

Working with basic types and collections



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Objectives

- Work with fundamental types (numbers, strings, etc.)
- Convert between types
- Work with collections
- Use slice operations

Fundamental types

- There are a few types in Python that you must be fluent in
- These include:
 - numbers
 - strings
 - dates and times

Numerical types

- Python has deep support in the scientific computing community
 - One good reference is [10 Reasons Python Rocks for Research](#)
- This is due to several reasons
 - Simplicity with generality
 - Good numerical support with [NumPy](#)
 - Scientific libraries like [SciPy](#)
- Python supports
 - Integers (very long integers)
 - Floating point numbers
 - Complex numbers

Numerical types [details]

- Defining numerical types

```
n = 1 # int
a = 1000000000000000000000000 # int
x = 0.0 # float
y = 5 * x # float
z = 7 + 11j # complex
```

Numerical types [operations]

- Python has the **standard mathematical operators**
 - some [may surprise you](#).

```
n = 14
m = 5
x = 7.2
y = 4.1
z = 3 + 2j

-n      => -14
n * m   => 70
x * y   => 29.52
x / y   => 1.75609756097561
n % m   => 4
n / m   => 2.8
n // m  => 2
n ** m  => 537,824
z * z   => (5+12j)
```

Conversions [between numerical types]

- You can explicitly convert between numerical types

```
n = 14
x = float(n)
z = complex(n)
m = int(x)
```

```
n => 14
x => 14.0
z => 14+0j
m => 14
```

Conversions [from strings]

- More common is to convert from strings

```
n = int("14")  
x = float("14.7")  
z = complex("7+2j")
```

```
n => 14
```

```
x => 14.7
```

```
z => 7+2j
```


Strings [defining]

- All strings in Python 3 are Unicode and immutable
- Can be defined with
 - Double quotes
 - Single quotes
- Have escape characters similar to C++ / C#
 - However, you can treat them as 'raw' strings with **r** prefix

```
s = "is a string"  
t = 'is also a string'  
  
para = "strings can\t\t have escape\nchars including\nnewlines"  
print(para)  
# strings can           have escape  
# chars including  
# newlines  
  
raw = r"I wouldn\t escape this\n."  
print(raw) # I wouldn\t escape this\n.
```

Strings [multiple lines]

- There are several techniques for spanning lines
 - Any continuation char: `\` or `()`
 - `"""` (three quotes) or `'''` (three single quotes)

```
crossLine1 = "This spans" + \  
             "a code line"  
  
crossLine2 = ("This spans" +  
             "a code line")  
  
crossLine3 = \  
"""  
This string is designed to span  
lines and be exactly as you see  
it (including line breaks)  
"""  
# this one includes line breaks.
```

Strings [methods]

- Strings have many utility methods including:
 - upper()
 - lower()
 - find() / index()

"Some string".

m capitalize(self)	str
m casefold(self)	str
m center(self, width, fillchar)	str
m count(self, sub, start, end)	str
m encode(self, encoding, errors)	str
m endswith(self, suffix, start, end)	str
m expandtabs(self, tabsize)	str
m find(self, sub, start, end)	str
m format(args, kwargs)	str
m format_map(self, mapping)	str

Press Ctrl+Period to choose the selected (or first) suggestion and insert a dot afterwards >> π

Strings [formatting]

- **string.format()** is a powerful string construction method.

```
"Hello {0}, today is {1}. Right {0}?"  
    .format("Michael", "Monday")  
# Hello Michael, today is Monday. Right Michael?
```

```
"{0:,} is pretty big!".format(1234567890)  
# 1,234,567,890 is pretty big!
```

```
"You can name your args {jeff} and {tony}!"  
    .format(jeff="bigj", tony="t-boy")  
# You can name your args bigj and t-boy!
```

```
"v3.1 added empty {} and {}".format("placeholders", "such")  
# v3.1 added empty placeholders and such!
```

```
vals = dict(path="C:\\dir", file="logfile.txt")  
"It even accepts named vals: {path}\\{file}".format(**vals)  
# It even accepts named vals: C:\\dir\\logfile.txt
```

Strings [miscellanea]

- String length is computed via `len(txt)` method.
- Strings can be indexed
 - `txt[2]` => 3rd character (zero based)
 - `txt[-3]` => 3rd from last character (-1 based)
- They are 'mathy'
 - `"hi" * 2 + "bye"` => `"hihibye"`
- They can be combined via `+` or just adjacency
 - `"Combine " + "this"` => `"Combine this"`
 - `"Combine " "this"` => `"Combine this"`

Dates and times

- Python has support for dates, times, timespans, and calendars.
- Defined within the **datetime** module
 - from datetime import **date**
 - from datetime import **time**
 - from datetime import **datetime**

```
today = date.today()
print("Today is {month}/{day}/{year}"
      .format(month=today.month, day=today.day, year=today.year))
```

```
# Prints: Today is 11/25/2013
```

```
now = datetime.now()
print("Right now it's {0}h:{1}m:{2}.{3}sec"
      .format(now.hour, now.minute, now.second,
             now.microsecond//1000))
```

```
# Prints: Right now it's 16h:20m:5.867sec
```

Dates and times [timespans]

- **timedelta** class manages time spans.
- Defined within the **datetime** module
 - from datetime import **timedelta**
- Result of subtraction between two datetimes
 - `dt = t1 - t0` # **dt is a timedelta**

```
dt = timedelta(hours=1, minutes=5)

now = datetime.now()
later = now + dt

print("Now it's {0} but will be {1}.".format( now, later))

# Prints:
# Now it's 2013-11-25 16:27:22 but will be 2013-11-25 17:32:22.
```

Dates and times [parsing]

- Parse text with `datetime.strptime`

```
txt = "Monday, November 21, 2013"  
day = datetime.strptime(txt, "%A, %B %d, %Y")  
  
print(day)  
# 2013-11-21 00:00:00
```

There are many options for the format string:

<http://docs.python.org/3.4/library/datetime.html#strptime-strptime-behavior>

Collections

- Python has a rich set of collection classes
 - lists
 - sets
 - dictionaries
 - tuples
- The interfaces of each is generally consistent
- Many operations are very efficient (implemented in C)
- Python idioms rely heavily on collections

Lists

- Lists are the most fundamental collection type in Python
- Highly efficient
 - Implemented in C [\[1\]](#)
 - Pre-allocates space to grow
- Lists are essentially Python's array type
- Lists are defined using the **list** class or **[]** (square brackets)

```
numbers = []          # an empty list
numbers = list()      # another empty list
numbers = [1,2,3]     # a list with items

# lists can be heterogeneous
numbers = [1,2,3,"not a number"]
```

Lists [accessing values]

- Lists are iterable and indexable
 - Forward **Indexes** are zero-based
 - **Backwards Indexes** are negative-one-based
 - **for** loops pull out the values one at a time

```
num = [1,2,3,4,5]

first = num[0]           # value = 1
last  = num[len(num) - 1] # value = 5
Last  = num[-1]          # value = 5

for n in num:
    even_text = "even" if n % 2 == 0 else "odd"
    print("{0} is {1}.".format(n, even_text))
```

Lists [building lists]

- Lists can be built-up dynamically
 - one item at a time via `list.append()`
 - via unions (`+`)
 - via `list.extend()`

```
num = []  
num.append(7)  
num.append(11) # num = [7, 11]  
  
num = [7, 11] + [13, 17, 19]  
num.extend([23, 97])  
  
# num = [7, 11, 13, 17, 19, 23, 97]
```

Lists [removing items]

- List items can be changed and removed

Indexer is **read/write**

```
num = [7, 11, 14, 17, 19, 17, 23, 97]
num[2] = 4      # [7, 11, 4, 17, 19, 17, 23, 97]
num.remove(17)  # [7, 11, 4, 19, 17, 23, 97]

v = num.pop()
# v    => 97
# num  => [7, 11, 4, 19, 17, 23]

del num[2] # [7, 11, 19, 17, 23]
```

Removes first
occurrence
by value

Removes last

removed by index via **del** keyword

Slicing

- Python has a technique for dissecting **strings** and **lists**
- Highly efficient
 - slice algorithm implemented in C [\[1\]](#)
- Takes the form of
 - `item[startIndex : endIndex : step]`

```
num = [7, 11, 13, 17, 19]

num[2:4]    # [13, 17]
num[2:]     # [13, 17, 19] omit end = len(num)
num[:3]     # [7, 11, 13]  omit start = 0
num[::2]    # [7, 13, 19]  omit start and end

num[-2:]    # [17, 19] reverse

s = "This also works on strings"
s[-10:]     # on strings
```

Slicing [cloning]

- Slicing provides a simple way to make a shallow **copy**

```
num = [7, 11, 13, 17, 19]
other = num[:] # make a shallow copy

num[1] = 2      # modify original

num           # [7, 2, 13, 17, 19]
other         # [7, 11, 13, 17, 19]
```

Collections [sets]

- Sets are an unordered collection of distinct hashable objects
 - Supports set theoretic operations [\[1\]](#)

```
# defining sets
s = set() # not { }, {} is a dictionary.
s = {1,2,2,2,5}

# modifying sets
s.add(3)
s.add(3)

print(s) # prints {1, 2, 3, 5}
```


Collections [dictionaries]

- Dictionaries map hashable values (keys) to arbitrary objects (values).

```
# defining dictionaries
d = dict()
d = {}
d = {"one": "monday",
     "two": "tuesday",
     "three": "wednesday"}

# adding items
d["four"] = "thursday"

# checking for items
"three" in d # True
"seven" in d # False

# accessing items
d["three"] # "thursday"
d["seven"] # KeyError exception
```

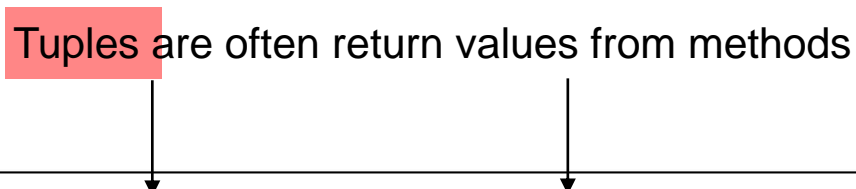
Collections [tuples]

- Tuples are immutable sequences, typically used to store collections of heterogeneous data

```
# create a tuple
t = (1, 2, "orange")
t[1] # => 2

# assignment to multiple variables
x, y, color = t # x=1, y=2, color=orange
```

Tuples are often return values from methods



```
for (index, item) in enumerate(["first", "middle", "last"]):
    print("{}: {}".format(index, item))
```

```
# prints
0: first
1: middle
2: last
```

Collections [named tuples]

- Tuple heavy code can be difficult to manage and maintain.

```
# find_user returns a tuple full of the columns from db
row = db.find_user(42)

print("User {} {} with email {} has {} subscriptions".
      format(row[1], row[2], row[4], row[7]) )
```



How maintainable is this code if the user table changes?
How legible is it?

Collections [named tuples]

- Named tuples can help dramatically here.

```
from collections import namedtuple

UserRow = namedtuple('UserRow',
    ['id', 'first', 'last', 'email', 'subscriptions'])

row = db.find_user(42)
u = UserRow._make(row)

print("User {} {} with email {} has {} subscriptions".
    format(u.first, u.last, u.email, u.subscriptions) )
```



namedtuple allows us to treat the standard tuple like a lightweight class (think DTO pattern).

Summary

- Strong support for scientific / numerical operations
- Variety of numerical types: integers, floats, and complex
- Convert between types using `integer()`, `str()`, etc.
- All strings are Unicode in Python 3
- Strings support a clean format style
- There are 4 fundamental collection types: lists, sets, dictionaries, and tuples
- Slicing allows us to work with subsets of collections