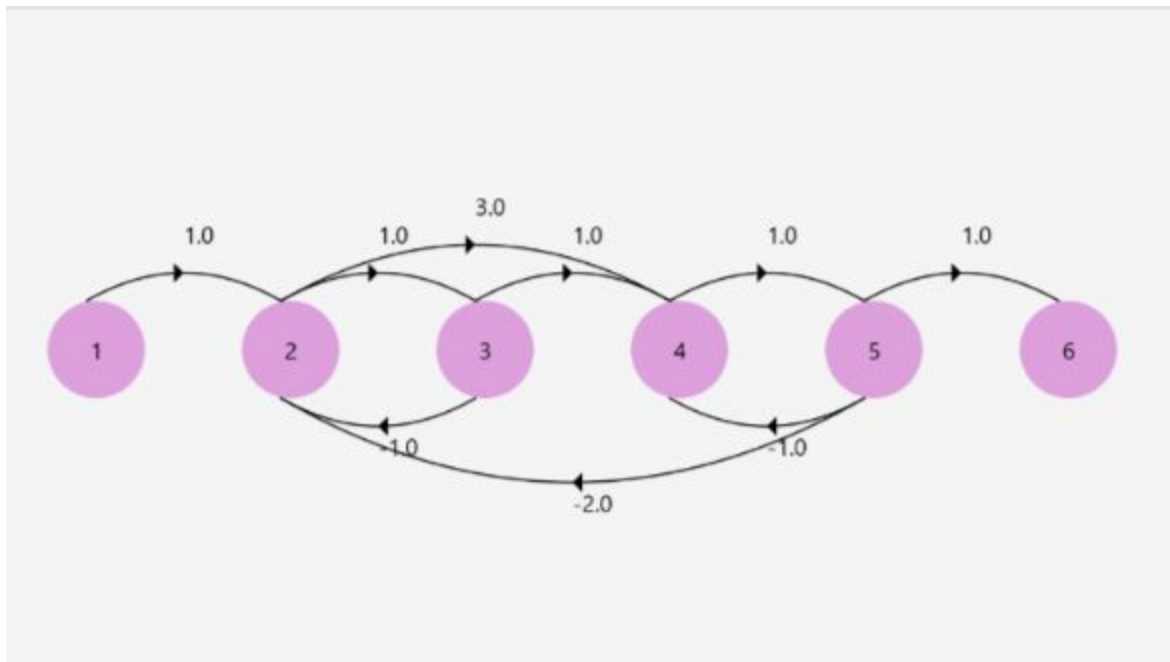


# Signal Flow Graph

Calculate overall gain of a graph using mason rule

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**ID :** 69

**Source code :** <https://github.com/norhanmagdi/SFG>

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## *Content*

- ❑ Features : page(3).
- ❑ Data structures and algorithms: page(4).
- ❑ Sample runs: page(5).
- ❑ User guide :page(11).

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## *Features :*

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This is a javafx program for calculate the overall gain of a graph using manson rule and contains the following features:

- Draw signal flow graph
- Finding forward paths and calculate their gain
- Finding loops and calculate their gain
- Finding non touching loops and calculate their gain
- Calculate delta
- Calculate deltas for each path
- Calculate overall gain

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## *Data Structures & algorithms:*

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### Graph:

Adjacency list is used to implement the graph manually such that each element of the list is Node consists of 2 values one for the node number and the other for weight of the path .

### Storing data:

-ArrayList for storing paths and loops as num of (path/loop) is the key and the value is (path/loop)

-HashMap for storing gain of paths and loops as num of (path/loop) is the key and the value is the gain of (path/loop)

### Algorithms used:

The main algorithm used is DFS (Depth First Search) to make sure that we reach target without passing the same node twice.

## Sample run:

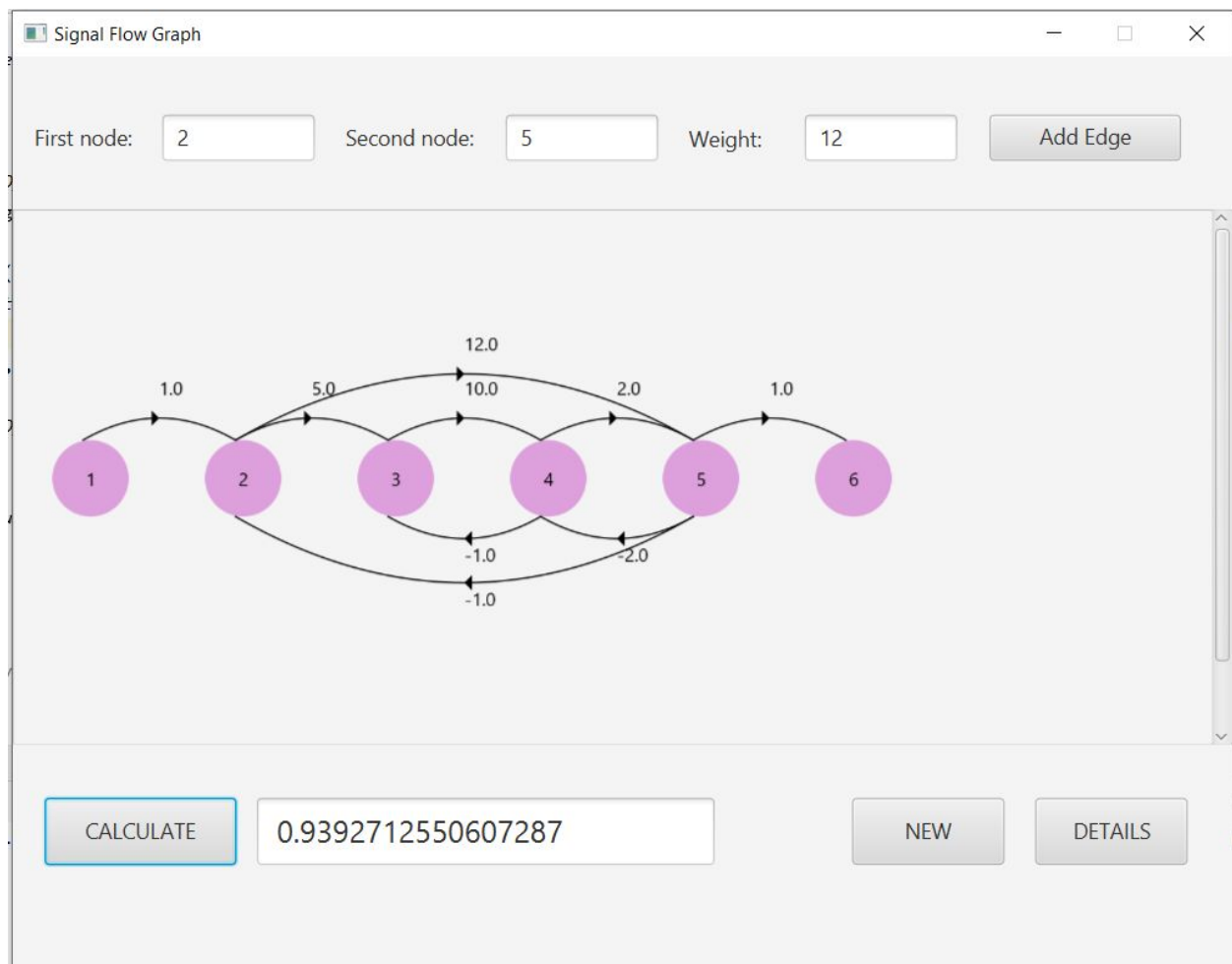


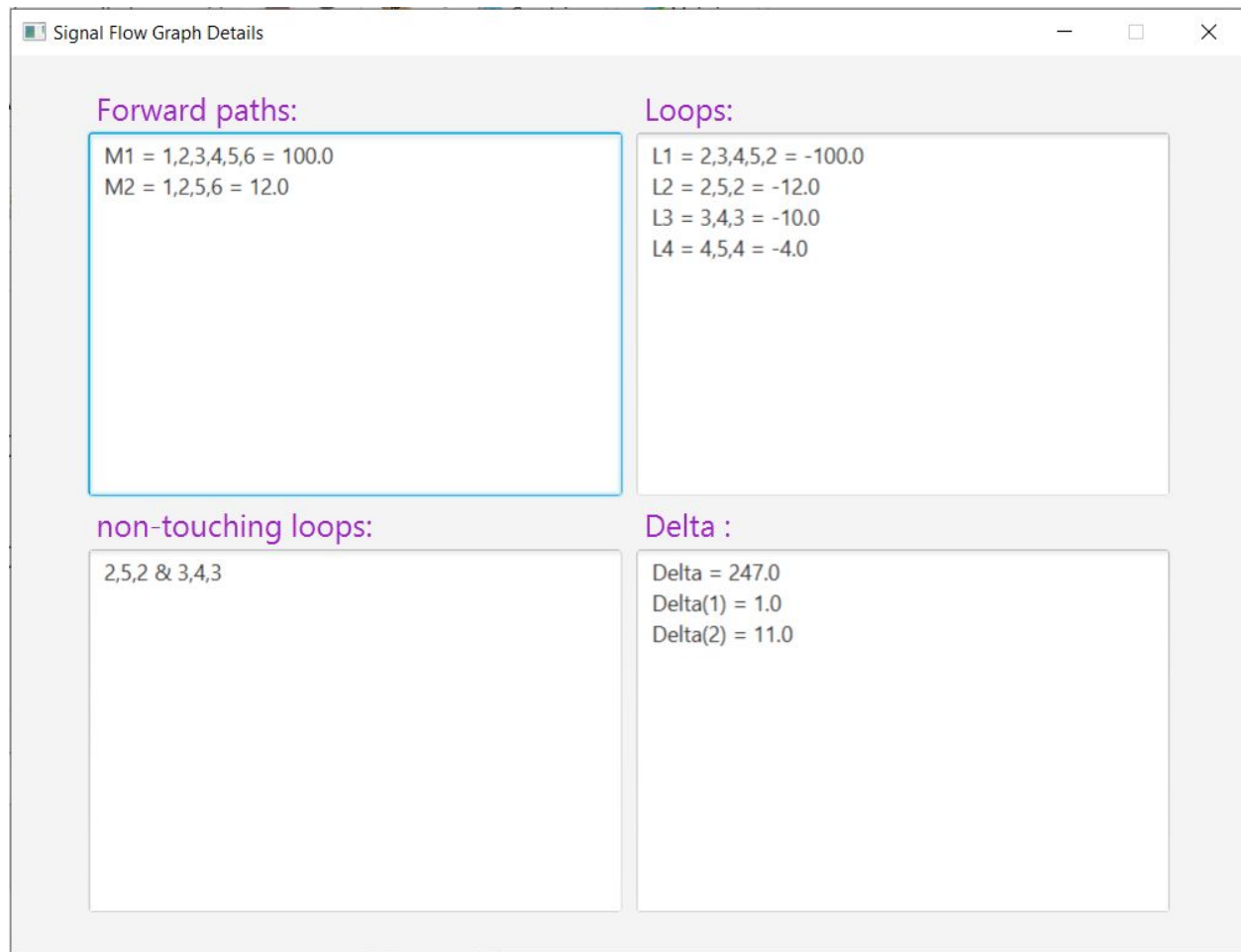
Input

Enter Number of Nodes!

6

OK Cancel





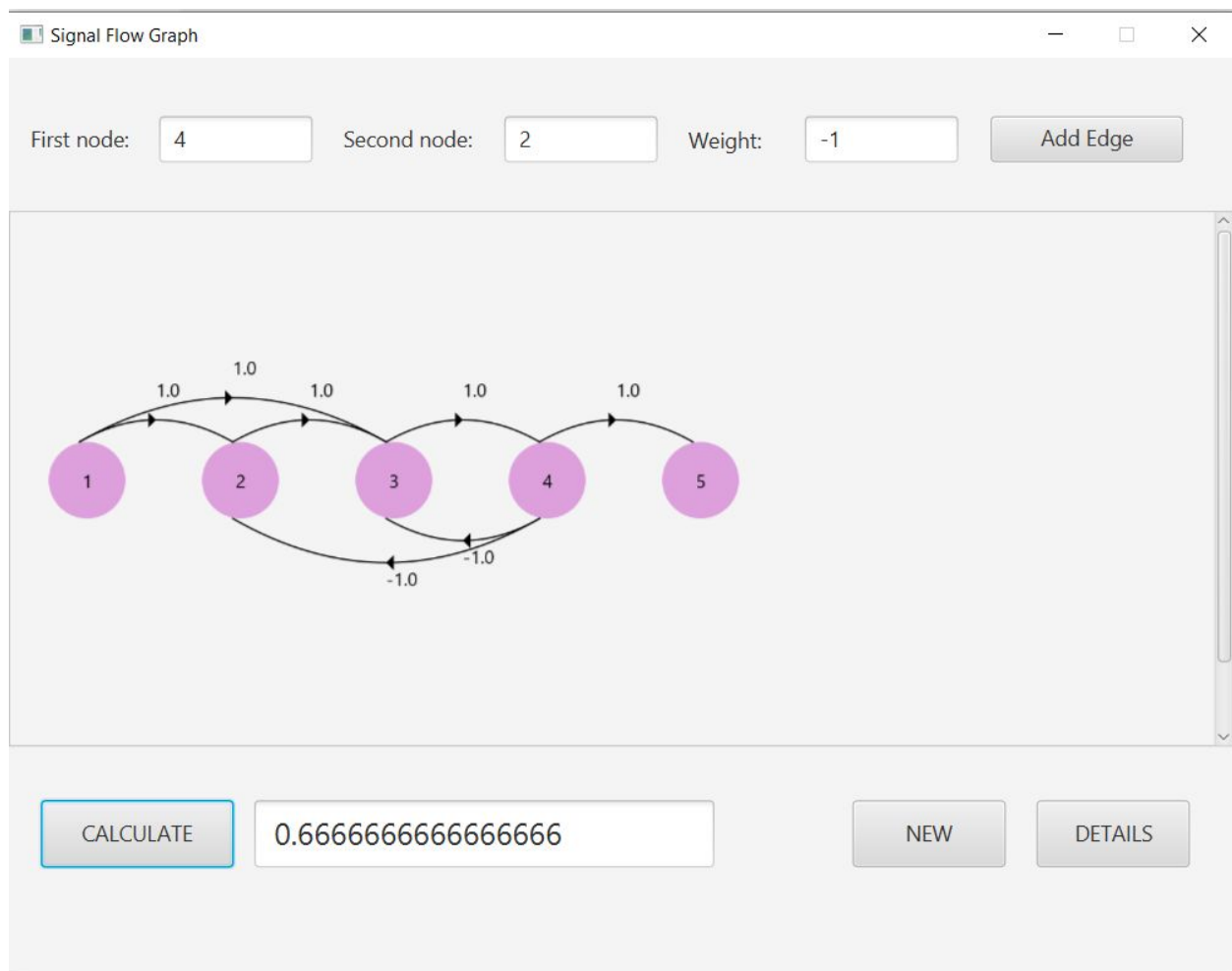


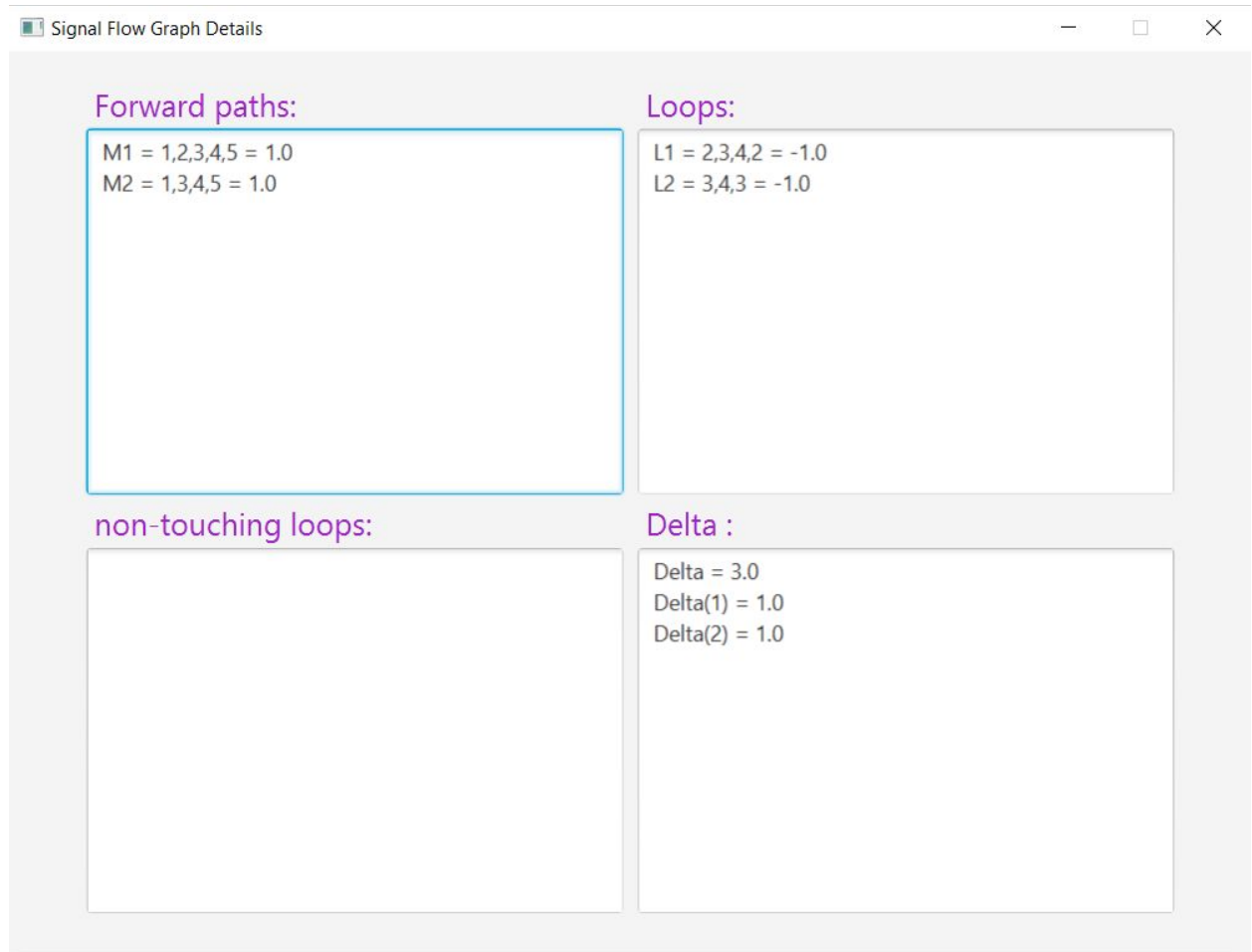
Input

Enter Number of Nodes!

5

OK Cancel







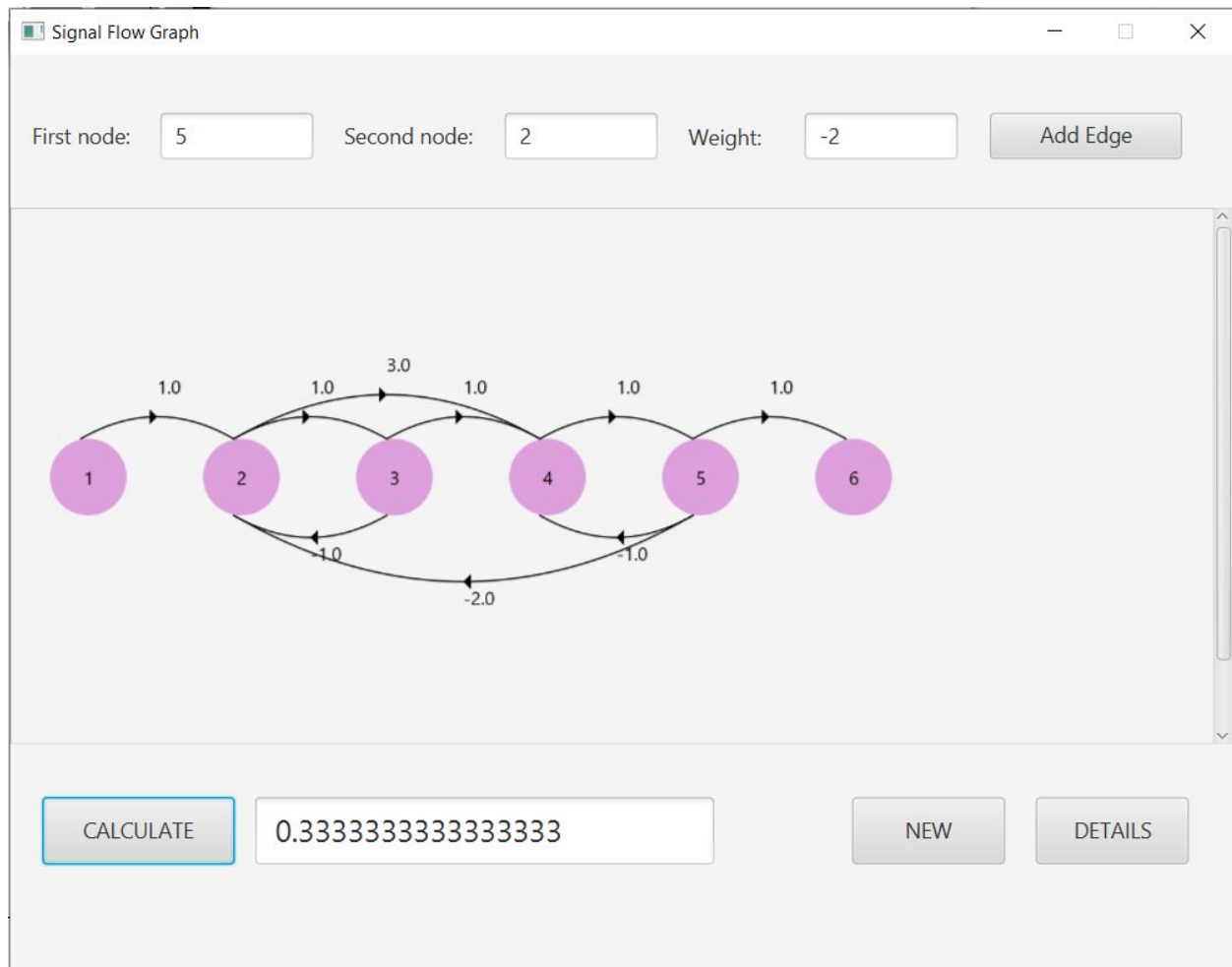


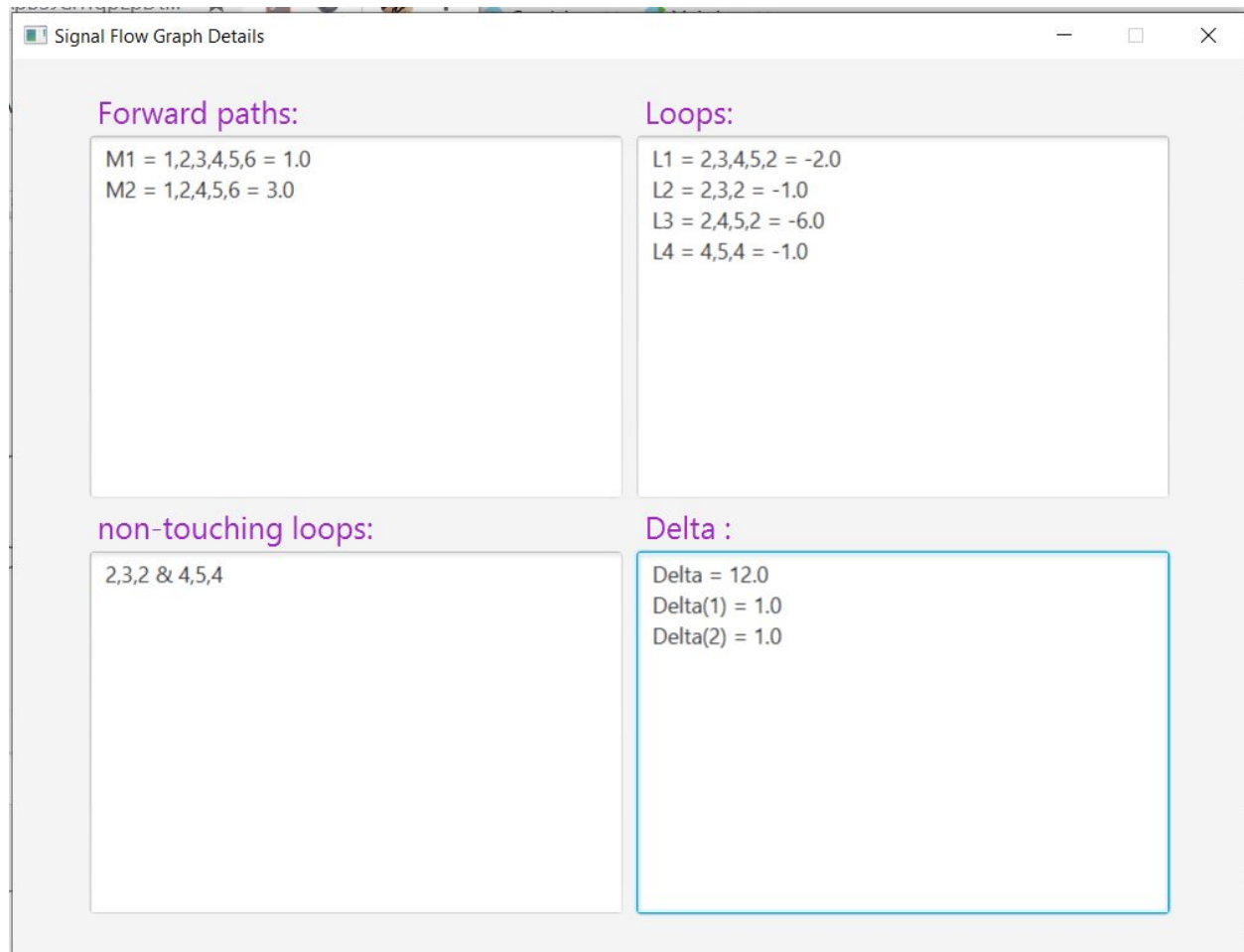
Input

Enter Number of Nodes!

6

OK Cancel



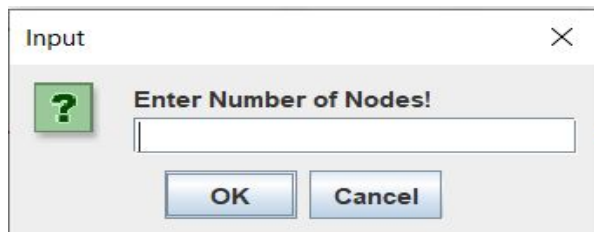


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## *User guide:*

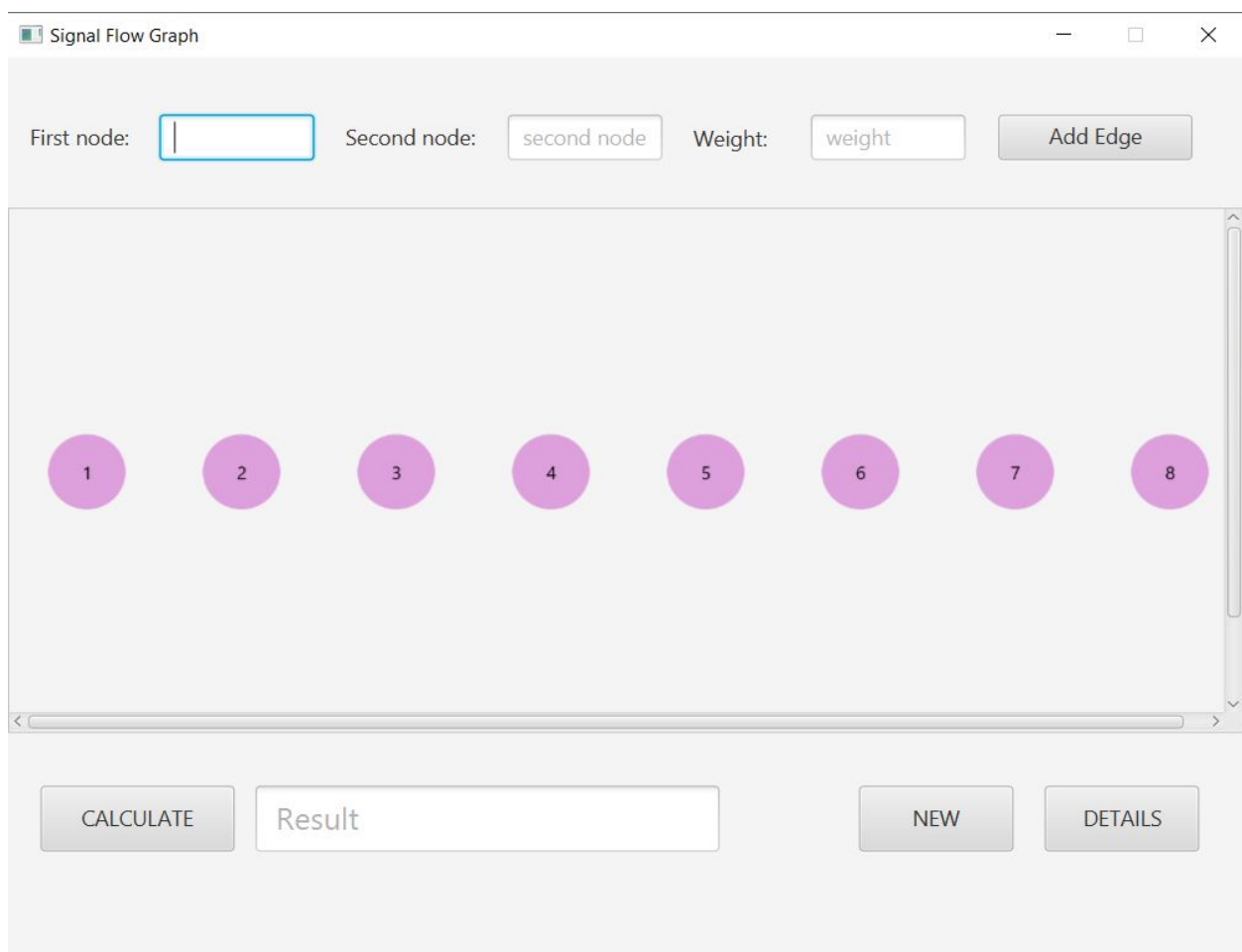
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**First user choose number of nodes :**



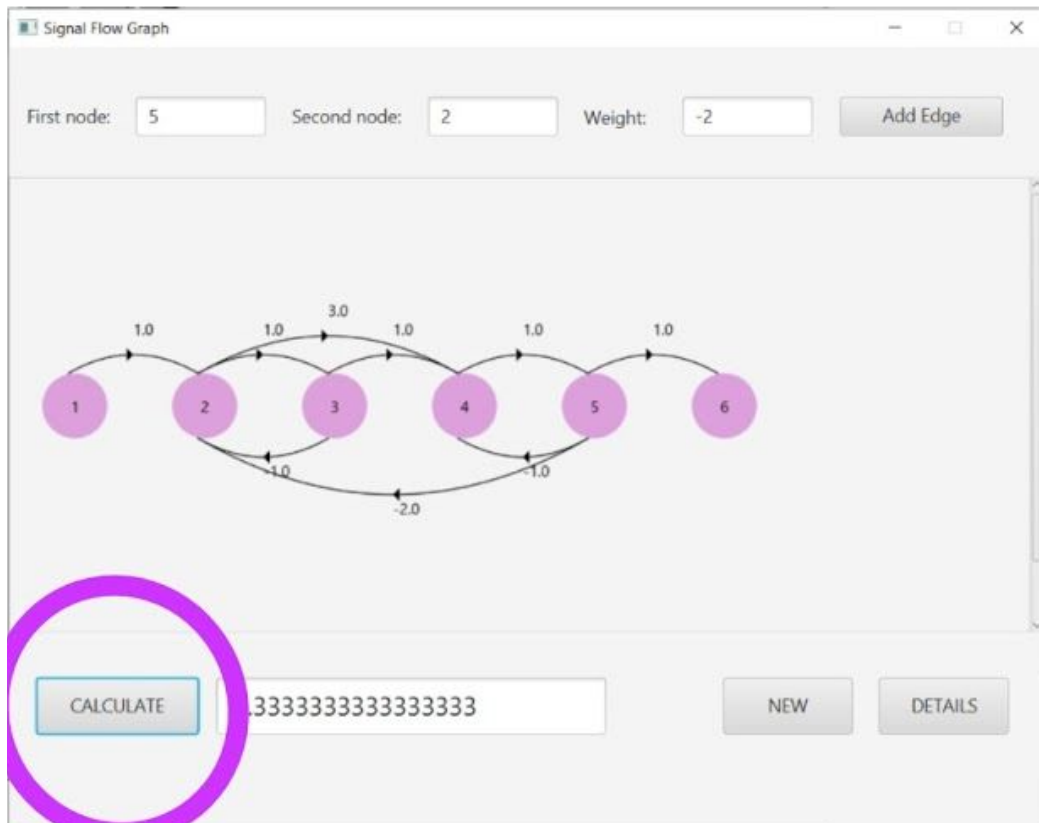
**Then the nodes are drawn ,**

**To add edge : write the nodes and weight then click on **ADD EDGE** button**

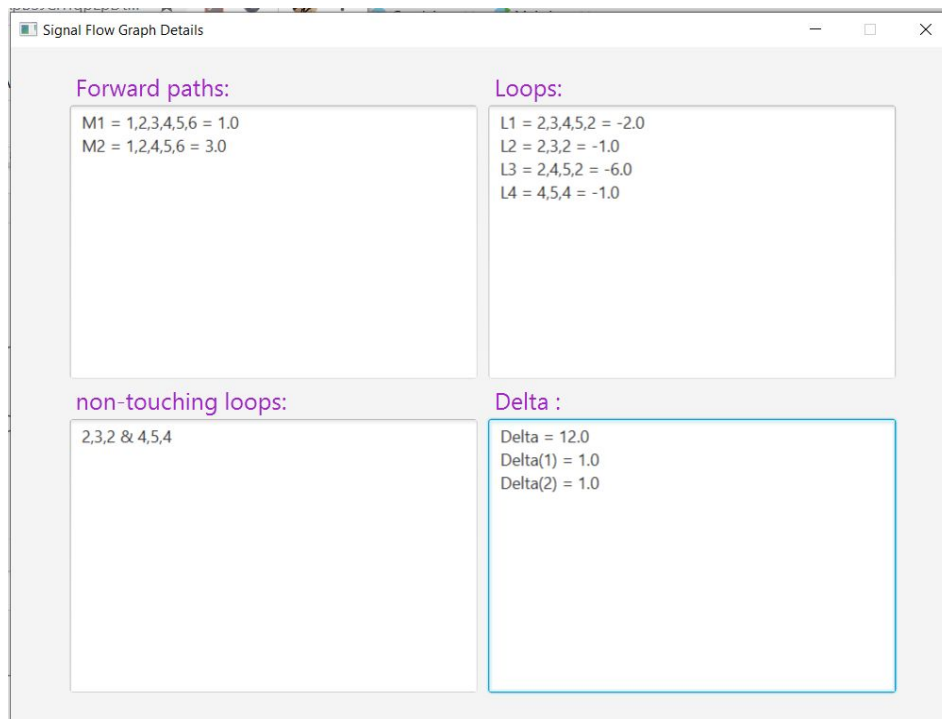
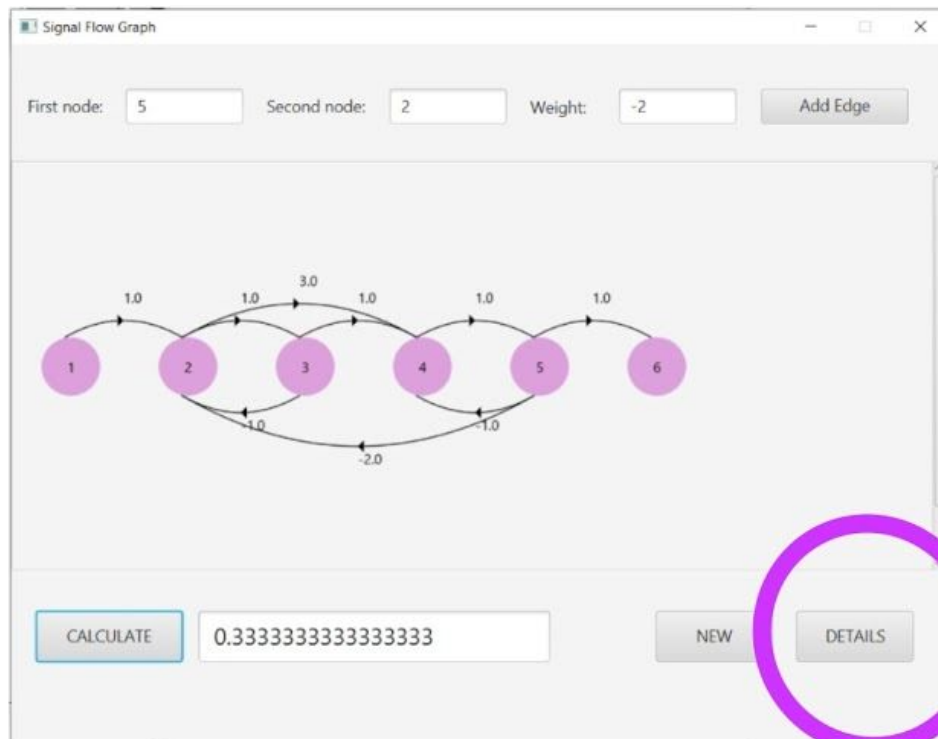


Then the edge is drawn,

After finishing drawing the graph to calculate overall gain click on **CALCULATE** button



After calculating overall gain to show the details (loops/paths/delta) click on **DETAILS** button



To start a new graph click on **NEW** button

