## Cops and Robber Pebbling on Graphs

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### Rules of Graph Pebbling

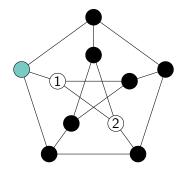
- A configuration C of pebbles on a graph G is a function from the vertices of G to the non-negative integers.
- Its size equals  $|C| = \sum_{v \in G} C(v)$ .
- For adjacent vertices u and v with  $C(u) \geq 2$ , a pebbling step from u to v removes two pebbles from u and adds one pebble to v, while, when  $C(u) \geq 1$ , a free step from u to v removes one pebble from u and adds one pebble to v.
- In the context of moving pebbles, we use the word move to mean move via pebbling steps.

### Rules of Graph Pebbling

The pebbling number of a graph G, denoted  $\pi(G)$ , is the minimum number m so that, from <u>any</u> configuration of size m, one can move a pebble to any specified target vertex.

The optimal pebbling number of a graph G, denoted  $\pi^*(G)$ , is the minimum number m so that, from <u>some</u> configuration of size m, one can move a pebble to any specified target vertex.

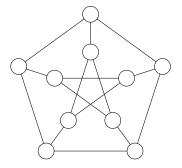
We note that in the definitions of the pebbling number and the optimal pebbling number, free moves are not allowed.

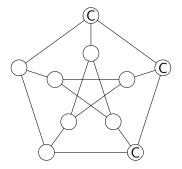


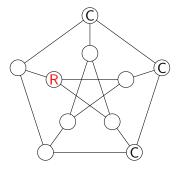
## Rules of the Cops and Robber Game

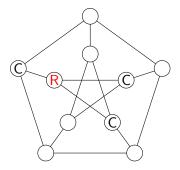
- two opposing sides, k > 0 cops and a single robber
- both sides play with perfect information
- cops begin the game by each choosing a vertex to occupy then robber chooses a vertex
- opposing sides move alternately, where a move for the cop side consists of any positive number of them making a free step and a move for the robber consists of making a free step or not
- cops win if at least one of them occupies the same vertex as the robber after a finite number of moves, i.e. they capture the robber

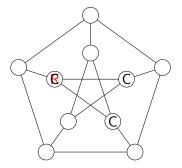
The copnumber of a graph G, denoted c(G), is the minimum number of cops that suffice to guarantee a win on G.











# Rules of Cops and Robber Pebbling

The cop pebbling number  $\pi^{c}(G)$  is defined as the minimum number m so that, from <u>some</u> configuration of m cops, it is possible to capture any robber via pebbling steps.

Note:  $\pi^{c}(G) \leq n(G)$ .

We call an instance of a graph G, configuration (of cops) C, and robber vertex R a game, and say that the cops win the game if they can capture the robber; else the robber wins.

Note that, since we lose a cop with each pebbling step, the cops must catch the robber within at most  $|\mathcal{C}|-1$  turns to win the game.





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**Theorem** If G is a graph with  $\delta = \delta(G) \ge 27$ , and with  $gir(G) \ge 4t + 1$  and  $n(G) \le \delta^{2t+1}$  for some  $t \ge 3$ , then  $c(G) > \pi^*(G)$ .

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**Theorem** For all d there exists a graph G such that gir(G) = 5,  $\pi^*(G) \le 4$  and  $c(G) \ge d$ .

**Theorem** Let G be a graph, S a subset of its vertices, and define S' = V - N[S]. Then  $\pi^{c}(G) \leq 2|S| + |S'|$ . In particular,  $\pi^{c}(G) \leq 2\gamma(G)$ .

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**Corollary** Every graph G satisfies  $\pi^{c}(G) \leq n - \Delta(G) + 1$ . In particular, if  $n(G) \leq 2$  then  $\pi^{c}(G) = n$ , if  $n(G) \geq 3$  then  $\pi^{c}(G) \leq n - 1$ , and if  $n(G) \geq 6$  then  $\pi^{c}(G) \leq n - 2$ .

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**Corollary** For all  $s \ge 2$  there is an N = N(s) such that every graph G with  $n = n(G) \ge N$  has  $\pi^c(G) \le n - s$ .

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**Theorem** (Capture) If G is a copwin graph with capt(G) = t, then  $\pi^{c}(G) \le 2^{t}$ . More generally, if c(G) = k and capt<sub>k</sub>(G) = t then  $\pi^{c}(G) \le k2^{t}$ .

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**Theorem** (Capture) If G is a copwin graph with capt(G) = t, then  $\pi^{c}(G) \le 2^{t}$ . More generally, if c(G) = k and  $\operatorname{capt}_{k}(G) = t$  then  $\pi^{c}(G) \le k2^{t}$ .

**Corollary** If G is a chordal graph with radius r, then  $\pi^{c}(G) \leq 2^{r}$ .

**Theorem** (Treebound) If T is an n-vertex tree, then  $\pi^{c}(T) \leq \lceil \frac{2n}{3} \rceil$ .

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**Example** For integers k and d, the spider S = S(k,d) has c(S) = 1 and capt(S) = d, with n = kd + 1. Thus our capture time result (Theorem:Capture) yields  $\pi^c(S) \leq 2^d$ , while our tree result (Theorem:Treebound) yields  $\pi^c(S) \leq \lceil (2kd+2)/3 \rceil$ . Hence one bound is stronger than the other depending on how k compares, roughly, to  $3 \cdot 2^{d-1}/d$ .

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**Example** For integers  $k, t \geq 1$ , let T be the complete k-ary tree of depth t. Then  $n(T) = \sum_{i=0}^t k^i = (k^{t+1}-1)/(k-1)$ . Thus Theorem:Capture is stronger than Theorem:Treebound for  $k \geq 3$  and for k = 2 with  $t \geq 2$ , while Theorem:Treebound is stronger than Theorem:Capture when k = 1 and  $t \geq 5$  (because capt $(P_t) = \lceil t/2 \rceil$ ).

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**Example** For  $1 \le i \le 3$ , define the tree  $T_i$  to be the complete binary tree of depth d-1, rooted at vertex  $v_i$ , and define the tree T to be the union of the three  $T_i$  with an additional root vertex adjacent to each  $v_i$ . Then  $\gamma_d(T) = d$ , and  $n = 3(2^d - 1) + 1$ .

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**Theorem** (CopGrids) For all  $16 \le k \le m$  we have  $\frac{5092}{28593}km + O(k+m) \le \pi^{c}(P_{k}\square P_{m}) \le 2\left\lfloor\frac{(k+2)(m+2)}{5}\right\rfloor - 8$ . The lower bound also holds for all  $1 \le k \le m$ .

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**Theorem** For every graph G we have  $\pi^{c}(G \square K_{t}) \leq t\pi^{c}(G)$ .

A famous conjecture of Graham postulates that every pair of graphs G and H satisfy  $\pi(G \square H) \leq \pi(G)\pi(H)$ . This relationship was shown by Shiue to hold for optimal pebbling.

**Theorem** (Shiue) Every pair of graphs G and H satisfy  $\pi^*(G \square H) \le \pi^*(G)\pi^*(H)$ .

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**Theorem** There exist graphs G and H such that  $\pi^{c}(G \square H) > \pi^{c}(G)\pi^{c}(H)$ .

#### Cartesian Products of Wheels

**Theorem** Let  $n \geq 4$  and let  $G = W_n \square W_n$ . Then  $\pi^c(G) \leq 14$  and if  $n \geq 67$  then  $\pi^c(G) = 14$ .

**Corollary** For  $n \ge 67$  we have  $\pi^{\mathsf{c}}(W_n \square W_n) = \frac{7}{2}\pi^{\mathsf{c}}(W_n)\pi^{\mathsf{c}}(W_n)$ .

### **Open Questions**

Can the bounds .178  $\approx \frac{5092}{28593} \leq \lim_{k,m\to\infty} \pi^{\rm c}(P_k\Box P_m)/km \leq$  .4 from Theorem:CopGrids be improved?

Is there an infinite family of graphs  $\mathcal G$  for which  $\pi^{\rm c}(G\square H) \leq \pi^{\rm c}(G)\pi^{\rm c}(H)$  for all  $G,H\in\mathcal G$ ?

Is there some constant  $a \ge 7/2$  such that  $\pi^{\rm c}(G \square H) \le a\pi^{\rm c}(G)\pi^{\rm c}(H)$  for all G and H?

Are there constant upper bounds on  $\pi^{c}(G)$  when G is planar or outerplanar? If  $k = \pi^{c}(G)$  then is  $capt_{k}(G)$  linear?

Is there a similar, narrow range of values of  $\pi^{c}(G)$  over all diameter two graphs G?

## Meyniel's Conjecture

Finally, Meyniel conjectured in 1985 that every graph G on n vertices satisfies  $c(G) = O(\sqrt{n})$ .

Some evidence in support of this (Bollobás, Kun, Leader): for  $G \in \mathcal{G}_{n,p}$ , when  $0 < \epsilon < 1$  and  $p > 2(1+\epsilon)\log(n)/n$ , we have  $c(G) < \frac{10^3}{\epsilon^3} n^{\frac{1}{2}\log(n)}$  almost surely. (In fact, they also show that when  $p \gg 1/n$  we have  $c(G) > \frac{1}{(pn)^2} n^{\frac{1}{2}\left(\frac{\log\log(pn)-9}{\log\log(pn)}\right)}$  almost surely.)

**Conjecture** Every graph G on n vertices satisfies  $\pi^{c}(G) \leq 2n/3 + o(n)$ ; i.e.  $\ddot{I}^{c}(G) \geq n/3 - o(n)$ .

#### **Thanks**



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