

Al for Workforce

Module 3: What is inside AI?

intel digital readiness

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Recap

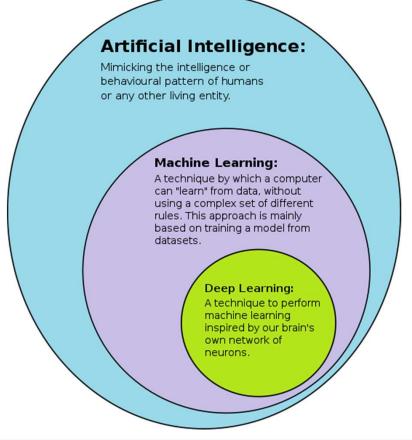
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Let's start by understanding how AI, Machine Learning and Deep Learning fit together

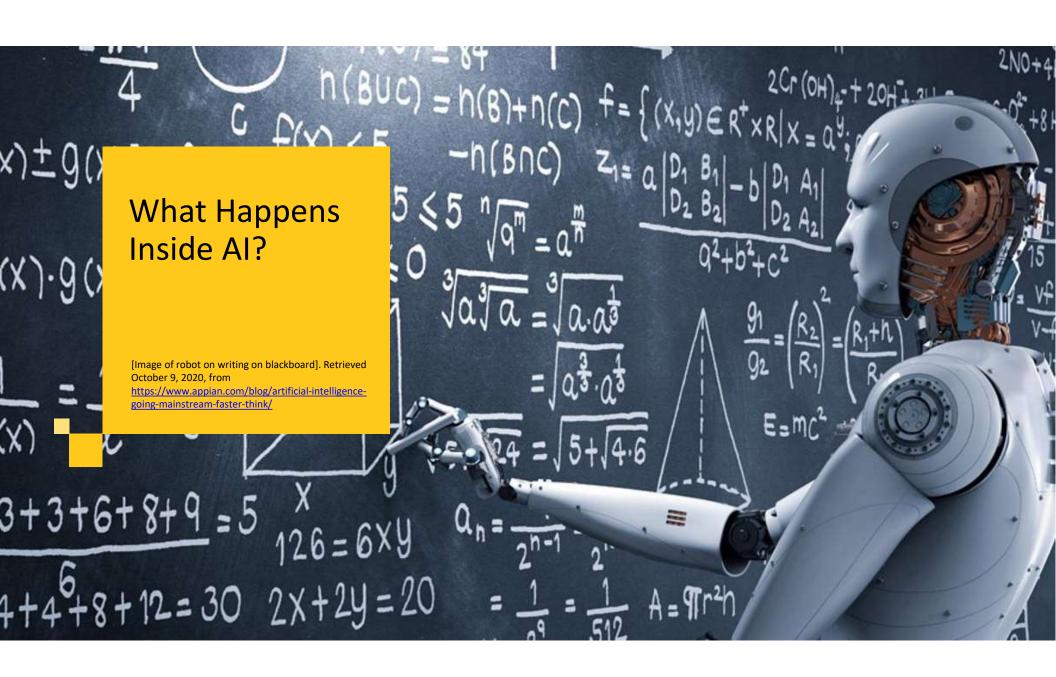
Artificial Intelligence: Mimicking the intelligence or behavior pattern of humans (umbrella term)

Machine Learning: A technique by which a computer can "learn" from data without explicit rules.

Deep Learning: A technique to perform machine learning inspired by our brain's own network of neurons

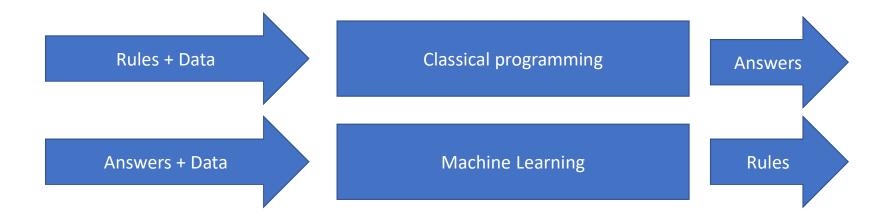


[Image of AI-ML-DL] Retrieved on Oct 3, 2021 from https://commons.wikimedia.org/wiki/File:AI-ML-DL.svg



How AI Works

 Computer algorithms make predictions based on existing data. By using statistics, it aims to find a pattern in the massive amount of data, and thus creating a rule to make decisions. The rule is created from the pattern and not from programming it explicitly.



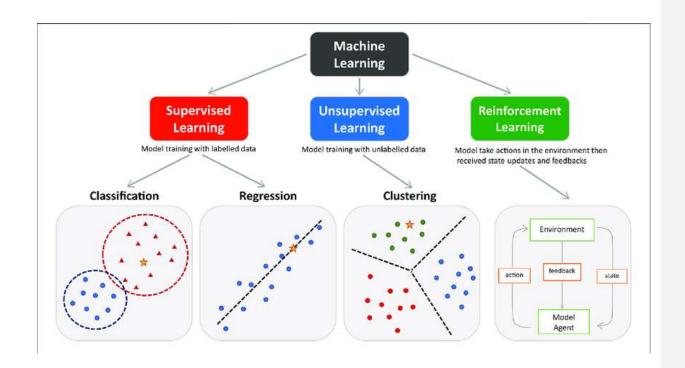
Machine learning (ML) is an important subsection of AI and will be studied in detail in the further weeks.

However, for now let us look at some broad distinctions in ML to understand the working of AI.

Types of Machine Learning Models

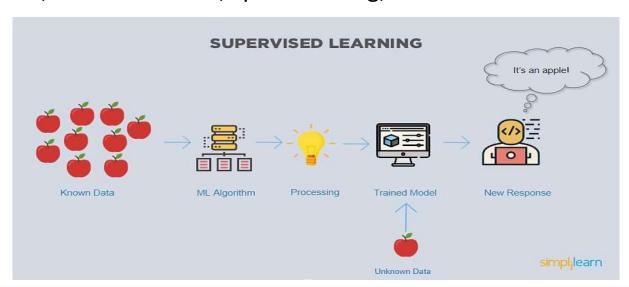
Al Models are broadly classified intro three types:

- Supervised Learning
- Unsupervised Learning
- Reinforcement learning



Types of AI Models- Supervised Learning

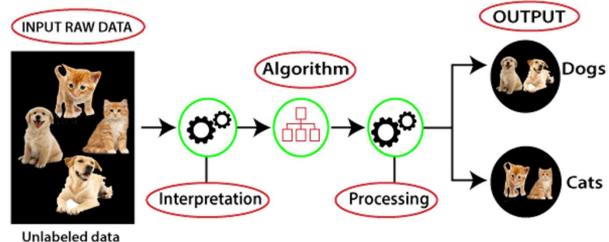
- This model is trained using labeled data.
- This method involves providing the model with correct inputs and outputs so that it learns the expected behavior through a mapping function.
- Supervised learning has real world applications such as risk assessment, image categorization, fraud detection, spam filtering, etc.



Types of AI Models- Unsupervised Learning

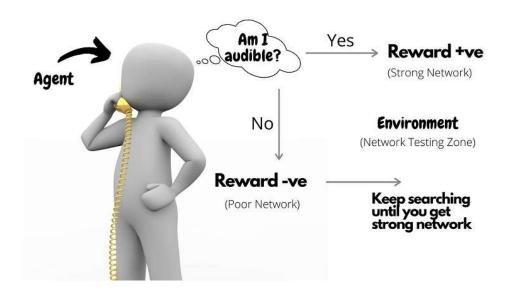
- In this models the training set is not labelled.
- The model tries to find similarities and patterns in objects and groups them together.

 Useful in real world scenarios where the ideal solution to the problem is not known.

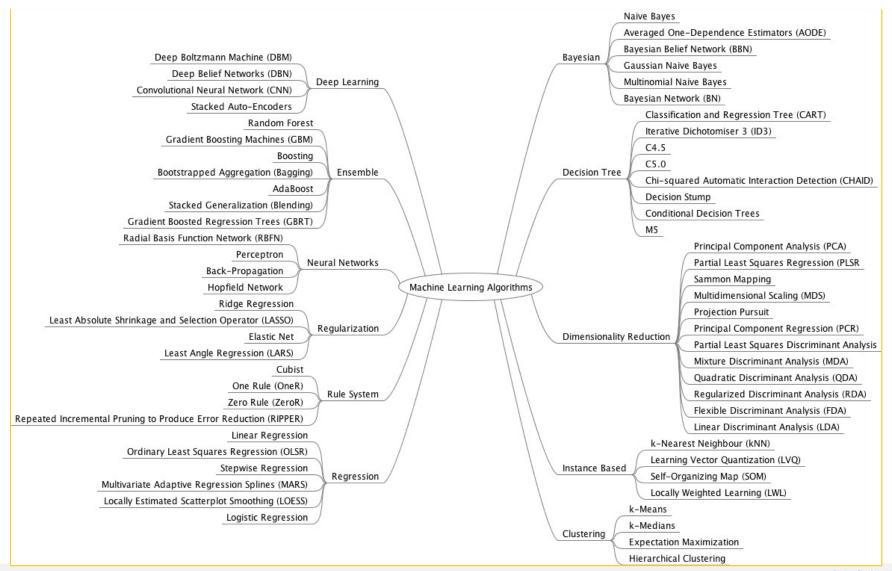


Types of Al Models-Reinforcement Learning

- Reinforcement learning uses feedback-based algorithms, where it observes each output from the algorithm to improve itself.
- One major example includes robot house cleaners. These robots initially bump lightly into walls and slowly build a map of the house with all these learnings.

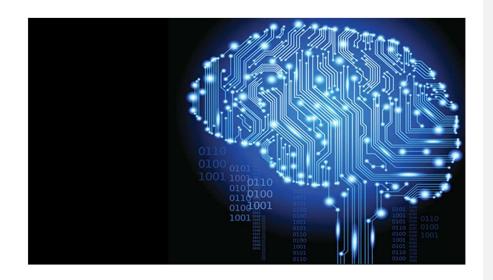


For a detailed look into types of ML algorithms refer to the next diagram



Understanding The Mind of Al

- Artificial Intelligence basically helps a machine take its own decisions, but How?
- Let us understand how AI analyzes a situation and makes a decision.
- Following is the process followed by AI to decide whether a boy can go to a park or not.



How does AI make a decision?

If you want to go to the park, how do you make your decision?

brgfx[Image].Retrieved October 9, 2020, from https://www.freepik.com/vectors/people

brgfx[Image].Retrieved October 9, 2020, from https://www.freepik.com/vectors/green brgfx[Image].Retrieved October 9, 2020, from https://www.freepik.com/vectors/background



Do I have a jacket?





Is it raining now?



What is the weather forecast for later?

How does AI make a decision?

If you want to go to the park, how do you make your decision?

3rd

1st

Do I have a jacket?



Do I have an umbrella?



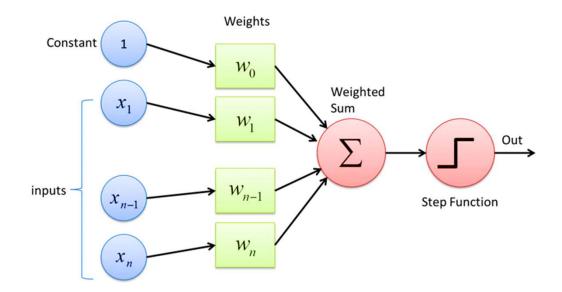
Is it raining now?



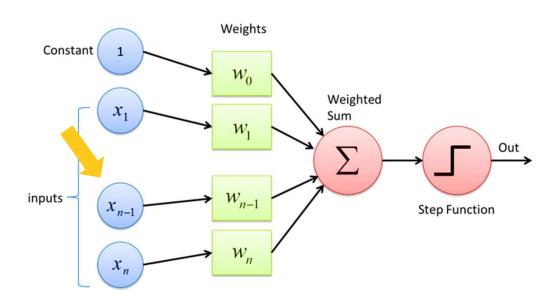
2nd

What is the weather forecast for later?

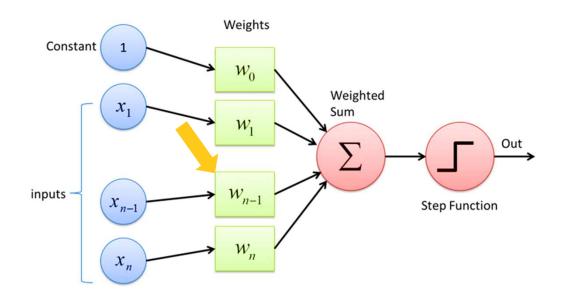
brgfx[Image].Retrieved October 9, 2020, from https://www.freepik.com/vectors/people brgfx[Image].Retrieved October 9, 2020, from https://www.freepik.com/vectors/green brgfx[Image].Retrieved October 9, 2020, from https://www.freepik.com/vectors/background



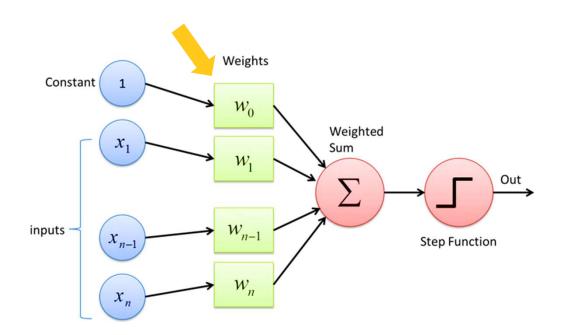
Add all the inputs (factors/conditions/features) in



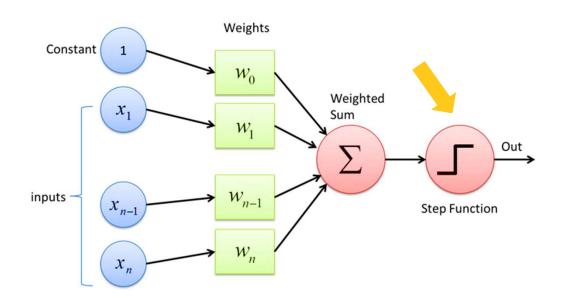
Introduce weights for the importance of the respective inputs

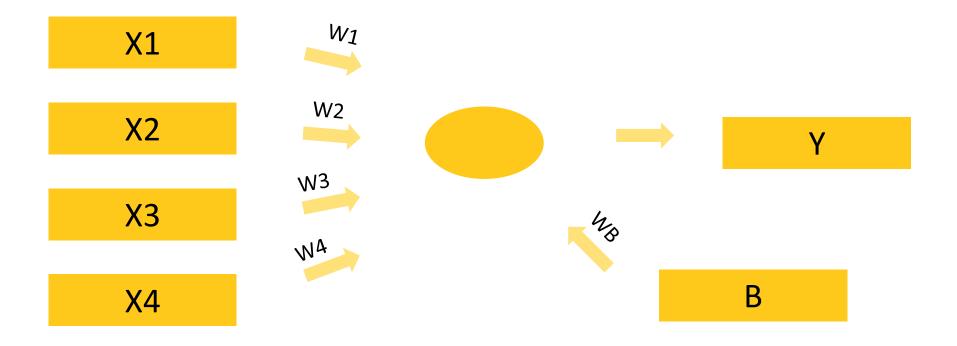


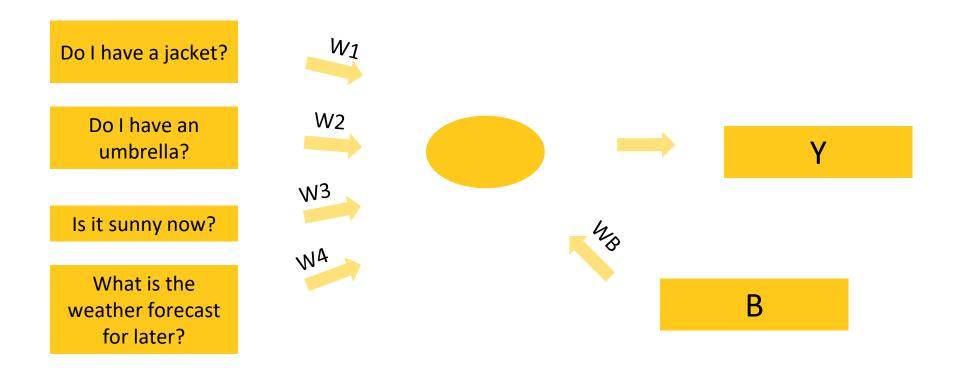
Introduce a 'bias' to get a 'Yes' or 'No' decision

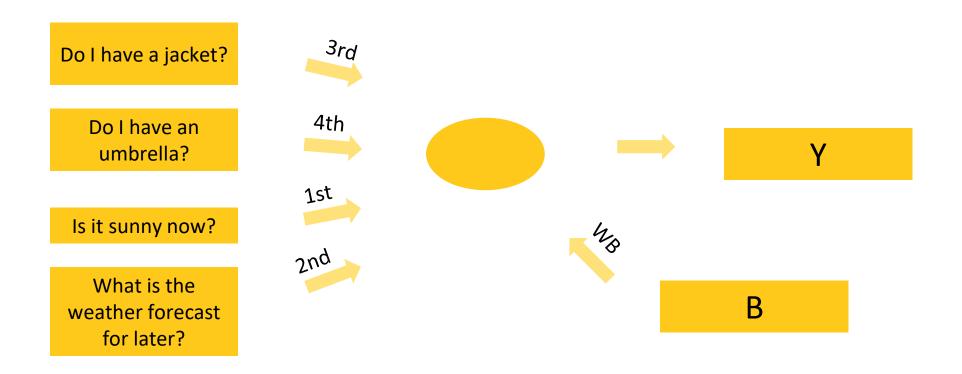


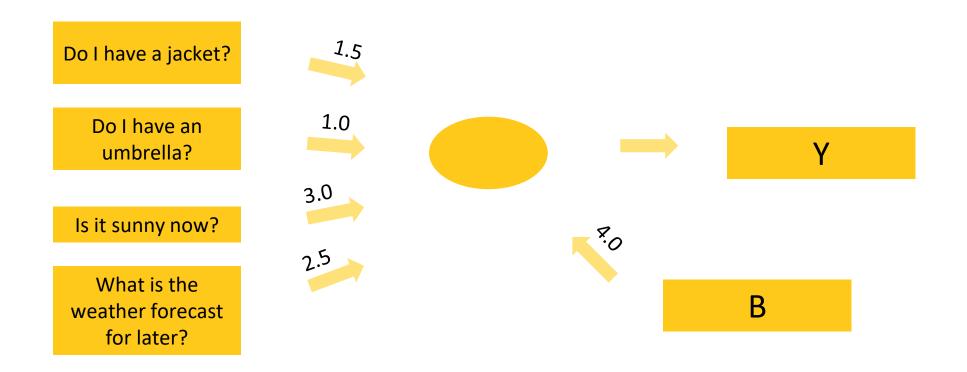
What is the outcome? Positive value = Yes Negative value = No

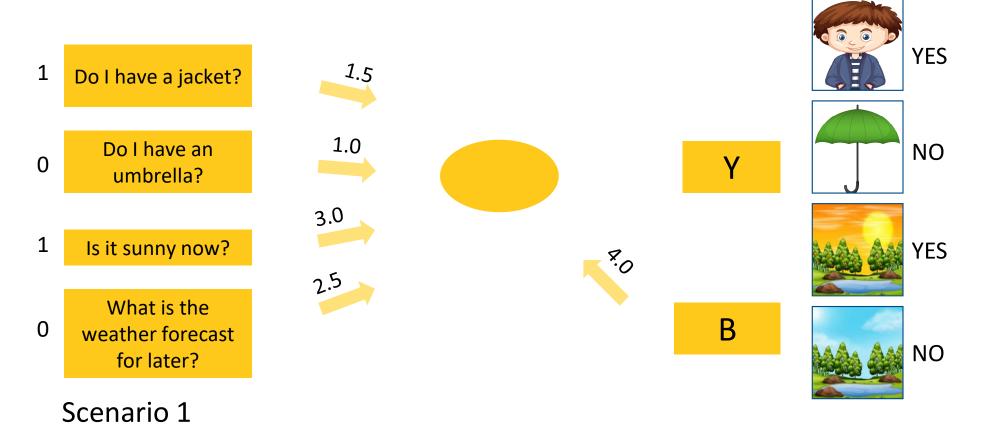


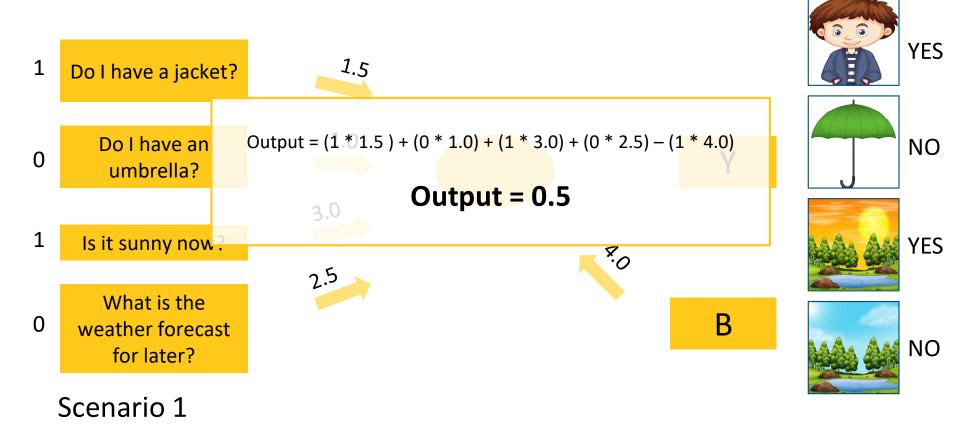


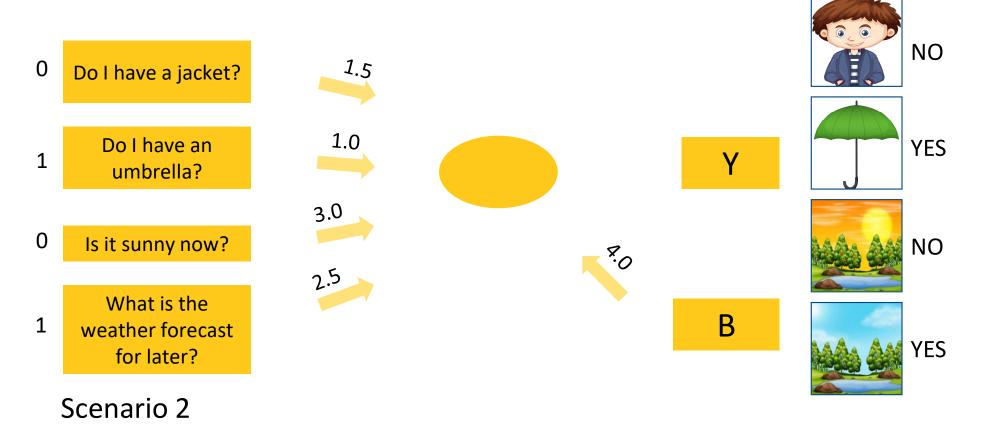


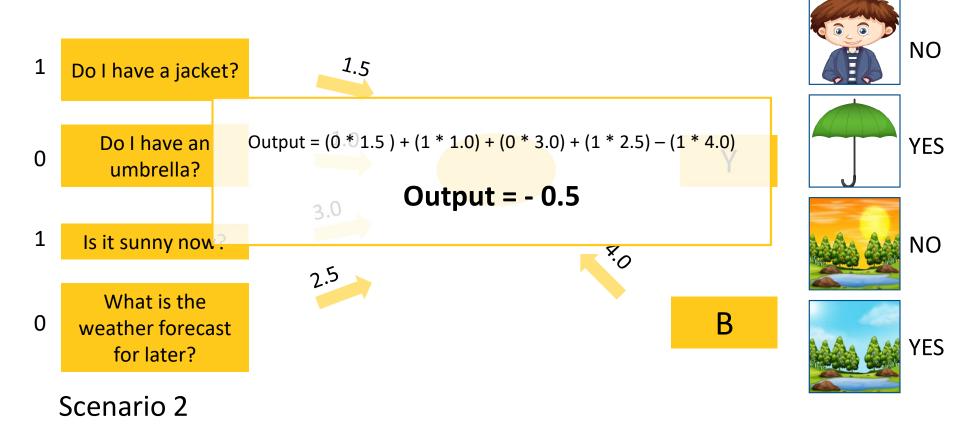












Group Activity

- Should I play basketball today?
- Should I study for my Math test?
- Should I watch Netflix?

Apply the learnings on perceptron for these examples

Group Presentation

- Should I play basketball today?
- Should I study for my Math test?
- Should I watch Netflix?

Apply the learnings on perceptron for these examples

To illustrate the power of no-code tools for implementing AI, let's explore Teachable Machine.

Teachable Machine

- What is Teachable Machine?
- Use case using Teachable Machine

Teachable Machine

What is Teachable Machine?

- Teachable Machine is a web-based tool that makes creating machine learning models fast, easy, and accessible to everyone.
- Teachable Machine models are real TensorFlow.js models that work anywhere JavaScript runs, so they play nice with tools like Glitch, P5.js, Node.js & more.
- Teachable Machine models can be exported to different formats to use elsewhere, like Coral, Arduino & more.



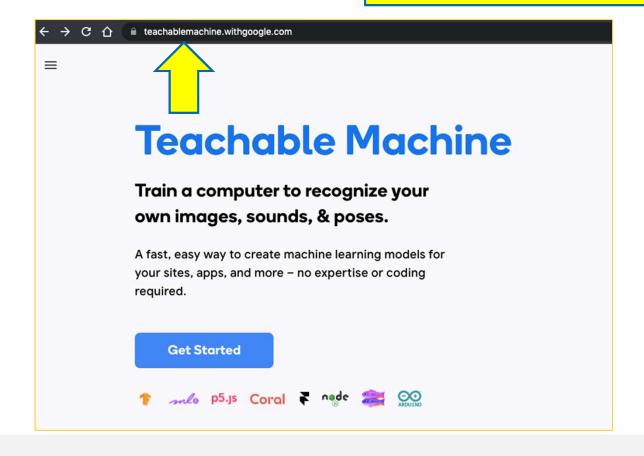
Let's watch a video to understand more about Teachable Machine.

What is Teachable Machine?

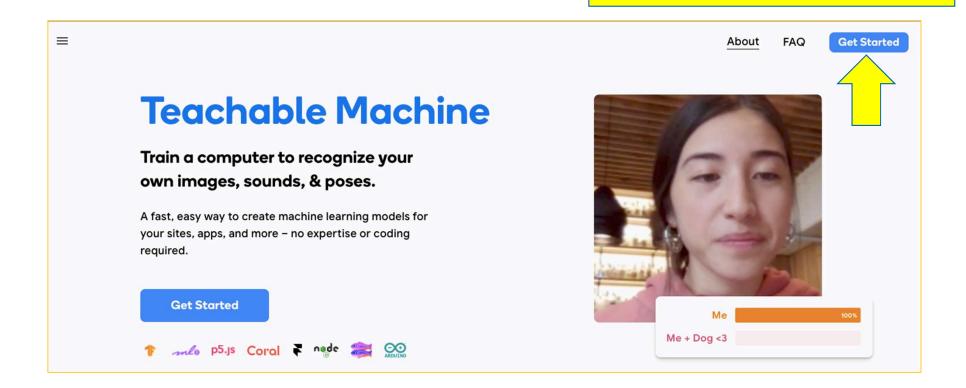


Let's explore Teachable Machine.

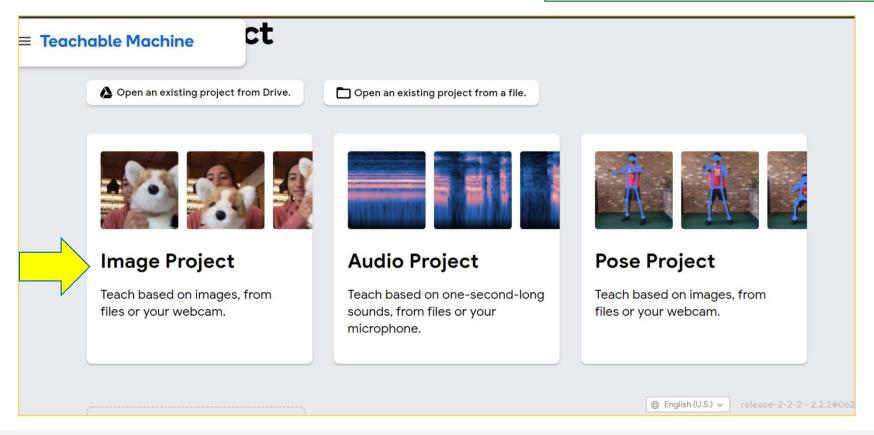
Step 1: Visit https://teachablemachine.withgoogle.com/



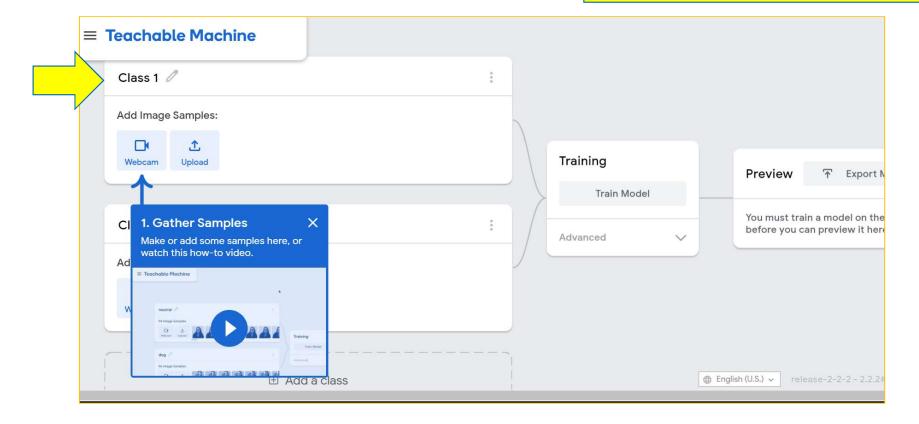
Step 2: Click "Get Started"



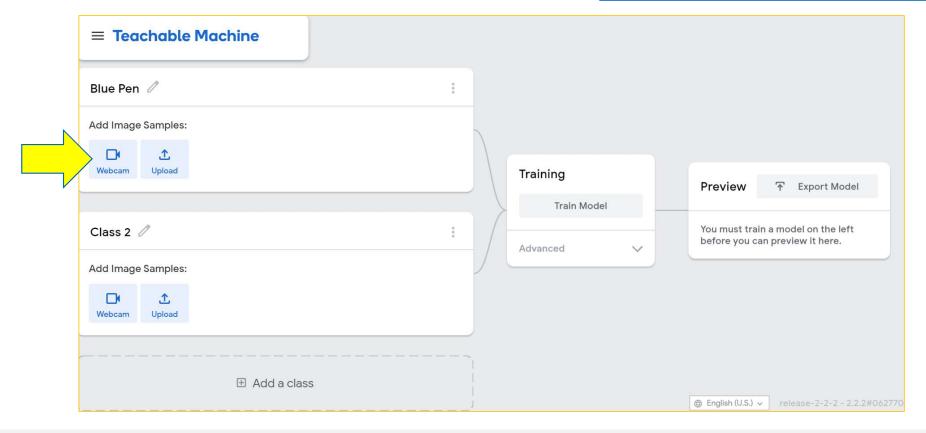
Step 3: Select "Image Project"



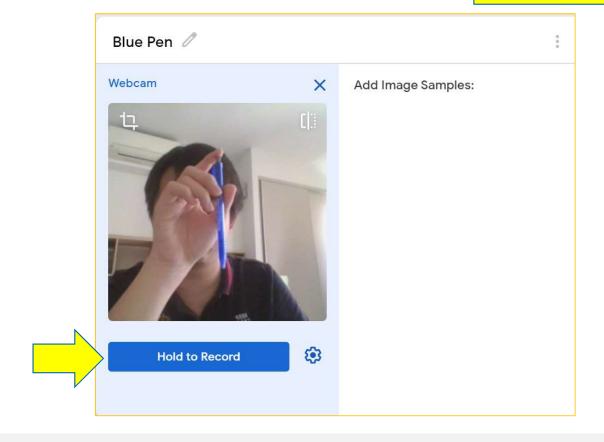
Step 4: Rename "Class 1"



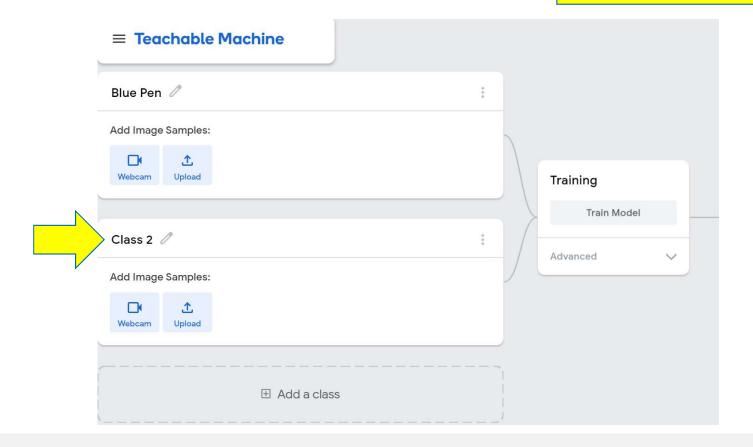
Step 5: Select "Webcam"



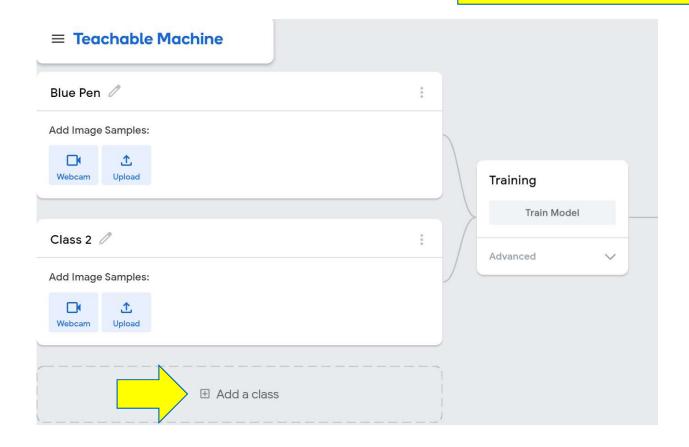
Step 6: Click "Hold to record"



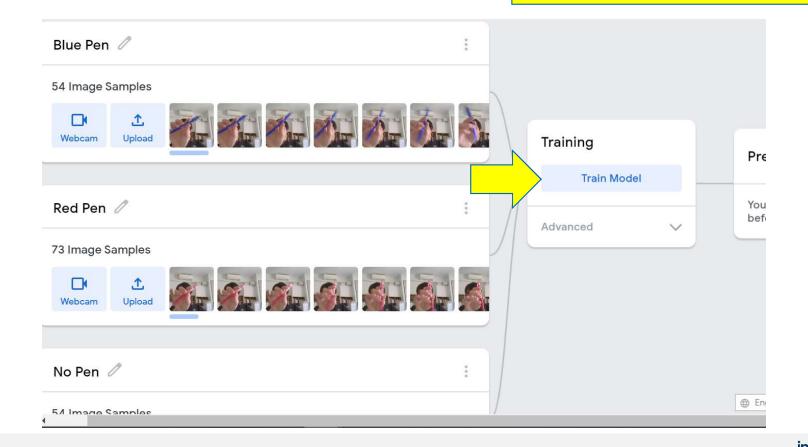
Step 7: Repeat steps 2 – 4 for "Class 2"



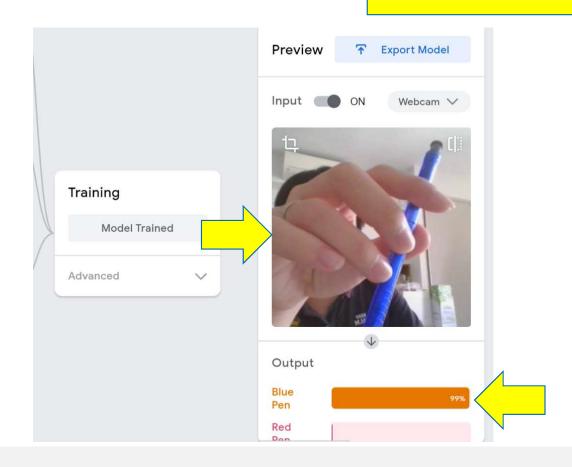
Step 8: Repeat steps 2 – 4 for "Add a class"



Step 9: Click "Train Model"



Step 10: Test Model using Red and Blue pen



Activity

Time: 15 minutes

Create a Machine Learning Model using Teachable Machine to perform any one of the task:

- Anime or not anime?
- Face Recognition
- Phone Models
- Stationery

- Anime or not anime?
- Face recognition
- Phone models
- Stationery

Explore other groups' Teachable Machine models

Reflection

- How does Al work?
- How does perceptron work?
- What is Teachable Machine?
- How to create a training model using Teachable Machine

