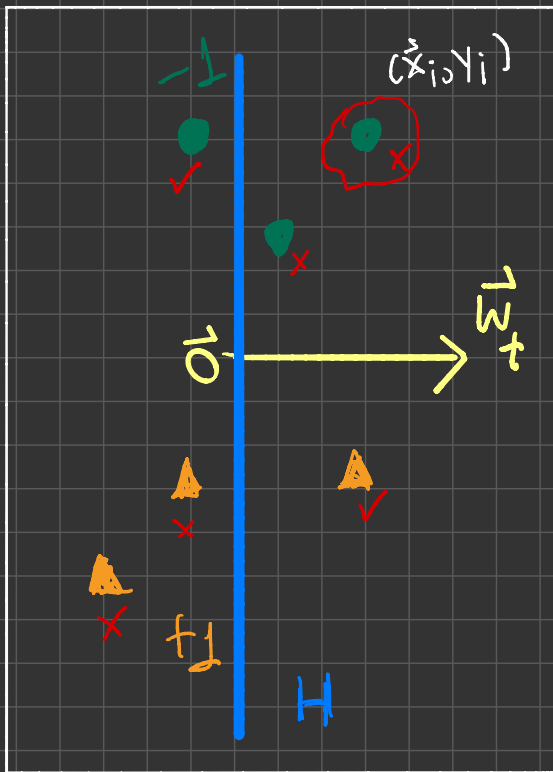
8. if  $m = 0$ :

9. break

// if  $(\vec{x}_i, y_i)$  is misclassified

// update counter

// fix  $\vec{w}$  by using information from  $(x_i, y_i)$



At some iteration  
 $t$



During iteration  
 $t$



At iteration  $t+1$   
 $\vec{w} \leftarrow \vec{w} + (-\vec{x}_i)$