Project	Key	Summary	Issue Type	Status	Priority	Resolution	Assignee	Reporter	Creator	Created	Last Viewed	Updated	Resolved	Affects versions	Fix versions	Components	Due date	Votes	Watchers	Images	Original estimate	Remaining Estimate	Time Spent	Work Ratio	Sub-tasks	Linked Issues	Environment	Description	Secu Lev
f-11	F1-8	comp bots	Bug	To Do	Medium	Unresolved	Unassigned	normanjli	normanjli	05/Nov/21 6:51 AM	05/Nov/21 6:51 AM	05/Nov/21 6:51 AM						0	1							F1-4		comp chooses same two bots each time	
f-11	F1-7	Bot Draw	Bug	To Do	Medium	Unresolved	Unassigned	normanjli	normanjli	05/Nov/21 6:51 AM	05/Nov/21 6:51 AM	05/Nov/21 6:51 AM						0	1							F1-4		Player draws same 5 bots each time	
f-11	F1-6	Wins/losses incrementation	Bug	To Do	Medium	Unresolved	Unassigned	normanjli	normanjli	05/Nov/21 6:50 AM	05/Nov/21 6:50 AM	05/Nov/21 6:50 AM						0	1							F1-3		Wins and losses do not increment properly, only losses increment	
f-11	F1-5	Show All button	Bug	To Do	Medium	Unresolved	Unassigned	normanjli	normanjli	05/Nov/21 6:37 AM	05/Nov/21 6:37 AM	05/Nov/21 6:37 AM						0	1							F1-2		Show all button does not function as intended. Response errcode 400 and does not show a list of bots	
f-11	F1-4	F1-1 Test game loop	Sub-task	In Progress	Medium	Unresolved	Unassigned	normanjli	normanjli	05/Nov/21 6:28 AM	05/Nov/21 6:50 AM	05/Nov/21 6:53 AM						0	1							F1-1, F1-2, F1-3, F1-7, F1-8		test game loop to ensure it resets properly and still holds onto data	
f-11	F1-3	F1-1 Test of counters	Sub-task	In Progress	Medium	Unresolved	normanjli	normanjli	normanjli	05/Nov/21 6:26 AM	05/Nov/21 6:39 AM	05/Nov/21 6:50 AM						0	1							F1-1, F1-2, F1-4, F1-6		wins/losses should increment from 0 up as user wins or loses games	
f-11	F1-2	F1-1 Test of buttons	Sub-task	In Progress	High	Unresolved	normanjli	normanjli	normanjli	05/Nov/21 6:26 AM	05/Nov/21 6:38 AM	05/Nov/21 6:37 AM						0	1							F1-1, F1-3, F1-4, F1-5		All buttons should work properly before moving on.	

Project	Key	Summary	Issue Type	Status	Priority	Resolution	Assignee	Reporter	Creator	Created	Last Viewed	Updated	Resolved	Affects versions	Fix versions	Components	Due date	Votes	Watchers	Images	Original estimate	Remaining Estimate	Time Spent	Work Ratio	Sub-tasks	Linked Issues	Environment	Description	Secu Lev
f-11	F1-1	Test Plan	Task	In Progress	Highest	*Unresolved*	normanjli	normanjli	normanjli	05/Nov/21 6:24 AM	05/Nov/21 6:33 AM	05/Nov/21 6:53 AM						0	1						F1-2, F1-3, F1-4	F1-2, F1-3, F1-4		*+Test Plan for QA/Devops Assessment+* === Game should function as a game and all features should be implemented as expected. * Test Function of all buttons making sure they function as expected * Test counters making sure they track wins/losses appropriately * Test game loop to ensure it works properly	