

Challenge 1: Putting All Your Eggs in One Carton

After creating a hat for Suzanne by following the Project 1 instructions, you'll use the 3D Transform Manipulator to Scale, Rotate, and Translate all of the eggs into the egg carton.

Instructions

1. Open the **ChallengeA.blend** file.
2. Eggs of different sizes are scattered throughout the 3D environment. Use the 3D Transform Manipulator's translate, rotate, and scale modes to get all of the eggs into the egg carton.
3. Join the eggs to the carton.
4. When you're done, render an image of the egg carton. Make sure the image is right-side up, so the eggs wouldn't fall out.
5. Save the Blender file as **ChallengeANew**.