

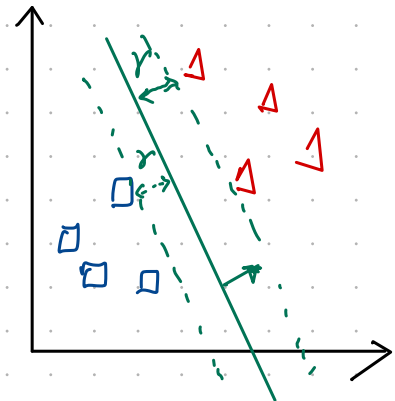
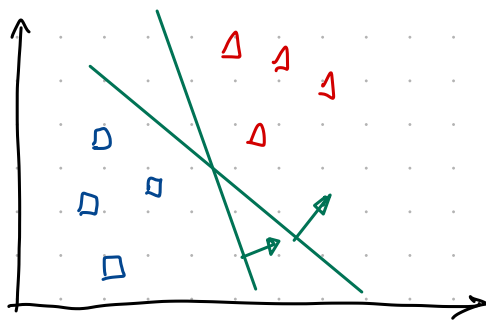
Let's finish the rest of LR

- Programming Assignment 5 (LR in 1D)
- With MLE, we find \vec{w} that minimizes the square loss
- Closed-form solution of LR (normal equation)
- Gradient descent vs. normal equation

Support Vector Machine (SVM)

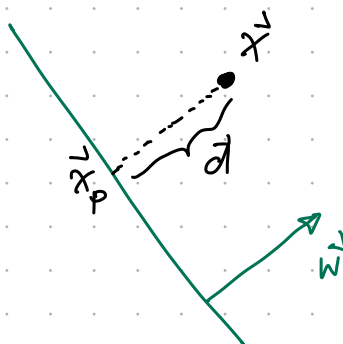
- Perceptron: find a hyperplane if its exists
- SVM: find the maximum margin separating hyperplane.

$$y \in \{+1, -1\}$$



The margin γ is the distance from the hyperplane to the closest points in either class

Margin:
$$H_{\vec{w}, b} = \{ \vec{x} \mid \vec{w}^T \vec{x} + b < 0 \}$$



$$\vec{x}_p = \vec{x} - \alpha \vec{w}$$

$$\vec{w}^T \vec{x}_p + b = 0 \Rightarrow \vec{w}^T (\vec{x} - \alpha \vec{w}) + b = 0$$

$$\Rightarrow \vec{w}^T (\vec{x} - \alpha \vec{w}) + b = 0$$

$$\Rightarrow \alpha = \frac{\vec{w}^T \vec{x} + b}{\vec{w}^T \vec{w}}$$

$$\vec{d} = \underbrace{\frac{\vec{w}^T \vec{x} + b}{\vec{w}^T \vec{w}}}_{\alpha} \vec{w} \Rightarrow \|\vec{d}\|_2 = \sqrt{\vec{d}^T \vec{d}} = \sqrt{\alpha^2 \vec{w}^T \vec{w}} = \alpha \sqrt{\vec{w}^T \vec{w}}$$

$$= \frac{\vec{w}^T \vec{x} + b}{\vec{w}^T \vec{w}} \sqrt{\vec{w}^T \vec{w}}$$

$$= \frac{\vec{w}^T \vec{x} + b}{\sqrt{\vec{w}^T \vec{w}}} = \frac{\vec{w}^T \vec{x} + b}{\|\vec{w}\|_2}$$

$$\Rightarrow \gamma(\vec{w}, b) = \min_{i \in \{1, 2, \dots, n\}} \frac{\vec{w}^T \vec{x}_i + b}{\|\vec{w}\|_2}$$

margin

The goal of SVM is to find

$$\vec{w}, b = \max_{\vec{w}, b} \gamma(\vec{w}, b)$$

objective

subject to

$$\forall i, y_i (\vec{w}^T \vec{x}_i + b) \geq 0$$

constraint

- If we plug in the definition of γ

$$\Rightarrow \vec{w}, b = \max_{\vec{w}, b} \min_{\forall i} \frac{|\vec{w}^T \vec{x}_i + b|}{\|\vec{w}\|_2} \quad \text{subject to } \forall i, y_i (\vec{w}^T \vec{x}_i + b) \geq 0$$

$$\Rightarrow \vec{w}, b = \max_{\vec{w}, b} \frac{1}{\|\vec{w}\|_2} \min_{\forall i} |\vec{w}^T \vec{x}_i + b| \quad \text{subject to } \forall i, y_i (\vec{w}^T \vec{x}_i + b) \geq 0$$

- Because the hyperplane is scale invariant

$$\Rightarrow \min_{\forall i} |\vec{w}^T \vec{x}_i + b| = 1$$

another constraint

$$\Rightarrow \vec{w}, b = \max_{\vec{w}, b} \frac{1}{\|\vec{w}\|_2} = \min_{\vec{w}, b} \|\vec{w}\|_2 = \min_{\vec{w}, b} \vec{w}^T \vec{w}$$

$$\text{subject to } \min_{\forall i} |\vec{w}^T \vec{x}_i + b| > 1 \text{ --- Constraint (A)}$$

$$\forall i, y_i (\vec{w}^T \vec{x}_i + b) \geq 0 \text{ --- Constraint (B)}$$

(A) and (B) is true if and only if $\forall i, y_i (\vec{w}^T \vec{x}_i + b) \geq 1$.

The final formulation:

$$\vec{w}, b = \min_{\vec{w}, b} \underbrace{\vec{w}^T \vec{w}}_{\text{objective}} \text{ subject to } \underbrace{\forall i, y_i (\vec{w}^T \vec{x}_i + b) \geq 1}_{\text{new constraint.}}$$