

Autonomous refuelling mission in subarctic conditions

Dominic Baril*

Norlab, Université Laval
Québec, QC, Canada G1V 0A6
dominic.baril@norlab.ulaval.ca

Simon-Pierre Deschênes

Norlab, Université Laval
Québec, QC, Canada G1V 0A6

Olivier Gamache

Norlab, Université Laval
Québec, QC, Canada G1V 0A6

Maxime Vaidis

Norlab, Université Laval
Québec, QC, Canada G1V 0A6

Damien Larocque

Norlab, Université Laval
Québec, QC, Canada G1V 0A6

Johann Laconte

Norlab, Université Laval
Québec, QC, Canada G1V 0A6

Vladimír Kubelka

Norlab, Université Laval
Québec, QC, Canada G1V 0A6

Philippe Giguère

Norlab, Université Laval
Québec, QC, Canada G1V 0A6

François Pomerleau

Norlab, Université Laval
Québec, QC, Canada G1V 0A6
francois.pomerleau@norlab.ulaval.ca

Abstract

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1 Introduction

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*Use footnote for providing further information about author (webpage, alternative address). Acknowledgments to funding agencies should go in the **Acknowledgments** section at the end of the paper.



(a) Warthog driving / Aerial shot of the different paths

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2 Related work

2.1 Robotic deployments in snow

To our knowledge, few robots have been deployed in harsh winter environments. Dante II is a 900 kg tethered legged robot, which conducted a 5-day, 165 m descent into the Mount Spurr Volcano, in Alaska (Bares & Wettergreen, 1999).

During this deployment, Dante II reached speeds upwards to 0.011 m/s during the descent. A two-axis lidar was used to create a local elevation map around the robot in order to conduct autonomous navigation.

Nomad is a gasoline-powered 725 kg unmanned ground vehicle (UGV), was deployed at Elephant Moraine, Antarctica for a duration of 4 weeks (Apostolopoulos et al., 2000). The robot reached speeds upwards of 0.5 m/s while using differential-Global Positioning System (GPS) as the primary method of localization. The platform also used stereo cameras and a lidar sensor for obstacle detection, although stereo vision was found to be ineffective on blue ice and snow in Antarctica due to extreme lack of texture (Moorehead, Simmons, Apostolopoulos, & Whittaker, 1999). Roll/pitch/yaw sensors were also added to the robot to make it cognizant to hazardous terrain. Nomad achieved its initial goal to identify meteorites autonomously in Antarctica at a search rate of 160 m²/h.

MARVIN I and MARVIN II are two diesel-powered Skid-steering mobile robots (SSMRs) weighing 720 kg were deployed in Greenland (Stansbury, Akers, Harmon, & Agah, 2004) and Antarctica (Gifford, Akers, Stansbury, & Agah, 2009) respectively. The goal of these robots was to increase survey safety in remote polar regions and large sensor payloads led to the selection of large vehicles. Both vehicles used Real-time Kinematics (RTK) GPS as primary method, achieving a centimeter-level accuracy. They also used a lidar sensor for obstacle detection and a gyroscope and inclinometer were used to provide the robot's pitch and roll angles. Skid-steer turns often caused MARVIN I to get immobilized in snow and its transmission eventually broke down during operation. MARVIN II thus incorporated design improvements to the hydro-static drive and track systems to increase its durability.

Sno-mote Mk1 and Mk2 are dual-drive 1:10 scale snowmobiles equipped with a single camera and GPS antenna were deployed on Alaskan glaciers and Wapekoneta, Ohio (Williams & Howard, 2009). These robots were used to conduct manually-driven traverses of about 100 m at a speed of 1 m/s. The data gathered with the Sno-motes was then used to improve visual Simultaneous Localization and Mapping (SLAM) feature extraction methods in snow. Despite improving feature detection methods on snow, it was shown that snow is still feature-sparse (Williams & Howard, 2009). Through this work, improvements were also done on slope estimation (Williams & Howard, 2010) and horizon line estimation (Williams & Howard, 2011).

Yeti is a battery-powered 81 kg UGV in Antarctica and Greenland (Lever et al., 2013). Yeti was used to conduct ground penetrating radar (GPR) surveys in order to detect subsurface crevasses or other voids to increase vehicle travel safety in remote polar environments. Since polar terrain is largely obstacle-free and the effort required to provide reliable obstacle detection on low-contrast snowfields is considerable, Yeti drove "blind", relying only on GPS waypoint following. During surveys, Yeti reached a top speed of 2.2 m/s and managed to acquire data on hundreds of crevasse encounters and even locate a previously undetected buried building in the South Pole.

A Clearpath Robotics Grizzly, a battery- and gasoline-powered SSMR was deployed during winter on the University of Toronto Institute for Aerospace Studies (UTIAS) campus, in Ontario, Canada (Paton, Pomerleau, MacTavish, Ostafew, & Barfoot, 2017). Only stereo cameras were used through a visual SLAM algorithm to localize the robot during autonomous teach-and-repeat runs. Path tracking was accomplished using a Model Predictive Control (MPC) algorithm. A 250 m path was successfully repeated on a light snow cover 3 hours after it was first manually driven. However, deep snow path-following provided unsatisfactory results due to features almost only being observed on the horizon, leading to inaccurate pose estimates, which caused issues for the path tracker. Furthermore, vehicle tracks that constantly change when driven over lead to an increased pose estimation error.

A full-scale battery-powered Toyota Prius was deployed during winter on roads in Massachusetts, USA (Ort, Gilitschenski, & Rus, 2020). Localization was accomplished using a custom-designed localizing GPR. A prior mapping must be conducted during which the driven is driven by a human operator and the vehicle's sensor data is recorded, the saved map can then allow the vehicle to localize within this area. The GPR location information is then probabilistically fused with wheel odometry and inertial measurement unit (IMU) measurements to provide accurate vehicle localization. Path tracking is accomplished through the use of a Pure Pursuit controller, specifically designed for Ackermann steered autonomous vehicles. The system showed similar performance in localization accuracy (0.34 m to 0.39 m) and cross-track error (0.26 m to 0.29 m) between clear weather and snow-covered road. The localizing GPR sensor's measurement range depends on the width of the array, meaning the system cannot be easily

miniaturized, which means it was mounted on the rear of the vehicle, at 32 cm above the ground. This sensor size and mounting requirement could lead to decreased performance in deep snow or in off-road environments.

In this work, we demonstrate that lidar-based localization and navigation allows a robot to localize in Global Navigation Satellite System (GNSS)-deprived areas as well in snow-covered terrain. Our system has been deployed in complex meteorological scenarios, relying on lidar, IMU and wheel encoders measurements to localize and track the desired path through a week-long deployment in a subarctic forest.

2.2 Teach-and-Repeat

In Visual Teach and Repeat (VT&R), a robot is first driven manually along a given path as a training example in order to build a manifold map of overlapping submaps. Then, a visual path-tracking system is able to achieve high autonomy rates over many kilometers of steep terrain, relying on a single stereo camera (Furgale & Barfoot, 2010). Experience-based navigation (EBN) has then been introduced to increase the robustness of VT&R to scene appearance change, caused by illumination variation or dynamic environment changes (Churchill & Newman, 2013). This feature was added in VT&R through Multi-experience Localization (MEL), with the added ability to use landmarks from previous experiences in the same localization problem (Paton, MacTavish, Warren, & Barfoot, 2016). Recall of relevant landmarks for a specific scenario was then improved in computation speed through a bag-of-words approach (MacTavish, Paton, & Barfoot, 2017). To mitigate the impact of illumination variations, color-constant image transformations have been added to VT&R (Paton, MacTavish, Ostafew, & Barfoot, 2015). The VT&R framework has also been shown to work with various sensors, such as intensity-based lidar (McManus, Furgale, Stenning, & Barfoot, 2013) and monocular cameras (Clement, Kelly, & Barfoot, 2017). Convolutional Neural Networks (CNNs) and particle filters have also been used for visual place recognition in VT&R frameworks in order to localize the robot in the taught trajectory (Camara et al., 2020). In this work, the horizontal offset of the reference image with the current image is used to correct the steering during the teach phase. Recently, Congram and Barfoot (2021) expanded VT&R’s localization ability to environments where the ability to visually localize is compromised by using GNSS measurements. While VT&R has proven to be an efficient method for repeating trajectories in outdoor environments, the literature does not show the system to be deployed in snow. Our work aims to demonstrate that Lidar Teach and Repeat (LT&R) approaches allow repeating trajectories that were recorded multiple days prior and under vastly different lighting conditions. We also demonstrate that LT&R offers good performance on snow-covered terrain, which is known to be complex for visual localization.

While all these works rely on using cameras, LT&R is a similar framework relying on lidar sensors. Marshall, Barfoot, and Larsson (2008) were the first to suggest a similar framework using encoders and 2D lidars. In this work, a sequence of overlapping metric maps are recorded along the path using 2D lidar measurements to allow the robot to localize within during the repeat phase. Sprunk, Tipaldi, Cherubini, and Burgard (2013) used a similar approach to LT&R, however the teach phase directly logs 2D lidar data at an interval based on the distance from the last recorded scan. Mazuran, Sprunk, Burgard, and Tipaldi (2015) have improved this framework by introducing an optimization step between the teach and the repeat phase, allowing the constraints to be defined by user preferences. While more focused on localization, Landry and Giguère (2016) have worked to improve topometric maps used to localize the robot during the repeat phase in order to minimize the number of nodes in the topometric map. In this work, the localization was done using a 3D lidar. Following a similar idea, Boniardi, Caselitz, Kummerle, and Burgard (2017) have extended this work to allow using architectural floor plans of buildings to localize within using 2D lidar scans. Our work differs from previous work on LT&R mainly because the system is deployed in an unstructured, outdoor environment and subject to harsh winter conditions. We also demonstrate the performance of our LT&R system on 22 km of autonomous path repeating.

3 System description

This section will present a detailed description of our LT&R system. Our system was designed to work by using 3D lidar scans as a primary mean of localization, also using IMU and wheel odometry as input. The main components of

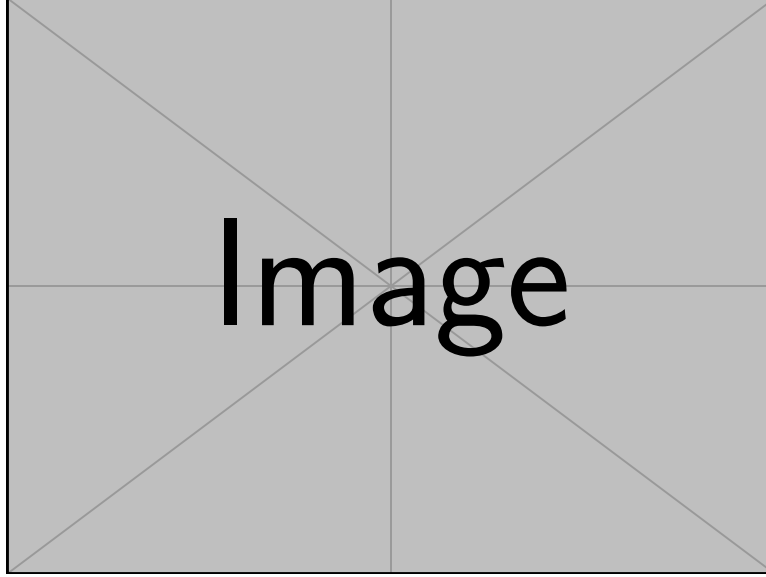


Figure 2: Related deployments

the framework are shown in [Figure 3](#). As the iterative closest point (ICP) algorithm is the foundation of this algorithm, our implementation of the ICP algorithm is detailed first. Next, the teach phase is described, explaining how the reference trajectory and map are logged. Subsequently, the repeat phase is described, when the robot localizes within the map a simple controller allows computing commands that allow to repeat the reference trajectory. Finally, the hardware used to deploy the LT&R system, including the UGV, sensing and computing hardware is described.

Various coordinate frames need to be defined for the LT&R framework to work, all of which are illustrated in [Figure 4](#). First, a map frame \mathcal{M} is defined representing the world in which the robot is navigating. Second, an odom frame \mathcal{O} is defined in order to localize the robot at a higher frequency. The rigid transform between from the odom frame \mathcal{O} to the map frame \mathcal{M} ${}^{\mathcal{M}}T_{\mathcal{O}}$ is updated every time a new localization is computed by the ICP algorithm. Thirdly, a robot frame \mathcal{R} is defined with its origin at the base of the robot chassis and the x -axis parallel to the longitudinal direction and the y -axis parallel to the lateral direction of the vehicle. The rigid transform ${}^{\mathcal{R}}T_{\mathcal{O}}$ is updated at the rate of the IMU and wheel odometry and used as a prior for the ICP algorithm. Fourthly, a lidar frame \mathcal{L} is defined at the origin of the lidar sensor. The rigid transform from the lidar frame to the robot frame ${}^{\mathcal{R}}T_{\mathcal{L}}$ is assumed to be constant and found through system calibration. Reading point clouds \mathcal{P} are originally observed in the lidar frame \mathcal{L} but are then expressed in the map frame \mathcal{M} by chaining rigid transformations from the lidar frame to the map frame ${}^{\mathcal{M}}T_{\mathcal{L}}$.

3.1 Iterative closest point

Incoming lidar scans, or reading point clouds \mathcal{P} registered to a reference map, or reference point cloud \mathcal{Q} using the ICP algorithm in order to localize the robot and build a map of the environment during the teach phase.

3.1.1 Tiled mapping for large scale

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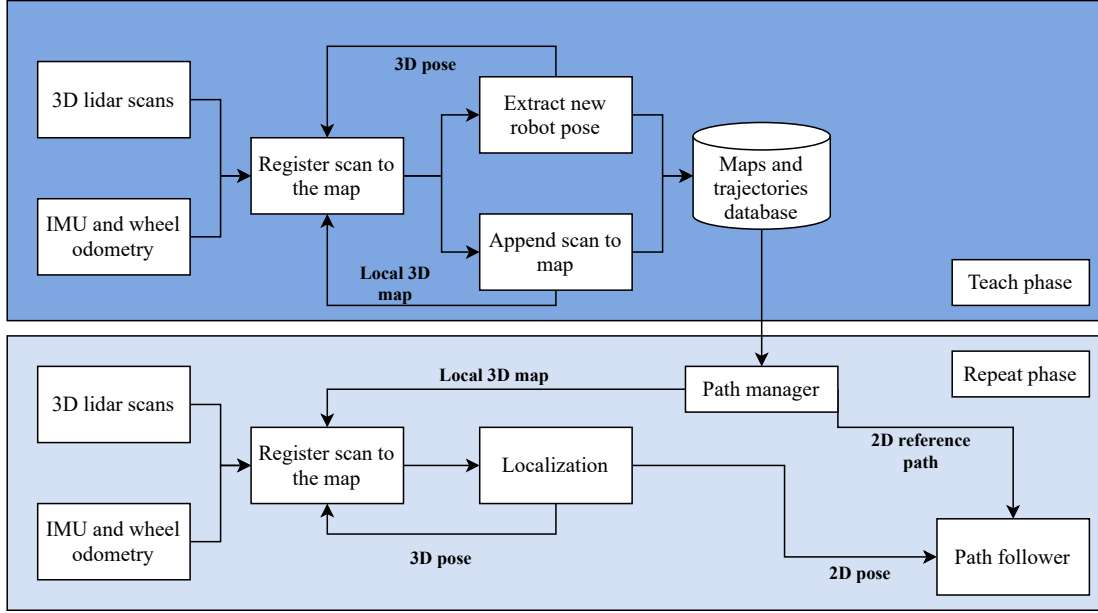


Figure 3: Flowchart for LTR

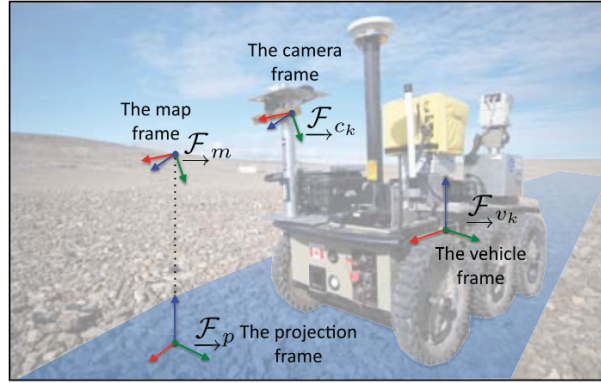


Figure 4: Coordinate frames used for LT&R

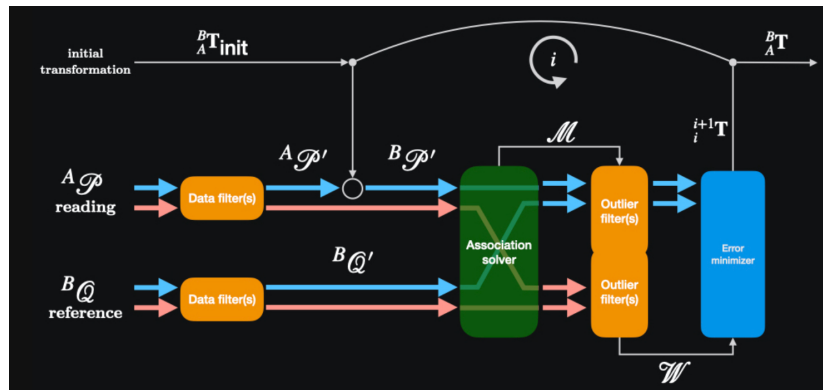


Figure 5: ICP pipeline

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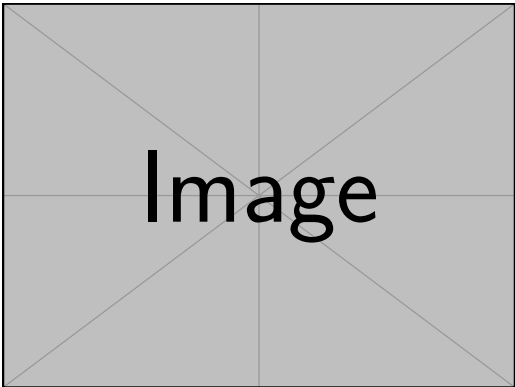


Figure 6: Figure explaining Simon-Pierre’s tiled mapping framework

Table 1: ICP parameters

	k_g	k_o	c_3	c_4	c_5
Careful/Sparse	0.334	0.597	1.101	9.621	8.170
Careful/Dense	3.124	3.195	1.094	5.899	7.318
Aggressive/Sparse	0.840	9.153	2.853	8.274	0.187
Aggressive/Dense	4.838	2.841	0.670	7.952	0.386
Hand-Tuned	0.767	0.060	0.340	2.000	0.250

3.2 Teach phase

During the teach phase Lorem ipsum dolor sit amet, consectetur adipiscing elit. Ut purus elit, vestibulum ut, placerat ac, adipiscing vitae, felis. Curabitur dictum gravida mauris. Nam arcu libero, nonummy eget, consectetur id, vulputate a, magna. Donec vehicula augue eu neque. Pellentesque habitant morbi tristique senectus et netus et malesuada fames ac turpis egestas. Mauris ut leo. Cras viverra metus rhoncus sem. Nulla et lectus vestibulum urna fringilla ultrices. Phasellus eu tellus sit amet tortor gravida placerat. Integer sapien est, iaculis in, pretium quis, viverra ac, nunc. Praesent eget sem vel leo ultrices bibendum. Aenean faucibus. Morbi dolor nulla, malesuada eu, pulvinar at, mollis ac, nulla. Curabitur auctor semper nulla. Donec varius orci eget risus. Duis nibh mi, congue eu, accumsan eleifend, sagittis quis, diam. Duis eget orci sit amet orci dignissim rutrum.

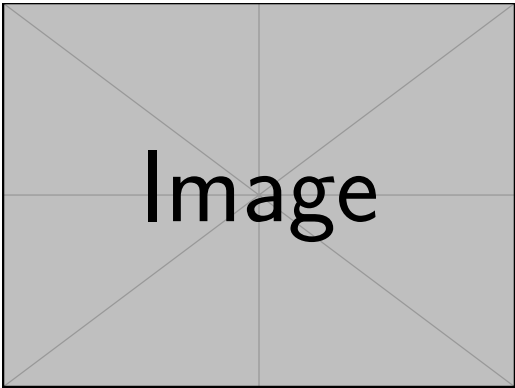


Figure 7: Teach phase pipeline

3.3 Repeat phase

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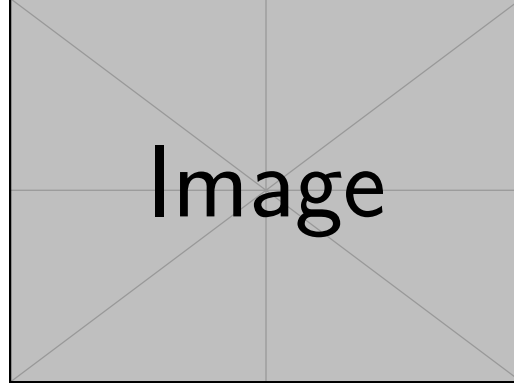


Figure 8: Repeat phase pipeline

3.3.1 Repeat localization

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3.3.2 Path following

Once the robot is localized within the environment and the reference trajectory is defined, this information is used as input to a simple path following controller in order to complete the repeat pipeline. The output of the path-following algorithm is the commanded longitudinal and angular velocities, defined in the vector $\mathbf{u} = [v_x, \omega]$. For our implementation, we selected a simple Orthogonal-Exponential (ORTHEXP) controller was selected. Originally proposed by Mojaev and Zell (2004) for differential-drive mobile robots, this controller allows path tracking with a feedback loop on robot localization. This controller was later adapted for omnidirectional mobile robots by Li, Wang, and Zell (2007) and for dribbling control for soccer robots. More recently, Huskić, Buck, and Zell (2017) improved the algorithm's path following performance through heuristic linear velocity control. To implement this controller, we used the open-source Generic Robot Navigation (GeRoNa) library, created by Huskić, Buck, and Zell (2019).

Knowing the robot's 2D pose \mathbf{x}_{2D} and reference trajectory \mathbf{x}_{ref} , it is possible to compute the orthogonal projection \mathbf{P} of the robot on the reference path. A path reference frame \mathcal{X} is defined within the map frame with its origin corresponding to the point \mathbf{P} . For the path reference frame, abscissa \mathbf{x}_t and ordinate \mathbf{x}_n are unit tangent and unit normal vectors respectively. The orthogonal distance from the origin of the robot frame \mathcal{R} and the path frame \mathcal{X} along

the x_n axis is denoted with x_n and the tangential distance with x_t . The tangential angle of the path frame \mathcal{X} with respect to the map frame \mathcal{M} is defined as θ_t . The angle of robot frame \mathcal{R} 's x axis with respect to the map frame \mathcal{M} is defined θ_r . If we denote x_{n_o} as the distance between the origin of the robot frame \mathcal{R} and the origin of the path frame \mathcal{X} , it is possible to define the following exponential law

$$x_n = x_{n_o} e^{-kx_t} \quad (1)$$

where k is a positive constant that allows to regulate the convergence speed of the robot to the path. Next, the exponential function's tangent angle with the map frame ϕ_e can be computed as follows

$$\phi_e = \arctan(-kx_n) \quad (2)$$

A PD controller can then be defined to compute the commanded angular velocity ω with ϕ_e as error input

$$\omega = K_h(K_p\phi_e + K_d\frac{d\phi_e}{dt}) \quad (3)$$

where K_p and K_d are proportional and derivative gains. The K_h parameter is a gain on commanded angular velocity that was added after we empirically observed that the robot stabilizes at an angular velocity significantly lower than the commanded angular velocity, based on IMU measurements. A summary of the geometrical representation of the variables affecting the angular velocity command is shown in [Figure 9](#).

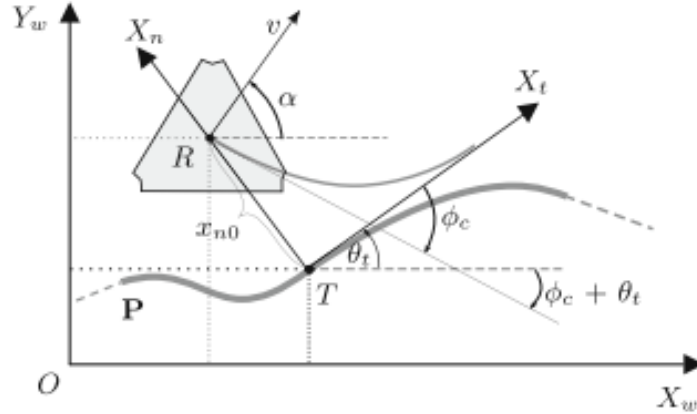


Figure 9: Figure explaining Differential orthogonal-exponential controller

In the GeRoNa library, commanded longitudinal velocity v_x can be computed based on multiple factors such as upcoming path curvature, current vehicle angular velocity, proximity of obstacles and distance from the end goal.

3.4 Hardware description

Our system was deployed on a Clearpath Robotics Warthog UGV. The Warthog is a SSMR using two drive units located on each side of its chassis. For SSMRs, steering is done by sending rotating the wheels on each side of the vehicle at different velocities to creating a skidding effect, effectively turning the vehicle. The Warthog can be equipped with wheels or tracks, for this work, we selected the latter in order to maximize mobility. The Warthog

Table 2: ORTHEXP controller parameters

	k_g	k_o	c_3	c_4	c_5
Careful/Sparse	0.334	0.597	1.101	9.621	8.170
Careful/Dense	3.124	3.195	1.094	5.899	7.318
Aggressive/Sparse	0.840	9.153	2.853	8.274	0.187
Aggressive/Dense	4.838	2.841	0.670	7.952	0.386
Hand-Tuned	0.767	0.060	0.340	2.000	0.250

is also equipped with a differential suspension, maximizing track or wheel traction when navigating steep terrain. The warthog is also equipped with a standard sensor suite for autonomous navigation. In order to enable the LT&R framework, a Robosense RS-32 3D lidar is mounted in front of the robot, for this work, it is the only lidar used for localization. 3 Hall effect sensors are added to each motor to provide wheel odometry for the robot. Finally, an XSens MTi-10 IMU provides angular velocity, body linear acceleration and gravitational acceleration measurements. Additional sensors used for recording in this work include a Dalsa C1920 camera and two Emlid Reach-RS+ GPS receivers. Two Robosense RS-16 lidars were added to the rear of the platform to collect measurements on tree canopy but no data was recorded through those sensors. All technical specifications for the platform are given in [Table 3](#).

Table 3: Warthog specifications

Physical		Power	
Mass	590 kg	Chemistry	AGM sealed lead acid
Footprint	2.13 x 1.52 m	Voltage	48 V
Top speed	18 km/h	Capacity	105 Ah
Steering geometry	Skid-steering	Drive	Sevcon Gen4
Locomotion	CAMSO ATV T4S Tracks	Computing Computer Acrosser AIV-Q170V1FL CPU i7-6700 TE	
Suspension	Geometric Passive Articulation		
Sensors			
LT&R			
Front lidar	Robosense RS-32 (10 Hz)		
IMU	XSens MTi-10 (100 Hz)		
Wheel encoders	3 x hall effect sensors (4 Hz)		
Recording			
Camera	Dalsa C1920 (8 Hz)		
GPS	Emlid Reach-RS+ (5 Hz)		

4 Environment

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Figure 10: The experimental setup for LT&R on our Clearpath Robotics Warthog UGV: (1) Robosense RS-32 lidar, (2) XSens MTi-10 IMU, (3) Acrosser AIV-Q170V1FL computer, (4) Dalsa C1920 color camera, (5) 2 Emlid Reach-RS+ GPS antennas.

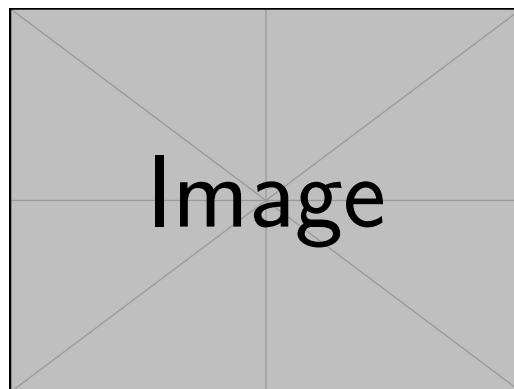


Figure 11: Johann's various runs and meteo figure

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5 Results

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5.1 Localization

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5.1.1 Vision-based

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5.1.2 GNSS

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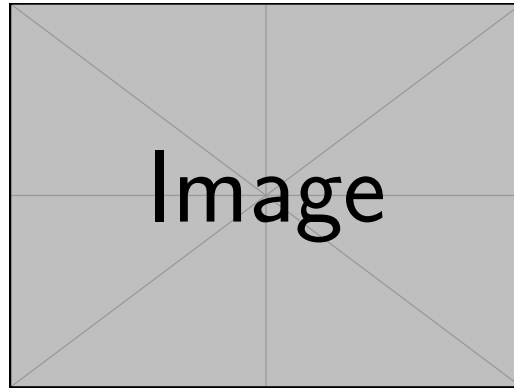


Figure 12: Olivier's over and under exposition figure for cameras

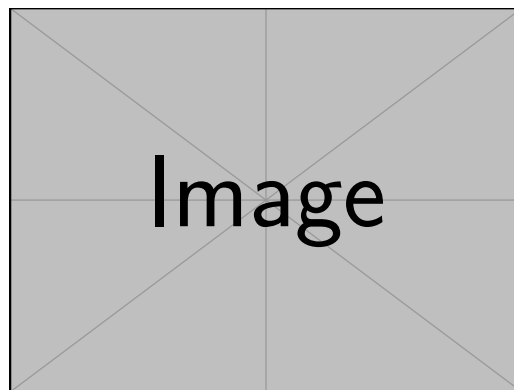


Figure 13: Maxime's GNSS error figure

5.1.3 ICP

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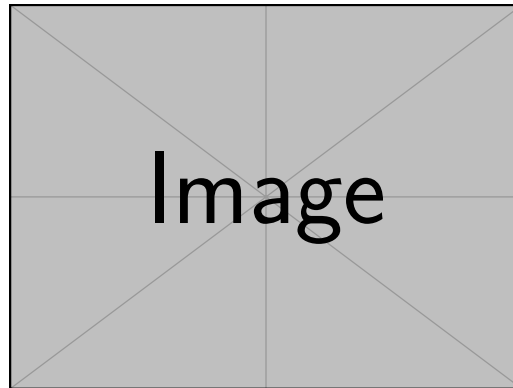


Figure 14: Figure explaining ICP error for every run (correlated with meteo).

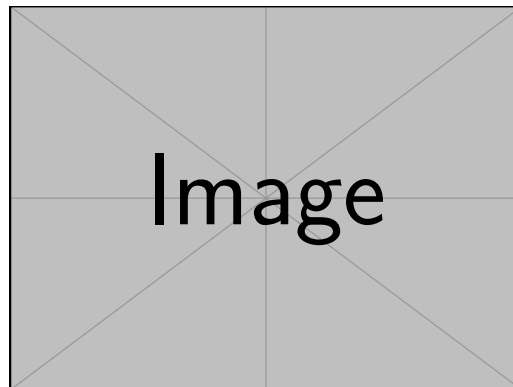


Figure 15: Figure explaining special cases when mapping needed to be enabled.

5.2 Motion and control

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5.2.1 Path following error

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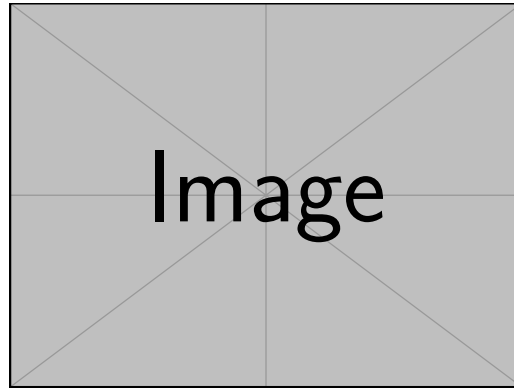


Figure 16: Dominic's path following error figure

5.2.2 Command error and power consumption

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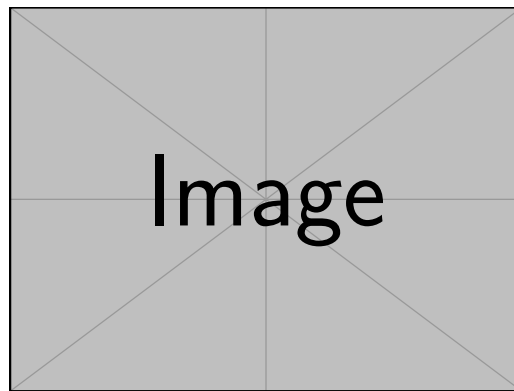


Figure 17: Power consumption / motion efficiency figure.

6 Lessons learned

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7 Conclusion

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Acknowledgments

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