

auto**N**omous, self-Learning, **OPT**imal and comp**L**ete **U**nderwater **S**ystems **NOPTILUS**

FP7-ICT-2009.6: Information and Communication Technologies

Final Project Review

Situation Understanding (WP6)

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Telecommunication Systems Institute (TSI), Greece

June 30, 2015
Porto, Portugal



➤ WP6 Objective

- *recognize interesting events in streams of observations*
- *observations*: (abstracted) sensor data
- *events*: patterns in observation streams

➤ Models

- Probabilistic Context-Free Grammars (PCFGs)

➤ Task 6.1: Event Recognition

- real-time, hierarchical parsing for on-line recognition

➤ Task 6.2: Grammar Learning

- off-line learning of PCFGs from past AUV mission logs

➤ Task 6.3: Integration

Outline

➤ **WP6 Update**

- DUNE code (on-board) integration
- dedicated Git account
- experimentation

➤ **WP6 Overview**

- real-time, hierarchical parsing for on-line recognition
- off-line learning of PCFGs from past AUV mission logs

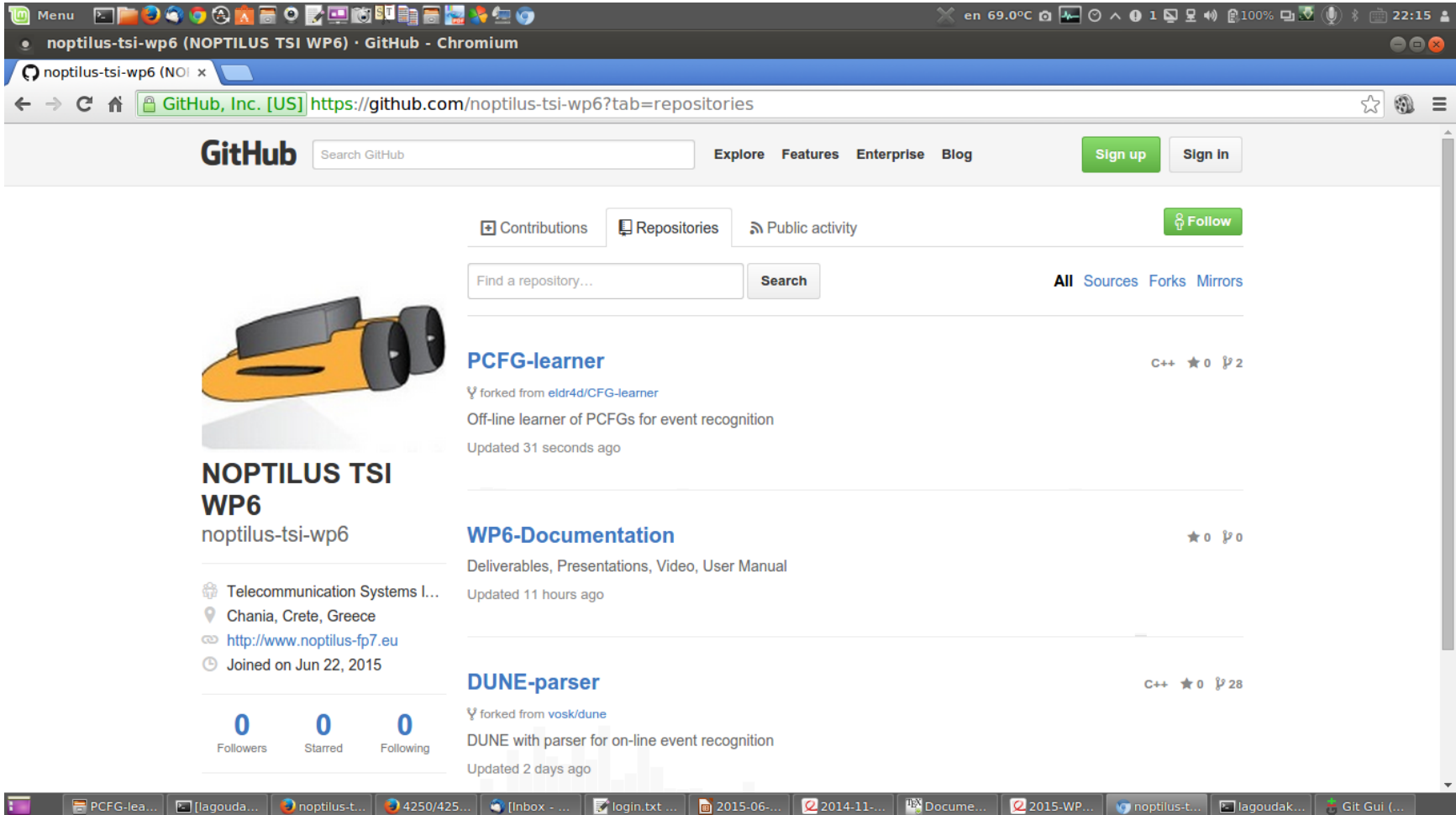
➤ **WP6 Conclusion**

- contribution
- considerations

WP6 Update (M43-M51)

recent developments

WP6 Dedicated Git Account



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noptilus-tsi-wp6 (NOPTILUS TSI WP6) · GitHub - Chromium


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PCFG-learner C++ ★ 0 2
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DUNE-parser C++ ★ 0 28
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DUNE with parser for on-line event recognition
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PCFG-lea... [lagouda... noptilus-t... 4250/425... [Inbox - ... login.txt ... 2015-06-... 2014-11-... Docume... 2015-WP... noptilus-t... lagoudak... Git Gui (...]

<https://github.com/noptilus-tsi-wp6>

WP6 Git Repositories

➤ **WP6 Documentation**

- supporting documentation for WP6
- deliverables, presentations, video, user manual

➤ **DUNE-parser**

- a modified DUNE with original code for parser
- on-line, on-board event recognition
- main contributor: *Emmanouil Orfanoudakis*

➤ **PCFG-learner**

- original code for off-line, off-board learning of PCFGs
- grammars for normal/abnormal event recognition
- main contributor: *Nikolaos Kofinas*

WP6 Experimentation



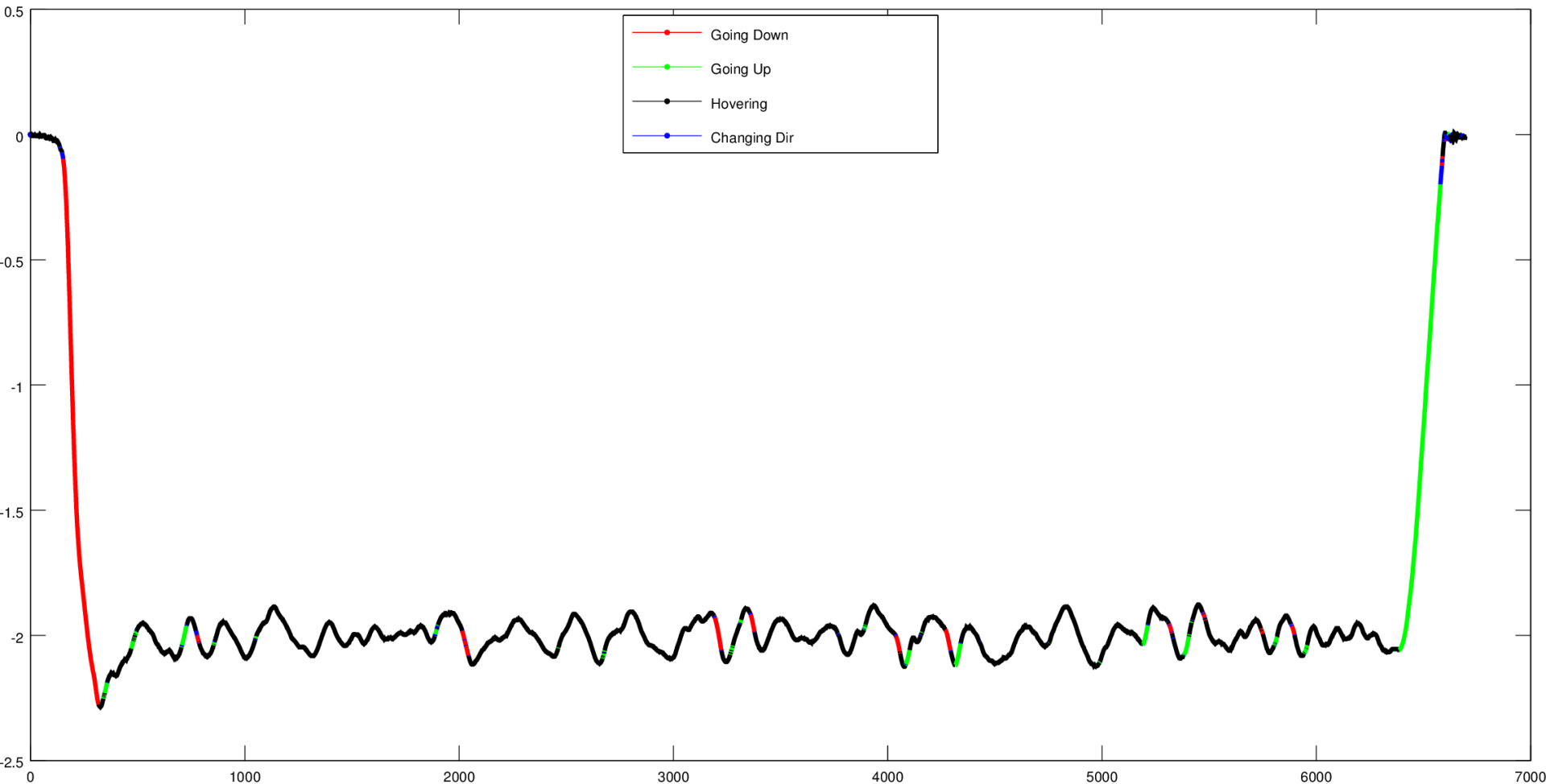
➤ **March-May 2015 Test Runs**

- LSTS (hybrid) and APDL (real) experiments
- active parsers onboard the AUVs during a mission
- no reported CPU overload, glitches, crashes, ...

➤ **May 27, 2015 Demo Run**

- open sea experiment with real AUVs
- two active parsers on **noptilus-2** and **noptilus-3**

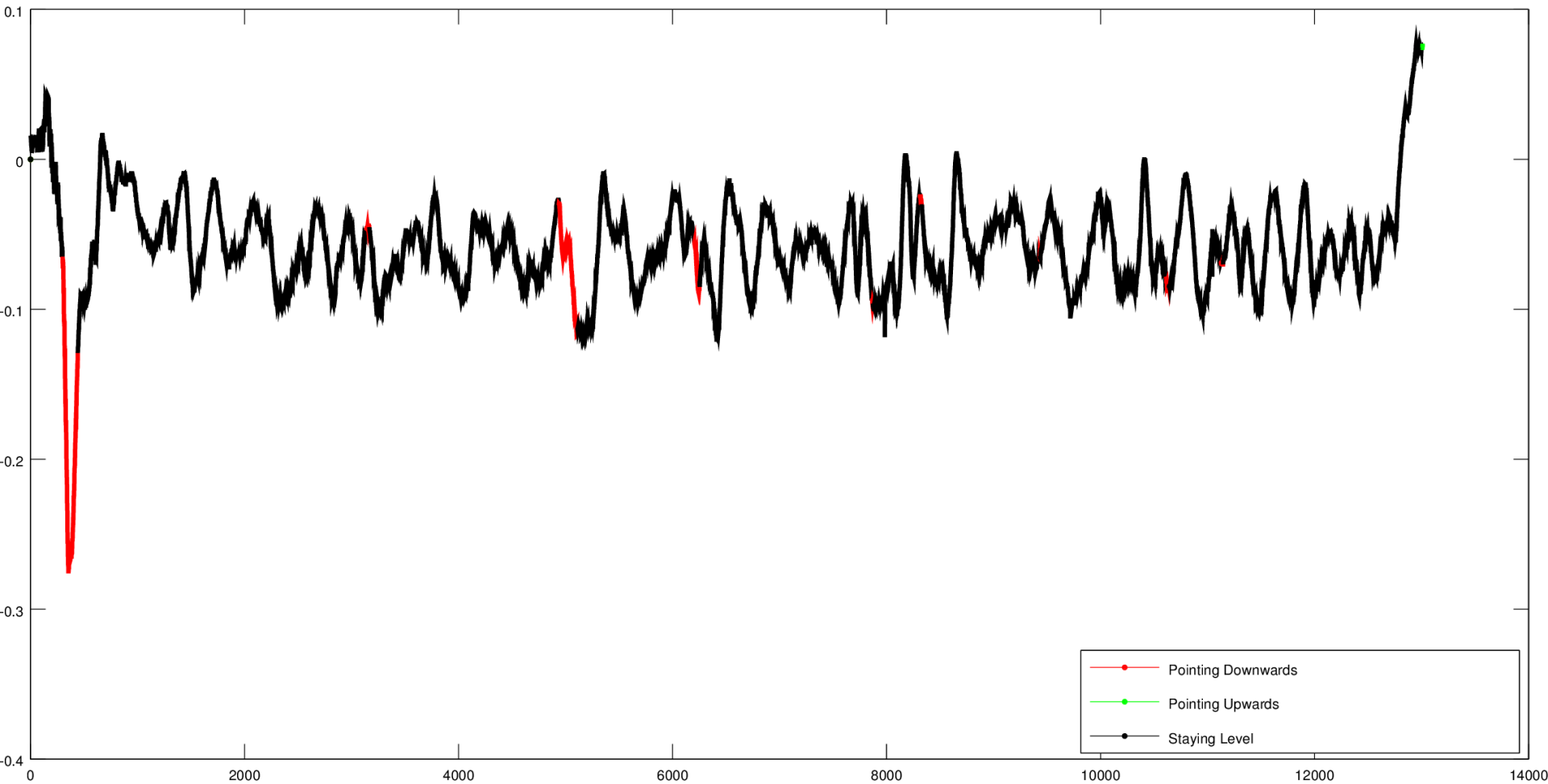
Demo Results: Annotated Depth



2015-05-27-apd1-demo/lauv-noptilus-3/143426



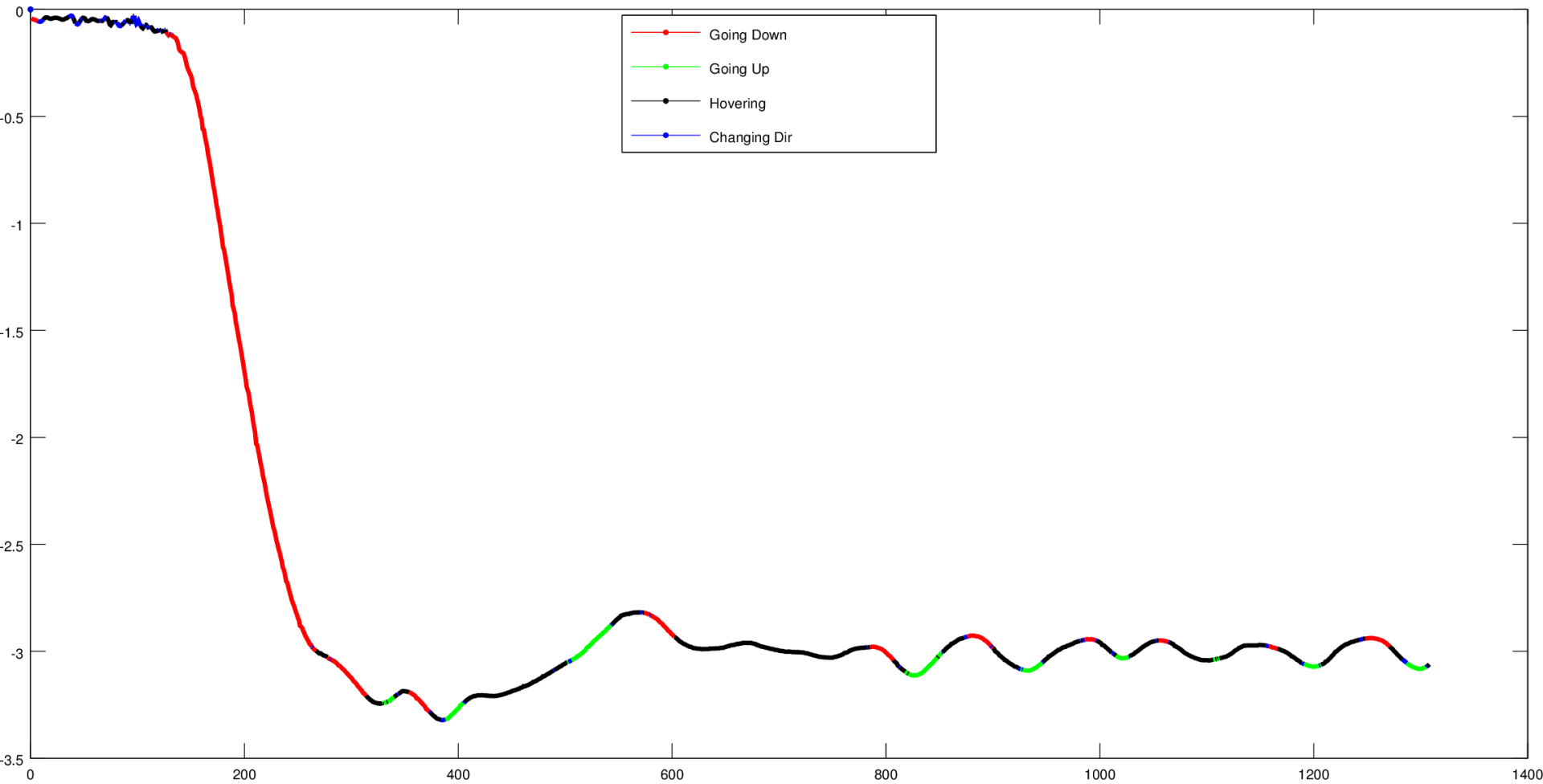
Demo Results: Annotated Pitch



2015-05-27-apd1-demo/lauv-noptilus-3/143426



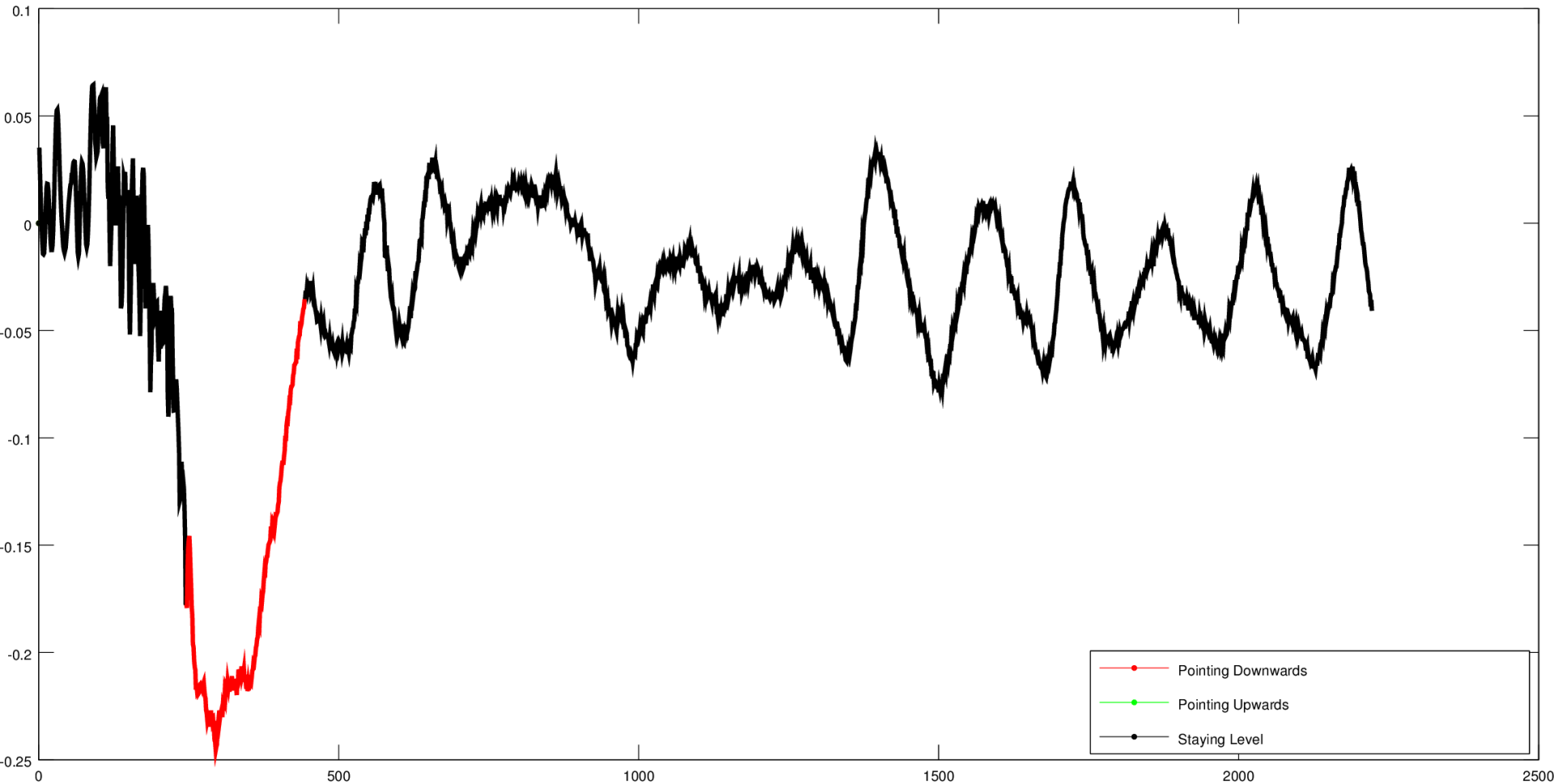
Demo Results: Annotated Depth



2015-05-27-apd1-demo/lauv-noptilus-3/093556



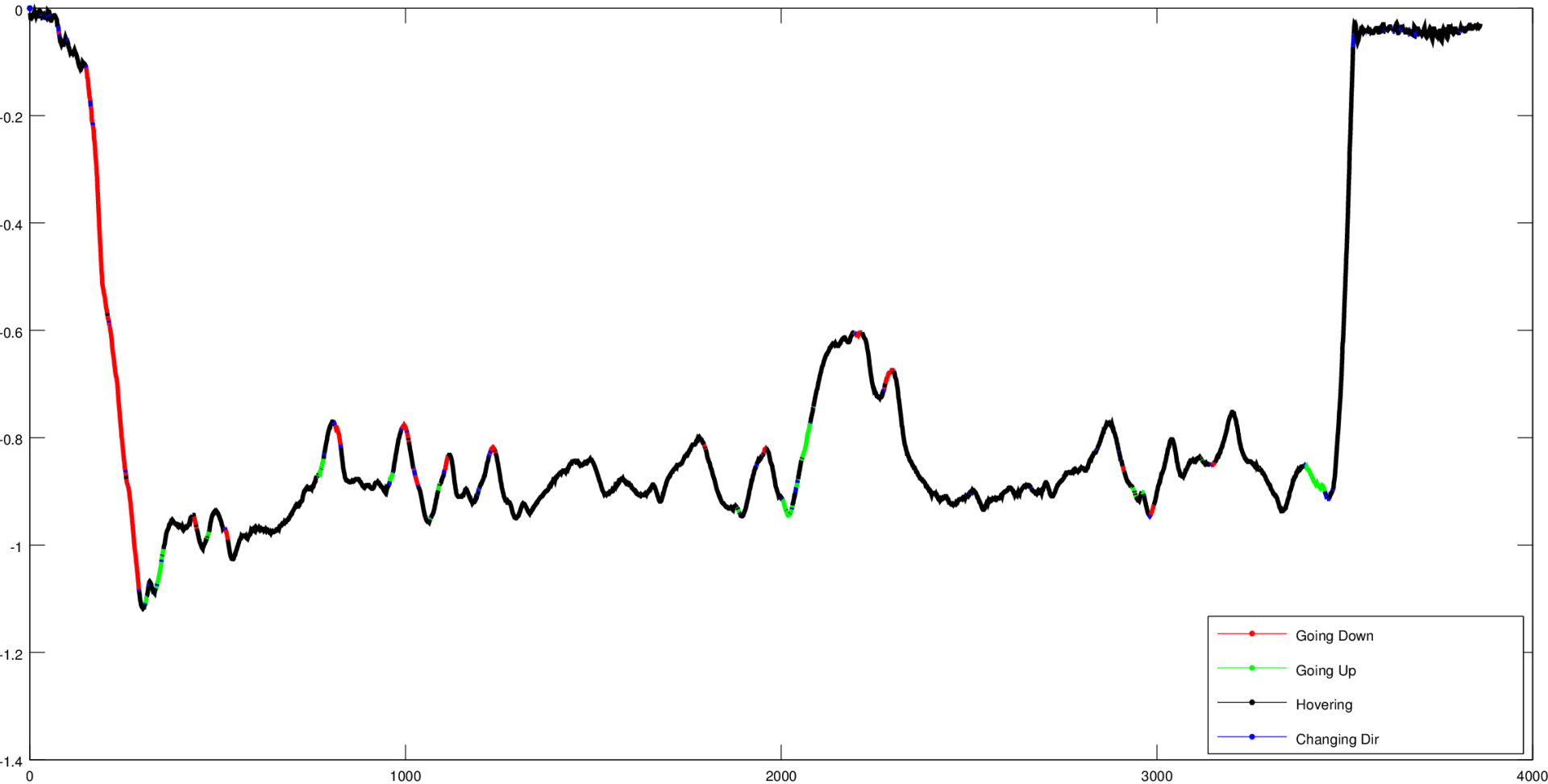
Demo Results: Annotated Pitch



2015-05-27-apd1-demo/lauv-noptilus-3/093556



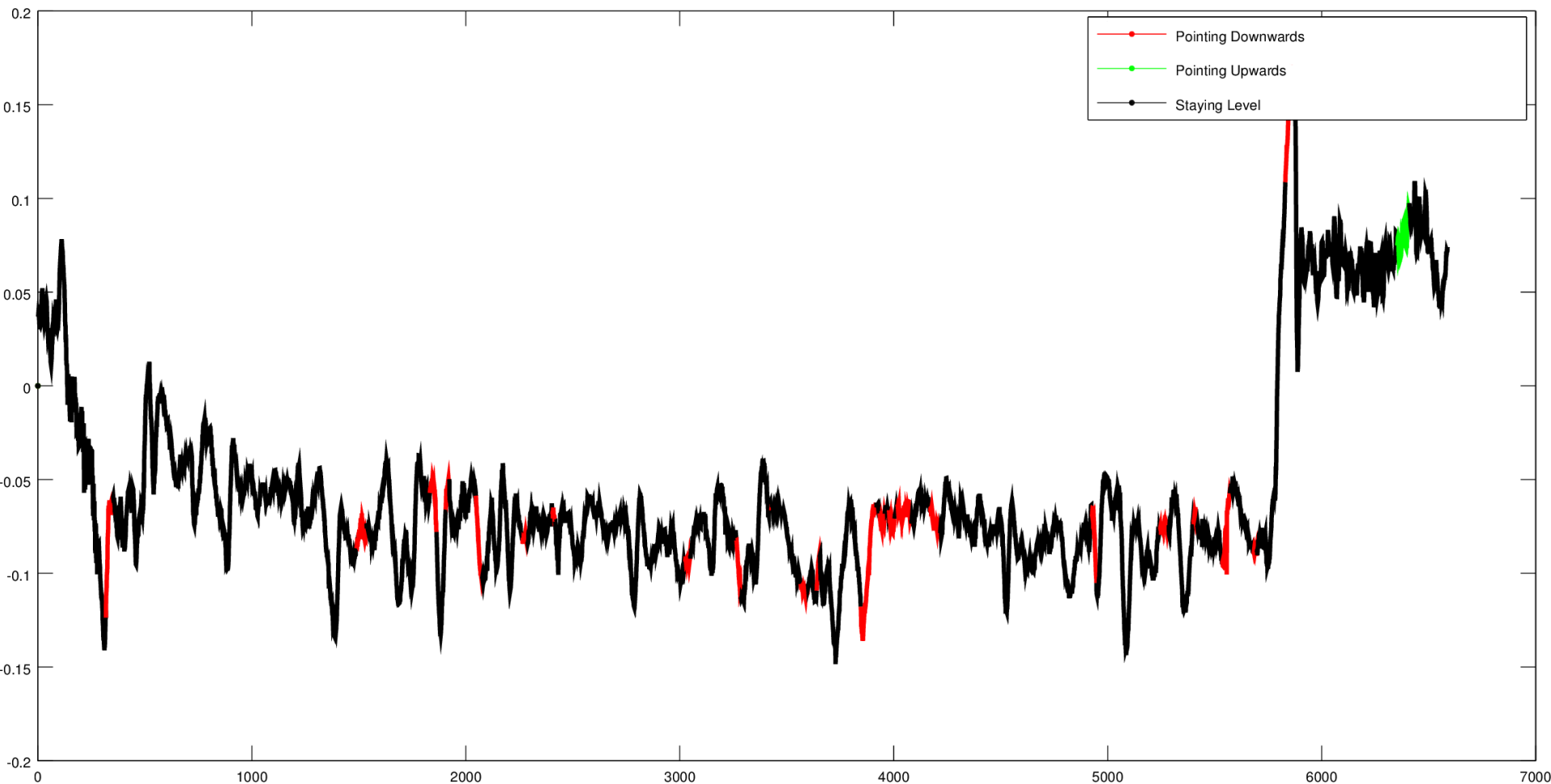
Demo Results: Annotated Depth



2015-05-27-apdl-demo/lauv-noptilus-2/140711



Demo Results: Annotated Pitch



2015-05-27-apdl-demo/lauv-noptilus-2/140711



WP6 Overview

on-line, on-board, real-time parsing
for PCFG-based event recognition

PCFG-Based AUV Event Recognition



➤ Probabilistic Context-Free Grammars

- formal model for specifying syntax (complex patterns)

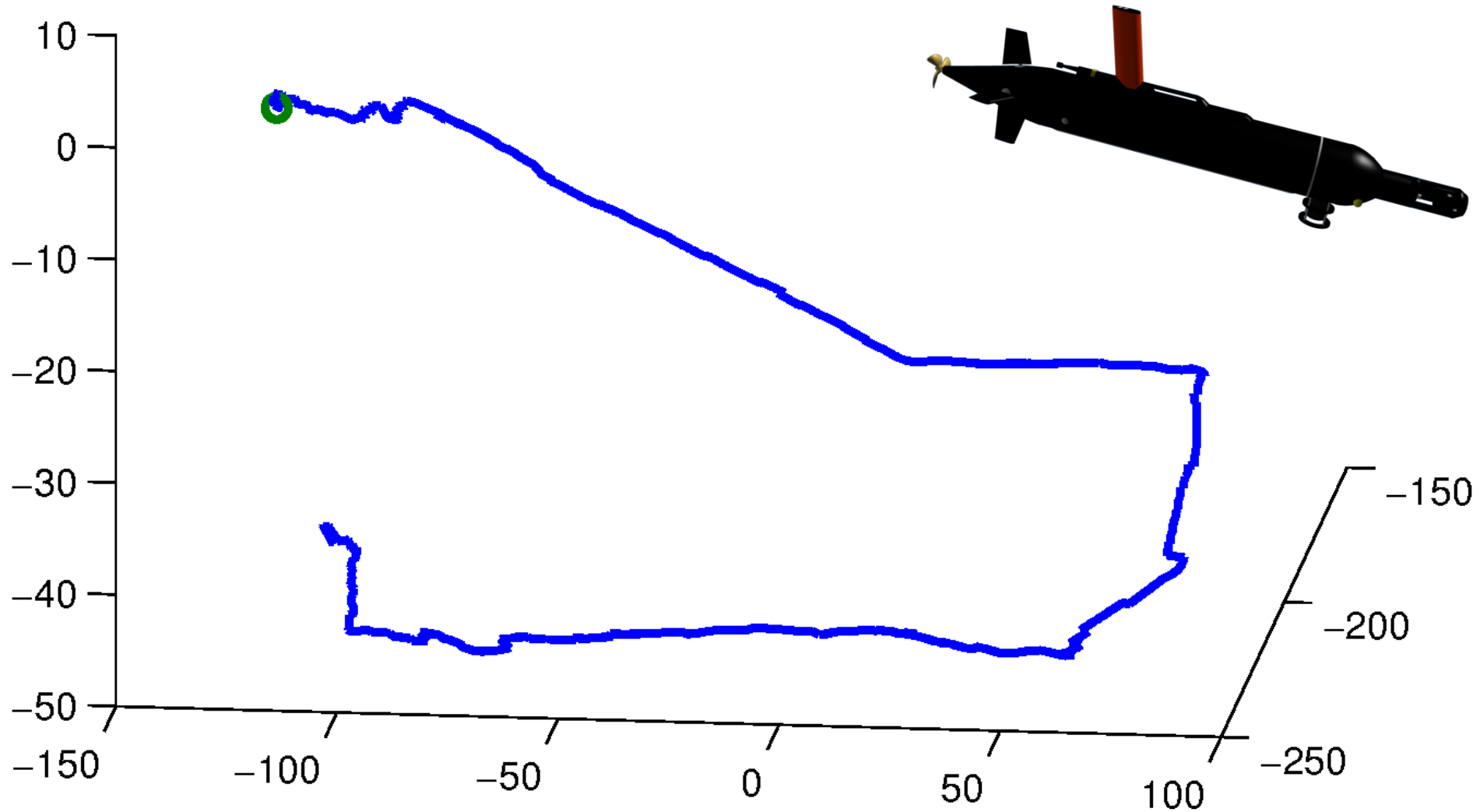
➤ Benefits

- compact and hierarchical representation of sequences
- human-readable, self-explanatory production rules
- a variety of algorithms for parsing and learning
- applications in formal and natural language processing

➤ Our Approach

- averaging and quantization of chosen data stream(s)
- efficient parsing over a rolling window using grammar(s)
- broadcast of recognized events through messaging
- abstract description, reduction of communication

AUV Mission Log



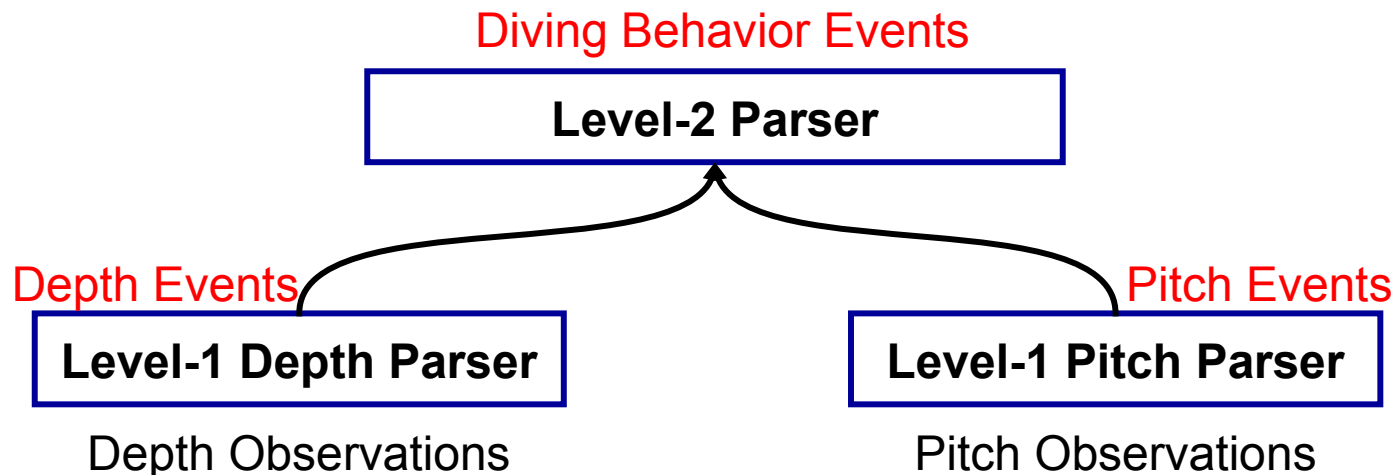
Diving Behavior Events

➤ Objective

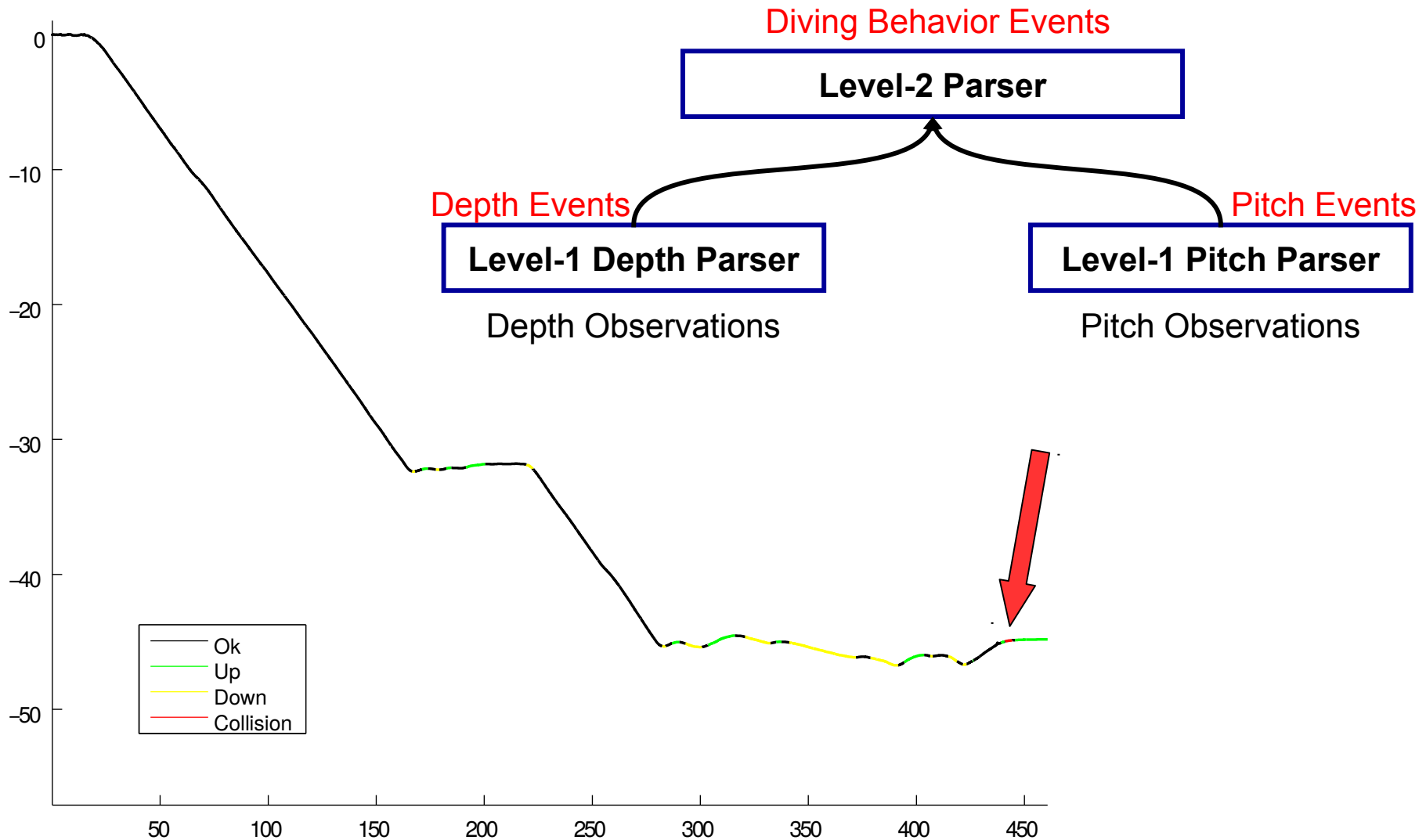
- event recognition regarding AUV diving behavior
- focus on joint patterns in depth and pitch streams

➤ Hierarchical Grammar

- level 1: independent grammars for depth and pitch events
- level 2: grammar for the combination of level-1 outputs



Diving Behavior Event Recognition



WP6 Overview

off-line, off-board grammatical inference
for learning PCFGs from AUV logs

Normal/Abnormal Events

‣ Learning

- can we learn a grammar from past mission data?

‣ Considerations

- likely interesting events are unusual and unexpected
- in most missions almost nothing abnormal occurs
- *idea*: instead of looking for the abnormal and rare, ...
- ... why not go after the normal and frequent?
- easier to model normal as opposed to abnormal

‣ Normal Operation

- typical patterns in motion and measurements (PCFG!)

‣ Abnormal Operation

- any pattern that does not occur in normal operation

PCFG Learning

➤ **Structured Prediction**

- make a prediction about a structured object (grammar)

➤ **Grammatical Inference**

- infer a PCFG (symbols, rules, probabilities) from words

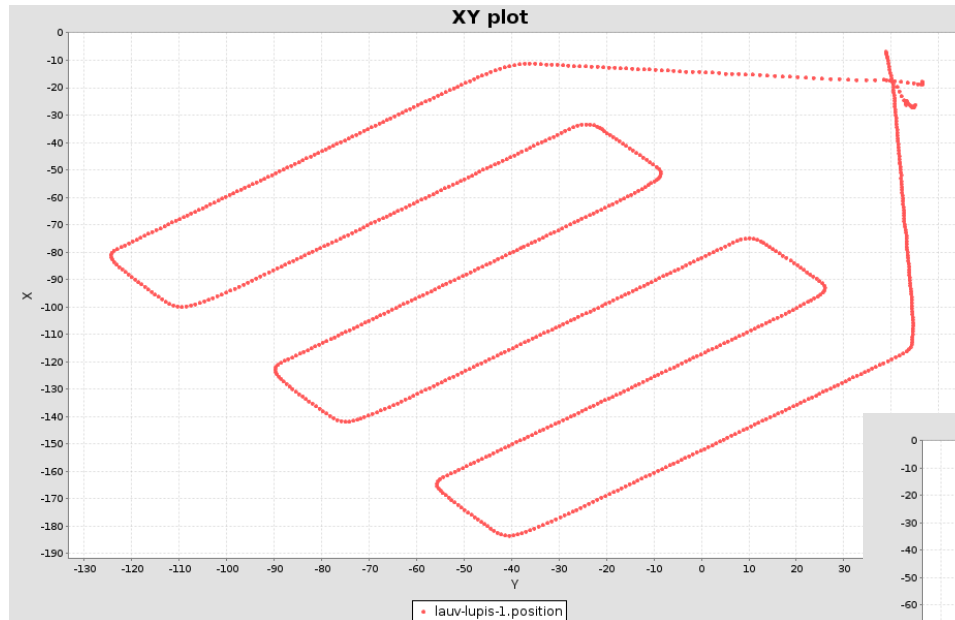
➤ **Training Data**

- corpus of positive (normal) examples only
- must generalize (but not too much) and must not overfit

➤ **Our Approach**

- Bayesian maximization of grammar posterior over data
- beam local search to avoid local minima
- incremental progress towards higher posterior gain
- leads to a good grammar, but not necessarily optimal

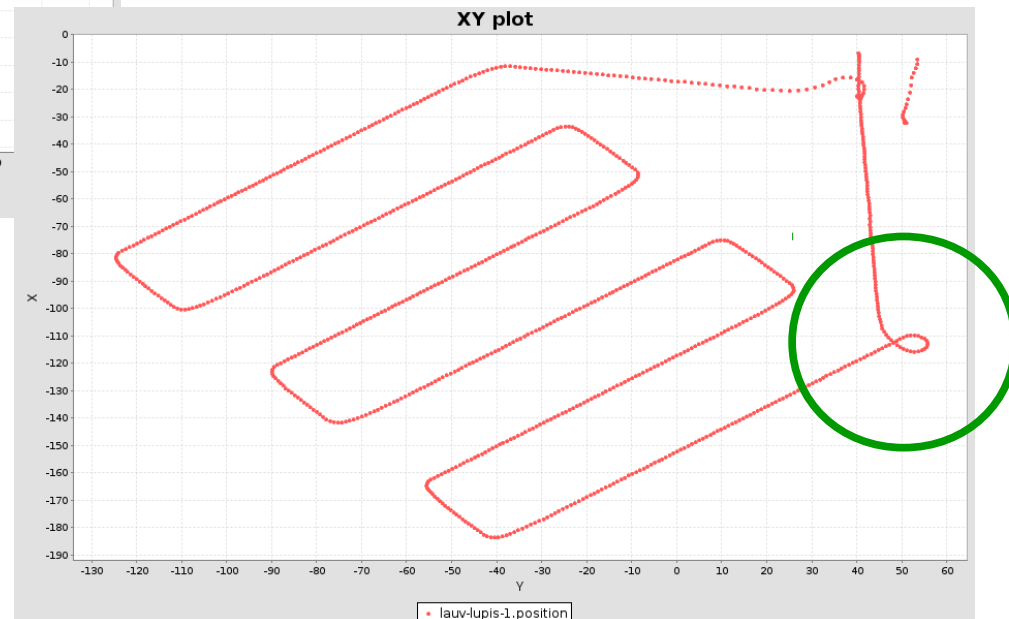
AUV Normal and Abnormal Behavior



Normal
[Training]



Abnormal
[Testing]



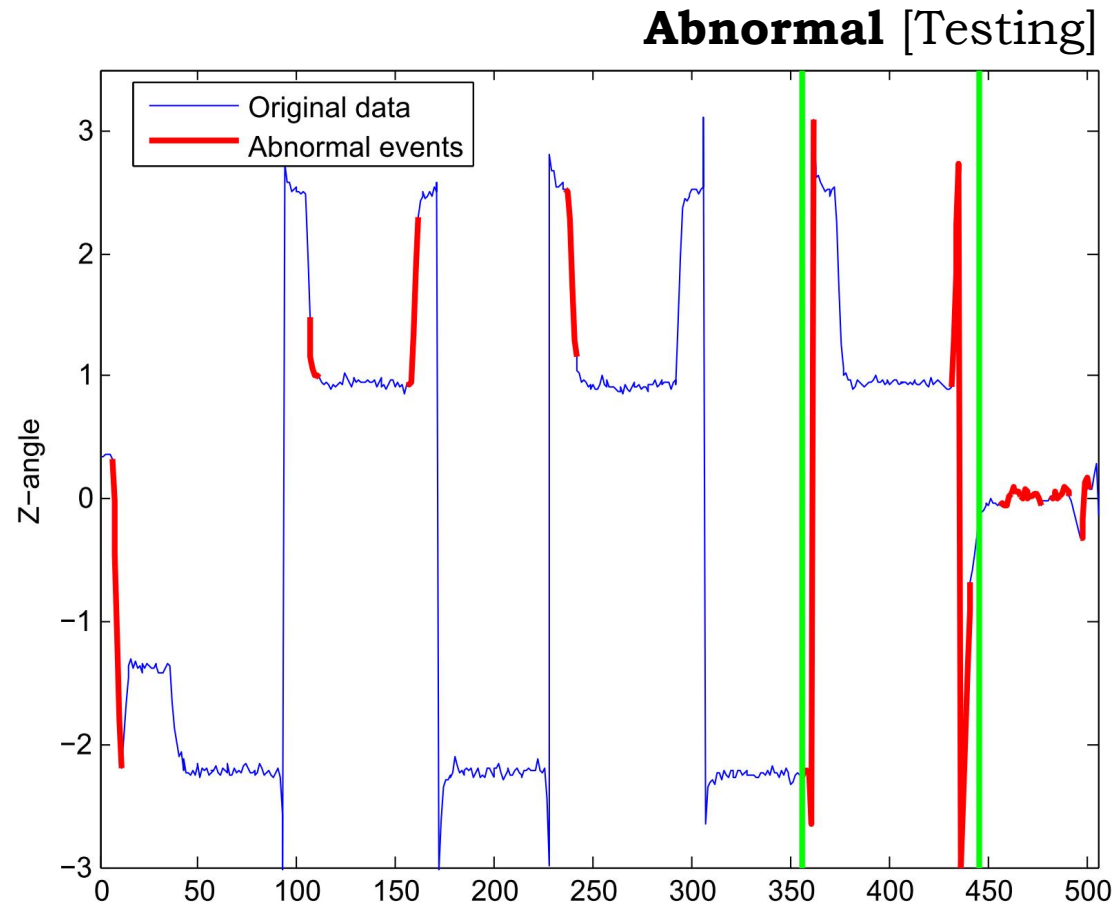
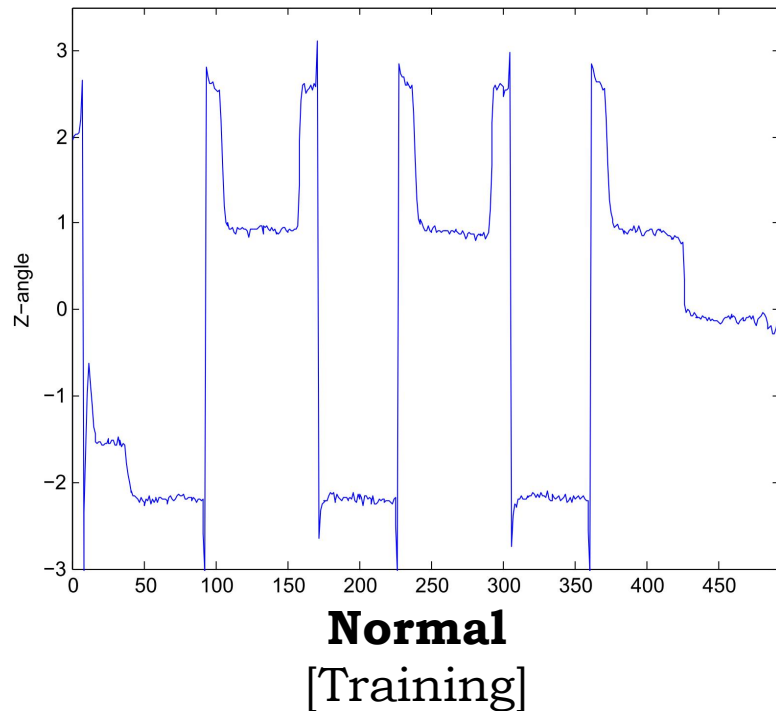
Relevant data stream

* yaw (z-angle) of the AUV



Recognition with Learned Grammar

- training corpus: 129 examples
- learned grammar: 33+12 symbols, 12+7 rules



WP6 Conclusion

contribution and considerations

WP6 Project Contribution

➤ WP6 Function

- *recognizing interesting events in streams of observations*

➤ On-Line Component: Event Recognition

- real-time, hierarchical parsing for on-board recognition
- several active parsers on-board on various data streams
- hand-crafted or learned grammars for capturing events
- broadcast of reported events to any other DUNE tasks

➤ Off-Line Component: Grammar Learning

- off-line learning of PCFGs from past AUV mission logs
- modeling patterns of normal operation/events only
- abnormality = non-parsable pattern in data stream used
- learned grammars transferred to AUV for on-line parsing

WP6 in AUV Missions

➤ **Off-line (before)**

- identify type of event
- identify related data
- collect normal data
- learn grammar(s)

➤ **On-line (during)**

- execute parser on-board
- recognize events
- report detection(s)

➤ **Off-line (after)**

- parse past mission logs
- event detection

➤ **Event**

- z-spin abnormalities
- z-angle/yaw sensor
- normal mission data
- rules and probabilities

➤ **Mission**

- use learned grammar
- detect abnormality
- reset AUV state, notify

➤ **Investigation**

- detect past occurrences
- extract event statistics

WP6 Considerations

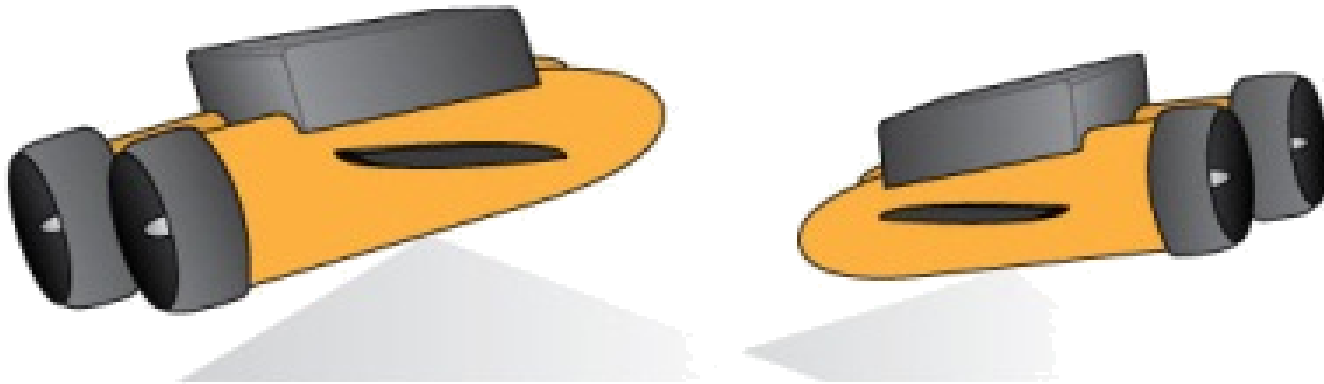
➤ **What is there**

- generic approach for high-level event recognition
- applicable to any desired data stream within DUNE
- reported events announced through IMC messages
- foundation: PCFGs, hierarchies, Bayesian learning, ...
- potential for capturing hidden patterns in streams

➤ **What can be done**

- investigation of a wider range of AUV mission events
- focus on events that leave “signatures” in AUV sensors
- identification and selection of relevant data streams
- identification of joint patterns over data streams
- better integration of event recognition into decisions

Thank you!



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