## <u>DAMG6210 – Database Management & Database Design</u>

P2. Database Design, Conceptual Model

Title:- Sports Information & Analytics System

Semester-Spring 2024

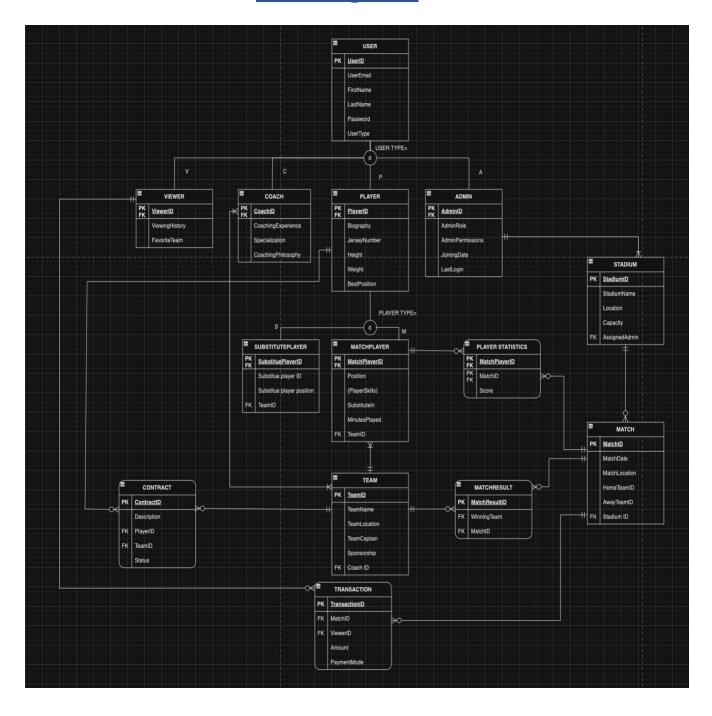
Group- 12

### Team Members:

Deepak Kumar Harsh Hemal Sangani Manish Dinesh Kumar Vanitha Mansi Raturi



# **ER-Diagram**



#### Subtype/Supertype:

- 1. User (Supertype)
  - Viewer (Subtype)
  - Coach (Subtype)
  - Player (Subtype)
  - Admin (Subtype)
- 2. Player (Supertype)
  - Match Player (Subtype)
  - Substitute Player (Subtype)

#### **Associative Entities:**

- Match Result
  - Relates Teams and Matches, storing information about the winning team in a match.
- 2. Player Statistics
  - Connects Match Players with Matches, storing individual player performance data for a specific match.
- 3. Transaction
  - Bridges Viewers and Matches, recording information about the payment made by a viewer to watch a match.
- 4. Contract
  - Connects the player with the team, and stores information about the status of players contracted with the team.

#### Relationships/Business Rules:

- 1. Each Viewer is associated with one or more Transactions, indicating the matches they have paid to watch.
- 2. A Coach can be linked to multiple Teams, but each Team has only one Coach.
- 3. Each Team has one or more Match Players, but a Match Player belongs to only one Team.
- 4. There is a Super Type user, and its Subtypes are Viewer, Coach, Player, Admin.
- 5. There is a Super Type Player, and its Subtypes are Match Player and Substitute Player.
- 6. A Player can have multiple Contracts, but a Contract is signed with a specific Team.
- 7. A Player can have multiple statistics records, but each record belongs to only one Match Player.
- 8. A Match can have multiple Transactions, representing payments made by various Viewers.
- 9. A Match can have multiple Player Statistics records, but each record is associated with only one Match Player.
- 10. Each Admin can manage one or more Stadiums, but each Stadium is managed by only one Admin.
- 11. A Stadium may or may not host a Match, but a Match is held in a single Stadium (optional relationship).

12. A Match Result record lin winning team in that match.	nks a Match with a Team, storing information about the
	Thank You