**Title**: PuppyCorps (though our former name was Deadmaus)

**Subtitle**: PupsToPet **Semester**: Fall 2017

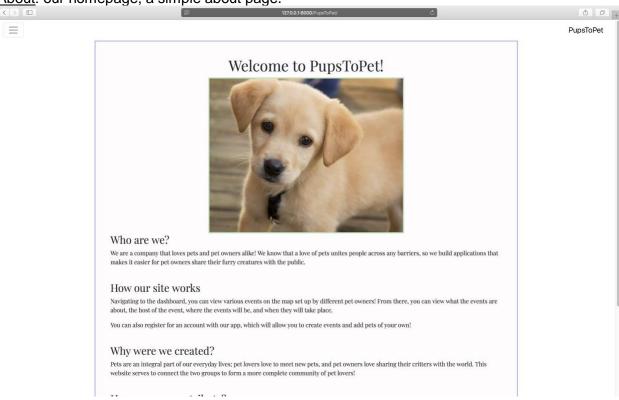
**Overview**: PupsToPet is a web based application that allows users to organise and find events wherein a pet is brought for others to pet and/or play. It is the focus on pets that makes this

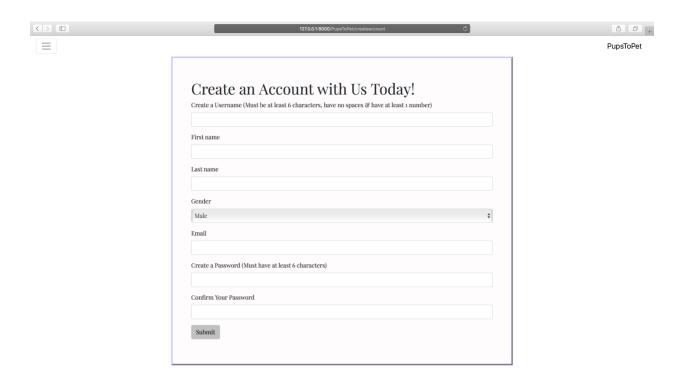
application unique because we haven't found any apps that cater to that.

Team Members: Colin Lee, Arthur Normand, Thao Phan, Jared Yeager Github Repository: <a href="https://github.com/normana10/CS326TermProject/">https://github.com/normana10/CS326TermProject/</a>

## **User Interface:**

About: our homepage, a simple about page.

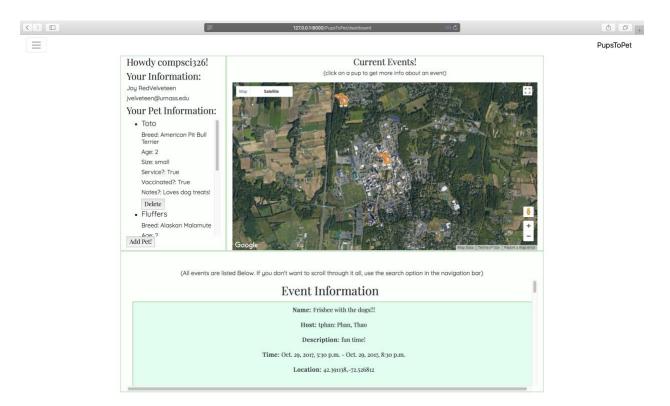




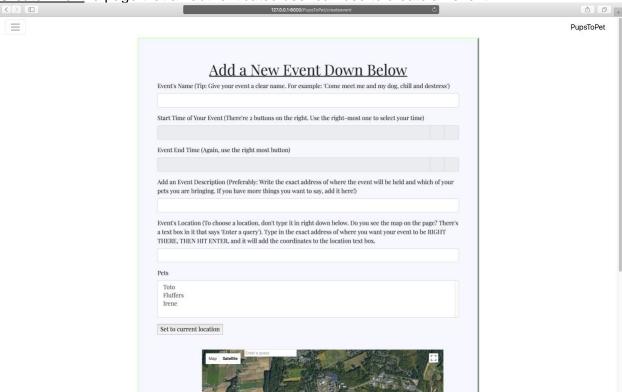
Login: a page which allows the user to log in



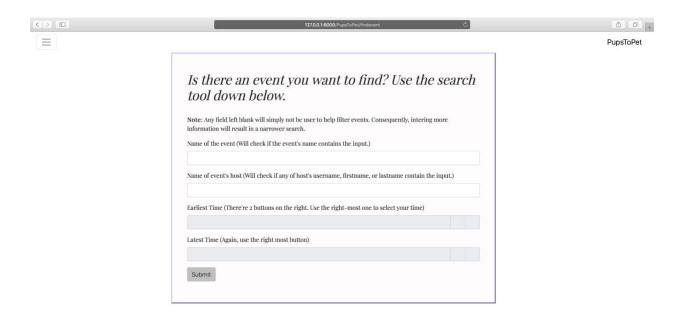
<u>Dashboard</u>: a page that displays events and shows their locations on a map (image from logged in state)



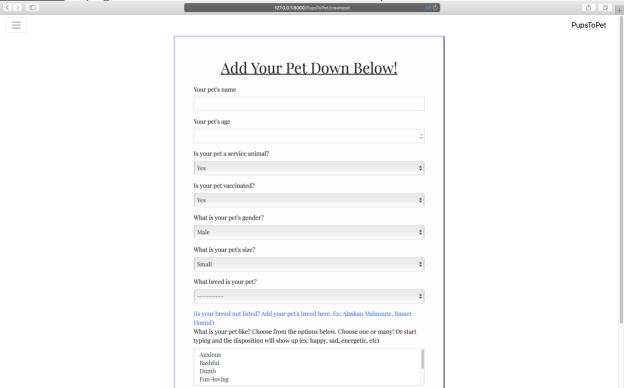
Create Event: a page that an authenticated user can use to create an event



Find Event: a page any user can use to filter events displayed on the dashboard



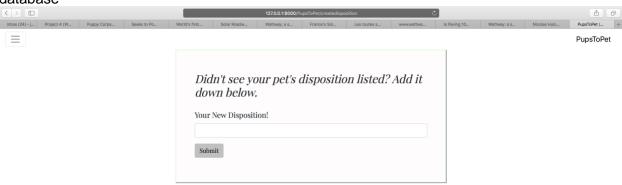
Add a Pet: A page an authenticated user can use to add a pet



Add a Breed: a page an authenticated user can use to add a new breed to the database



Add a Disposition: a page an authenticated user can use to add a new disposition to the database



Update Profile: a page an authenticated user can use to update their profile

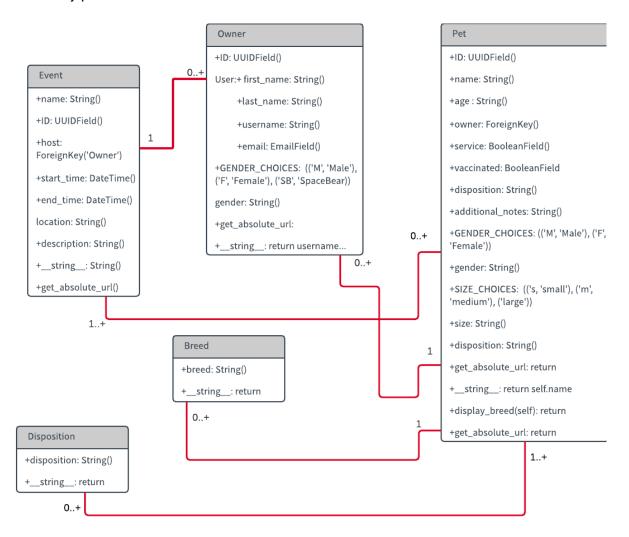


View own events: Allows a user to see all the events they have created



## Datamodel:

The model is as previously stands. We have owners, that are extensions of django's users and can have zero to many pets and can create 0 to many events. Events have a single host (owner), but may have 1 or more pets. Pets have one owner, and can only be 1 breed. There's a breed listed as 'mixed' in case the pet is a mixed animal. Pets also can attend 0 to many events, and pets can have more than 1 disposition Breeds and dispositions can be associated with 0 to many pets each.



## **URL routes/maps**:

/: our about page

dashboard: a page displaying events and their locations on a map, also displays user info and

user's pet info too

createaccount: must be logged out, this is the account creation form

updateprofile: must be logged in, this is the form to update user's profile information

createevent: must be logged in, is the form to create an event

findevent: form to filter events visible on dashboard createpet: must be logged in, form to create a new pet

createbreed: must be logged in, form to add a new breed for user's pets

createdisposition: must be logged in, form to add a new disposition for user's pets viewownevents: must be logged in, page allowing a user to view events they created

**Authentication/Authorisation**: Our authentication is fairly minimal, as we really only have one type of user. Logging in is done though a login page users can find from the nav-bar. Logging out is done from the nav-bar. Authenticated users can add/delete their pets, create events, view their own events, view their account info and pets (on the dashboard), create breed and or disposition if it's not already listed in the database, and manage their account. Unauthenticated users can create accounts. Either state of user can search for events and view the dashboard and about pages.

**Team Choice**: We had been notified that our user interface was less than satisfactory, and a large part of the final submission was an attempt to overhaul it. And we believe that we accomplished it. The drop down nav-bar is much less unwieldy than its predecessor. We also wanted to try and give users the ability to filter the events displayed on the dashboard by means of a search. The ability to select criteria (specifically the name of the event, name of the host, earliest beginning of the event, and latest end of the event) on the search events page that would then take the user to a filtered dashboard was implemented.

More than anything, we wanted to polish out what we had...the semester end rush and work to do was something we underestimated, but this is now a reasonably solid and complete product.

**Conclusion**: We had a number of difficulties. The team suffered from a number of mismatched schedules and a general shortcoming of communication. There were a number of cases where it seemed that people's understanding of certain parts of the project did not align. In spite of these issues, we were able to create a satisfactory product.

Were we to start again, one thing that probably would've been useful to know in advance is that one can extend django's user model (so that half the database didn't need to be ripped out and stitched back together). In addition, we couldn't figure out in time how to pre-populate the UpdateProfile form page with the user's info so the user must fill in that info again if updating info. Also, if we had more time, we would have created a page so that users could update their events and delete them if they want. We'd also would have liked to create a way for users to delete their accounts and do a password reset.